

EN

Software wenglor uniVision 3 DNNF023



Operating instructions

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1. General

1.1 Information Concerning these Instructions

- These instructions enable safe and efficient use of DNNF023
- These instructions are an integral part of the product and must be kept on hand for the entire duration of its service life.
- Local accident prevention regulations and national work safety regulations must be complied with as well.
- The product is subject to further technical development, and thus the information contained in these operating instructions may also be subject to change. The current version can be found at www.wenglor.com in the product's separate download area.



NOTE!

The operating instructions must be read carefully before using the product and must be kept on hand for later reference.

1.2 Explanations of Symbols

- Safety precautions and warnings are emphasized by means of symbols and attention-getting words.
- Safe use of the product is only possible if these safety precautions and warnings are adhered to.

The safety precautions and warnings are laid out in accordance with the following principle:



ATTENTION-GETTING WORD

Type and Source of Danger!

Possible consequences in the event that the hazard is disregarded.

- Measures for averting the hazard.
-

The meanings of the attention-getting words, as well as the scope of the associated hazards, are listed below:



DANGER!

This word indicates a hazard with a high degree of risk which, if not avoided, results in death or severe injury.



WARNING!

This word indicates a hazard with a medium degree of risk which, if not avoided, may result in death or severe injury.



CAUTION!

This word indicates a hazard with a low degree of risk which, if not avoided, may result in minor or moderate injury.



ATTENTION!

This word draws attention to a potentially hazardous situation which, if not avoided, may result in property damage.



NOTE!

A note draws attention to useful tips and suggestions, as well as information regarding efficient, error-free use.

1.3 Limitation of Liability

- The product has been developed taking into account the state of the art as well as the applicable standards and guidelines.
- We reserve the right to make technical changes.
- A valid declaration of conformity can be found at www.wenglor.com in the download area of the product.
- wenglor sensoric elektronische Geräte GmbH (hereinafter „wenglor“) accepts no liability for:
 - » Failure to observe the operating manual,
 - » Unsuitable or improper use of the product,
 - » Excessive use, incorrect or negligent treatment of the product,
 - » Incorrect installation or commissioning,
 - » Use of untrained personnel,
 - » Use of unauthorized spare parts or
 - » Improper or unauthorized changes, modifications or repair work to the products.
- This operating manual does not contain any guarantees/warrantees from wenglor with regard to the processes described or certain product properties.
- wenglor assumes no liability with regard to printing errors or other inaccuracies contained in this operating manual, unless it can be proven that wenglor was aware of the errors at the time the operating manual was created.

1.4 Copyrights

- The contents of these instructions are protected by copyright law.
- All rights are reserved by wenglor.
- Commercial reproduction or any other commercial use of the provided content and information, in particular graphics and images, is not permitted without previous written consent from wenglor.

2. For Your Safety

2.1 Use for Intended Purpose

The software wenglor uniVision 3 is an intuitive parameterization software for solving complex image processing applications. It contains a comprehensive toolbox for individual job configuration, common industrial interfaces for easy integration and a flexible and adjustable webbased visualization. It allows simple initial start-up and readjustment via uniVision Simulator based on Teach+ functionality.

Typical image applications are reading 1D codes, 2D codes or OCR, presence check of best before date or checking the correct assembly at automatic manufacturing processes. Typical profile applications are sensor-guided robot weld seam tracking, measuring dimensions like distances and diameters or calculating the cross-sectional area e.g. at gluing applications.

Supported Machine Vision Devices:

- Smart Camera B60
- Machine Vision Controller MVC
- uniVision Simulator (offline)



NOTE!

For details about the Machine Vision Devices check the operating instructions of the device.

2.2 General Safety Precautions

NOTE!



- These instructions are an integral part of the product and must be kept on hand for the entire duration of its service life.
- In the event of possible changes, the respectively current version of the operating instructions can be accessed at www.wenglor.com in the product's separate download area.
- Read the operating instructions carefully before using the product.

3. Technical Data

Technical Data		DNNF023
General Data		
Use	For B60 For MVC	
Version	3.7.0	
Language	DE, EN, FR, IT, ES, PT, NL, HU, TR, ZH, RU	
Licensing model	Freeware	
Function		
Configuration Software	Yes	
Display Software	Yes	
Diagnostics Software	Yes	
System Requirements		
Processor (minimum)	Intel Core i3 (6 th generation)	
RAM (minimum)	2 GB RAM	
Free hard disc space	500 MB	
Minimum resolution	1280 × 1024 Pixel	
Maximum resolution	4096 × 2160 Pixel	
Minimum Browser Version	Chrome 108 Chromium 111 Firefox 108 Microsoft Edge 108	
Operating System		
Windows 10. 64 bit	Yes	
Windows 11	Yes	
Interface		
Ethernet	Yes	

NOTE!



- 2 GB RAM are needed for each instance of the uniVision software as the software can be started several times in parallel on Windows PCs (see “5.4 Data Evaluation”).
- Using the software wenglor uniVision 3 on virtual machines is not supported.
- The software wenglor uniVision 3 is also available on the Machine Vision Controller MVC as part of the MVC firmware. On the MVC, only one instance of the software can be started (not several instances in parallel).

4. Software Installation

4.1 Installation Basics

The software wenglor uniVision 3 is available on the wenglor website:

<https://www.wenglor.com/product/DNNF023>

Download the relevant version of the software wenglor uniVision 3 from the “Downloads” category “Soft- and Firmware” (see “4.2 Software Compatibility”). Install the software on the PC by running the installation wizard.

NOTE!

- Supported operating systems:
 - » Windows 10, 64 bit
 - » Windows 11
- Supported minimum browser versions for the webbased operator interfaces (tested on Windows 10 22H2 and Windows 11 22H2 PCs):
 - » Chrome 108
 - » Firefox 108
 - » Microsoft Edge 108
 - » Chromium 111
- Accepting the license agreement is mandatory in order to install the software.
- Admin rights are necessary to install the software wenglor uniVision 3.
- The software wenglor uniVision 3 is also available on the Machine Vision Controller MVC as part of the MVC firmware.



4.2 Software Compatibility

The following uniVision 3 products have their own version number:

- Software wenglor uniVision 3
- Firmware Smart Camera B60
- Firmware Machine Vision Controller MVC
- uniVision job

The version numbers of software and firmware products consist of three digits (e.g. Software wenglor uniVision 3.1.0):

- Major release: The first digit is changed (no job compatibility)
- Feature release: The second digit is changed (jobs must be converted via job converter)
- Bugfix release: The third digit is changed (jobs are compatible)

NOTE!

In order to work with uniVision 2 jobs or uniVision 2 devices, install the software wenglor uniVision 2. For details, please check <https://www.wenglor.com/product/DNNF020>. Converting uniVision 2 jobs to uniVision 3 jobs and connecting to uniVision 2 devices with the software wenglor uniVision 3 is not supported. Installing and using the software wenglor uniVision 2 and wenglor uniVision 3 in parallel is possible.



The following generally applies with regard to the compatibility of uniVision jobs:

- For uniVision jobs, there are only two digits in the version number, as the job format does not change for bugfixes (third digit changed).
- Jobs with a specific two-digit version number can only be opened on Machine Vision Devices with a suitable version of the firmware or set up using a suitable version of the software.
- After a firmware update with new features (second digit changed) on a device, the corresponding software version must be installed and existing jobs must be converted.

Job version	Software wenglor uniVision 3 version	Firmware versions
3.0	uniVision 3.0.x	Firmware B60 1.0.x
3.1	uniVision 3.1.x	Firmware B60 1.1.x
3.2	uniVision 3.2.x	Firmware B60 1.2.x
3.3	uniVision 3.3.x	Firmware B60 1.3.x Firmware MVC 1.0.x
3.4	uniVision 3.4.x	Firmware B60 1.4.x Firmware MVC 1.1.x
3.5	uniVision 3.5.x	Firmware B60 1.5.x Firmware MVC 1.2.x
3.6	uniVision 3.6.x	Firmware B60 1.6.x Firmware MVC 1.3.x
3.7	uniVision 3.7.x	Firmware B60 1.7.x Firmware MVC 1.4.x

NOTE!



The hardware version F (and later versions) for the Smart Camera B60 with C mount and the hardware version D (and later versions) for the Smart Camera B60 with auto-focus require minimum the firmware version 1.7.0. Furthermore, all AI variants of the Smart Camera B60 (B60Axxx) also require such minimum firmware version (independent of the hardware version).

Example

To work with a Smart Camera B60 with firmware version 1.0.0 use the compatible software version wenglor uniVision 3.0.0 and work with uniVision jobs with version 3.0



NOTE!

The uniVision version of the device (e.g. Smart Camera B60) is shown on the Dashboard of the device website. For details, check the operating instructions of the device.

The screenshot shows a web dashboard with a navigation bar at the top containing 'Dashboard', 'Interfaces', and 'Jobs'. On the right side of the dashboard, there are icons for a user profile, a menu, and a status indicator labeled 'Active'. The main content area displays 'Device Details' for a 'Smart Camera'. The details are organized into three columns:

Field	Value	Field	Value	Field	Value
Name	Smart Camera	Type	Smart Camera	Article Number	B60P103
Manufacturer	wenglor sensoric GmbH	Firmware Version		Firmware Version	1.0.0
Manufactured	2023-06-28	Serial Number	11352	MAC Address	94:4A:05:0A:41:BF

Below the device details, there is a section for 'uniVision Version' with a value of '3.0.0'. At the bottom, a 'More info' section provides a link to <https://wenglor.com/product/B60P103>.



NOTE!

Installing different wenglor uniVision 3 versions on Windows PCs with changes at the second digit (feature release) is possible in parallel. In case of changes at the third digit (bugfix release), the new version replaces the old version at installation.

5. Basics in wenglor uniVision 3

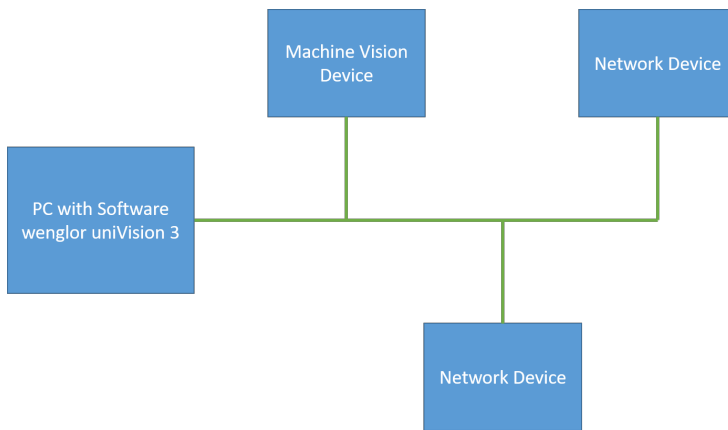
5.1 Mounting, Electrical and Network Connection

For details about mounting, electrical wiring and network connection, check the operating instructions of the relevant Machine Vision Device.

5.2 Network Overview

5.2.1 LAN Network Cable Connection

Connect the network cable from the LAN Ethernet connector of the Machine Vision Device to the PC with the software wenglor uniVision 3 or to a switch in order to work with several Network Devices.

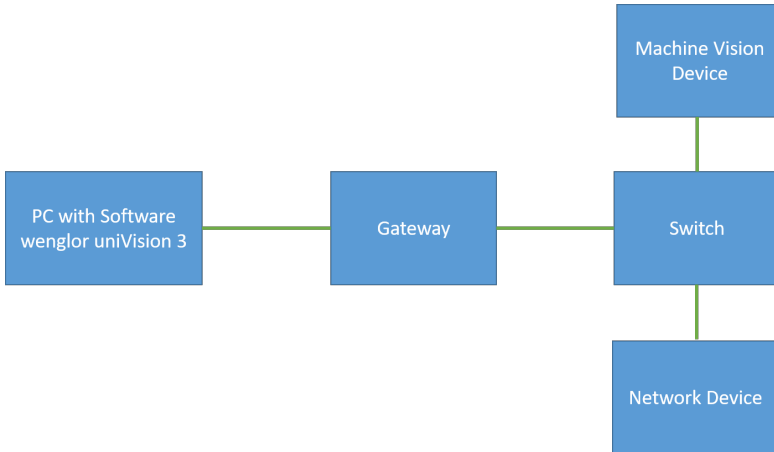


NOTE!



- For details about the LAN Ethernet connector of the Machine Vision Device, check the operating instructions of the device.
- Cabling must be capable of 1 GBit/s throughout the entire network.
- It is recommended to use Machine Vision Devices only in local networks without internet access because of security reasons.

It is possible to use a gateway between the Machine Vision Device and the PC with the software wenglor uniVision 3.



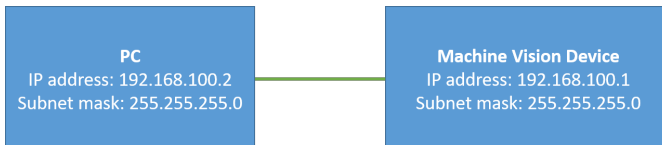
5.2.2 Network Basics

In order to establish a connection from the software wenglor uniVision 3 to the Machine Vision Device, the Machine Vision Device and the PC must be in the same network. The network part of the IP address of the Machine Vision Device must coincide with the network part of the IP address of the PC with the software wenglor uniVision 3. The device part of the IP address must be different for the Machine Vision Device and the PC.

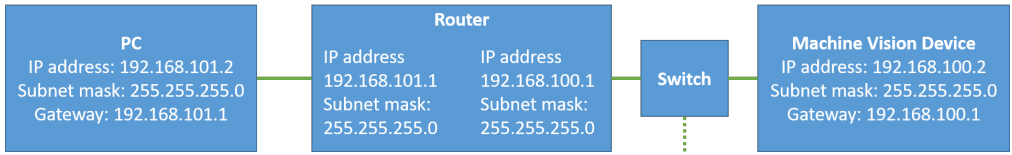
Address format for IPv4:

	Network Part	Device Part (host part)
IP address	192.168.100.	001
Subnet mask	255.255.255.	000

For example, use the following network configuration to connect from the PC with the software wenglor uniVision 3 to the Machine Vision Device.



For example, use the following network configuration if working with a gateway between the PC with the software wenglor uniVision 3 and the Machine Vision Device.



NOTE!

Use the software wenglor weHub to see the network settings of the PC and to see and edit the network settings of the Machine Vision Device in order to bring it in the same network like the PC. For details, please check the operating instructions of the software wenglor weHub (see <https://www.wenglor.com/product/DNNF024>). Alternatively, network setup is possible via the device website. For details, see the operating instructions of the Machine Vision Device.



5.2.3 Network Settings of PC with Software wenglor uniVision 3

Open the network settings of the PC and make sure that the network configuration fits, e.g. use the static IPv4 address:

- IP address: 192.168.100.2
- Subnet mask: 255.255.255.0
- Gateway: 0.0.0.0

NOTE!

- By default, the IP address of the network adapter card of the PC is set to obtain IP address by DHCP server (automatic allocation). Change the setting to a static IP address and select a unique IP address in the network.
- For details about the network settings of the PC, check the operating instructions of the operating system.



5.2.4 Default Network Settings of Machine Vision Devices

Default LAN network settings of Machine Vision Devices:

- IP address: 192.168.100.1
- Subnet mask: 255.255.255.0
- Gateway: 0.0.0.0

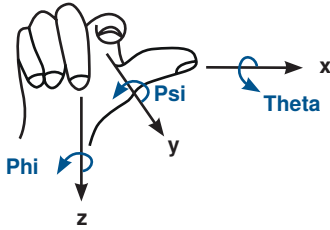
NOTE!

- Cabling must be capable of 1 GBit/s throughout the entire network.
- Keep the networks for LAN, RTE and CAM (if available) separated in order to optimize the performance of the Machine Vision Device.
- Use a unique network configuration for the LAN Ethernet adapter of the Machine Vision Device within the LAN network.
- The network configuration of the LAN Ethernet adapter must be different to the network configuration of the RTE and CAM ports (if available).
- On the Machine Vision Controller MVC, the network configuration of the CAM ports is fix and reserved. Trying to use one of the reserved IP addresses results into an error message. The following IP addresses are reserved for the CAM Ethernet adapters of the MVC:
 - » 192.168.90.1 - 192.168.90.255
 - » 192.168.91.1 - 192.168.91.255
 - » 192.168.92.1 - 192.168.92.255
 - » 192.168.93.1 - 192.168.93.255
- Furthermore, the following IP addresses are reserved for all Machine Vision Devices and not allowed at the LAN port:
 - » 169.254.0.0/16 (not allowed at Machine Vision Controller MVC)
 - » 0.0.0.0/8
 - » 1.0.0.0/8
 - » 127.0.0.0/8
 - » 224.0.0.0/4
 - » 233.252.0.0/24
 - » 240.0.0.0/4
 - » 255.255.255.255/3
- Internet connection at the LAN connector of the Machine Vision Devices is not supported.



5.3 Data Acquisition

Machine Vision Devices capture data (e.g. images) which have an original coordinate system as reference. A right-handed coordinate system is used in the software wenglor uniVision 3. The following angles and rotations around the axis are indicated.



Phi (Z rotation)	Rotation around the Z-axis
Theta (X rotation)	Rotation around the X-axis
Psi (Y rotation)	Rotation around the Y-axis

Use the software wenglor uniVision 3 to configure the data acquisition in order to get suitable data quality. The better the data quality (e.g. the sharper the image), the easier the data evaluation. For example, the trigger settings define when the Machine Vision Device captures data.

NOTE!



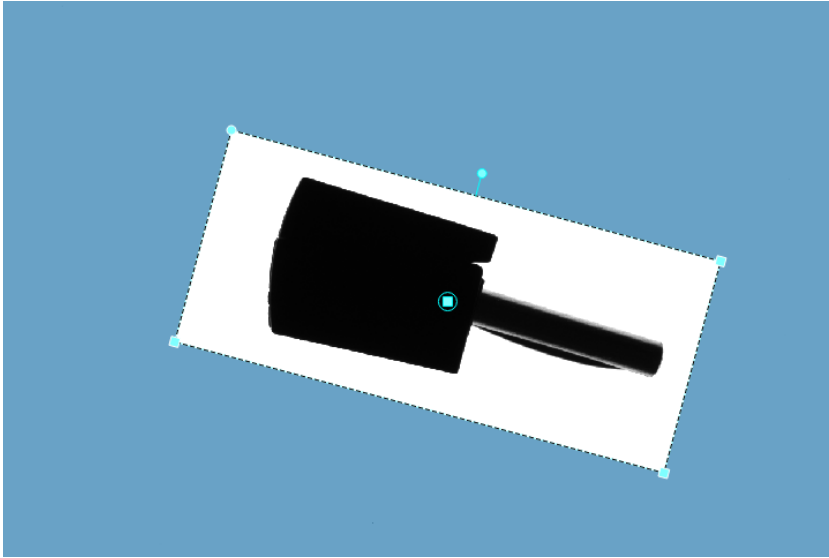
Make sure that the Machine Vision Device is ready to receive trigger signals (e.g. avoid over triggering, so that during exposing the next trigger signal is already sent). For details about forbidden trigger timings, check the operating instructions of the Machine Vision Device.

Image Analysis

The origin of the coordinate system for Machine Vision Devices that capture images is located in the top left corner of the image (in the center of the top left pixel). Images are shown in the x-y plane:

- X-Axis: Positive to the right
- Y-Axis: Positive downwards

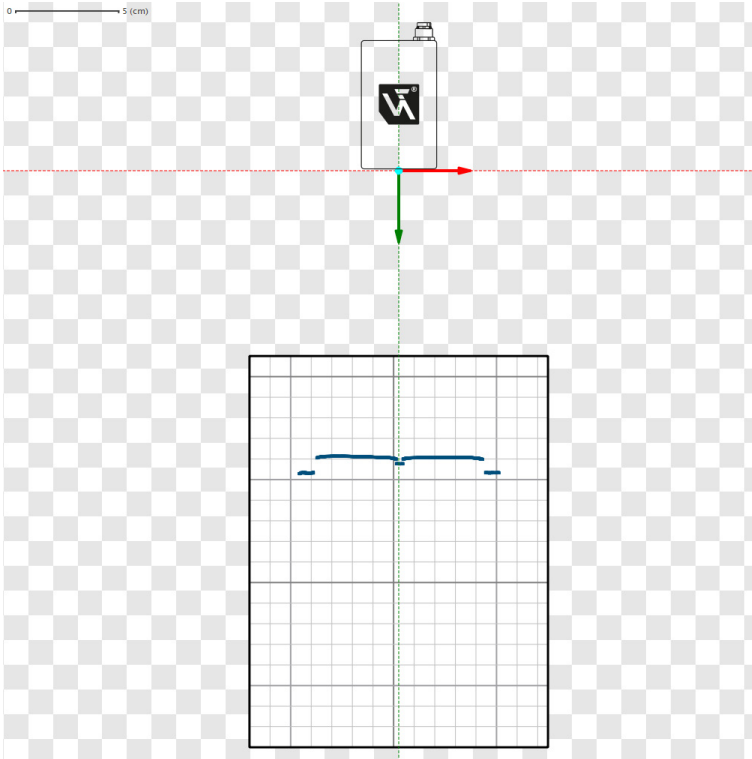
Rotations are thus possible around the Z-axis (Phi). Positive angles are in clockwise direction. The example shows a rectangle with a rotation of 10° .



Profile Analysis

The origin of the coordinate system for Machine Vision Devices that capture profiles is located in the sensor - in the center of the laser exit. Profiles are shown in the x-z plane:

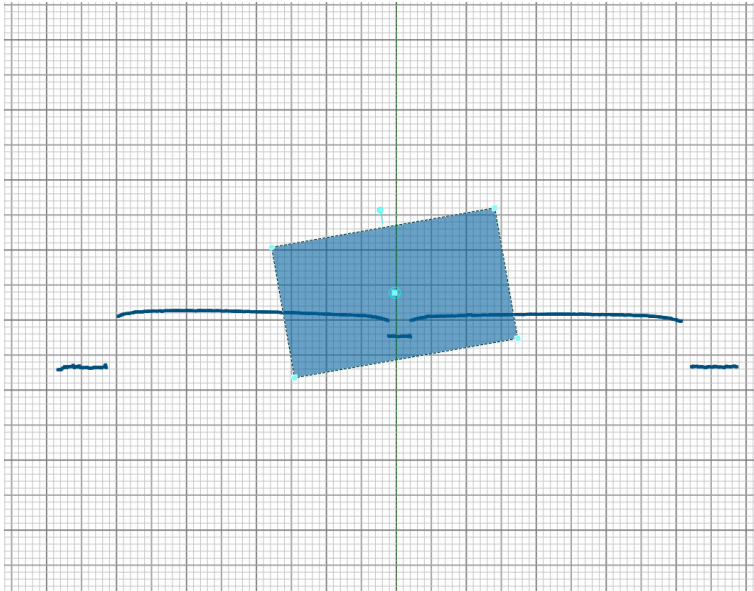
- X-Axis: Positive to the right (in the direction of the laser line)
- Z-Axis: Positive downwards (distance information)



NOTE!

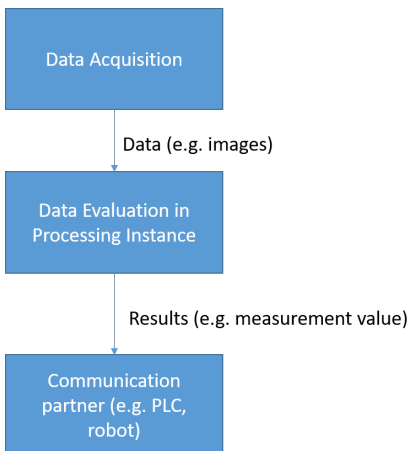
If working with united profiles of the software VisionApp 360, the position of the coordinate system depends on the calibration within the software VisionApp 360.

Rotations are thus possible around the Y-axis (Psi). The example shows a rectangle with a rotation of 10° around Psi.



5.4 Data Evaluation

Data (e.g. images) are evaluated in the Processing Instance and results are sent to the communication partner via different interfaces.





NOTE!

When setting up the data acquisition frequency, make sure that data evaluation (processing time of job), interfaces (e.g. network) and communication partners (e.g. PLC cycle times) are fast enough to receive all results, otherwise reliable applications cannot be guaranteed.

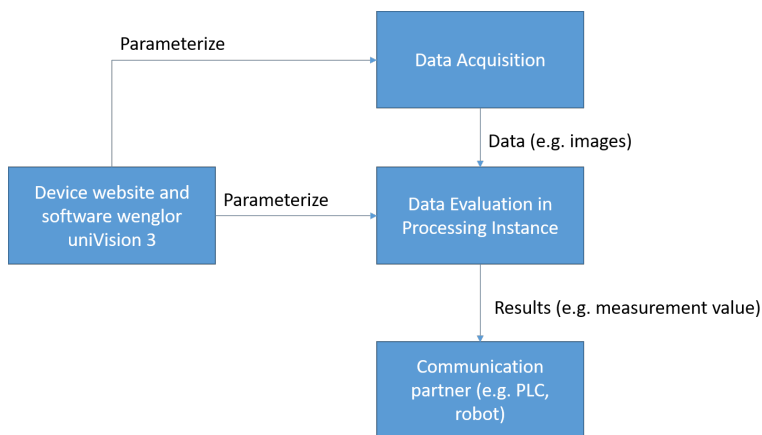
The configuration of the Processing Instance is done via the device website (see operating instructions of Machine Vision Device) and the software wenglor uniVision 3. Connect from the PC with the software wenglor uniVision 3 to the Processing Instance in order to parameterize it. Following the parameterization, the connection can be closed and the Machine Vision Device carries out evaluations independently.

- Processing Instance: Core to evaluate data (e.g. images)
- Software wenglor uniVision 3: Software to parameterize data acquisition and Processing Instances

NOTE!



The software wenglor uniVision 3 allows to parameterize the Processing Instance. It is no software to visualize results in automated production as it reduces the maximum performance of the Machine Vision Device significantly. Furthermore, it cannot be guaranteed that the software wenglor uniVision 3 is always informed about changes by different interfaces (e.g. webbased visualization). Use instead the webbased visualization to visualize relevant results in a permanent way (see "8. Webbased Visualization").



The Processing Instance runs on Machine Vision Devices and offline without a real Machine Vision Device in the uniVision Simulator. The Processing Instance runs on the following Machine Vision Devices:

- Smart Camera B60: Contains one processing instance
- Machine Vision Controller MVC: Contains up to 16 processing instances (each processing instance has exactly one input device).

Offline it is possible to open the software in two different modes:

- Teachplus mode (with data of job file in Image Container Viewer)
- Simulation mode (using by default data of C:\ProgramData\wenglor\univision3\card\input on Windows PCs or data of /media/card/input on the MVC).

Simulation Mode on real Machine Vision Device

The simulation mode can also be activated on real Machine Vision Devices in order to evaluate reference data (e.g. images) of the input folder (see file management on device website) and in order to check the performance (process times) for each module on the real device.

Depending on the device type, the following modes are available:

- Simulation Mode (Image): To evaluate 2D images of the input folder (bmp images with 8 bit depth and with maximum size of 24 MP).
- Simulation Mode (Profile): To evaluate profiles of the input folder (ply pointclouds). Only available on Machine Vision Controller MVC.

NOTE!



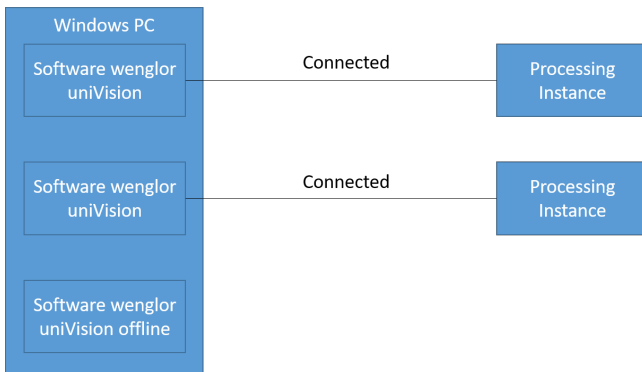
- Activating the simulation mode stops all active processing instances on the Machine Vision Device. Make sure to save the jobs of active processing instances before activating the Simulation Mode. Only one single instance of the simulation mode is possible on the Machine Vision Device at the same time.
- Reboot the device in order to exit the simulation mode and to start again in normal operating mode.
- For details about the simulation mode on the device website, see the operating instruction of the Machine Vision Device.

The software wenglor uniVision 3 can be started several times on the same Windows PC in order to connect to several different Processing Instances. Up to six instances of the software wenglor uniVision 3 can be started offline without a real Machine Vision Device by using the uniVision Simulator.

NOTE!

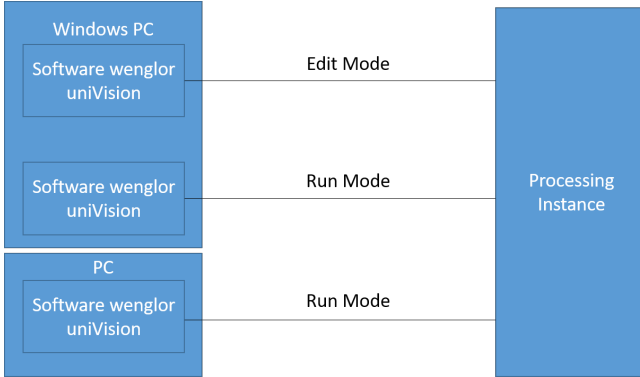


- If needed, adjust the ports for each offline instance in the MainAppSettings.xml located in the AppData folder on the Windows PC. Furthermore, it is possible to extend the list with ports for up to ten offline instances.
- On the MVC it is only possible to open one instance of the software wenglor uniVision 3 (not several instances in parallel).



The software wenglor uniVision 3 can connect several times to the same Processing Instance running on a real Machine Vision Device. Connections are possible from one or several Windows PCs to the Processing Instance.

- One connection in edit mode
- Up to five connections in run mode



NOTE!

Ports used by the software wenglor uniVision 3 are described in [“5.7.2 Network Interfaces for Processing Instances”](#).

5.5 uniVision Job

The Processing Instance evaluates one uniVision job. Creating and loading different jobs for different machine vision applications is possible. Jobs are stored directly on the Machine Vision Devices. Job exchange between the PC with the software wenglor uniVision 3 and the Machine Vision Device is possible via the File Management of the device website (see operating instructions of Machine Vision Device). This enables also to edit uniVision jobs offline with the uniVision Simulator.

The startup behavior of the Processing Instance defines which job is loaded when booting the Machine Vision Device (see operating instructions of Machine Vision Device).

- Fix start job: The Machine Vision Device boots with a fix start job that can be defined.
- Last loaded job: The Machine Vision Device boots with the last loaded job (default).



NOTE!

The maximum storage space for jobs depends on the Machine Vision Device. For details, check the device website (Diagnosis → Storage) and the operating instructions of the Machine Vision Device.

Furthermore, it is possible to define the acquisition status at startup.

- Automatically start: After booting, acquisition is automatically started.
- Automatically stop: After booting, acquisition is automatically stopped.
- Keep last state: After booting, acquisition is set according to the last state before the device was switched off.



NOTE!

Acquisition active means that the device is ready to receive trigger signals.

Jobs contain one or several modules and devices.

- Module: Software module (e.g. Module Image Measure) that typically can be used several times in one job.
- Device: Defines an interface (e.g. Device TCP) that typically can be used only once in one job.



NOTE!

The maximum number of modules depends on the available RAM of the Machine Vision Device. For details, check the device website (Diagnosis → RAM) and the operating instructions of the Machine Vision Device.

The modules can be arranged in any desired order because the job tree runs until all results are available. If all results have not been calculated after 10 runs, the evaluation is aborted and an error is forwarded.

For each captured data the job runs through the Processing Instance and one result is sent to the communication partner. This means, there is typically one result for each trigger signal. If data acquisition is faster than data evaluation, data is lost and signaled via data overflow. Data overflow is also shown via the status of the Processing Instance (see "[5.6.5 Status of Processing Instance](#)").

NOTE!



- Job exchange between different device types (e.g. Smart Camera B60, MVC with Machine Vision Cameras and MVC with 2D/3D Profile Sensors) is not supported. Load only jobs that were created on the same device type.
- Job exchange between jobs created online or in teachplus mode and jobs created in simulation mode is not supported. In order to use the online or teachplus job in simulation mode, use the option "Download Job for Simulation Mode" in the menu bar "File" of the software wenglor uniVision 3.

5.6 Modules

The toolbox (see “6.3.8 Toolbox”) contains all available modules for the Machine Vision Device. Modules extract information out of data. They can be added to the uniVision Job and typically contain:

- Inputs
- Parameters
- Outputs

NOTE!



Parameters are defined statically in the module and inputs can be linked with outputs of other modules. Certain values can be either parameters with a fix configuration or inputs linked with the output of another module. Opening the settings icon of values provides in such case the option to select “Linked Value” or “Manual Value”.

The screenshot displays the uniVision software interface. The title bar reads "uniVision [Codes.u3p]*". The menu bar includes "File", "Settings", "View", and "Help". The Navigator pane on the left shows a tree structure under "Module Application":

- Smart Camera
- Module Image Code 2D
- 2#1 Module Match Code (selected)
- Add Module

Below the Navigator is a Property table:

Property	Value	
Process Time [us]	17	⚙️
Module State	0	⚙️
Any Match	<input checked="" type="checkbox"/>	
No Match	<input type="checkbox"/>	
Input String		⚙️
Number Elements	1	⚙️

An "Input String" dialog box is open in the foreground, showing the "Linked Value" radio button selected. The dialog lists a tree of available values:

- Module Application
 - Process Time Last Run [us]
 - Module State Last Run
 - Run Counter
 - Free Memory [kB]
 - Filename
 - Project Version
 - Toggle Bit
- Smart Camera
- Module Image Code 2D
 - Process Time [us]
 - Module State
 - Result True Count
 - Result List
 - 0
 - Reading
 - Coordinate System

The dialog has "OK", "Cancel", and "Reset" buttons at the bottom.

5.6.1 Inputs and Outputs

Typical inputs and outputs are:

- Image
- Pointcloud
- Region
- Coordinate System
- Further data (e.g. points)
- Basic Data Types (e.g. BOOL, DINT, REAL, CHAR)

Linking inputs of one module with outputs of other modules is possible in a flexible way. Only suitable types can be linked.

Input Image

Depending on the camera type different images are generated:

- Monochrome cameras provide 8 bit grey images
- Color images provide HSV, RGB or BGRA image (default: HSV and BGRA images)

Link any available image from the job tree as Input Image of the module.



NOTE!

- The supported type of input image depends on the software module.
- Linking the input image is typically mandatory for most of the modules so that the module runs successfully.

Input Coordinate System

By default, the original coordinate system of the camera is statically used for modules with an Input Coordinate System. It is possible to link another coordinate system from the job tree as Input Coordinate System. Coordinate Systems can be at a fix position or dynamic for each data evaluation. If the position of objects is not fix, use a dynamic coordinate system to track it so that other modules work at the correct position (e.g. that the Region of Interest moves with the object).

Further data (e.g. input point)

Further inputs can be linked depending on the module, e.g. input points or input xlds.

5.6.2 Basic Data Types

The software wenglor uniVision 3 uses the following basic data types:

- BOOL: For OK and NOK results (e.g. for digital outputs)
- DINT: For numbers without decimal places (e.g. run counter)
- REAL: For numbers with decimal places (e.g. coordinates of found point)
- CHAR: For strings (e.g. found 2D code). The uniVision software does not support decomposed characters.

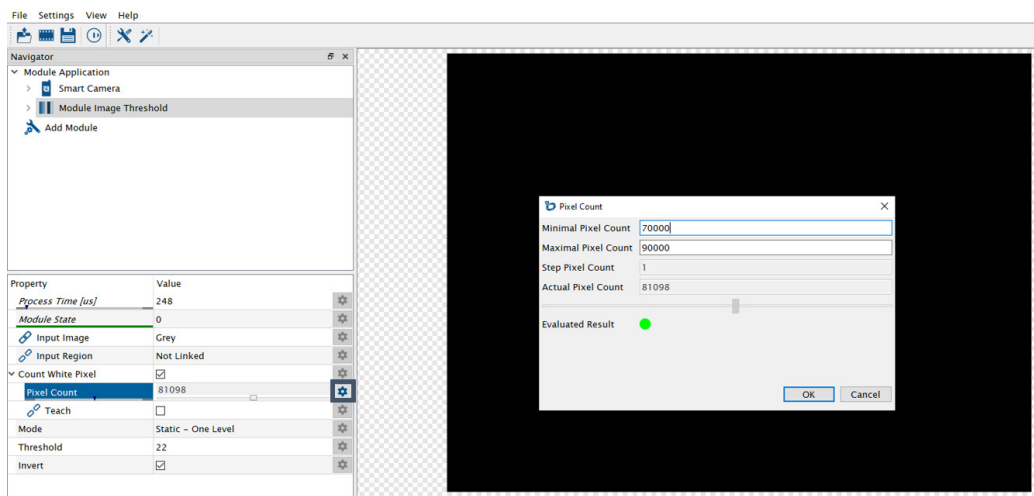
Depending on the input of a module, linking to different basic data types is possible. Then the following conversion rules are applied:

- Module Input BOOL is linked to:
 - » Output BOOL: Returns true or false depending on the Boolean value
 - » Output DINT or REAL: Returns true if the current DINT or REAL value is within the thresholds (between minimum and maximum threshold) and returns false if the current value is out of tolerance (lower than minimum or higher than maximum threshold).
 - » Output CHAR: Returns true if the string is not empty and false if the string is empty
- Module Input DINT is linked to:
 - » Output BOOL: Returns 0 for BOOL value false and 1 for BOOL value true
 - » Output DINT: Returns the number
 - » Output REAL: Returns the number without decimal places (not rounded)
 - » Output CHAR: Returns the number of characters for the string (for example for the string “abc” the number 3 is returned)
- Module Input REAL is linked to:
 - » Output BOOL: Returns 0 for BOOL value false and 1 for BOOL value true
 - » Output DINT or REAL: Returns the number with decimal places
 - » Output CHAR: Returns the number of characters for the string (for example for the string “abc” the number 3 is returned)
- Module Input CHAR is linked to:
 - » Output BOOL: Returns “false” for BOOL value false and “true” for BOOL value true
 - » Output DINT or REAL: Returns the number
 - » Output CHAR: Returns the string

NOTE!



Click on the settings icon of outputs to adjust the minimal and maximal thresholds of outputs. Linking the output as input in another module will use the minimal and maximal thresholds for the data conversion.



5.6.3 Status of Outputs and Error Handling

Each output has one of the following states:

- Valid: Result is calculated successfully (typically)
- Error: Result could not be calculated successfully
- Not available: Result is not available so far (e.g. after booting or loading another job without captured data)

The error state of outputs is forwarded to further modules if the output is linked as input in other modules. If an output in error state is linked in one of the devices (e.g. Device TCP), the error handling of the relevant device defines the behavior in such a case. Typically, the value is substituted with another value that can be defined in the Error Handling of the Device. In Device TCP for example, strings are by default replaced with the value "Error###".

5.6.4 Module States

The Module State shows the status of the module or the device. The following states exist:

- 0: Module was executed successfully
- Not 0: Module was not executed successfully

Overview of the most common Module States with possible solutions:

Module Status	Name	Description	Possible Solution
0	No Error	Module is running without error.	Nothing to do
1010	Input value error	One of the inputs of the module is in error state.	Identify the input in error state (shown in red color) and solve the error in the relevant module where the error state was inherited from.
1011	Return value error	One of the outputs of the module is in error state.	Solve the error within the module by adjusting the parameters.
1040	Image not linked	Input image in module is not linked.	Link an input image in the module.
1041	Pointcloud not linked	Input pointcloud in module is not linked	Link an input pointcloud in the module.
1100	Module unlicensed	Unlicensed module	Activate the license of the module (see "6.6 Licenses for uniVision Modules").
1102	Device not available	The input device is not available	Check the power supply and the network connection of the input device.
1104	Module not taught	Module not taught	Teach the module

Module Status	Name	Description	Possible Solution
1112	There is an error concerning the data memory access	Error in data memory access, e.g. by reaching the minimum free storage limit of 200 MB in the local folder "output"	Delete files in local folder "output" (see file management on device website) so that enough space is available to store new data via Device FTP (see "7.13.3 Device FTP").
1113	There is an error concerning the FTP interface	Error in the FTP/SFTP interface caused by the following: <ul style="list-style-type: none"> • FTP/SFTP server is not available • No write permission for the FTP/SFTP user in the relevant folder • FTP/SFTP server is not fast enough to store all data 	<ul style="list-style-type: none"> • Check that FTP/SFTP server is available. • Ensure that write permissions are activated for the FTP/SFTP user • Reduce the acquisition frame rate, reduce the number of stored images (e.g. via observer) or store only compressed data (e.g. in JPG format). See "7.13.3 Device FTP"
5000	Device is in error state	The device state is in error	Check the device state on the device website of the machine vision device (for details, check operating instructions of Machine Vision Device).
70010	Frame dropped because the queue was full	Data loss because of data overflow	<ul style="list-style-type: none"> • Reduce the acquisition frame rate or the trigger frequency. • Reduce the process time of the processing instance.
70030 70031 70032	<ul style="list-style-type: none"> • Receive timeout • Too many GigE resend requests sent • Failed to recover frame 	Lost data because of too excessive network load	Reduce network load, e.g. by reducing the acquisition frame rate or by reducing the bandwidth of the input device.
70052	Frame unavailable	Frame unavailable in Teach+ (see "6.4 Teach+")	Record Teach+ with real data of the Machine Vision Device. Load real data of Machine Vision Device in Teach+ job.



NOTE!

The complete list of module states is available in the attachments (see section "12.1 Module States")

5.6.5 Status of Processing Instance

Level	Color	Name	Description	Possible Solution
Active	Blue	Running	Processing Instance is running without errors	Nothing to do
Active	Blue	Processing instance initializing	The processing instance is initialized (without errors)	Wait until initializing is finished in order to work with the processing instance.
Active	Blue	Acquisition Stopped	Acquisition of Processing Instance is stopped (without errors).	Nothing to do (if needed start the acquisition so that the device is ready to receive trigger signals).
Warning	Yellow	Overtriggering	Trigger signal is sent while acquiring the previous image (during trigger prohibited time). Only supported by the Smart Camera B60.	Reduce the trigger frequency or decrease the exposure time
Warning	Yellow	Data overflow	Data evaluation takes longer than data acquisition	<ul style="list-style-type: none"> • Reduce the acquisition frame rate or the trigger frequency. • Reduce the process time of the processing instance.
Warning	Yellow	Command overflow	Commands are sent too fast to the Processing Instance	<ul style="list-style-type: none"> • Reduce the frequency to send commands to the Processing Instance. • Wait until the response is received before sending the next command (see “9. LIMA Interface”).
Warning	Yellow	FTP interface	Error in the FTP/SFTP interface caused by the following: <ul style="list-style-type: none"> • FTP/SFTP server is not available • No write permission for the FTP/SFTP user in the relevant folder • FTP/SFTP server is not fast enough to store all data • Reaching the minimum storage limit of 200 MB in local folder “output”. 	<ul style="list-style-type: none"> • Check that FTP/SFTP server is available. • Ensure that write permissions are activated for the FTP/SFTP user. • Reduce the acquisition frame rate, reduce the number of stored images (e.g. via observer) or store only compressed data (e.g. in JPG format), see “7.13.3 Device FTP”. • Delete files in local folder “output” (see File Management on device website) so that enough space is available to store new data via Device FTP (see section “7.13.3 Device FTP”).

Level	Color	Name	Description	Possible Solution
Warning	Yellow	Unlicensed module(s)	One or several modules or devices within the job has no valid license.	Delete the modules or devices from the current job or request the license upgrade (see “6.6 Licenses for uniVision Modules”).
Error	Red	No connection to input devices	The processing instance has no connection to the input device.	Check the power supply and the Ethernet connection of the input device. Only supported at the Machine Vision Controller.
Error	Red	Incompatible project	The uniVision job version is not compatible to the firmware version of the Machine Vision Device.	Make sure that the uniVision job version and the firmware version of the Machine Vision Device are compatible. Use the job converter (see section “6.7 Job Converter”) or install a suitable firmware version on the Machine Vision Device. For details about compatibility see section “4.2 Software Compatibility” .
Error	Red	Project not available	The defined start job is not available after booting the device.	Select a valid start job on the device website. For details, see operating instructions of the Machine Vision Device.
Error	Red	Processing	One or several modules or devices within the job is in error state.	Connect to the Processing Instance on the device via the device website (Jobs tab) and check the job configuration. For details about typical module state errors, see “5.6.4 Module States” .

NOTE!



Make sure that the Machine Vision Device is ready to receive the next trigger signal (e.g. avoid over triggering, so that during exposing the next trigger is already sent). For details about forbidden trigger timings, check the operating instructions of the Machine Vision Device.



NOTE!

For further details about status of Processing Instance via LIMA command see section [“9.6 Get Status”](#).

5.7 Interface Overview

Interacting with the Processing Instance is possible via different interfaces that can be used for automated production or for configuration.

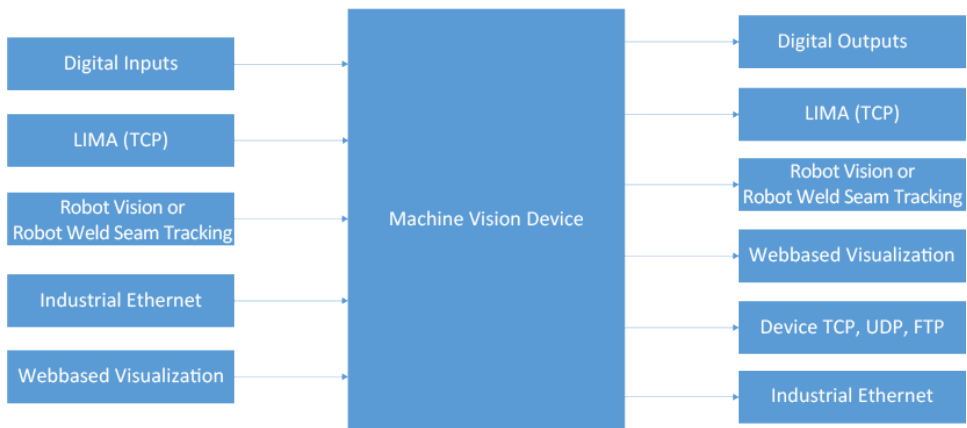


NOTE!

Depending on the Machine Vision Device, different interfaces are available.

5.7.1 Interface for Automated Production

The following interfaces are available for an automated production use case.





NOTE!


- For details about the LIMA interface, see “9. LIMA Interface”.
- For details about Robot Vision, see separate interface description for robot vision.
- For details about Robot Weld Seam Tracking, see separate operating instructions for Optical Seam Tracking Solutions.
- For details about webbased Visualization, see “8. Webbased Visualization”.
- For details about Industrial Ethernet, check the separate interface description for Industrial Ethernet.



5.7.2 Network Interfaces for Processing Instances

Processing Instances have the following network interfaces:

Name	Description	Protocol	Max number of connections	Port
LIMA Read Write Full	<p>Port used by the software wenglor uniVision 3 in edit mode.</p> <p>If not blocked by the software wenglor uniVision 3, it is open for full LIMA Read Write communication from PLC, robot or any third-party software application.</p> <p>NOTE!  Loading another job via any other interface (e.g. via webbased visualization) sends automatically a job changed notification on the LIMA Read Write Full connection.</p>	TCP	1	33020-33035 (ports for maximum 16 processing instances; port of first processing instance is 33020)
LIMA Read Write Limited	<p>Open port for limited LIMA communication from PLC, robot or any third-party software application.</p> <p>The port is also used by the robot interfaces.</p>	TCP	5	33060-33075 (ports for maximum 16 processing instances; port of first processing instance is 33060)
LIMA Read Only	<p>Port used by the software wenglor uniVision 3 in run mode.</p> <p>Open port for read only LIMA communication from PLC, robot or any third-party software application.</p> <p>NOTE!  Loading another job (e.g. via webbased visualization) via any other interface sends automatically a job changed notification on all LIMA Read Only connections.</p>	TCP	5	33040-33055 (ports for maximum 16 processing instances; port of first processing instance is 33040)
Device website	Web port used by the device website	TCP	No limit	80
Firmware update	Web port used for firmware update	TCP	No limit	8081
AI Loop	Ports for connection between the weHub software and the weHub Server on the Machine Vision Device	TCP	1	5558 (for data upload) and 5559 (for model download)

Name	Description	Protocol	Max number of connections	Port
Webbased visualization	Web port used by the webbased visualization	TCP	No limit	33080-33095 (ports for maximum 16 processing instances; port of first processing instance is 33080)
Device TCP	Port used by Device TCP to send process data to any communication partner (e.g. PLC, robot, third-party software application) NOTE!  After job changes, it is necessary to close the connection and to reopen it from the communication partner to Device TCP.	TCP	5	34000-34015 (ports for maximum 16 processing instances; port of first processing instance is 34000)
Device UDP	Port used by Device UDP to send process data to any communication partner (e.g. PLC, robot, third-party software application)	UDP	No limit	34020-34035 (ports for maximum 16 processing instances; port of first processing instance is 34020)
Device Robot Vision	Port used by Device Robot Vision	TCP	5	34040-34055 (ports for maximum 16 processing instances; port of first processing instance is 34040)
Device Robot Weld Seam Tracking	Port used by Device Robot Weld Seam Tracking	TCP	5	34060-34075 (ports for maximum 16 processing instances; port of first processing instance is 34060)



NOTE!

- Machine Vision Controllers (MVC) support up to 16 processing instances. Depending on the order of the processing instances, the ports are used. E.g. processing instance 1 has port 34000 for Device TCP and processing instance 2 has port 34001 for Device TCP.
- Ports and maximum number of connections are fix and not adjustable.
- For details about the LIMA interface, see “9. LIMA Interface”.

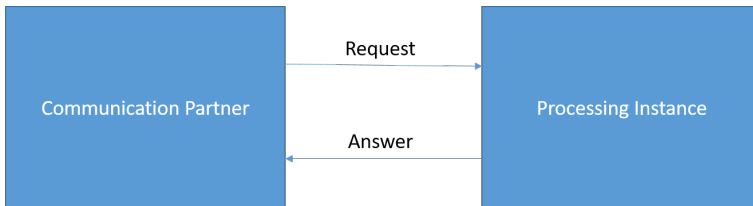
LIMA ports are also visible on device website at tab jobs. Ports for Device TCP and UDP are visible directly at Device TCP and UDP in the software wenglor uniVision 3.

The screenshot shows the 'Jobs' tab in the uniVision 3 software. A job named 'processing-instance-1' is active and running. A modal window titled 'processing-instance-1 - Interfaces' is open, displaying a table of LIMA interfaces:

Name	Protocol	Port
LIMA Read-Only	TCP	33040
LIMA Read/Write Full	TCP	33020
LIMA Read/Write Limited	TCP	33060

Depending on the port, the communication is based on request and answers or results are automatically sent when available:

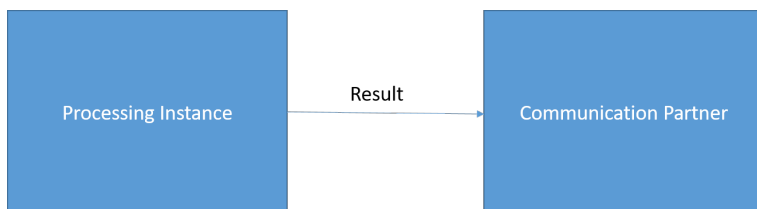
- LIMA: Based on request and answer



**NOTE!**

Loading another job via any other interface (e.g. via webbased visualization) sends automatically a job changed notification on the LIMA Read Write Full connection and on all LIMA Read Only connections.

- Device TCP, UDP and Robot Vision: Results from Processing Instance are automatically sent to the communication partner (one-way communication) without requests.



5.7.3 Network Interfaces for Simulation Mode on real Machine Vision Device

In Simulation mode on the real Machine Vision Device, the following network interfaces are available.

Name	Description	Protocol	Max number of connections	Port
LIMA Read Write Full	Port used by the software wenglor uniVision 3	TCP	1	34100
LIMA Read only	Port used by the software wenglor uniVision 3	TCP	5	34110
Webbased visualization	Web port used by the webbased visualization	HTTP	No limit	34120
Device TCP	Port used by Device TCP to send process data to any communication partner. When loading another offline job, close the connection and reopen it from the communication partner to Device TCP.	TCP	5	34000

**NOTE!**

Ports in simulation mode on the real Machine Vision Device are limited to the described network ports.

5.7.4 Network Interfaces for uniVision Simulator

Offline without a real Machine Vision Device, the following network interfaces are available in the uniVision Simulator (for teachplus and simulation mode):

Name	Description	Protocol	Max number of connections	Port
LIMA Read Write Full	Port used by the software wenglor uniVision 3	TCP	1	34100-34105 (ports for maximum 6 processing instances; port of first processing instance is 34100)
LIMA Read only	Port used by the software wenglor uniVision 3	TCP	5	34110-34115 (ports for maximum 6 processing instances; port of first processing instance is 34110)
Webbased visualization	Web port used by the web-based visualization	HTTP	No limit	34120-34125 (ports for maximum 6 processing instances; port of first processing instance is 34120)
Device TCP	Port used by Device TCP to send process data to any communication partner. When loading another offline job, close the connection and re-open it from the communication partner to Device TCP.	TCP	5	34000-34005 (ports for maximum 6 processing instances; port of first processing instance is 34000)

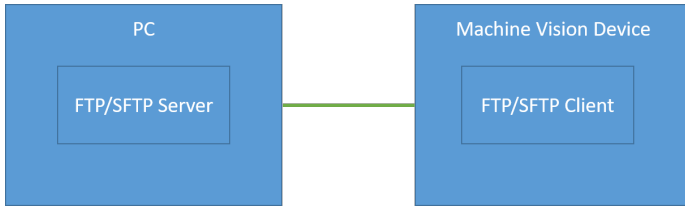
NOTE!



- Offline ports are limited to the described network ports
- Ports on Windows PCs are adjustable via the MainAppSettings.xml located in the AppData folder (expandable for up to ten offline instances). On the MVC, only one uniVision instance is available.

5.8 FTP/SFTP Client on Machine Vision Devices

A FTP/SFTP Client runs on Machine Vision Devices to store process data on a FTP/SFTP Server in the network.



NOTE!



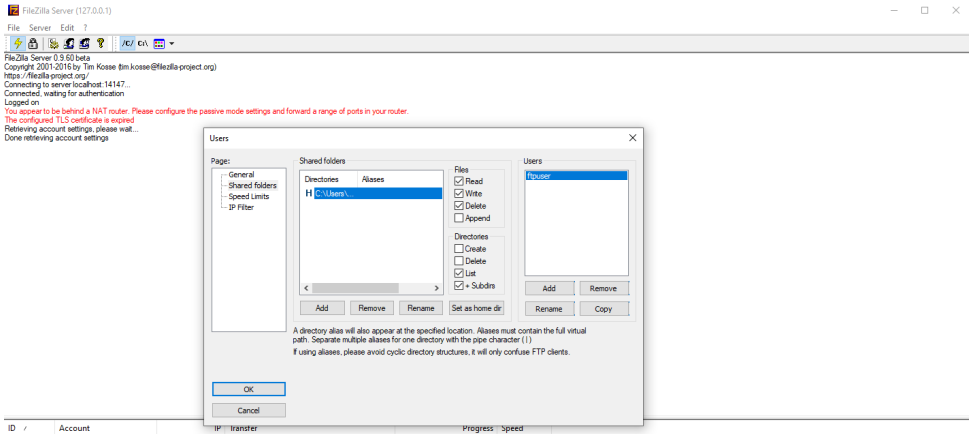
Accessing the FTP/SFTP Server in the network from the FTP/SFTP Client on the Machine Vision Devices only works if PC and Machine Vision Device are in the same network (see [“5.2.2 Network Basics”](#)).

Start FTP/SFTP Server in the network (e.g. on PC). E.g. use the software FileZilla Server and configure it accordingly:

- Add user (e.g. ftpuser) with password (optional) at FTP/SFTP server

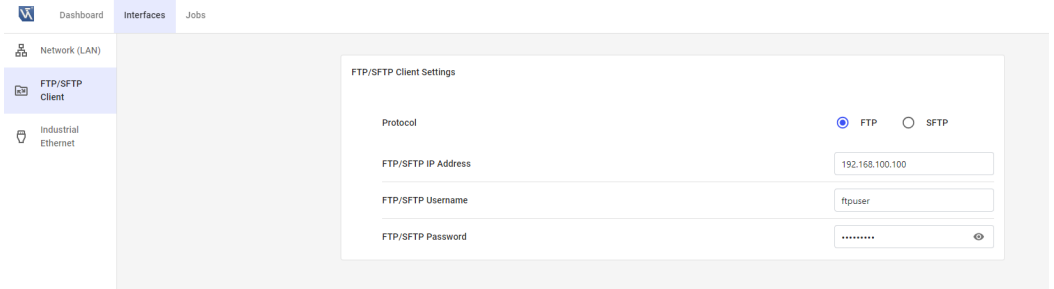
The screenshot shows the FileZilla Server interface. The main window displays the status of the server, including the version (0.9.60 beta) and the current user (ftpuser). A dialog box titled 'Users' is open, showing the configuration for the user 'ftpuser'. The 'Account settings' section is active, with 'Enable account' and 'Password' checked. The 'Bypass userlimit of server' checkbox is unchecked. The 'Description' field is empty. The 'Users' list on the right shows 'ftpuser'.

- Select shared folder and provide file read and write access to user



Open tab “Interfaces” and side navigation “FTP/SFTP Client” on the device website of the Machine Vision Device and enter the correct configuration for the FTP/SFTP server in the network:

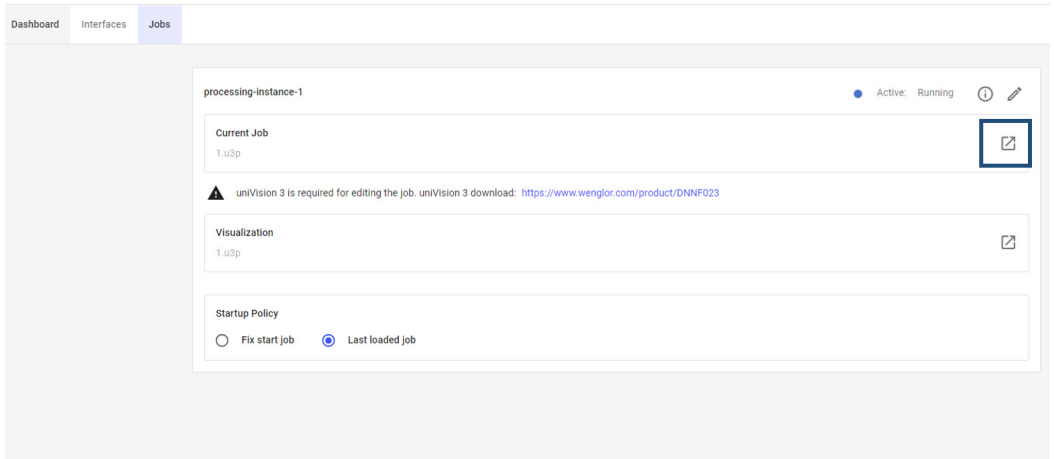
- Select the protocol: FTP or SFTP (depending on the FTP/SFTP server)
- Enter the IP address of the device where the FTP/SFTP server is running on (e.g. the PC)
- Enter the username and password of the FTP/SFTP server



NOTE!

Check operating instructions of Machine Vision Device for details about the device website.

Open tab “jobs” on the device website, connect with the uniVision software to the device in order to configure the job.



Add Device FTP from the toolbox to the job and configure it accordingly to send process data to the FTP/SFTP server in the network (see “7.13.3 Device FTP”)

6. Software uniVision 3

The software wenglor uniVision 3 can create a connection to the Processing Instance on a Machine Vision Device or it can open an offline job.

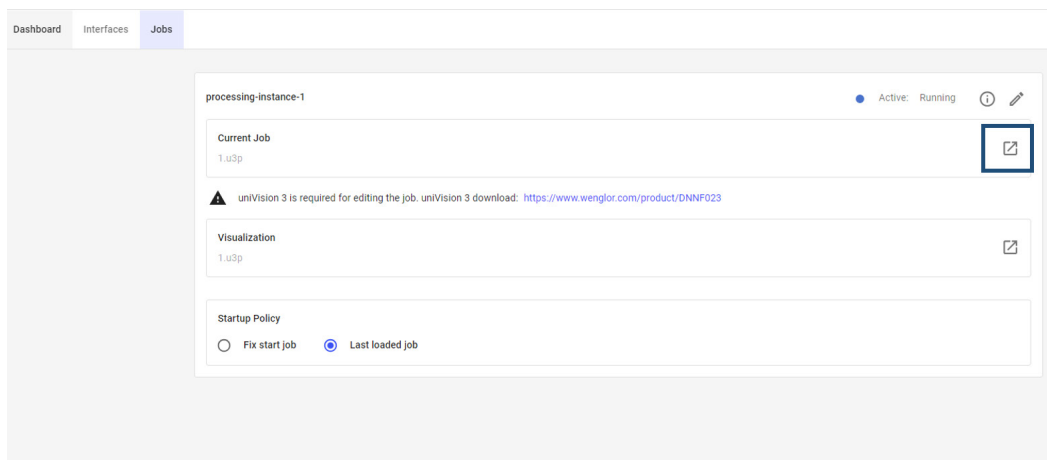
6.1 Connecting to Machine Vision Device

Opening a connection to the Processing Instance is possible via the tab “Jobs” on the device website by clicking on the icon at Current Job



NOTE!

Make sure that the suitable version of the software wenglor uniVision 3 is installed to create the connection (see “4.2 Software Compatibility”).

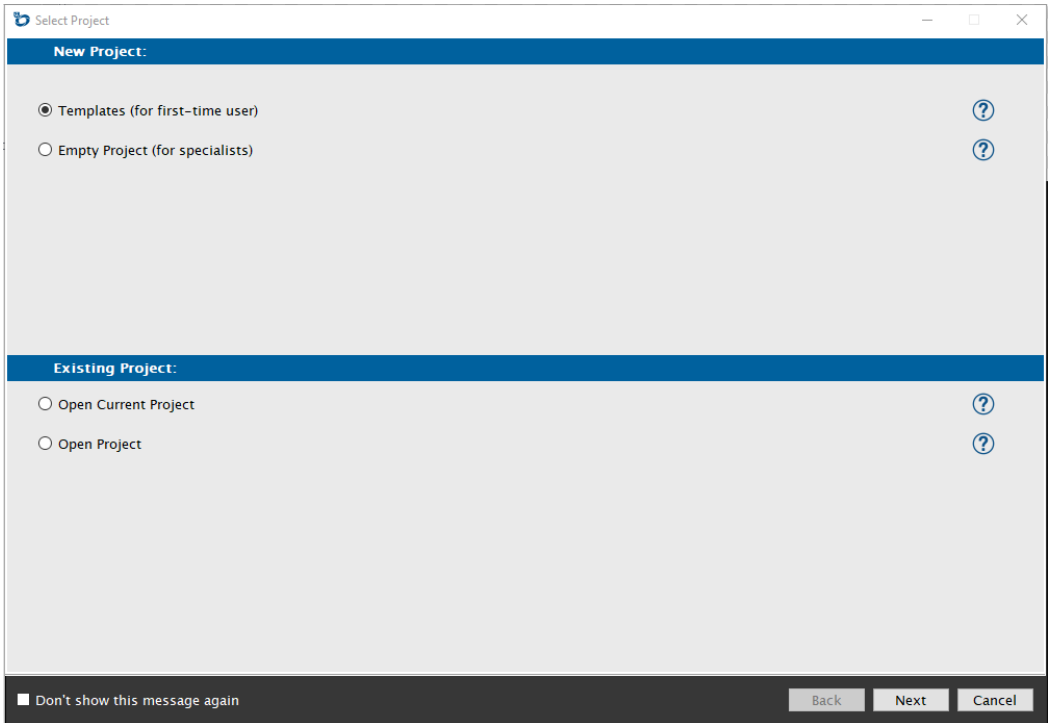


Creating a connection is also possible via shortcuts on Windows PCs:

- Create a new shortcut at any location (e.g. on desktop)
- Link to the suitable version of the uniVision3 exe. For wenglor uniVision 3.0.0 e.g. link to “C:\Program Files\wenglor\uniVision3\3.0.0\bin\uniVision3.exe”
- Right click on the shortcut and open the properties.
- Change target and link to the IP address of the Machine Vision Device (e.g. default IP address 192.168.100.1), to the LIMA Read Write Full port (e.g. default rwport 33020) and to the LIMA Read Only port (e.g. default roport 33040): “C:\Program Files\wenglor\uniVision3\3.0.0\bin\uniVision3.exe” –connect –ip 192.168.100.1 –roport 33040 –rwport 33020

After connecting to the Processing Instance, select between the following options:

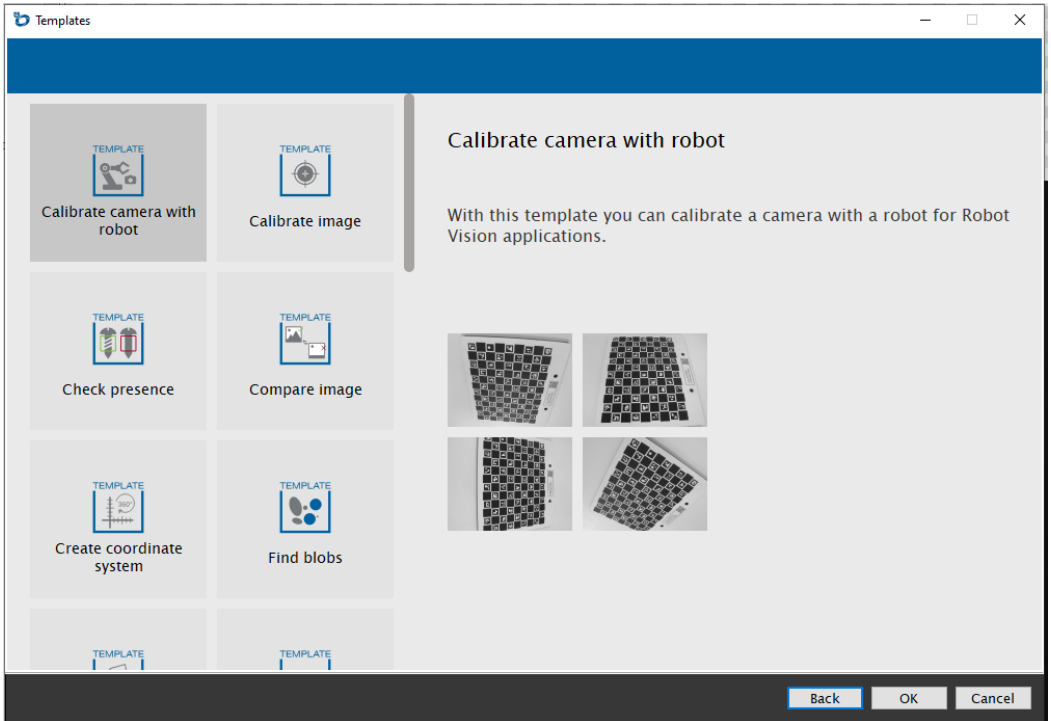
- **Templates (for first-time user):** Shows all available templates for the Processing Instance. Templates are predefined jobs for typical applications that contain relevant modules and links between them to reduce the setup time.
- **Empty Job:** Creates an empty job with only the input device
- **Open Current Job:** Opens the current job of the Processing Instance
- **Open Job:** Opens the file manager with the option to select and open one of the existing job files





NOTE!

Depending on the Machine Vision Device, different template files are available.



Simulation Mode on real Machine Vision Device

The simulation mode can be activated on real Machine Vision Devices in order to evaluate reference data (e.g. images) of the input folder (see file management on device website) and in order to check the performance (process times) for each module on the real device.

Access the device website of the Machine Vision Device (-> Diagnosis -> Simulation Mode) in order to activate the simulation mode.

Depending on the device type, the following modes are available:

- Simulation Mode (Image): To evaluate 2D images of the input folder (bmp images with 8 bit depth and with maximum size of 24 MP).
- Simulation Mode (Profile): To evaluate profiles of the input folder (ply pointclouds). Only available on Machine Vision Controller MVC.

NOTE!

- Activating the simulation mode stops all active processing instances on the Machine Vision Device. Make sure to save the jobs of active processing instances before activating the Simulation Mode. Only a single instance of the simulation mode is possible on the Machine Vision Device at the same time.
- By default, the simulation mode is set to Trigger Mode On and Trigger Source Software. Click on manual trigger button or press F5 to evaluate the next image or pointcloud. The order of the files is according to the file names.
- Reboot the device in order to exit the simulation mode and to start again in normal operating mode.
- In simulation mode on the Machine Vision Device only certain ports are available (see chapter [“5.7.3 Network Interfaces for Simulation Mode on real Machine Vision Device”](#))
- For details about the simulation mode on the device website, see the operating instruction of the Machine Vision Device.
- Job exchange between jobs created online or in teachplus mode and jobs created in simulation mode is not supported. In order to use the online or teachplus job in simulation mode, use the option "Download Job for Simulation Mode" in the menu bar "File" of the software wenglor uniVision 3.



6.2 uniVision Simulator

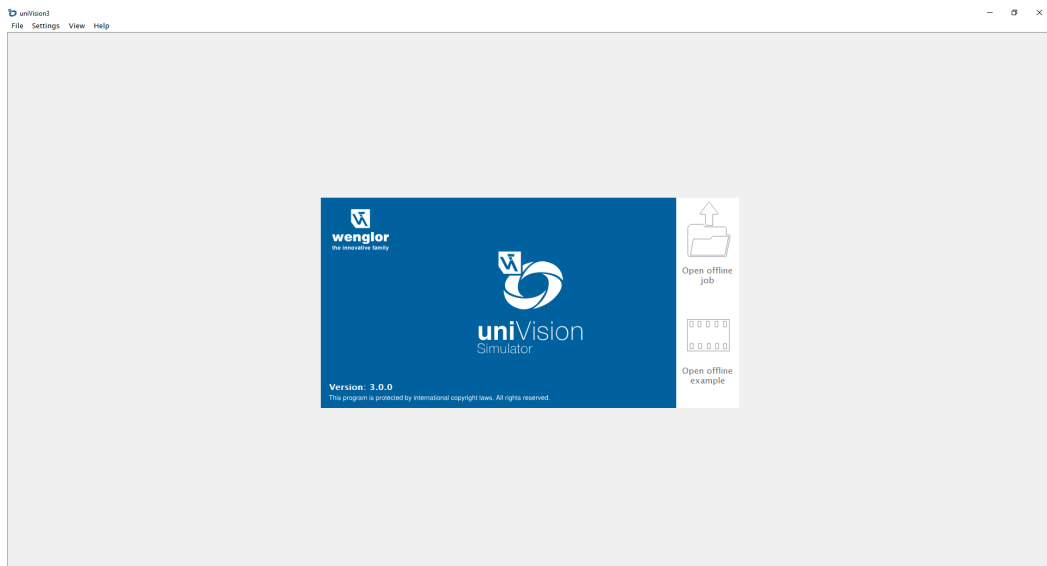
The following two modes exist offline in the uniVision Simulator (without a real machine vision device):

- Teachplus mode: Opens a uniVision job file offline with included reference data (e.g. images or point-clouds). Start it via the button "Open offline job", via the button "Open offline examples", via the equivalent menu bar entries or via double click on the job file. The reference data of the job file are displayed in the Image Container Viewer (see section [“6.3.6 Image Container Viewer”](#)).
- Simulation mode: Opens an empty job offline and simulates it with separately stored reference data. Start it via the menu bar entry "Simulation Mode" below "View". The reference data for simulation must be stored by default at C:\ProgramData>wenglor\univision3\card\input on Windows PCs and at /media/card/input on the MVC.

Teachplus Mode

Opening the software wenglor uniVision 3 shows the startscreen of the uniVision Simulator with the basic functionalities:

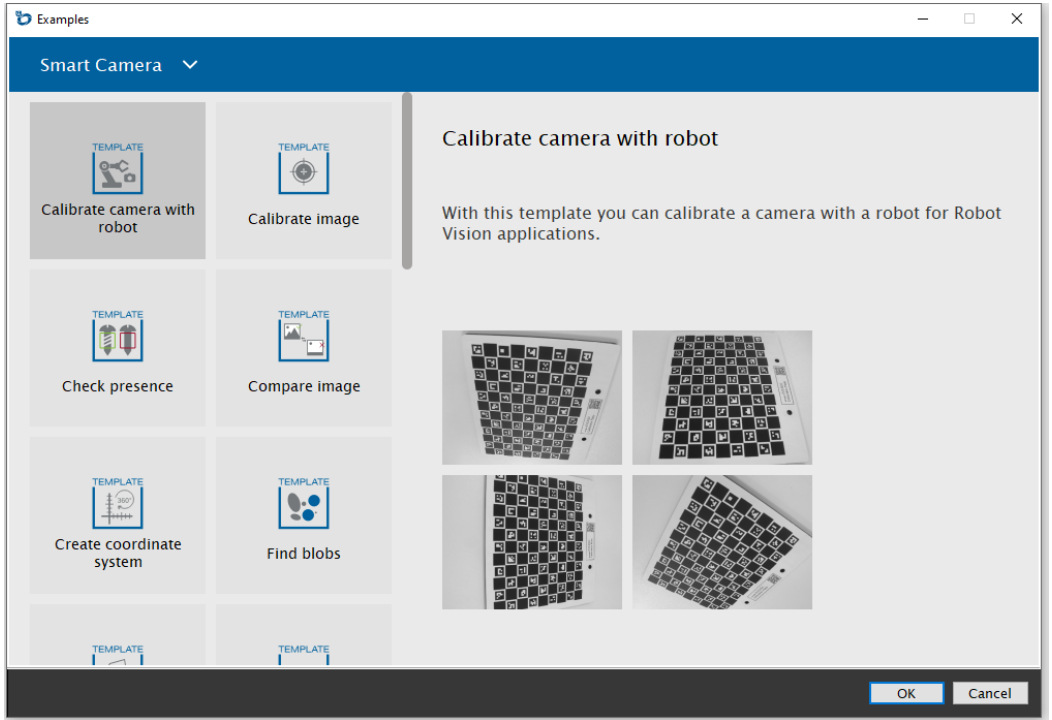
- Open offline job: Opens the file manager to select one of the uniVision jobs (.u3p file). By default on Windows the local job folder C:\ProgramData\wenglor\uniVision3\card\projects is selected. By default, /media/card/projects is selected on the MVC.
- Open offline example: Opens window to select one of the template job files (.u3p file)



NOTE!

Opening uniVision jobs (*.u3p) works also via double click on the job file.

Clicking on “Open offline example” shows the available templates for all types of Machine Vision Devices.



Simulation Mode

Start the simulation mode via click on the menu bar "View" -> "Simulation Mode".

- Simulation Mode (Image): Opens image job in simulation mode. Reference (e.g. for the toolbox) is a job on the MVC with a Machine Vision Camera.
- Simulation Mode (Pointcloud): Opens pointcloud job in simulation mode. Reference (e.g. for the toolbox) is a job on the MVC with a 2D/3D Profile Senso

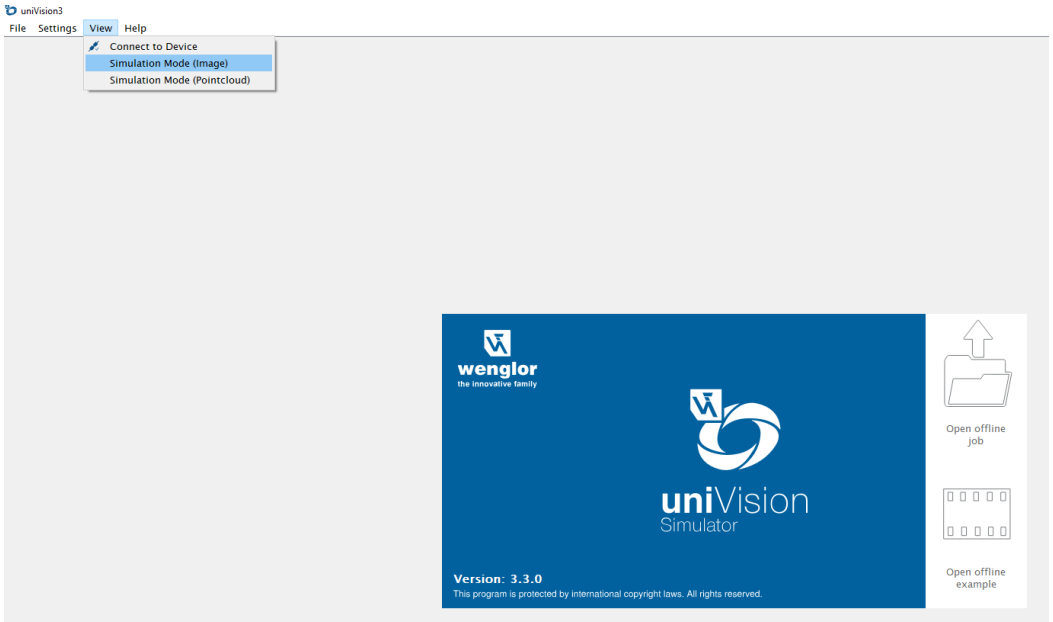
Workflow:

- Put image or profile data in the default file location C:\ProgramData>wenglor\univision3\card\input on Windows PC and in /media/card/projects on MVC.
- Start simulation mode via menu bar "View" -> "Simulation Mode"
- By default, the simulation mode is set to Trigger Mode On and Trigger Source Software. Click on manual trigger button or press F5 to evaluate the next image or pointcloud.

NOTE!



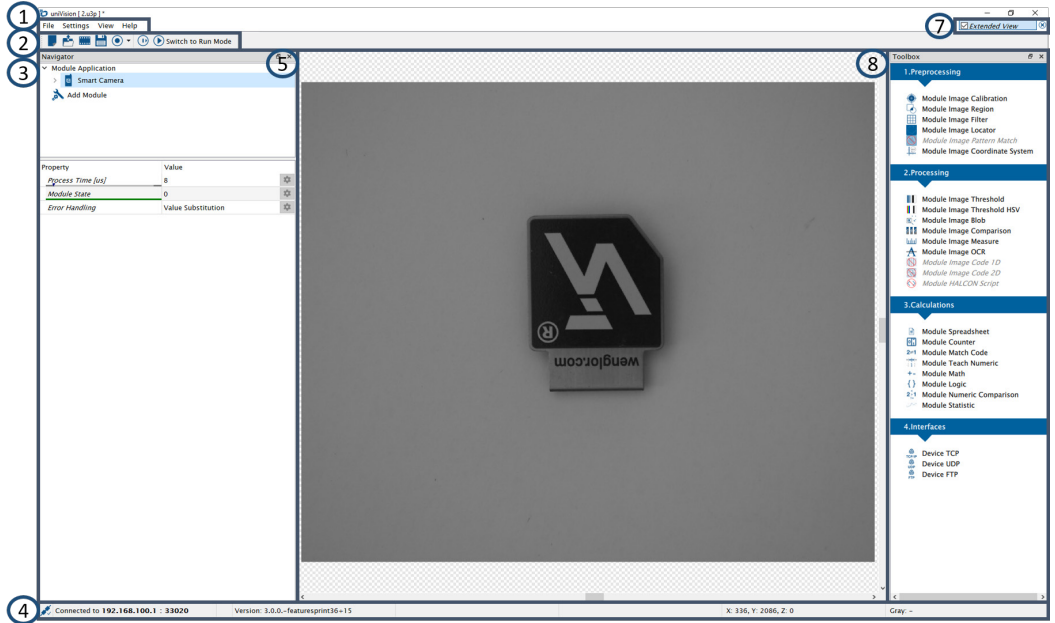
- Only the file formats bmp (with 8 bit depth and with maximum size of 24 MP) for images and ply for pointclouds are supported.
- The order of the files is according to the file names.



6.3 Structure

The software wenglor uniVision 3 is divided in several areas.

If connected with a Machine Vision Device, the software wenglor uniVision 3 contains the following elements:



1: Menu bar

2: Icon menu bar

3: Job tree

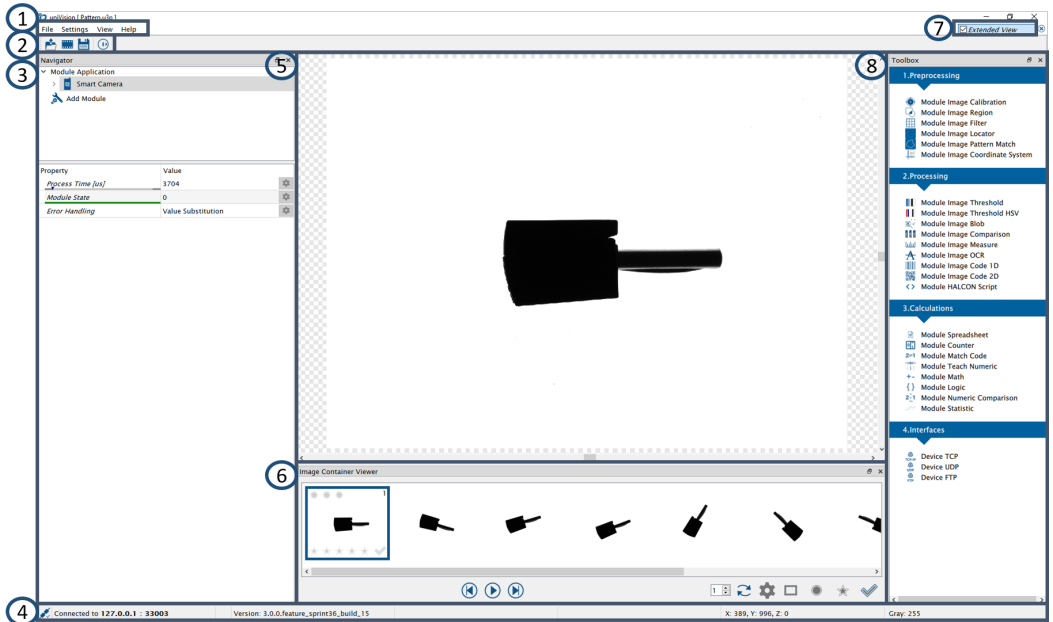
4: Status bar

5: Scene with data (e.g. image)

7: Extended view

8: Toolbox


If offline without a real Machine Vision Device, the software wenglor uniVision 3 contains the following elements:



- 1: Menu bar
- 2: Icon menu bar
- 3: Job tree
- 4: Status bar
- 5: Scene with data (e.g. image)
- 6: Image Container Viewer (only available offline in teachplus mode of uniVision Simulator; not in Simulation Mode)
- 7: Extended view
- 8: Toolbox

6.3.1 Menu Bar

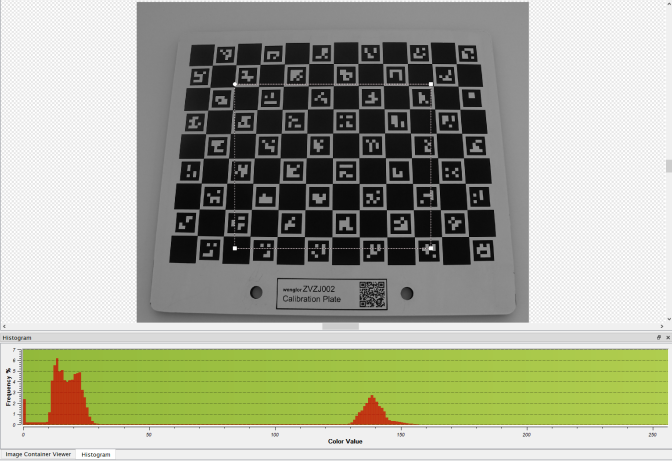
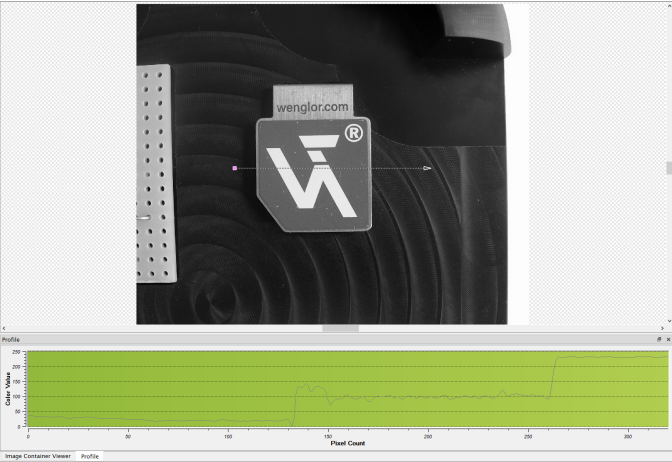
File

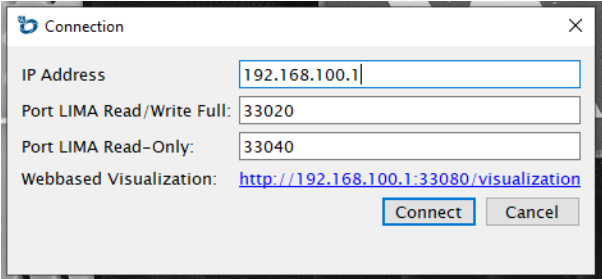

New...	Creates a new empty job at the Processing Instance on the Machine Vision Device or in the Simulation Mode (offline in teachplus mode of the uniVision Simulator not available).
Open...	Opens file manager to select and open an uniVision job file (*.u3p). NOTE!  <ul style="list-style-type: none">• Default job location on Windows: C:\ProgramData>wenglor\uniVision3\card\projects• Default job location on Machine Vision Device (e.g. B60): /projects (complete path: /media/card/projects)
Templates or Examples	Opens overview of available templates on Machine Vision Device or examples offline in teachplus mode of uniVision Simulator.
Save	Saves the current job at the job location.
Save as...	Opens the file manager to select a location where to store the job.
Download Job for Simulation Mode	Opens the file manager to select a file location where to download the job for Simulation Mode (only available in online jobs or in teachplus jobs).
Close Job	Closes the connection to the Processing Instance on the Machine Vision Device or closes the uniVision offline job in the uniVision Simulator. Returns to the startscreen of the software wenglor uniVision 3.
Exit	Closes the software wenglor uniVision 3.

Settings

Options	Opens the options of the software wenglor uniVision 3. Global Number of records: Defines the number of records when recording Teach+ files or data (default: 100). Visualization Inside ROI Area: Defines the color inside of the Region of Interest. Outside ROI Area: Defines the color outside of the Region of Interest. Show grid (pointcloud): Option to enable or disable the grid at pointcloud (by default enabled)
Language	Defines the user language (DE, EN, FR, IT, ES, PT, NL, HU, TR, ZH, RU).

View

<p>Histogram</p>	<p>Show or hide histogram window (only available at data type image). Select a region in the image to show the frequency distribution of the greyscale values.</p>  <p>The screenshot displays a grayscale calibration plate with a grid of patterns. Below the image is a histogram window titled 'Histogram'. The histogram shows a red distribution of pixel frequencies across a grayscale range from 0 to 255. The y-axis is labeled 'Frequency' and the x-axis is labeled 'Color Value'.</p>
<p>Image Container Viewer</p>	<p>Show or hide the Image Container Viewer window (only available offline in teachplus mode of the uniVision Simulator, see “6.3.6 Image Container Viewer”).</p>
<p>Job Tree</p>	<p>Show or hide the Job Tree with the properties of the modules and devices (see “6.3.3 Job Tree”).</p>
<p>Profile</p>	<p>Show or hide profile window (only available at data type image). Move the line at the relevant position in the image to show the greyscale values along the line.</p>  <p>The screenshot shows a grayscale image of a Wenglar logo on a dark background. A vertical profile line is drawn across the image. Below the image is a profile window titled 'Profile'. The profile shows a green line representing the grayscale values along the profile line. The y-axis is labeled 'Color Value' and the x-axis is labeled 'Pixel Count'.</p>

Toolbox	Show or hide the toolbox with all available modules and devices (see “6.3.8 Toolbox”).
Connect to Device	Show or hide connection window to create a connection to a Processing Instance on a Machine Vision Device by entering IP address (e.g. default 192.168.100.1), LIMA Read Write Full port (e.g. default 33020) and LIMA Read Only port (e.g. default 33040). The settings are stored when closing the software so that re-connecting to the same device later works easy. 
Simulation Mode (Image)	Open empty uniVision job with images in Simulation Mode (see section “6.2 uniVision Simulator”).
Simulation Mode (Pointcloud)	Open empty uniVision job with pointclouds in Simulation Mode (see section “6.2 uniVision Simulator”).
Webbased Visualization	Open webbased visualization of current job (only available offline in teachplus and simulation mode of the uniVision Simulator, see “8. Webbased Visualization”).
Project Tools	Shows or hides project tools (see “6.3.2 Icon Menu Bar”).
Module Toolbar	Shows or hides module toolbar (see “6.3.2 Icon Menu Bar”). <p>NOTE!  Depending on the selected module in the navigator, the module toolbar disappears or shows different module tools.</p>

Help

About	Shows the current version of the software wenglor uniVision 3. Provides link to the third-party licenses (see “10. Third-Party Licenses”).
Operating Instructions	Opens pdf file with operating instructions containing the description of the software wenglor uniVision 3.
Release Notes	Opens pdf file with release notes containing the changes between different software versions.
Third Party Licenses	Opens file manager with location of all third party licenses (see “10. Third-Party Licenses”).
EULA	Opens pdf file with EULA that must be accepted before the software installation (see “4.1 Installation Basics”).



Software Highlights	Opens default browser with software highlights page of the software wenglor uniVision 3 (only available with internet access).
Tutorials	Opens default browser with tutorials page of the software wenglor uniVision 3 (only available with internet access).
Licenses	Opens license window to generate license request files or to load licensed files (see “6.6 Licenses for uniVision Modules”).
Job Conversion	Opens Job Converter to convert uniVision jobs after a feature upgrade (see chapter “6.7 Job Converter”).

6.3.2 Icon Menu Bar

The Icon Menu Bar contains job and module icons.

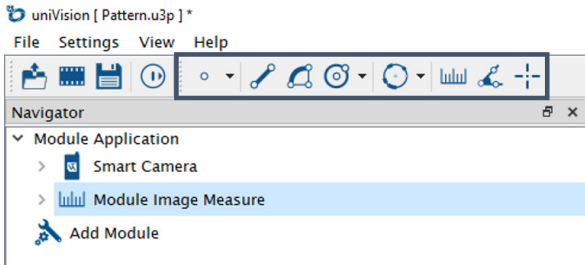
Project Tools

New Job	Creates a new empty job at the Processing Instance on the Machine Vision Device or in Simulation Mode (offline in teachplus mode of uniVision Simulator not available).
Open File	<p>Opens the file manager to select a uniVision job file (*.3p).</p> <p>NOTE!</p> <ul style="list-style-type: none"> • Default job location on Windows: C:\ProgramData>wenglor\uniVision3\card\projects • Default job location on Machine Vision Device (e.g. B60): \projects (complete path: /media/card/projects)
Templates or Examples	Opens overview of available templates on Machine Vision Device or examples offline in teachplus mode of uniVision Simulator.
Save	Saves the current job at the job location.
Record Teach+	<p>Teach+ recording and downloading is possible (see “6.4 Teach+”).</p> <p>NOTE!</p> <ul style="list-style-type: none"> • Option is only available if connected with Processing Instance on Machine Vision Device (online). • The default number of records is set in the application settings (see “6.3.1 Menu Bar”).

Store Data	<p>Save camera data (e.g. images) in the defined file location on the Machine Vision Device (see file management of device website). Download the camera data from the device website of the Machine Vision Device or use them for Simulation Mode on the Machine Vision Device. For details, see section “6.5 Store Data”</p> <p>NOTE!</p>  <ul style="list-style-type: none"> • Option is only available if connected with Processing Instance on Machine Vision Device (online). • The number of records is set in the application settings (see “6.3.1 Menu Bar”).
Manual Trigger	<p>In case of software trigger source, press the button to send single trigger signals from the software to the Processing Instance in order to get new results. In case of different trigger sources (e.g. trigger mode off or trigger source line), pressing the manual trigger button simply refreshes and shows the latest available results.</p> <p>NOTE!</p>  <ul style="list-style-type: none"> • In the uniVision Simulator clicking on the button moves to the next record of the Image Container Viewer or to the next file in the selected folder of the Simulation Mode. • Instead of pressing the button it is also possible to press F5 on the keyboard.
Run and Edit Mode	<p>Edit mode:</p> <ul style="list-style-type: none"> • Allows reading and writing of properties (uses LIMA Read Write Full port, see “5.7 Interface Overview”). Maximum one connection is possible via the port. • Software only refreshes if pressing manual trigger button or if selecting another module in the navigator. <p>Run mode:</p> <ul style="list-style-type: none"> • Only allows reading of properties (uses LIMA Read Only port, see “5.7 Interface Overview”). Maximum five connections at the same time are possible via the port. • Software refreshes regularly automatically and lowers the performance of the Machine Vision Device significantly. Do not use the run mode in automated production – instead use the webbased visualization (see “8. Webbased Visualization”).

Module Tool Bar

Depending on the selected module in the Navigator different module icons appear in the Module Toolbar. Module Image Measure contains for example the following Module Toolbar.




6.3.3 Job Tree

The Job Tree shows all modules and devices of the current job. Adding modules and devices to the job is possible from the toolbox. Changing the position of the module or device within the job tree is possible via drag and drop. Depending on the selected module in the Navigator, the properties are listed below.

The screenshot shows the 'Job Tree' panel and the 'Properties' panel. The 'Job Tree' panel displays a tree view under 'Module Application' with 'Smart Camera' and 'Module Image Locator' listed. The 'Properties' panel shows the following data:

Property	Value
<i>Process Time [us]</i>	12439
<i>Module State</i>	0
<i>Error Handling</i>	Value Substitution

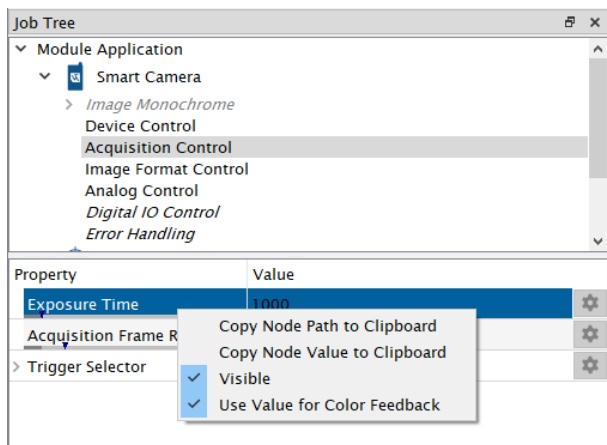
Open context menu on a certain module allows the following possibilities:

Copy Node Path to Clipboard	Copies the node path of the module or sub-module to clipboard in order to address modules or sub-modules in LIMA commands (see “9. LIMA Interface”). The node path for “Module Image Filter” is e.g. “Module Application.Module Image Filter”
Visible	Activate or deactivate visibility of the module or sub-module. Modules with deactivated visibility are hidden if extended view is deactivated. Editing visibility is only possible in extended view (see “6.3.7 Extended View”).
Rename	Rename the module (sub-modules cannot be renamed).
Delete	Delete the module from the current job. <div style="display: flex; align-items: center;">  <p>NOTE! Deleting a module from the current job removes also links in other module that use outputs of such module as inputs.</p> </div>
Copy Module	Copies the module with all of its settings (possible for most of the modules; not supported by all modules and not for devices).

Open context menu on a certain property allows the following possibilities:

Copy Node Path to Clipboard	Copies the node path of the property to clipboard in order to address it in LIMA commands (see “9. LIMA Interface”). The node path can be for example “Module Application.Module Image Measure.Set.Find Line.Quality of Fit [%]”
Copy Node Value to Clipboard	Copies the node value of the property to clipboard (only available for basic data types).
Visible	Activate or deactivate the visibility of properties. Properties with deactivated visibility are hidden if extended view is deactivated. Editing visibility is only possible in extended view (see “6.3.7 Extended View”).

For certain sub-modules and properties it is possible to define via the context menu to “Use Value for Color Feedback”. If the sub-module or property is in error state or if DINT or REAL values are out of tolerance, the value is shown in red color if the option is active. If the option is deactive, the sub-module or value is displayed with black color.



6.3.4 Status Bar

The status bar contains the following info:

- Connected to:
 - » Displays the IP address of the Machine Vision Device or 127.0.0.1 for the uniVision Simulator (if offline).
 - » Displays the port depending on edit mode (default, e.g. 33020) or run mode (default, e.g. 33040).
- Version: Shows the uniVision version of the connected Processing Instance.
- Coordinates X/Y/Z: Shows the coordinates of the mouse position (in pixel and/or mm depending on the module).
- Gray: Shows the gray value (for monochrome images) or the color values (for color images) at the mouse position.
- Intensity: Shows the intensity of the measuring points (for 2D/3D Profile Sensors).

6.3.5 Scene with Data

Shows the data (e.g. image) of the selected module in the Navigator. Zoom in and out via the mousewheel. Press the mousewheel while moving the mouse position to pan the data. The context menu in the scene allows the following possibilities:

Fit geometries	Fits the scene to the geometries within the scene
Fit image	Fits the scene to the image
Fit image width	Fits the scene to the image width
Fit image height	Fits the scene to the image height



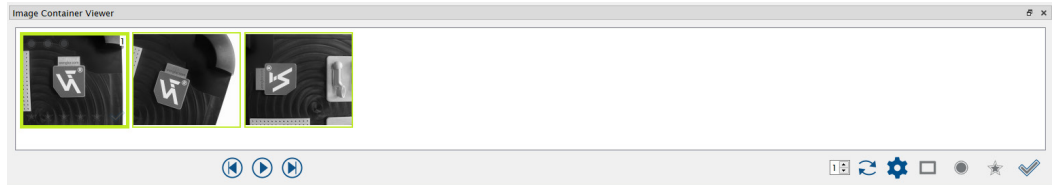
NOTE!

The scene is empty if a module without an input image is selected.

6.3.6 Image Container Viewer

The Image Container Viewer (only available offline in teachplus mode of the uniVision Simulator) provides all data that were recorded at a Teach+ file. Adding, deleting or saving data is possible. Adding of profiles in ply format and of bmp images with 8 bit depth and with maximum size of 24 MP is supported. If working with high resolution images, it is recommended to use the Simulation Mode that refers to a separate folder with the reference data (see section “6.2 uniVision Simulator”).

Marking (e.g. statically or via linking with job result) and filtering data is possible.



6.3.7 Extended View

Activating the extended view shows all modules and all parameters of modules.

Deactivating the extended view shows only visible modules and visible parameters of modules.



NOTE!

Changing the visibility of modules and parameters is possible in the Navigator via the context menu.

6.3.8 Toolbox

Contains all available modules and devices of the Processing Instance. Add modules or devices to the current job via double click on the module or device or via drag and drop from the toolbox to the Navigator.








NOTE!










- Modules and devices of the toolbox depend on the device type (if connected with real Machine Vision Devices and in teachplus mode of uniVision Simulator).
- In the simulation mode of the uniVision Simulator, the reference is a job of the MVC with Machine Vision Cameras (Simulation Mode for images) or a job of the MVC with 2D/3D Profile Sensors (Simulation Mode for pointclouds).

Toolbox









1. Preprocessing

-  Module Image Calibration
-  Module Image Region
-  Module Image Filter
-  Module Image Locator
-  Module Image Pattern Match
-  Module Image Coordinate System





2. Processing

-  Module Image Threshold
-  Module Image Threshold HSV
-  Module Image Blob
-  Module Image Comparison
-  Module Image Measure
-  Module Image OCR
-  Module Image Code 1D
-  Module Image Code 2D
-  Module HALCON Script

3. Calculations

-  Module Spreadsheet
-  Module Counter
-  Module Match Code
-  Module Teach Numeric
-  Module Math
-  Module Logic
-  Module Numeric Comparison
-  Module Statistic

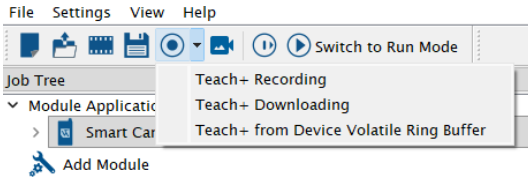
4. Interfaces

-  Device TCP
-  Device Robot Vision
-  Device UDP
-  Device FTP

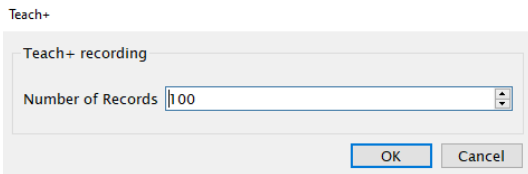
6.4 Teach+

Teach+ Recording:

- Connect to Processing Instance on a Machine Vision Device (online) in order to record a Teach+ (see “6.1 Connecting to Machine Vision Device”).
- Click on “Teach+ Recording”



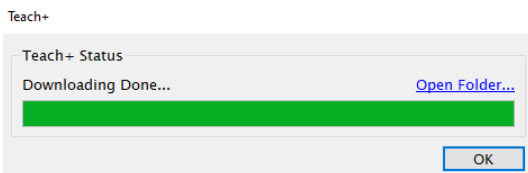
- Enter the “Number of Records” to be stored in the Teach+



- Trigger the device until the number of records is reached. In case of trigger source software, press F5 on the keyboard to create single software trigger signals. Pressing on Cancel button, saves the Teach+ file with the records that were captured so far.



- “Open Folder” shows the location of the local job folder. On Windows PC, Teach+ files are stored in C:\ProgramData>wenglor\uniVision3\card\projects. On the MVC, Teach+ files are stored in /media/card/projects.



NOTE!



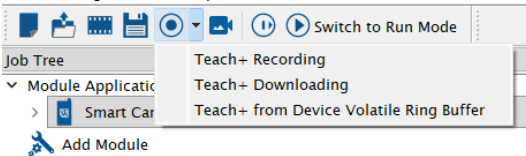
- Recording Teach+ files needs extra resources on the Machine Vision Device and slows down data processing. In case of too fast trigger frequencies, not all data can be stored in the Teach+ file resulting in empty (lost) data.
- Editing Teach+ files is possible offline in the teachplus mode of the uniVision Simulator.
- Loading changed Teach+ files again on the Machine Vision Device works by connecting to it, clicking on “Open” and selecting the local job folder.

Teach+ Downloading:

Download the latest Teach+ file from the folder /teach-plus (complete path /media/card/teach-plus) on the Machine Vision Device to the local job folder on the PC. It enables easy copying of Teach+ files created via LIMA command (see “9. LIMA Interface”) from the Machine Vision Device to the PC.

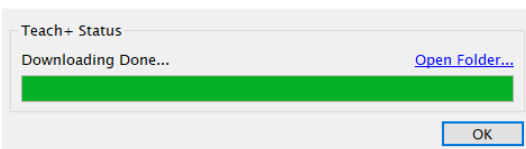
- Record Teach+ via LIMA command. Only the latest Teach+ file is stored directly on the Machine Vision Device in the folder /teach-plus.
- Use the software wenglor uniVision 3 and connect to the Processing Instance on the Machine Vision Device (see “6.1 Connecting to Machine Vision Device”).
- Click on Teach+ Downloading to copy the Teach+ file from the Machine Vision Device to your local PC.

File Settings View Help



- “Open Folder” shows the location of the local job folder. On Windows PC Teach+ files are stored in C:\ProgramData\wenglor\uniVision3\card\projects. On the MVC, Teach+ files are stored in /media/card/projects.

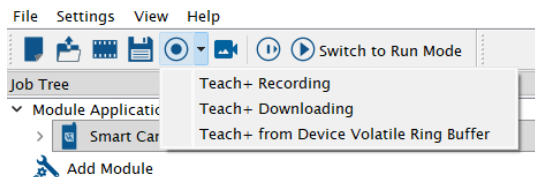
Teach+



Teachplus from Device Volatile Ring Buffer

Download Teach+ file with current historic data of Device Volatile Ring Buffer. For details, see section [“7.13.8 Device Volatile Ring Buffer”](#).

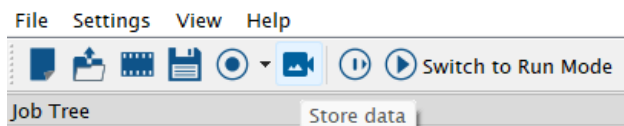
- Add Device Volatile Ring Buffer to the uniVision job and configure it (e.g. link Input Image).
- Capture data and make sure that they are stored in the volatile ring buffer.
- Click on "Teach+ from Device Volatile Ring Buffer" in order to download a teachplus file with the historic data of Device Volatile Ring Buffer.



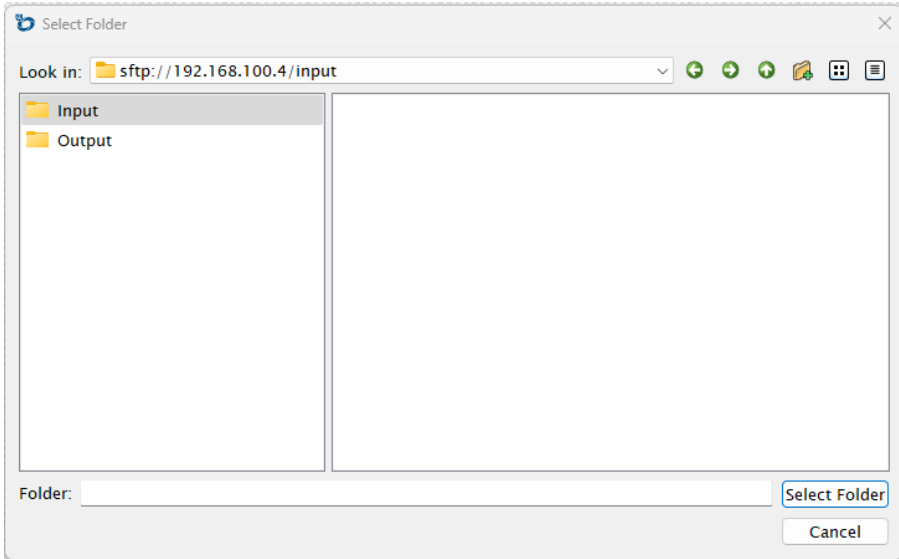
- “Open Folder” shows the location of the local job folder. On Windows PC, Teach+ files are stored in C:\ProgramData\wenglor\uniVision3\card\projects. On the MVC, Teach+ files are stored in /media/card/projects.

6.5 Store Data

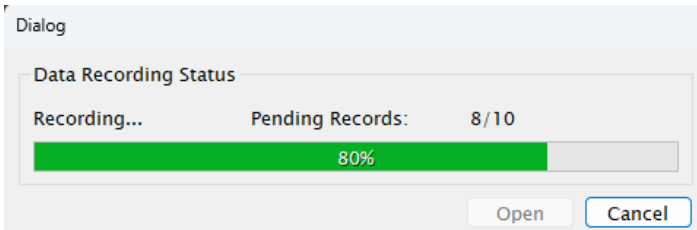
- Connect to Processing Instance on Machine Vision Device (online) in order to record camera data (see section [“6.1 Connecting to Machine Vision Device”](#)).
- Click on "Store data".



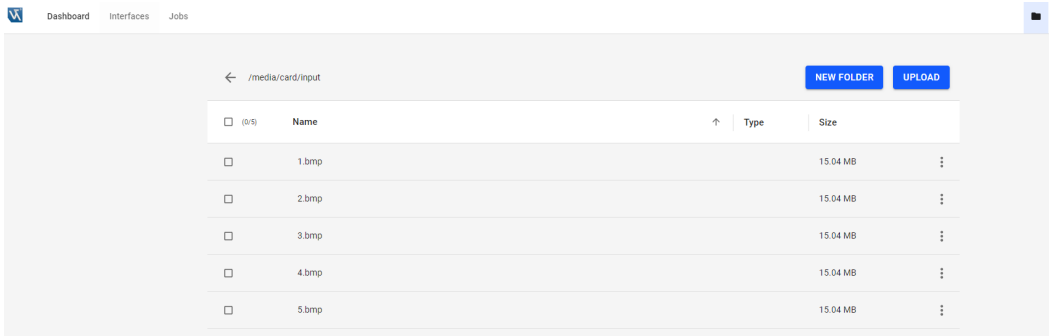
- Define the file location on the Machine Vision Device. The file location needs to be empty in order to store the camera data.



- Trigger the device until the number of records is reached. In case of trigger source software, press F5 on the keyboard to create single software trigger signals. Pressing on the Cancel button, saves the camera data that were recorded so far.



- Open the tab "File Management" on the device website to see or download the files.



NOTE!



Start the simulation mode on the device website of the Machine Vision Device (Tab "Diagnosis" → "Simulation Mode") and select the same file location in order to use the recorded camera data.

6.6 Licenses for uniVision Modules

Depending on the software package of the Machine Vision Device, the licenses for certain modules and devices are activated by default.

6.6.1 Smart Camera B60

The following overview shows the licensed modules and devices for the different software packages of the Smart Camera B60:

Module or Device	uniVision	uniVision Ex- tended	uniVision Script	uniVision AI
Device Smart Camera	licensed	licensed	licensed	licensed
Module Image Calibration	licensed	licensed	licensed	licensed
Module Image Region	licensed	licensed	licensed	licensed
Module Image Manipulation	licensed	licensed	licensed	licensed
Module Image Filter	licensed	licensed	licensed	licensed
Module Image Locator	licensed	licensed	licensed	licensed
Module Image Pattern Match	unlicensed	licensed	licensed	unlicensed
Module Image Coordinate System	licensed	licensed	licensed	licensed
Module Image Threshold	licensed	licensed	licensed	licensed
Module Image Threshold HSV	licensed	licensed	licensed	licensed
Module Image Blob	licensed	licensed	licensed	licensed

Module or Device	uniVision	uniVision Extended	uniVision Script	uniVision AI
Module Image Comparison	licensed	licensed	licensed	licensed
Module Image Measure	licensed	licensed	licensed	licensed
Module Image OCR	licensed	licensed	licensed	licensed
Module Image Deep OCR	unlicensed	licensed	licensed	unlicensed
Module Image AI	unlicensed	unlicensed	unlicensed	licensed
Module Image ONNX	unlicensed	unlicensed	unlicensed	licensed
Module Image Code 1D	unlicensed	licensed	licensed	unlicensed
Module Image Code 2D	unlicensed	licensed	licensed	unlicensed
Module HALCON Script	unlicensed	unlicensed	licensed	unlicensed
Module Spreadsheet	licensed	licensed	licensed	licensed
Module If Else Condition	licensed	licensed	licensed	licensed
Module Counter	licensed	licensed	licensed	licensed
Module Match Code	licensed	licensed	licensed	licensed
Module Teach Numeric	licensed	licensed	licensed	licensed
Module Math	licensed	licensed	licensed	licensed
Module Logic	licensed	licensed	licensed	licensed
Module Numeric Comparison	licensed	licensed	licensed	licensed
Module Statistic	licensed	licensed	licensed	licensed
Device TCP	licensed	licensed	licensed	licensed
Device UDP	licensed	licensed	licensed	licensed
Device FTP	licensed	licensed	licensed	licensed
Device Robot Vision	unlicensed	unlicensed	unlicensed	unlicensed
Device Industrial Ethernet	licensed	licensed	licensed	licensed
Device Volatile Ring Buffer	licensed	licensed	licensed	licensed

The following overview shows the license upgrades for the Smart Camera B60:

Article Number	Name of license upgrade	Modules
DNNL018	License B60 uniVision Extended	Module Image Code 1D Module Image Code 2D Module Image Pattern Match Module Image Deep OCR
DNNL019	License B60 uniVision Script	Module Image Code 1D Module Image Code 2D Module Image Pattern Match Module Image Deep OCR Module HALCON Script

Article Number	Name of license upgrade	Modules
DNNL020	License B60 uniVision Extended to uniVision Script	Module HALCON Script
DNNL021	License B60 uniVision Robot Vision	Device Robot Vision
DNNL031	License B60 uniVision AI	Module Image AI Module Image ONNX

NOTE!



Module Image Deep OCR was added in the release uniVision 3.3.0. Contact your local wenglor sales partner in case of activating the license for Module Image Deep OCR on Smart Cameras with uniVision extended or script version that was produced earlier. The relevant article number is DNNL030 (License B60 uniVision Deep OCR with only the license of Module Image Deep OCR).

6.6.2 Machine Vision Controller MVC

The following overview shows the licensed modules and devices for the different software packages of the MVC.

Module or Device	uniVision	uniVision Extended	uniVision Script	uniVision Robotics	uniVision AI
Device Input (wecat3d or digital-camera)	licensed	licensed	licensed	licensed	licensed
Module Image Calibration	licensed	licensed	licensed	licensed	licensed
Module Image Region	licensed	licensed	licensed	licensed	licensed
Module Image Manipulation	licensed	licensed	licensed	licensed	licensed
Module Image Filter	licensed	licensed	licensed	licensed	licensed
Module Image Locator	licensed	licensed	licensed	licensed	licensed
Module Image Pattern Match	unlicensed	licensed	licensed	unlicensed	unlicensed
Module Image Coordinate System	licensed	licensed	licensed	licensed	licensed
Module Image Threshold	licensed	licensed	licensed	licensed	licensed
Module Image Threshold HSV	licensed	licensed	licensed	licensed	licensed
Module Image Blob	licensed	licensed	licensed	licensed	licensed
Module Image Comparison	licensed	licensed	licensed	licensed	licensed
Module Image Measure	licensed	licensed	licensed	licensed	licensed

Module or Device	uniVision	uniVision Extended	uniVision Script	uniVision Robotics	uniVision AI
Module Image OCR	licensed	licensed	licensed	licensed	licensed
Module Image Deep OCR	unlicensed	licensed	licensed	unlicensed	unlicensed
Module Image AI	unlicensed	unlicensed	unlicensed	unlicensed	licensed
Module Image ONNX	unlicensed	unlicensed	unlicensed	unlicensed	licensed
Module Image Code 1D	unlicensed	licensed	licensed	unlicensed	unlicensed
Module Image Code 2D	unlicensed	licensed	licensed	unlicensed	unlicensed
Module HALCON Script	unlicensed	unlicensed	licensed	unlicensed	unlicensed
Module Spreadsheet	licensed	licensed	licensed	licensed	licensed
Module If Else Condition	licensed	licensed	licensed	licensed	licensed
Module Counter	licensed	licensed	licensed	licensed	licensed
Module Match Code	licensed	licensed	licensed	licensed	licensed
Module Teach Numeric	licensed	licensed	licensed	licensed	licensed
Module Math	licensed	licensed	licensed	licensed	licensed
Module Logic	licensed	licensed	licensed	licensed	licensed
Module Numeric Comparison	licensed	licensed	licensed	licensed	licensed
Module Statistic	licensed	licensed	licensed	licensed	licensed
Device TCP	licensed	licensed	licensed	licensed	licensed
Device UDP	licensed	licensed	licensed	licensed	licensed
Device FTP	licensed	licensed	licensed	licensed	licensed
Device Industrial Ethernet (only for MVCs with RTE)	licensed	licensed	licensed	licensed	licensed
Device IO Unit (only for MVCs with IOs)	licensed	licensed	licensed	licensed	licensed
Device Robot Vision	unlicensed	unlicensed	unlicensed	licensed	unlicensed
Device Volatile Ring Buffer	licensed	licensed	licensed	licensed	licensed
Module Profile Region	licensed	licensed	licensed	licensed	licensed
Module Profile Filter	licensed	licensed	licensed	licensed	licensed
Module Profile Sorting	licensed	licensed	licensed	licensed	licensed
Module Profile Locator	licensed	licensed	licensed	licensed	licensed
Module Profile Coordinate System	licensed	licensed	licensed	licensed	licensed
Module Profile Measure	licensed	licensed	licensed	licensed	licensed
Module Profile Calculus	licensed	licensed	licensed	licensed	licensed

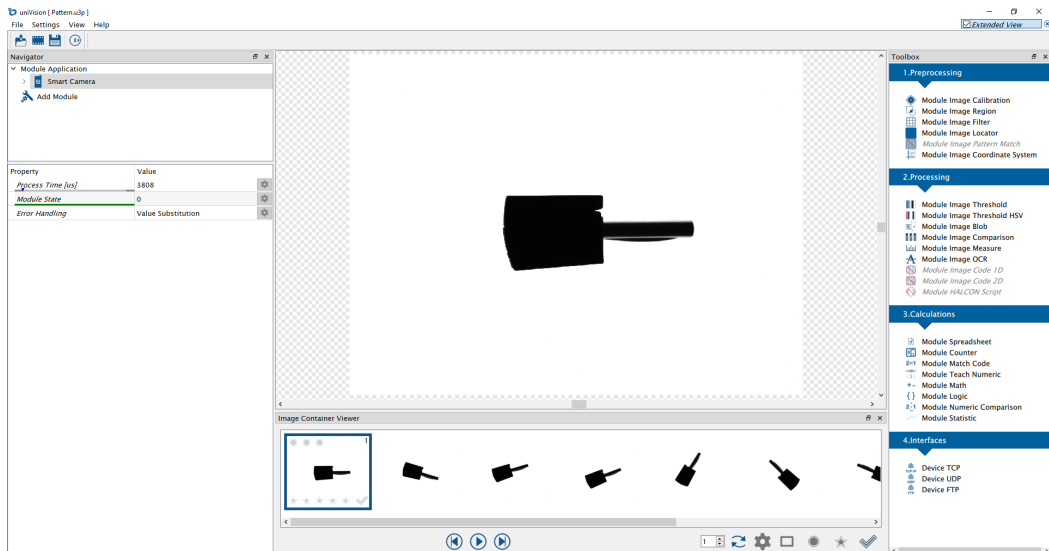
Module or Device	uniVision	uniVision Extended	uniVision Script	uniVision Robotics	uniVision AI
Module Profile Seam Tracking	licensed	licensed	licensed	licensed	licensed
Module Profile Volume	licensed	licensed	licensed	licensed	licensed
Device Robot Weld Seam Tracking	unlicensed	unlicensed	unlicensed	licensed	unlicensed

The following overview shows the license upgrades for the Machine Vision Controller MVC:

Article Number	Name of license upgrade	Modules
DNNL023	License MVC uniVision Extended	Module Image Code 1D Module Image Code 2D Module Image Pattern Match Module Image Deep OCR
DNNL024	License MVC uniVision Script	Module Image Code 1D Module Image Code 2D Module Image Pattern Match Module Image Deep OCR Module HALCON Script
DNNL025	License MVC uniVision Extended to uniVision Script	Module HALCON Script
DNNL026	License MVC uniVision Robotics	Device Robot Vision Device Weld Seam Tracking
DNNL032	License MVC uniVision AI	Module Image AI Module Image ONNX

6.6.3 uniVision Simulator

Offline without a real Machine Vision Device all modules and devices have a valid license for testing and fine-tuning of the job settings in teachplus and simulation mode except modules based on the external third-party image library HALCON.



Order the license upgrade DNNL022 in order to use modules based on the external third-party image library HALCON offline in teachplus and simulation mode on Windows PCs.

Article Number	Name of license upgrade
DNNL022	License Windows Simulator uniVision

NOTE!



- The licensed files for the offline Windows Simulator work only for the specific Windows PC for which the licenses were requested.
- In order to use Module HALCON Script offline, a valid HDevelop license from the company MVTec is additionally necessary.

NOTE!



Module Image Deep OCR was added in the release uniVision 3.3.0. Contact your local wenglor sales partner in case of activating the license for Module Image Deep OCR on Windows PCs on which a DNNL022 license was already activated earlier. The relevant article number is DNNL029 (License Windows Simulator uniVision Deep OCR with only the license of Module Image Deep OCR).

On the MVC, the modules based on the external third-party image library HALCON are available offline (in teachplus and simulation mode), if the license for such modules is available on the MVC. If needed, order the licenses for the MVC (see section [“6.6.2 Machine Vision Controller MVC”](#)).

NOTE!



In simulation mode on real Machine Vision Devices all modules and devices have a valid license for testing except modules based on the external third-party image library HALCON. The modules based on the external third-party image library HALCON are only available, if the license for such modules is available on the Machine Vision Device. If needed, order the license for the Machine Vision Device (e.g. B60 or MVC).

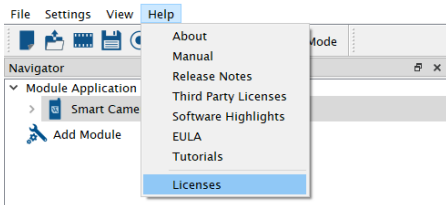
6.6.4 Requesting License Upgrades

Requesting license upgrades is different for Machine Vision Devices (e.g. Smart Camera B60) and the offline Windows Simulator.

- Machine Vision Devices: Connect the software wenglor uniVision 3 to the Processing Instance on the Machine Vision Device (see [“6.1 Connecting to Machine Vision Device”](#)).
- Offline Windows Simulator: Open an offline job or example with the software wenglor uniVision 3 (see [“6.2 uniVision Simulator”](#)).

Generating license request files:

- Click in the Menu Bar on Help → Licenses



- The overview shows the license status for every module and device.

License Information

Module List of: 192.168.100.1:33020

Module Name	License Status
<input type="checkbox"/> Module Image Pattern Match	•
<input type="checkbox"/> Module Image Code 1D	•
<input type="checkbox"/> Module Image Code 2D	•
<input type="checkbox"/> Module HALCON Script	•
<input checked="" type="checkbox"/> Smart Camera	✓
<input checked="" type="checkbox"/> Module Image Calibration	✓
<input checked="" type="checkbox"/> Module Image Region	✓
<input checked="" type="checkbox"/> Module Image Filter	✓
<input checked="" type="checkbox"/> Module Image Locator	✓
<input checked="" type="checkbox"/> Module Image Coordinate System	✓
<input checked="" type="checkbox"/> Module Image Threshold	✓
<input checked="" type="checkbox"/> Module Image Threshold HSV	✓
<input checked="" type="checkbox"/> Module Image Blob	✓
<input checked="" type="checkbox"/> Module Image Comparison	✓
<input checked="" type="checkbox"/> Module Image Measure	✓
<input checked="" type="checkbox"/> Module Image OCR	✓
<input checked="" type="checkbox"/> Module Spreadsheet	✓
<input checked="" type="checkbox"/> Module Counter	✓

Generate Load

- Select all modules included in the relevant license upgrade and click on Generate.



NOTE!

Check the license upgrade possibilities for the Machine Vision Device.

License Information

Module List of: 192.168.100.1:33020

Module Name	License Status
<input checked="" type="checkbox"/> Module Image Pattern Match	•
<input checked="" type="checkbox"/> Module Image Code 1D	•
<input checked="" type="checkbox"/> Module Image Code 2D	•
<input type="checkbox"/> Module HALCON Script	•
<input checked="" type="checkbox"/> Smart Camera	✓
<input checked="" type="checkbox"/> Module Image Calibration	✓
<input checked="" type="checkbox"/> Module Image Region	✓
<input checked="" type="checkbox"/> Module Image Filter	✓
<input checked="" type="checkbox"/> Module Image Locator	✓
<input checked="" type="checkbox"/> Module Image Coordinate System	✓
<input checked="" type="checkbox"/> Module Image Threshold	✓
<input checked="" type="checkbox"/> Module Image Threshold HSV	✓
<input checked="" type="checkbox"/> Module Image Blob	✓
<input checked="" type="checkbox"/> Module Image Comparison	✓
<input checked="" type="checkbox"/> Module Image Measure	✓
<input checked="" type="checkbox"/> Module Image OCR	✓
<input checked="" type="checkbox"/> Module Spreadsheet	✓
<input checked="" type="checkbox"/> Module Counter	✓

Generate Load

- Select the folder location where to store the license request files (*.u3k) and click on Select Folder

Select Folder

Look in: C:/Users/MartinKn/Desktop/License_request_files/

- My Computer
- MartinKn
- Documents
- Desktop
- Local Projects

Folder: License_request_files

Select Folder Cancel

- Send the license request files (*.u3k) together with the order via email to the local wenglor customer service (order@wenglor.com)



NOTE!

Processing the order and generating the licensed files takes approx. 1-3 working days. The licensed files are provided via email.

Activating license upgrade is different for Machine Vision Devices (e.g. Smart Camera B60) and the offline Windows Simulator.

- Machine Vision Devices: Connect the software wenglor uniVision 3 to the Processing Instance on the Machine Vision Device (see “6.1 Connecting to Machine Vision Device”).
- Offline Windows Simulator: Open an offline job or example with the software wenglor uniVision 3 (see “6.2 uniVision Simulator”).

Activating license upgrades:

- Click in the Menu Bar on Help -> Licenses
- Click on Load. Make sure that no module is selected.

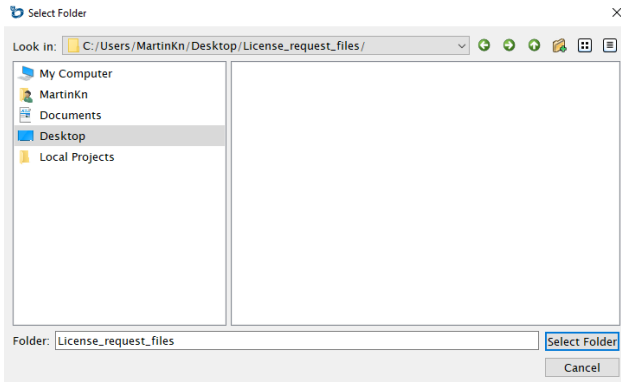
License Information

Module List of: 192.168.100.1:33020

Module Name	License Status
<input type="checkbox"/> Module Image Pattern Match	•
<input type="checkbox"/> Module Image Code 1D	•
<input type="checkbox"/> Module Image Code 2D	•
<input type="checkbox"/> Module HALCON Script	•
<input checked="" type="checkbox"/> Smart Camera	✓
<input checked="" type="checkbox"/> Module Image Calibration	✓
<input checked="" type="checkbox"/> Module Image Region	✓
<input checked="" type="checkbox"/> Module Image Filter	✓
<input checked="" type="checkbox"/> Module Image Locator	✓
<input checked="" type="checkbox"/> Module Image Coordinate System	✓
<input checked="" type="checkbox"/> Module Image Threshold	✓
<input checked="" type="checkbox"/> Module Image Threshold HSV	✓
<input checked="" type="checkbox"/> Module Image Blob	✓
<input checked="" type="checkbox"/> Module Image Comparison	✓
<input checked="" type="checkbox"/> Module Image Measure	✓
<input checked="" type="checkbox"/> Module Image OCR	✓
<input checked="" type="checkbox"/> Module Spreadsheet	✓
<input checked="" type="checkbox"/> Module Counter	✓

Generate Load

- Select the licensed files (.u3l) and click on Open



- Close the licensed window
- The relevant modules and devices are shown licensed in the Toolbox



NOTE!

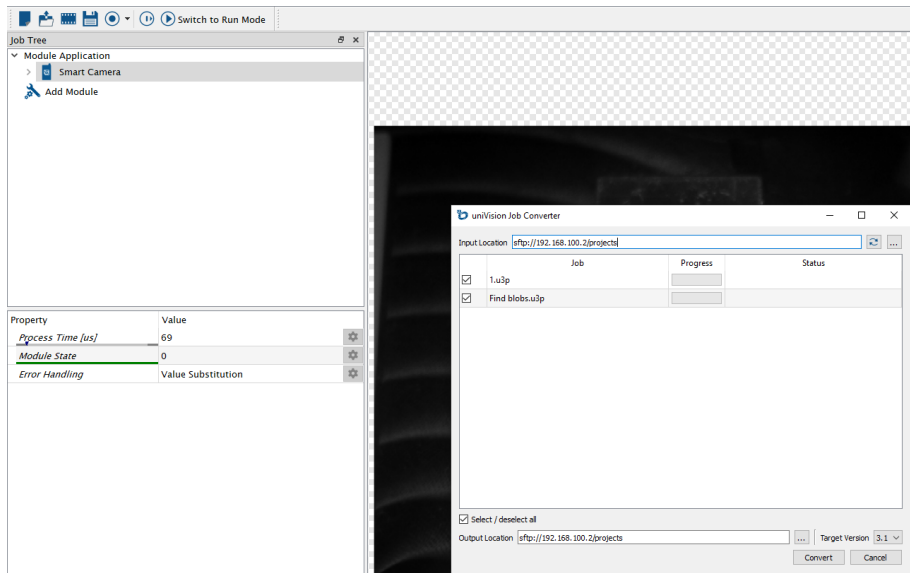
Only if one of the just licensed modules or devices was already part of the current uniVision job, reboot the Machine Vision Device in order to use the module or device.

6.7 Job Converter

If using existing jobs after a feature update (change of the second digit in the version number), job conversion is required.

Convert jobs:

- Start the Job Converter (Menu Bar "Help" -> "Job Conversion")
- Set path for Input Location
- Select jobs to be converted
- Set path for Output Location
- Define the Target Version for the jobs
- Click on Convert to start the conversion



NOTE!



- Original jobs are stored in backup folder. Converted jobs are stored in the Output Location.
- Job conversion is only possible after a feature update, not after a feature downgrade.
- For details about compatability, see section [“4.2 Software Compatibility”](#).

7. Modules


Adding modules from the Toolbox to the Job Tree list the following properties depending on the selected module.

7.1 Module Application

Process Time [μ s]	Process time to run the complete job tree. Starts when reading input data and ends when all results are sent. The process time does not include the image acquisition as it is running independently. Not linkable in other modules or devices as the value is only available after all modules and devices have been executed.
Module State	Shows aggregated error messages for all modules and devices (see “5.6.4 Module States”). Not linkable in other modules or devices as the value is only available after all modules and devices have been executed.
Process Time Last Run [μ s]	Process time for the last data evaluation of the complete job tree. Linkable in other modules.
Module State Last Run	Shows aggregated error messages for all modules and devices of the last data evaluation (see “5.6.4 Module States”).
Run Counter	Increases by one with every data evaluation. Starts with value 1 for the first data evaluation after booting or job loading. After the maximum value of 2 147 483 647 is reached, the Run Counter starts again at 1 for the next data evaluation.
Free Memory [kB]	Shows the free memory (RAM) of the device in kB. Wait additionally five seconds after the processing instance has started after booting in order to receive valid results.
CPU [%]	Shows the CPU load of the device (only available on real Machine Vision Device). Wait additionally five seconds after the processing instance has started after booting in order to receive valid results. Value is not supported offline and in Simulation Mode.
RAM [MB]	Shows the current RAM usage of the device (only available on real Machine Vision Device). Wait additionally five seconds after the processing instance has started after booting in order to receive valid results. Value is not supported offline and in Simulation Mode.
LAN [MBit/s]	Shows the current LAN network load of the device (only available on real Machine Vision Device). Wait additionally five seconds after the processing instance has started after booting in order to receive valid results. Value is not supported offline and in Simulation Mode.
CAM1-4 [MBit/s]	Shows the current CAM1 to CAM4 network load of the device (only available on real Machine Vision Controller). Wait additionally five seconds after the processing instance has started after booting in order to receive valid results. Value is not supported offline and in Simulation Mode.

Storage Occupied [GB]	Shows the current occupied storage of the device (only available on real Machine Vision Device). Wait additionally five seconds after the processing instance has started after booting in order to receive valid results. Value is not supported offline and in Simulation Mode.
Temperature	Shows the current temperature values of all temperature sensors within the Machine Vision Device in °C (only available on real Machine Vision Device). Available temperature sensors are different for each Machine Vision Device. Wait additionally five seconds after the processing instance has started after booting in order to receive valid results. Value is not supported offline and in Simulation Mode.
Filename	Shows the current name of the job.
Project Version	Shows the project version (see “4.2 Software Compatibility”).
Toggle Bit	Changes status with every data evaluation. Link Toggle Bit e.g. to interfaces (e.g. digital outputs) to find out if new results are available. Starts with true status for the first data evaluation after booting or job loading.
Author	Enter author info of the job.
Info	Enter additional job info.
Current Date/Time	Shows the current date and time of the Machine Vision Device when evaluating the data in the Processing Instance. Make sure to use a NTP server in the LAN network for time synchronization as the Machine Vision Device might require synchronization especially after booting. It requires to activate and configure the NTP client on the device website. For details, see the operating instructions of the Machine Vision Device.

7.2 Device Smart Camera for B60

Process Time [μ s]	<p>Process time to run the module in μs.</p> <p>NOTE!</p> <p> The time does not include the exposure time, the readout time of the image chip and the internal transfer time – it only considers reading the image from the internal buffer.</p>
Module State	<p>Shows state of module:</p> <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Error handling	If a result linked to a digital output (at Digital IO Control) is in error state, the behavior for the digital output is to substitute the value with the BOOL substitution value defined at the sub-module “Error Handling” .
Create HSV Image	Activate (default) or deactivate the HSV image (only for color images). The HSV image is needed as input in Module Image Threshold HSV.

Create RGB Image	Activate or deactivate (default) the RGB image (only for color images). The RGB image is e.g. needed for color images at Module HALCON Script.
Create BGRA Image	Activate (default) or deactivate the BGRA image (only for color images). The BGRA image is e.g. needed for robot vision applications or to store color images via Device FTP.

Sub-Module "Image Monochrome", "Image BGRA", "Image HSV" and "Image RGB"

Shows the image of the selected image channel in the scene. For RGB images, the single channels red, blue and green, and for HSV, the single channels hue, saturation and value, are available.

NOTE!



- Monochrome cameras provide only grey images.
- Color cameras provide by default HSV and BGRA images. It is possible to activate also the RGB image and to deactivate not used images in order to reduce the process time. At least one image channel must remain activated for color images.

Sub-Module "Auto Focus Box"

Shows the region used for the auto focus (see Optic Control). Adjust the position and size of the auto focus box directly within the image.

Origin	Defines the coordinates x and y for the origin of the auto focus box.
Width	Defines the width of the auto focus box.
Height	Defines the height of the auto focus box.

Sub-Module "Auto White Balance Box"


Shows the region used for the automatic white balance once feature (see Analog Control). Adjust the position and size of the auto white balance box directly within the image.

Origin	Defines the coordinates x and y for the origin of the auto white balance box.
Width	Defines the width of the auto white balance box.
Height	Defines the height of the auto white balance box.

Sub-Module "Device Control"

Device Type	Shows "Smart Camera"
Device Vendor Name	Shows "wenglor sensoric GmbH"
Device Model Name	Shows article number
Device Version	Shows hardware version
Device Firmware Version	Shows firmware version
Device Serial Number	Shows serial number


Sub-Module "Acquisition Control"

Exposure Time	Defines the exposure time for the image chip in μs (default: 1.000 μs ; minimum: 50 μs ; maximum: 500.000 μs)
Acquisition Frame Rate	<p>Defines the acquisition frequency in Hz. Only visible if Trigger Mode of Exposure Start Trigger is set to Off (default: 5 Hz; minimum 1 Hz). The maximum values depend on sensor type and readout area:</p> <ul style="list-style-type: none"> • 1.6 MP mono: 60 Hz for complete readout area and 120 Hz for reduced readout area • 1.6 MP color: 60 Hz for complete readout area and 120 Hz for reduced readout area • 5 MP mono: 67 Hz for complete readout area and 128 Hz for reduced readout area • 5 MP color: 67 Hz for complete readout area and 128 Hz for reduced readout area <p>NOTE! Recommended maximum frequencies for the complete readout area (e.g. to avoid data overflow) are:</p>  <ul style="list-style-type: none"> • 50 Hz for B60 1.6 MP monochrome • 50 Hz for B60 1.6 MP color • 50 Hz for B60 5 MP monochrome • 30 Hz for B60 5 MP color
Trigger Selector	<p>Trigger Selector "Exposure Start":</p> <ul style="list-style-type: none"> • Trigger Mode: If the Exposure Start trigger is set to Off, the Smart Camera captures images with the defined Acquisition Frame Rate. If the Exposure Start trigger is set to On, the Trigger Source can be defined accordingly. • Trigger Source: If Trigger Mode of Exposure Start trigger is set to On, the Trigger Source can be set to Software (e.g. to trigger via LIMA command or via Software wenglor uniVision 3) or to one of the lines (IOs). • Trigger Activation: Set fix to Rising Edge. Only visible if Trigger Mode of Exposure Start trigger is set to On and Trigger Source is set to one of the lines. • Trigger Delay: If Trigger Source ist set to one of the lines, the trigger delay defines the time delay from the trigger signal until the exposing starts (max. 3.000.000 μs).

NOTE!



- Please consider that trigger signals while exposing and while reading out the image chip must be prevented as they are ignored by the software. For details about trigger prohibited timings, check the operating instruction of the Machine Vision Device.
- Make sure that the complete process time of the job is fast enough for the trigger frequency. If image acquisition is faster than image evaluation, data is lost which is signaled via Module State of Device Smart Camera and via Data Overflow at status of processing instance (see section "5.6.5 Status of Processing Instance"). In case of data overflow, the error handling of devices takes care of providing lost results to the communication partner (see section "5.6.3 Status of Outputs and Error Handling").

Sub-Module "Image Format Control"

Pixel Format	Shows pixel format: <ul style="list-style-type: none"> • Mono 8 for monochrome images • BGR 8 for color images
Sensor Width	Shows the sensor width in pixel
Sensor Height	Shows the sensor height in pixel
Invert X	Inverts x of image if activated.
Invert Y	Inverts y of image if activated.
Region Selector	Shows Region Selector "Region 0": <ul style="list-style-type: none"> • Region Mode: Defines if readout area is reduced or not (by default "Off" to readout the complete image chip). In case of Region Mode set to "On", the width is fixed at half the image chip width and the height is also fixed at half the image chip height. Offset X and Y are adjustable in case of Region Mode set to On. • Width: Shows the current image width in pixel. • Height: Shows the current image height in pixel. • Offset X: Defines the Offset X if Region Mode is set to On. • Offset Y: Defines the Offset Y if Region Mode is set to On. <p>NOTE!  If Region Mode is set to On, it is possible to increase the Acquisition Frame Rate (see Acquisition Control) and the trigger prohibited time is reduced (for details see operating instruction of the Smart Camera B60).</p>

Sub-Module "Optic Control"

Only available at B60 Smart Cameras with Autofocus module.

Auto Focus	<p>If set to „Once“, the auto focus is done once based on the auto focus box. It uses the image sharpness to find in an iterative approach the optimal focus position. After finishing the auto focus, the parameter is automatically set back to Off and the image should be sharp.</p> <p>NOTE!</p> <p> Applying the Auto Focus Once takes some time as the algorithm captures and evaluates several images with different focus positions in order to find the most suitable focus position.</p>
Focus Position [mm]	<p>Defines the Focus Position in mm (distance from front of protective tube to object). After setting Auto Focus to “Once”, the Focus Position updates to the new distance value. If needed, adjust the focus position value manually.</p> <p>NOTE!</p> <p> The focus position in mm that is returned after the autofocus can differ from the real distance. The bigger the distance to the object, the smaller the differences of focus steps at the autofocus module. Check additionally the separate result "Focus Position [Focus Steps]".</p>
Focus Position [Focus Steps]	Shows the actual focus position in focus steps at the Autofocus module.

Sub-Module "Analog Control"

Balance White Auto	<p>Only available at color devices. By default set to "Off". If set to "Once" the automatic white balance is done once for the "Auto White Balance Box". After calculating the optimal white balance values, the parameter is automatically set back to Off. Make sure to use a white object (e.g. white paper) within the complete box so that the algorithm finds suitable Balance Ratio values for Red and Blue.</p>
Gain Selector	<p>Shows Gain Selector "Analog All":</p> <ul style="list-style-type: none">• Gain: Defines the gain value to increase the brightness of the image (by default 0).
Balance Ratio Selector	<p>Shows the Balance Ratio Selector for the channels "Red" and "Blue" with the corresponding Balance Ratio parameters. Adjust the parameter "Balance Ratio" for the color channels to manually adjust the white balance for the illumination setup. By default the parameter "Balance Ratio" for red and blue is set to 1 and fits to the white internal illumination module of the B60 Autofocus Smart Camera. The higher the Balance Ratio parameter, the more emphasized the red or blue channel. The values are automatically updated if setting "Balance White Auto" to "Once".</p>

Sub-Module "Digital IO Control"

For the analog output the following properties appear:

Analog Output	Defines if analog is on or off (default). The analog output is only supported if connected via 24 V (not via Power over Ethernet). If set to On, the following parameters appear.
Analog Output Controller	Defines if the analog output is set to Voltage (default) or Current.
Analog Voltage Measured [V]	Returns the calculated voltage value considering the Analog Inverter (only available if Analog Output Controller is set to Voltage).
Analog Current Measured [Amp]	Returns the calculated current value considering the Analog Inverter (only available if Analog Output Controller is set to Current).
Analog Value [%]	Defines the analog value. Enter value manually or link it with any job result.
Analog Inverter	Defines if inversion of analog output is activated or deactivated (default).



NOTE!

Use the analog output e.g. to dim the external illuminations L. For details about wiring and dimming, see operating instructions of Smart Camera B60 and of external illumination L.

For each line (selected via Line Selector) the following properties appear:

Line Mode	Defines the selected Line as Input or Output.
Line Inverter	Defines if the selected Line is inverted or not.
Line Format	Defines if the output is PNP, NPN or Push Pull.
Line Source	For Outputs the Line Source can be set to Exposure Active (for flashing external illuminations), to Processing Active (active during data processing to check for new results after processing has been finished) or to User Output (to link job result at User Output Value). Furthermore, it is possible to set it to "Timer Active" for one of the four timers if using for example output hold times (see Sub-Module "Counter and Timer Control").
User Output Value	Link any job result to User Output Value if the Line Source of the Output is set to User Output.



NOTE!


- By default, all lines are set to:
 - » Line Mode: Output
 - » Line Inverter: False
 - » Line Format: PNP
 - » Line Source: User Output
 - » User Output Value: False
- If using a line as Exposure Active, make sure to adjust the following settings so that external illuminations work correct:
 - » Line Mode: Output
 - » Line Inverter: True
 - » Line Format: Push Pull
 - » Line Source: Exposure Active
- Setting Trigger Source of Exposure Start trigger to one of the lines, automatically changes the Line Mode of such line to Input.
- The IOs only work if the Smart Camera is powered via 24 V on the power connector (if using Power over Ethernet, the IOs do not work).



Sub-Module "Light Control"

Only available if using an internal illumination module at B60 Smart Cameras with Autofocus.

Internal Light Mode	Defines if internal illumination module is set to On or Off.
Internal Light Pattern	<p>Defines if internal illumination module is set to Continuous Light, to Strobe Light or to Strobe Overdrive Light. If possible, use Strobe or Strobe Overdrive Light to activate the illumination only when relevant. Only available if Internal Light Mode is set to On.</p> <p>NOTE!  In Strobe Overdrive Light the illumination can flash for maximum 20.000 μs. For details about the illumination module, check the technical data of the illumination module and the operating instructions of the Smart Camera B60.</p>
Light Brightness	Defines the brightness of the illumination module in percent. Only available if Internal Light Mode is set to On at white or infrared illumination modules.
White, Red, Green, Blue Brightness	<p>Defines the brightness of the single channels for the RGBW illumination module in percent. Only available if Internal Light Mode is set to On.</p> <p>NOTE! </p> <ul style="list-style-type: none">• Activating several channels (e.g. red and green) reduces the brightness of the single channels. The maximum brightness is possible with only one activated channel.• At the RGBW illumination module, it is only possible to use the white channel or the RGB channels. Combining the white channel with the RGB channels is not supported.

Top/Bottom Left/Right Light Segment	Defines if the top or bottom and left or right light segment of the illumination module is active or not.  NOTE! Reference for left/right and top/bottom is the camera image perspective.
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NOTE!

Consider the technical data of the illumination module (see operating instruction of Smart Camera B60). Especially consider the maximum supported duty cycle of 0.1. Make sure that the maximum trigger frequency does not exceed the allowed duty cycle of the illumination module. E.g. after exposing and flashing of 1 ms, the illumination module needs at least 9 ms until it is ready again for the next flashing.

Sub-Module "Test Object Status Control"

Only available if using an internal illumination module at B60 Smart Cameras with Autofocus.

For the green (OK) and red (NOK) LEDs on the illumination module the following settings appear.

Test Object Status Selector	Defines if settings are for red or green LED.
Test Object Status Value	Link any job result to Test Object Status Value. LED is active if linked job result is set to TRUE.
Test Object Status Inverter	Defines if logic is inverted or not.
Test Object Status Hold Time	Defines how long the object status leds (red and green) are activated. The start is defined with the activation of the LEDs. Only one timer is available for both red and green object status LEDs.

Sub-Module "Chunk Data Control"

Meta data are available together with the image as chunk data. Activating them is possible individually for each chunk data.

Chunk Selector

Select one of the following chunk data:

- **Frame ID:** Returns the frame ID provided by the image chip. Not relevant in real applications (instead use run counter in Module Application). After booting, the device records several images internally in order to get stable brightness values. Consequently, the Frame ID value does not start with one after booting.
- **Position X:** Returns the x value of the position sensor.
- **Position Y:** Returns the y value of the position sensor.

NOTE!



After booting it takes some time until data of the position sensor is available. Wait additionally 20 seconds after the processing instance has started after booting in order to receive valid results of the position sensor. The position sensor updates position results with approximately 2 Hz.

- **Line 1-6 Status:** Returns the status of the digital IO line. Link Line Status in further modules in order to teach or reset values (e.g. counter value of Module Counter) when digital input is set to TRUE during data evaluation.

NOTE!





The status of the IOs is read when starting to process the data in the processing instance. The status of the IOs after processing the data can be different (e.g. in case of user outputs that are set at the end of data processing).

- **Missed Trigger Counter:** Returns the number of missed triggers. Missed triggers are trigger signals sent during trigger prohibited times (exposure time + readout time). Value starts automatically at zero, after job loading. If Missed Trigger Counter is bigger than zero, check the trigger settings and the trigger frequency. The chunk data for the missed trigger counter is always active (read-only).

NOTE!



For details about missed trigger counter and position sensor, check the operating instructions of the Machine Vision Device.

<p>Chunk Selector</p>	<ul style="list-style-type: none"> • Acceleration X [m/s²]: Returns the x acceleration data of the position sensor. • Acceleration Y [m/s²]: Returns the y acceleration data of the position sensor. • Acceleration Z [m/s²]: Returns the z acceleration data of the position sensor. <p>NOTE!</p> <ul style="list-style-type: none"> • After booting it takes some time until data of the position sensor is available. Wait additionally 20 seconds after the processing instance has started after booting in order to receive valid results of the position sensor. The position sensor updates acceleration results with approximately 5 Hz. • For details about the position sensor see the operating instructions of the Smart Camera B60. <p> Distance Sensor [mm]: Returns the 16 distance values of the Distance Sensor as one string separated by semicolons. Use the formula TOFSPLIT to separate the distance values in Module Spreadsheet (see section “7.12.1 Module Spreadsheet”). If single distance values are too close (smaller than 20 mm) or too far away (not available), the value is set to -1.</p> <p>NOTE!</p> <ul style="list-style-type: none"> • The distance sensor is located on the illumination module and consequently the distances values are only available for B60 Autofocus devices with attached illumination module. Furthermore the Distance Sensor must be activated on the device website. <p> After booting it takes some time until data of the Distance Sensor is available. Wait additionally 5 seconds after the processing instance has started after booting in order to receive valid results of the distance sensor.</p> <ul style="list-style-type: none"> • For details about the distance sensor, see the operating instructions of the Smart Camera B60.
<p>Chunk Enable</p>	<p>Defines if selected chunk data is enabled or not.</p>

Sub-Module "Counter and Timer Control"

Timer Selector	<p>Select one of the four timers in order to set e.g. output hold times for digital outputs.</p> <p>Example configuration for output hold time at line 1:</p> <ul style="list-style-type: none">• Digital IO Control<ul style="list-style-type: none">» Line Selector "Line 1"<ul style="list-style-type: none">▪ Line Mode "Output"▪ Line Source "Timer 1 Active"• Counter and Timer Control<ul style="list-style-type: none">» Timer Selector "Timer 1"<ul style="list-style-type: none">▪ Timer Trigger Source "Action"▪ Timer Action Value linked to any job result (e.g. Result True Count of Module Image Locator)▪ Timer Duration: 2000 μs▪ Timer Delay: 0 μs
Timer Trigger Source	<p>Defines when to start the timer. It is possible to select Frame Trigger, Exposure Start, Exposure End or Action. Frame Trigger is only supported if setting the trigger source to one of the lines (at Acquisition Control) – it is not supported at software trigger or if Trigger Mode is Off.</p> <ul style="list-style-type: none">• Frame Trigger: Activates timer with trigger signal on digital input.• Exposure Start: Activates timer with start of exposure.• Exposure End: Activates timer with end of exposure.• Action: Activates timer with user-configurable Timer Action Value.
Timer Action Value	<p>In case of Timer Trigger Source Action, it is possible to link any job result for starting the timer.</p>
Timer Duration	<p>Defines how long the timer is active in μs.</p>
Timer Delay	<p>Defines the timer delay in μs that delays the start of the timer.</p>

Sub-Module "Error Handling"

Substitute BOOL Types by	<p>Applies substitution value false or true if the linked job result for any digital output is in error state.</p>
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7.3 Device diskloader

Using the simulation mode of the uniVision Simulator offline (see section “6.2 uniVision Simulator”) or the simulation mode on the real Machine Vision Device shows the device diskloader as input device with the following parameters.

Process Time [μ s]	Process time to run the module in μ s
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Source Type	Returns “Image” or “Point Cloud” depending on the simulation mode.
Data Filename	Returns the filename of the current image or pointcloud.
Source Path	Opens the file manager to select the source path for the simulation data (images or pointclouds). Adjust it to select the bmp images or the ply pointclouds of another file location. By default, the source path is set to C:\ProgramData>wenglor\univision3\card\input on Windows PCs and to /media/card/input on the MVC.
Frame Rate	Defines the number of data evaluated per second in the simulation mode. Only available if Trigger Mode is set to Off. If setting Trigger Mode to Off, the Frame Rate is by default set to 5 (meaning 5 images/pointclouds are evaluated per second).
Trigger Mode	By default, the Trigger Mode is set to On and the Trigger Source is set to Software. New data (next image/profile) is evaluated if pressing the manual trigger button or F5.

7.4 Device wecat3D

The operating instructions of the 2D/3D Profile Sensors of the weCat3D series explain the camera parameters in detail.

NOTE!

- 2D/3D Profile Sensors work only in the operating mode “Profile Generator” with the Machine Vision Controller MVC if connected to the CAM ports of the MVC.
- Cabling must be capable of 1 GBit/s throughout the entire network.
- The firmware of the 2D/3D Profile Sensors must be minimum 2.4.0. Firmware versions smaller than 2.4.0 are not supported by the Machine Vision Controller and uniVision 3.
- Keep the networks for LAN, RTE and CAM on the MVC separated in order to optimize the performance of the Machine Vision Controller.
- Check the operating instructions of the Machine Vision Controller for further details.



Process Time [μ s]	Process time to run the module in μ s
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section "5.6.4 Module States").
Error Handling	If a result linked to a digital output (at Digital IO Control) is in error state, the behavior for the digital output is to substitute the value with the BOOL substitution value defined at the submodule "Error Handling.

7.5 Device digital-camera

The operating instructions of the Machine Cameras BBZK und BBVK explain the camera parameters in detail.

NOTE!

- Machine Vision Cameras (BBVK and BBZK) work only with the Machine Vision Controller MVC if connected to the CAM ports of the MVC.
- Cabling must be capable of 1 GBit/s throughout the entire network.
- The firmware of the BBVK cameras must be minimum 1.97.45.10. The firmware of the BBZK001-004 must be minimum 3.4.54, the firmware of BBZK005 must be minimum 4.0.5 and the firmware of BBZK006 must be minimum 4.0.4.
- Keep the networks for LAN, RTE and CAM on the MVC separated in order to optimize the performance of the Machine Vision Controller.
- Check the operating instructions of the Machine Vision Controller for further details.



Process Time [μ s]	Process time to run the module in μ s
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section "5.6.4 Module States").
Error Handling	If a result linked to a digital output (at Digital IO Control) is in error state, the behavior for the digital output is to substitute the value with the BOOL substitution value defined at the submodule "Error Handling.

7.6 Device VisionApp 360

The operating instructions of the software VisionApp 360 explains the parameters in detail.

Process Time [μ s]	Process time to run the module in μ s
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section "5.6.4 Module States").
Error Handling	Defines "Value Substitution" as error handling.

7.7 Image-Based Preprocessing Modules

7.7.1 Module Image Calibration

Use Module Image Calibration to calibrate the camera image and to get mm values out of pixel values. The following two calibration modes exist:

- Linear calibration: Put an object with a known length in the field of view (e.g. ruler) to calculate a pixel per mm factor. The mode does not take into account lens distortion creating less accurate results (especially in the image corners). Furthermore, the measurement plane must be on the same height level as the calibration (Z offset is not supported).
- Charuco calibration: Put a charuco calibration plate in the field of view to calibrate and to eliminate the lens distortion. Charuco calibration plates printed on stiff materials are available on the wenglor website (see www.wenglor.com → ZVZJ).

Charuco calibration

- It is recommended to order the wenglor calibration plates ZVZJ for accurate results as they are printed on stiff and temperature resistant materials.
- If using PDF files, make sure to print the charuco pattern on a stiff material with a high accurate printer. Print PDFs in real size and check the real dimensions after printing.
- Check “Reprojection Error Calibration” after calibration. Typical results with the wenglor calibration plates are about 0.1. Printing on less stiff materials results in bigger (worse) values for the “Reprojection Error Calibration”.
- Select a suitable size of the calibration plate. It should cover as much as possible of the camera image (at least half of the camera image) and should be visible completely if possible for best accurate results.
- Capture several images in different positions and orientations of the calibration plate to cover with the calibration plate all areas of the camera image (especially the image corners) in order to increase the accuracy.

Image 1



Image 2

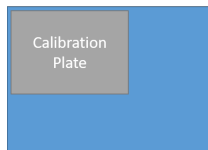


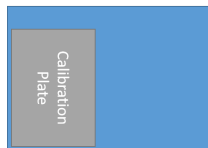
Image 3



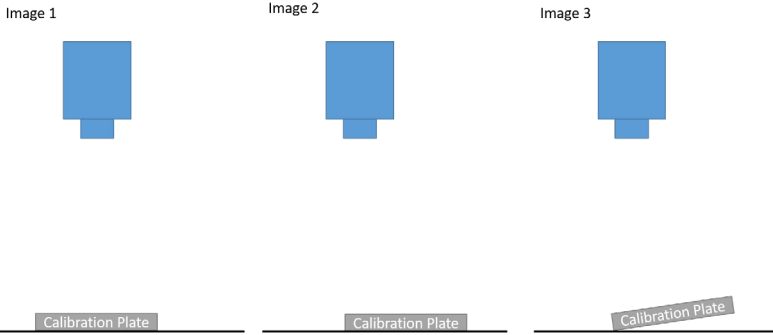
Image 4



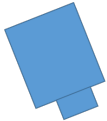
Image 5



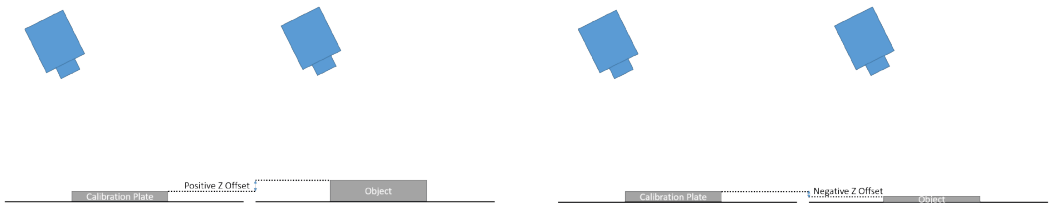
- It is possible to tilt the calibration plate differently for the calibration images (keep the distance from the camera to the calibration plate as constant as possible).



- One of the calibration images is used as reference calibration image and defines the measurement plane. The camera does not have to look perpendicular on the reference calibration plate. Slight tilting is supported (e.g. to avoid reflections).



- The measurement plane (object) must be on the same level or parallel to the plane of the reference calibration image (Tilting the measurement plane to the reference calibration plane is not supported). If measuring on a different plane, use the z offset. The z offset should be as small as possible for best accurate results. If the object height is bigger than the calibration height, use positive values for the z offset. If the object height is smaller than the calibration height, use negative values for the z offset.

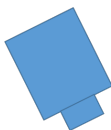
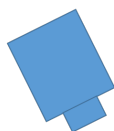




NOTE!

Adjust the z offset within Module Image Calibration if it is the same z offset for all further modules that use the calibration result as input. It is also possible to use different z offsets directly within the modules that use the calibration result as input.

- Alternatively, it is possible to use the z offset in Module Image Calibration to calculate back to the surface. The z offset of other modules that use the calibration result as input can then use the real object height (compared to the surface).



Do the calibration once and use the calibration result afterwards in further modules (if supported by the module). If the relation between camera and calibration plate changes or if the lens is adjusted (e.g. via changing the focus position of the lens), a re-calibration is necessary.

Parameters for Calibration Mode “Charuco on Device” and “Charuco from File”

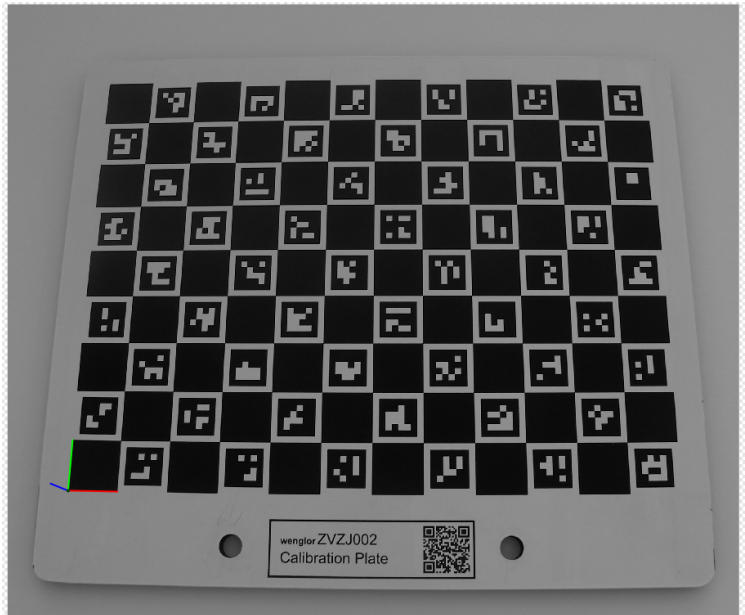
Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Reprojection Error Calibration	Returns a numeric value after the calibration. It is the mean difference over all images used for the calibration between the computed and the found corners (for details check the red and green corner points at the Calibration Images list). The smaller the value, the better the calibration. A typical value for the reprojection error with the wenglor calibration plates ZVZJ is 0.1. If the error is larger than 1, it is recommended to check the configuration (calibration images, calibration size). If the reprojection error is bigger than 20, the calibration fails (e.g. in case of a wrong selection at the calibration size).
Length of Line [mm]	Returns the calculated length of the line in mm. Place the line in the image at a known distance and check if the calculated length fits to the real distance. Adjust the z offset first, so that the measuring is done at the correct height level.
Input Image	Link 8 bit single channel image as input image of the module. Make sure that the input image is not inverted in x or y (see Image Format Control at the input device).

Calibration Mode	<p>Select the calibration mode:</p> <ul style="list-style-type: none"> • Charuco on Device: Calibration via charuco calibration plate. • Charuco from File: Load an existing calibration result (e.g. to use the same calibration result in several jobs). Several parameters are not available after loading a calibration result. • Linear: Calibration via pixel to millimeter factor. A separate table shows the parameters for the linear calibration mode.
Calibration Size	<p>Select the size of the calibration plate. Several sizes are available:</p> <ul style="list-style-type: none"> • ZVZJ001 / ZVZJ005 48 x 60 mm • ZVZJ002 / ZVZJ006 90 x 120 mm • ZVZJ003 168 x 210 mm • ZVZJ004 252 x 324 mm • 24 x 30 mm (only available as PDF) <p>Parameter is not available if loading a calibration result from file.</p>
Capture Image	<p>Capture the current image. The captured image appears in the Calibration Images list (see Sub-Module). Capturing images with different calibration sizes within the same Module Image Calibration is not supported.</p> <p>Parameter is not available if loading a calibration result from file.</p>
Reference Calibration Image	<p>Choose one of the calibration images by setting the corresponding number. For example, set the number 1 for the calibration image #1. The measurement plane must be on the same level as the reference calibration plane or parallel to it. Tilting the measuring plane to the reference calibration plane is not supported.</p> <p>Parameter is not available if loading a calibration result from file.</p>
Calibrate	<p>Press calibrate to start the calibration on the captured images.</p> <p>Parameter is not available if loading a calibration result from file.</p>
Compute Undistorted Image	<p>Defines if undistorted image is computed or not. If activated, the Sub-Modules "Undistorted Image" and "Undistorted CS X Axis Aligned" appear.</p>
Z Offset [mm]	<p>If the measurement plane is on a different height level than the reference calibration image, adjust the z offset (Tilting the measuring plane to the reference calibration plane is not supported).</p> <ul style="list-style-type: none"> • If the object height is bigger than the calibration height, use positive values for the z offset. • If the object height is smaller than the calibration height, use negative values for the z offset.
Save or Load Calibration Result	<p>Save the calibration result in order to use it in other jobs.</p> <p>Use the option also to load an existing calibration. After loading the calibration, not all options are accessible as the calibration images are not available.</p>

Compute Perspective Transformed Image

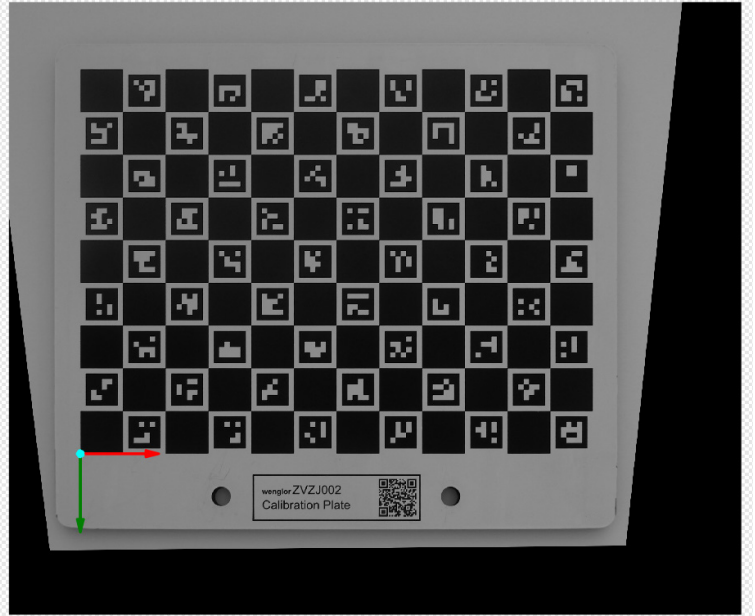
Defines if perspective transformed image (virtual image looking perpendicular on the measuring plane - removing distortion and oblique mounting of the camera) is computed or not. Parameter is not available if loading a calibration result from file. If activated, the Sub-Modules "Perspective Transformed CS" and "Perspective Transformed Image" appear. Furthermore if activated, the parameters "Offset X", "Offset Y" and "Scale" appear. They define the origin and the scaling of the perspective transformed image. It is recommended to use only the parts of the perspective transformed image that are within the calibration plate area because of accuracy.

Original distorted camera image (with oblique mounting):

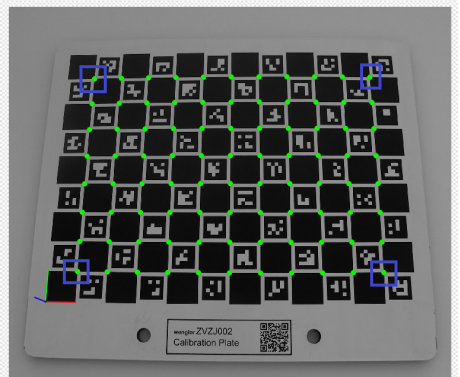
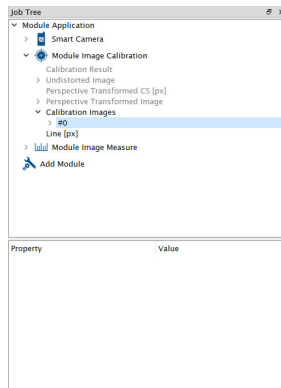


Compute Perspective Transformed Image

Corresponding perspective transformed image:

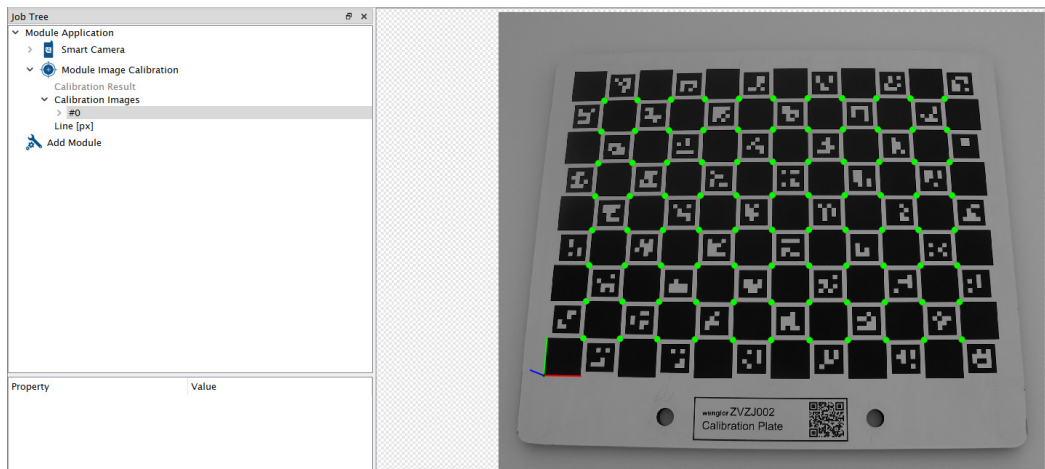


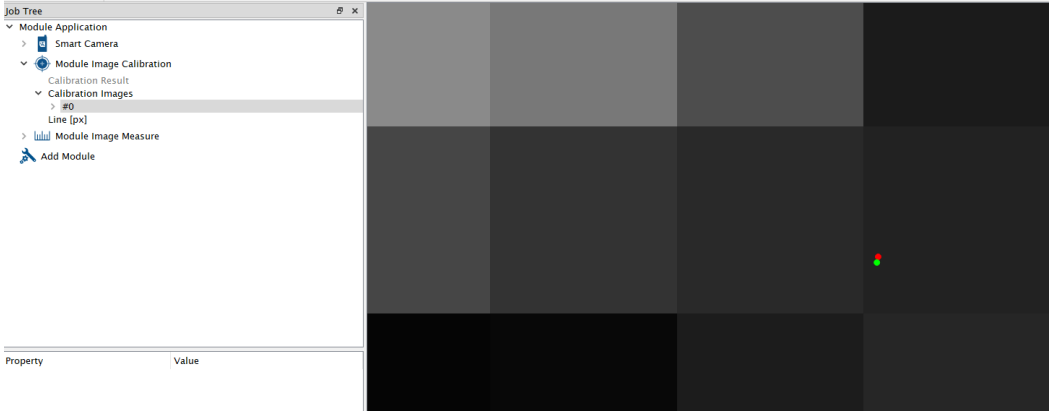
Calculating the perspective transformed image only works if all four corner points (marked with rectangles) at the calibration target of the reference calibration image are found successfully.



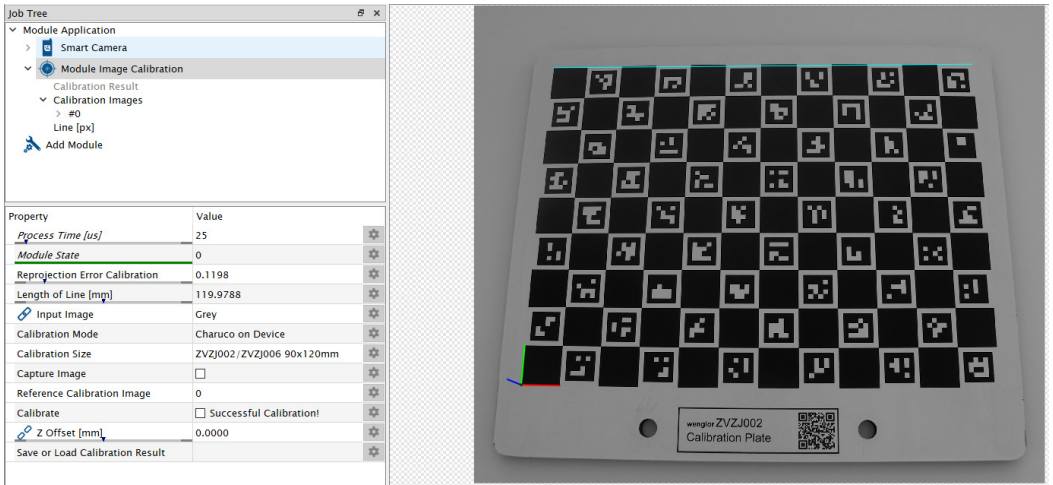
Sub-Modules for Calibration Mode “Charuco on Device” and “Charuco from File”

- Undistorted CS X Axis Aligned: Returns the coordinate system aligned with the x axis of the calibration plate for the undistorted image. Only available if parameter "Compute Undistorted Image" is activated.
- Undistorted Image: Returns the undistorted image as output image in order to link it in further modules as input image. Only available if parameter "Compute Undistorted Image" is activated.
- Calibration Result: Returns the calibration result. Further modules (e.g. Module Image Measure) can use the calibration result.
- Perspective Transformed CS: Returns the coordinate system of the perspective transformed image in pixel. The origin is set to the bottom left corner of the calibration plate. Only available if parameter "Compute Perspective Transformed Image" is activated.
- Perspective Transformed Image: Returns the perspective transformed image as output image in order to link it in further modules as input image. Only available if parameter "Compute Perspective Transformed Image" is activated.
- Calibration Images: Lists all stored calibration images. After the calibration, the actual corner points are visualized in green color. The position where the corner points are supposed to be – based on the calibration result approximation (the algorithm tries to minimize the reprojection error by adjusting the camera and distortion parameters) – are visualized in red. The green points cover the red ones, if they are at a similar position (depending on the zoom level). Deleting wrong captured images is possible via the context menu “Delete” on the specific image in the Job Tree. The Sub-Module Calibration Images is not available if loading a calibration file.





- Line: Edit the line position to verify at a known distance if the calibration is successful. The result “Length of Line [mm]” returns then the calculated length of the line in mm. Adjust the z offset first, so that the measuring is done at the correct height level.



Parameters for Calibration Mode “Linear”

Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Length of Line [mm]	Returns the calculated length of the line in mm. Place the line in the image at a known distance and check if the calculated length fits to the real distance.
Millimeter per Pixel [mm/px]	Returns the millimeter per pixel factor after a successful calibration.
Pixel per Millimeter [px/mm]	Returns the pixel per millimeter factor after a successful calibration.
Input Image	Link 8 bit single channel image as input image of the module.
Calibration Mode	Select the calibration mode: <ul style="list-style-type: none">• Charuco on Device: Calibration via charuco calibration plate. A separate table shows the parameters for the charuco on device calibration mode.• Charuco from File: Load an existing calibration result (e.g. to use the same calibration result in several jobs). A separate table shows the parameters for the charuco from file calibration mode.• Linear: Calibration via pixel to millimeter factor
Length of Calibration Line [mm]	Put an object with a known length in the field of view of the camera (e.g. ruler). Place the line (see Sub-Module) on the object within the image and enter the length of the known object in mm.
Calibrate	Press calibrate to calculate the pixel per millimeter factor with the current line position and the entered Length of Calibration Line.

Sub-Modules for Calibration Mode “Linear”

- Calibration Result: Returns the calibration result. Further modules (e.g. Module Image Measure) can use the calibration result.
- Line: Edit the line position to calibrate and to verify at further known distances if the calibration was successful. The result “Length of Line [mm]” returns then the calculated length of the line in mm.

The screenshot displays the software interface for the 'Module Image Calibration' sub-module. On the left, the 'Job Tree' shows the following structure:

- Job Tree
 - Module Application
 - Smart Camera
 - Module Image Calibration
 - Calibration Result
 - Line [px]

Below the Job Tree is the 'Property' panel, which lists the following properties and values:

Property	Value
Process Time [us]	20
Module State	0
Length of Line [mm]	50.0000
Millimeter per Pixel [mm/px]	0.0361
Pixel per Millimeter [px/mm]	27.7147
Input Image	Value
Calibration Mode	Linear
Length of Calibration Line [mm]	50.0000
Calibrate	<input type="checkbox"/>

The main image shows a ruler on a grid with a red line drawn across it, indicating the calibration line.





7.7.2 Module Image Region

Use Module Image Region to create a Region of Interest in the image. Other modules can use it in order to reduce the process time by running algorithms only on a specific region and not on the complete image. Optionally, it is possible to calculate interesting grey values within the Region of Interest, e.g. to calculate the mean grey value.

Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section "5.6.4 Module States").
Input Image	Link 8 bit single channel image as input image of the module.
Coordinate System	Optionally, link input coordinate system to track the Region of Interest. The Region of Interest moves then together with the position of the coordinate system.
Find Min Max	If activated, additional results are calculated (by default deactivated to reduce the process time): <ul style="list-style-type: none"> • Min Grey Value: Returns the minimum grey value of all pixels within the current Region of Interest. • Max Grey Value: Returns the maximum grey value of all pixels within the current Region of Interest.
Compute Mean	If activated, the mean grey value is calculated (by default deactivated to reduce the process time). Mean Grey Value: Returns the mean grey value of all pixels within the current Region of Interest.

Adding new shapes is possible via the Module Toolbar.

1. Select the mathematical operation.






	Add	Add new shape to existing shapes.
	Subtract	Subtract new shape from existing shapes.
	Subtract symmetrically	Add new shape to existing shapes and subtract common area of the new shape and the existing shapes.
	Intersect	Select the common area of the new shape and the existing shapes.



NOTE!

The order of shapes is fix and defined by the time when the shapes are created. As a result, the overall shape of all previously existing shapes is used for the offsetting of shapes.

2. Select the new shape

	Rectangle by two or three points	Create a rectangle with two or three points.
		
	Circle by two or three points	Create a circle with two or three points.
		
	Polygon	Create a polygon with flexible number of points (minimum of three points). Each click on the left mouse button defines a corner of the polygon. Finalize the polygon with a double click on the left mouse button at the last corner position. Delete individual points by pressing and holding the Ctrl+Shift keys and clicking the point with the left mouse button. Add new points to the polygon by pressing and holding the Alt+Shift keys and clicking the left mouse button at the line connection between the two relevant points.

3. Draw the new shape in the image.

Sub-Modules contain the Region and the Bounding Box. Furthermore, it is possible to select and edit single shapes at the Sub-Module "Set".

7.7.3 Module Image Manipulation

Use Module Image Manipulation to cut the image according to the linked input region, then optionally to rotate it and afterwards to resize it according to the defined output image dimensions. Use the manipulated images (cropped and resized) for example to train ONNX models in any training pipeline so that the region and image size fits afterwards to the linked input image and region of Module Image ONNX (see section “7.9.9 Module Image ONNX”).

Process Time [us]	Process time to run the module in μ s.
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Input Image	Link an image as input image of the module. Depending on the parameter Image Type, link an 8 bit single channel image or a BGRA image.
Input Region	Optionally, link an input region to cut the image according to the region.
Image Type	Defines if monochrome (“Monochrome Image 8 Bit”, 8 bit single channel) or color (“Color Image 32 Bit”, BGRA) images can be linked at the parameter “Input Image”.
Image Rotation [deg]	Defines the rotation of the image: <ul style="list-style-type: none">• 0: No rotation (default)• 90: 90 degree rotation• 180: 180 degree rotation• 270: 270 degree rotation
Image Width [px]	Defines the image width in pixels for the output image (default: 512 pixels).
Image Height [px]	Defines the image height in pixels for the output image (default: 512 pixels).
Resize Algorithm	The following resizing algorithms are available: <ul style="list-style-type: none">• Nearest Neighbor Interpolation (default)• Bilinear Interpolation• Bicubic Interpolation• Area Interpolation

The Sub-Module Output Image shows the cropped, rotated and resized image.

7.7.4 Module Image Filter

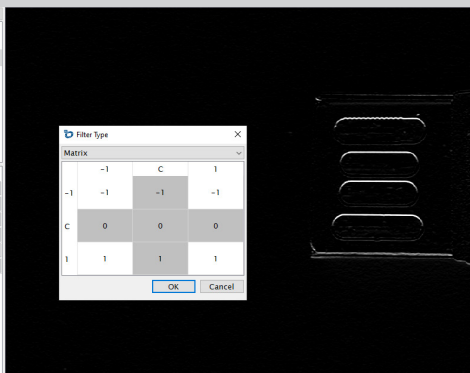
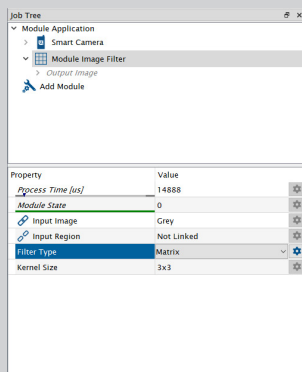
Use Module Image Filter to emphasize or suppress certain image characteristics and to improve the image quality. Use the filtered image then as input in further modules.

Process Time [us]	Process time to run the module in μ s.
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Input Image	Link 8 bit single channel image as input image of the module.
Input Region	Optionally, link input region to apply the filter only on a Region of Interest (to reduce the process time).

Filter Type

Select the filter type:

- Off: No filter used.
- Closing: Consists of a dilation filter followed by an erosion filter in order to remove small holes (typically black pixels).
- Dilation: Filter to enlarge the boundaries of objects (typically white pixels).
- Erosion: Filter to shrink the boundaries of objects (typically white pixels).
- Gauss: "Low-pass filter" to reduce noise by blurring the image.
- Matrix: User-defined filter (for experts). Click on the settings icon to adjust the weightings for the neighbors. Each neighbor gray value is multiplied with its weighting factor. The sum of the values is then divided by the number of neighbors and provides the new gray value for the central pixel. The calculation is applied separately for all pixels. Example with horizontal edge filter:



- Median: Filter to reduce noise (can preserve edges while removing noise). Each pixel value is replaced with the mean gray value of the neighbors defined by the kernel size.
- Opening: Consists of an erosion filter followed by a dilation filter in order to remove small objects (typically white pixels).
- Sharpen: Filter to amplify edges and also noise in the image.
- Sobel: Filter to detect edges. Edges get white and homogeneous areas get black.

Kernel Size

Select the kernel size for filtering:

- 3x3
- 5x5
- 7x7
- 9x9
- 15x15
- 21x21
- 31x31



NOTE!

For the filter types "Sharpen" and "Sobel" only the Kernel Sizes 3x3 and 5x5 are supported.



Filter Iterations	Defines how often the filtering is applied (default 1).
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The Sub-Module Output Image provides the filtered image for further modules.

7.7.5 Module Image Locator

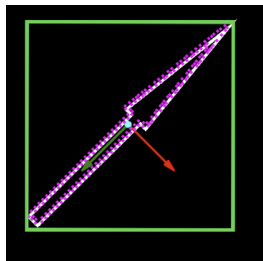
Use Module Image Locator to detect, to locate and to count objects by feature points. Teach one or several shape models. At teaching, the algorithm finds feature points automatically at characteristic points (e.g. edges, contours). Find objects afterwards independent of the position, the rotation and the scaling level (depending on the set parameters).

Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section "5.6.4 Module States").
Result True Count	Returns the number of found objects (independent of parameter Result Max Count).
Input Image	Link 8 bit single channel image as input image of the module.
Input Region	Optionally, link input region to limit the search for objects to the Region of Interest (to reduce the process time and to make the search more robust). <p>NOTE!</p> <ul style="list-style-type: none"> • If the center of gravity of a potential object (without considering the Origin Offset) is within the input region, it is a valid result – otherwise it is dismissed. • Reducing the process time is possible if using small Input Regions and small sizes of the shape models.
Coordinate System	Optionally, link input coordinate system to sort results accordingly and to calculate the position of found objects in reference to the input coordinate system.
Calibration	Optionally link calibration as input to calculate in mm. In case of linked calibration at distorted or undistorted images (not at perspective transformed images), the following additional parameters appear: <ul style="list-style-type: none"> • Z Offset (available if Calibration Mode of input calibration is "Charuco on Device" or "Charuco from File"): Defines the height difference compared to the height defined in Module Image Calibration. Enter positive values, if the height for the module is bigger than for Module Image Calibration. Enter negative values, if the height for the module is smaller than for Module Image Calibration • Unit: Defines if values are in pixel and millimeter or only in pixel. <p>NOTE!</p> <ul style="list-style-type: none"> • Keep the height difference compared to the calibration height as small as possible for best accuracy. • For details about the calibration, see section "7.7.1 Module Image Calibration".
Result Max Count	Defines the size of the Result List (see Sub-Module).

Sort Rule	<p>Defines how to sort the results in the Result List (see Sub-Module):</p> <ul style="list-style-type: none"> • Score (ascending/descending) • Center X (ascending/descending) • Center Y (ascending/descending) • Scale (ascending/descending) • Distance to Origin (ascending/descending)
Shape Models	Defines the number of different shapes (see Sub-Module Shape Models).
Angle Start [deg]	<p>Defines the first angle in which the model rotates in reference to the orientation of the taught in model (e.g. -20°).</p> <p>Positive angles are in clockwise direction.</p> <p>Linking a rotated input coordinate system has no influence on the angle definition.</p>
Angle End [deg]	<p>Defines the last angle in which the model rotates in reference to the orientation of the taught in model (e.g. 20°).</p> <p>Positive angles are in clockwise direction.</p> <p>Linking a rotated input coordinate system has no influence on the angle definition.</p>
Angle Step [deg]	<p>Defines the individual increments within the selected angle range.</p> <p>NOTE!</p> <p> Angle Start, End and Step define the number of angle steps that the algorithm must check. Keep the number of angle steps as small as possible to reduce the process time.</p>
Scale Min	Defines the lower boundary of the possible scaling range (e.g. 0.9). The value 1 corresponds to the original size of the model.
Scale Max	Defines the upper boundary of the possible scaling range (e.g. 1.1). The value 1 corresponds to the original size of the model.
Scale Step	<p>Defines the individual increments within the selected scaling range.</p> <p>NOTE!</p> <p> Scale Min, Max and Step define the number of scaling steps that the algorithm must check. Keep the number of scaling steps as small as possible to reduce the process time.</p>
Min Score	Defines the minimum required correspondence between model and potential results. Lower the value to find more results. Increase the value in case of finding wrong results.

Max Overlap

Defines the accepted overlapping of results. The relevant area for overlapping is the bounding box of the results (enclosing rectangle without rotation).



The parameter Max Overlap refers to the intersection over union (area of overlap divided by area of union).



NOTE!



The overlap check can only consider detected objects. In case of overlapping results, the result with the lower score is dismissed and the one with the higher score remains.

Auto Accuracy

By default, the module calculates the accuracy automatically when teaching models. If deactivating “Auto Accuracy”, the additional parameter “Accuracy [1 (high) – 6 (low)]” appears. The smaller the value for the parameter, the higher the accuracy (visible via higher feature points density), but the bigger the process time.

NOTE!



- Small objects require smaller values for the accuracy, whereas bigger objects also work with bigger values.
- The accuracy is reduced by searching on an image with a lower resolution resulting in significantly faster process times. Increase the parameter in order to reduce the process time especially for big objects.
- For the parameter “Accuracy [1 (high) – 6 (low)]” values of 1 and 2 use the full image resolution, values of 3 and 4 use half of the image resolution and values of 5 and 6 use a quarter of the image resolution.

Clutter Edges Type	Defines the clutter (noise) algorithm (only available if one of the shape models is taught with a clutter region). The options "Canny" (with low and high edge threshold parameters) and "Sobel" (with one edge threshold parameter) are available. Check the Sub-Module "Edges Image" in order to see the effect of both algorithms and the corresponding thresholds.
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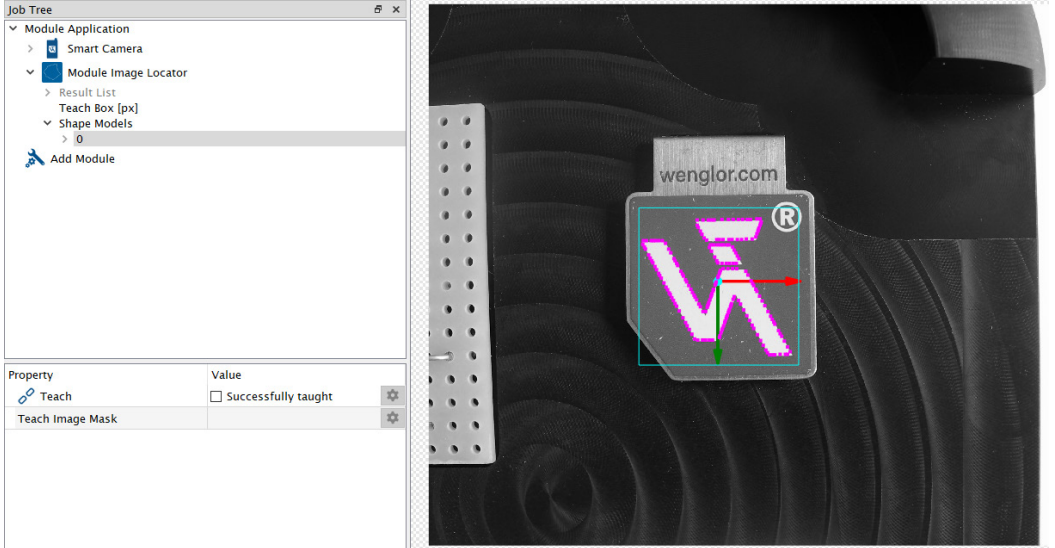
The Sub-Module Result List provides the results for all found objects. For each result, the following outputs are calculated:

- Shape Model: Returns the number of the shape model that belongs to the result (see Sub-Module Shape Model).
- Angle Rotated [deg]: Returns the angle of the found object in reference to the input coordinate system (only available if input coordinate system is linked).
- Scale: Returns the scale value of the found object.
- Distance to Origin: Returns the direct distance to the coordinate system.
- Clutter Value [%]: Returns the clutter value of the found object. The result is only available if the found shape was taught with a clutter region.
- Score: Returns the score value of the found object. The higher the value, the better the match. Increase the parameter "Min Score" to avoid finding wrong results.
- Coordinate System: Returns the position of the found object (including the x and y coordinates and the rotation). It is the center of gravity of the shape model (including the Origin Offset). If needed, link the coordinate system as input in other modules (e.g. in Module Image Measure). In case of a linked input coordinate system at Module Image Locator, the origin and the angle (Phi) are calculated in reference to the input coordinate system.

The Sub-Module Teach Box defines the teach area. Move it on the relevant part of the object and teach the shape via the Sub-Module Shape Model.

The Sub-Module Shape Model enables to teach all shape models. The parameter “Shape Models” defines the number of shape models. Selecting the specific shape model, lists the following options:

- **Teach:** Place the Teach Box on the relevant object and press the teach button. Linking the teach functionality to a job result is supported. In case of failed teaching because of not enough feature points, set a smaller value for the parameter “Accuracy [1 (high) – 6 (low)]” or increase the size of the teach box. In case of failed teaching because of a teach timeout, set a bigger value for the parameter “Accuracy [1 (high) – 6 (low)]” or reduce the number of angle and scaling steps.



- Teach Contour: Link any contour as teach contour (e.g. Contours of Module Image Region). Once the parameter "Teach" is applied, the linked contour is taught in as new shape model. Use this option in order to draw the teach contour by yourself in Module Image Region.

Job Tree

- Module Application
 - Smart Camera
 - Module Image Region
 - Region
 - Bounding Box [px]
 - Set
 - Polygon
 - Module Image Locator
 - Result List
 - Teach Box [px]
 - Shape Models
 - 0
 - Teach Image
 - Teach Image Mask
 - Origin Offset [px]

Add Module

Property	Value
Set Operation	Add



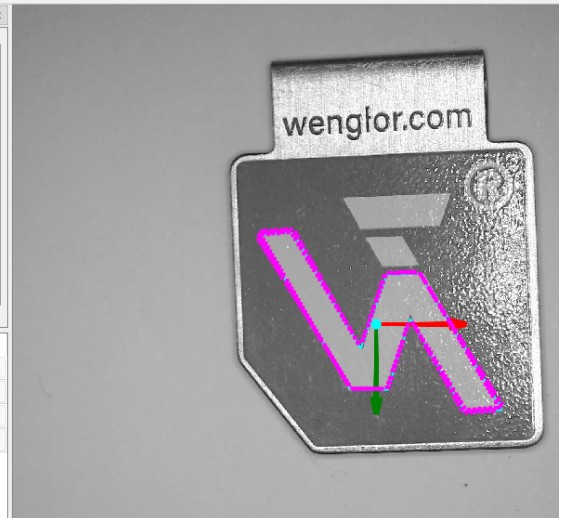
Switch to Run Mode

Job Tree

- Module Application
 - Smart Camera
 - Module Image Region
 - Region
 - Bounding Box [px]
 - Set
 - Polygon
 - Module Image Locator
 - Result List
 - Teach Box [px]
 - Shape Models
 - 0
 - Teach Image
 - Teach Image Mask
 - Origin Offset [px]

Add Module

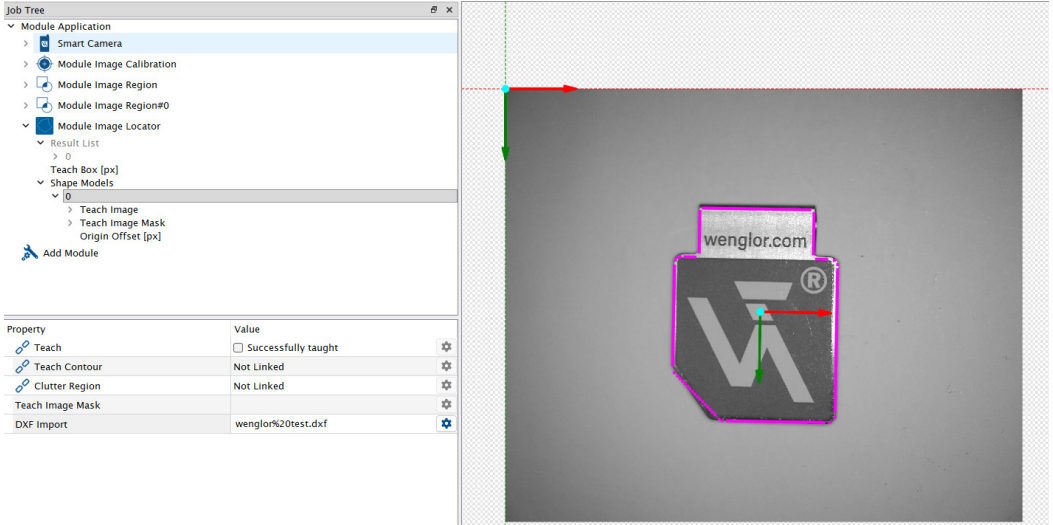
Property	Value
Teach	<input type="checkbox"/> Successfully taught
Teach Contour	Contours
Clutter Region	Not Linked
Teach Image Mask	



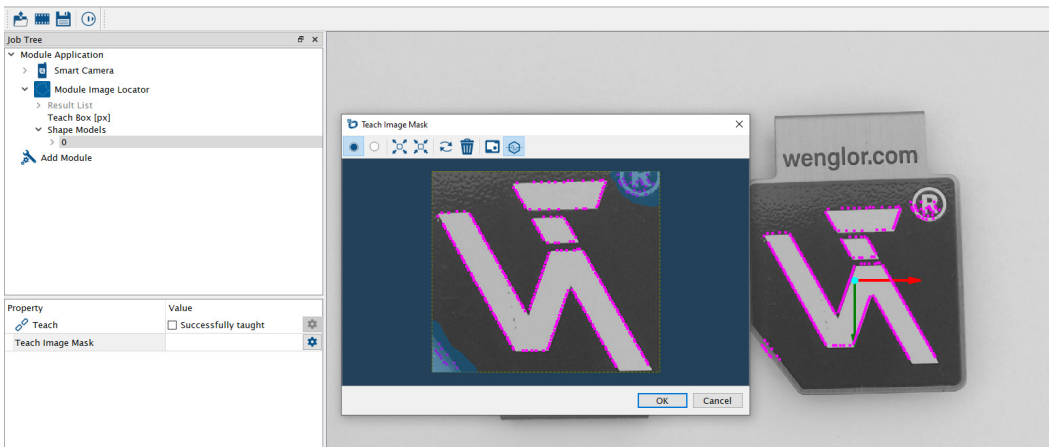
- **Clutter Region:** Link any region as clutter region (e.g. Region of Module Image Region). Once the parameter "Teach" is applied, the clutter region is taught in together with the shape model. The clutter region defines the area where no noise is expected (for clamping grippers). In case of noise via edges next to the found object, the result is dismissed. The clutter region is only supported if teaching via the teach box or if linking a teach contour (not for imported DXF files).
- **Clutter Threshold [%]:** Defines the clutter threshold value that decides if the algorithm dismisses potential results or not. In order to identify suitable clutter threshold values set a high value and check the result "Clutter Value [%]" of found objects in the Result List and set then a suitable value for Clutter Threshold. The parameter is only visible if the shape model is taught with a clutter region.

Property	Value	
Teach	<input type="checkbox"/> Successfully taught	⚙
Teach Contour	Contours	⚙
Clutter Region	Region	⚙
Teach Image Mask		⚙
Clutter Threshold [%]	20.0000	⚙

- **DXF Import:** Allows to load a DXF file as reference for the shape model. Make sure that the DXF file was created in the unit mm and that it only contains the relevant contour without dimensioning. The DXF import functionality supports line, polyline, point, pointvector, circle and arc entity types. The parameter is only available in case of a linked input calibration in Module Image Locator as the image dimensions must be available in the unit mm. Using a clutter region together with an imported DXF file is not supported.



- **Teach Image Mask:** Click on the settings next to Teach Image Mask to check and edit the teach image. Remove areas where no feature points should be found in order to make the search more robust and faster.





NOTE!

Each shape model contains the Teach Image, the Teach Image Mask and the option to enter offsets for the origin (for x and y coordinates and the z rotation via angle Phi). It allows changing the gripping point for pick and place applications (for example with robots).

Job Tree

- Module Application
 - Smart Camera
 - Module Image Locator
 - Result List
 - Teach Box [px]
 - Shape Models
 - 0
 - Teach Image
 - Teach Image Mask
 - Origin Offset [px]

Add Module

Property	Value
Origin [px]	[200.00, 0.00, 0.00]
X [px]	200.0000
Y [px]	0.0000
Z [px]	0.0000
Phi (Z-Rotation) [deg]	10.0000
Theta (X-Rotation) [deg]	0.0000
Psi (Y-Rotation) [deg]	0.0000

- Edges Image: Displays the edges image if one of the taught shape models contains a linked clutter region.

Job Tree

- Module Application
 - Smart Camera
 - Module Image Calibration
 - Module Image Region
 - Module Image Region#0
 - Module Image Locator
 - Result List
 - 0
 - Quality
 - Coordinate System [px]
 - Coordinate System [mm]
 - Teach Box [px]
 - Shape Models
 - 0
 - Teach Image
 - Teach Image Mask
 - Origin Offset [px]
 - Edges Image

Add Module

Property	Value
Image Type	8_x
Width [px]	2448
Height [px]	2048

7.7.6 Module Image Pattern Match




Use Module Image Pattern Match to detect, to locate and to count objects via shape-based matching. The module uses the shape-based matching algorithm of the HALCON 24.11 library of the company MVTec. Teach one or several shape models. Find objects afterwards independent of the position, the rotation and the scaling level (depending on the parameter settings).





NOTE!

- Sharp images with high contrast are essential as the algorithm analyses contours.
- Avoid ambiguous contours, e.g. round objects with big span angle (defined via parameters Angle Start and Angle End) or contours close together with big scaling range (defined via parameters Scale Min and Scale Max).
- Optimize the performance:
 - » Generally, the algorithm works faster for bigger objects as more pyramid levels are possible. It means that at first the algorithm tries to find objects on images with reduced image resolutions. Then it only investigates the potential results on images with higher resolutions. Consider that at reduced image resolutions “small and thin contours” might disappear.
 - » Increase the Greediness parameter as much as possible.
 - » Increase the parameter “Min Score” as much as possible (especially for big objects).
 - » Reduce the span angle defined by the parameters Angle Start and Angle End as much as possible to avoid checks on unnecessary angle steps.
 - » Reduce the scaling range defined by the parameters Scale Min and Scale Max as much as possible to avoid checks on unnecessary scaling steps.
 - » Reduce the Search Box to the position where the objects are supposed to be.
 - » Check and optimize the contour after teaching via the parameter “Contour DXF”. Remove unnecessary contours.
- For details about the shape-based matching algorithm, check the HALCON solution guide for matching.



Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Result True Count	Returns the number of found objects (maximum value of Result True Count depends on parameter Result Max Count).
Input Image	Link 8 bit single channel image as input image of the module.
Coordinate System	Optionally, link input coordinate system to sort results accordingly and to calculate the position of found objects in reference to the input coordinate system.

Calibration	<p>Optionally link calibration as input to calculate in mm. In case of linked calibration at distorted or undistorted images (not at perspective transformed images), the following additional parameters appear:</p> <ul style="list-style-type: none"> • Z Offset (available if Calibration Mode of input calibration is "Charuco on Device" or "Charuco from File"): Defines the height difference compared to the height defined in Module Image Calibration. Enter positive values, if the height for the module is bigger than for Module Image Calibration. Enter negative values, if the height for the module is smaller than for Module Image Calibration • Unit: Defines if values are in pixel and millimeter or only in pixel. <p>NOTE!</p>  <ul style="list-style-type: none"> • Keep the height difference compared to the calibration height as small as possible for best accuracy. • For details about the calibration, see section "7.7.1 Module Image Calibration".
Read Timeout [μ s]	<p>Defines the maximum time the algorithm searches for objects. If searching is not finished until the timeout, all results of the module are set to error.</p> <p>NOTE!</p>  <p>The process time of the module can take slightly longer than the parameter Read Timeout.</p>
Result Max Count	<p>Defines the size of the Result List (see Sub-Module) and the maximum value for Result True Count. Increase Result Max Count if several objects with a similar score are expected.</p>
Sort Rule	<p>Defines how to sort the results in the Result List (see Sub-Module):</p> <ul style="list-style-type: none"> • Score (ascending/descending) • Center X (ascending/descending) • Center Y (ascending/descending) • Scale (ascending/descending)
Shape Models	<p>Defines the number of different shapes (see Sub-Module Shape Models).</p>
Angle Start [deg]	<p>Defines the first angle in which the model rotates in reference to the orientation of the taught in model (e.g. -20°). Linking a rotated input coordinate system has no influence on the angle definition.</p> <p>NOTE!</p>  <p>The algorithm must check on all angle positions. Keep the span angle as small as possible to reduce the process time. As the angle result of found objects is never 0°, use maximum -5° for the Angle Start value. Positive angles are in clockwise direction.</p>

Angle End [deg]	<p>Defines the last angle in which the model rotates in reference to the orientation of the taught in model (e.g. 20°). Linking a rotated input coordinate system has no influence on the angle definition.</p> <p>NOTE!  The algorithm must check on all angle positions. Keep the span angle as small as possible to reduce the process time. As the angle result of found objects is never 0°, use minimum 5° for the Angle End. Positive angles are in clockwise direction.</p>
Scale Min	<p>Defines the lower boundary of the possible scaling range. The value 1 corresponds to the original size of the model.</p> <p>NOTE!  The algorithm must check on all scaling steps. Keep the scaling range as small as possible to reduce the process time.</p>
Scale Max	<p>Defines the upper boundary of the possible scaling range. The value 1 corresponds to the original size of the model.</p> <p>NOTE!  The algorithm must check on all scaling steps. Keep the scaling range as small as possible to reduce the process time.</p>
Min Score	<p>Defines the minimum required correspondence between model and potential results. Lower the value to find more results (if e.g. the algorithm does not find relevant results). Increase the value in case of finding wrong results.</p> <p>NOTE!  The parameter Min Score has a significant influence on the process time of the module. Increase the Min Score parameter at objects with high score values to reduce the process time.</p>
Max Overlap	<p>Defines the accepted overlapping of results. If two results overlap each other by more than the parameter Max Overlap, the algorithm only returns the result with the higher score. The relevant area for overlapping is the smallest enclosing rectangle of arbitrary orientation.</p> <p>NOTE!  The overlap check can only consider detected objects.</p>
Greediness	<p>Defines how “aggressive” the search heuristics work. It is a trade between thoroughness and speed. Minimum 0 allows reliable search, but has high process times as the algorithm also needs to examine very unlikely candidates. Maximum 1 has small process times, but may miss potential results.</p> <p>NOTE!  Greediness and Min Score influence each other. Generally, higher values for Greediness and sufficiently lower values for Min Score reduce the process time.</p>

The Sub-Module Result List provides the results for all found objects. For each result, the following outputs are calculated:

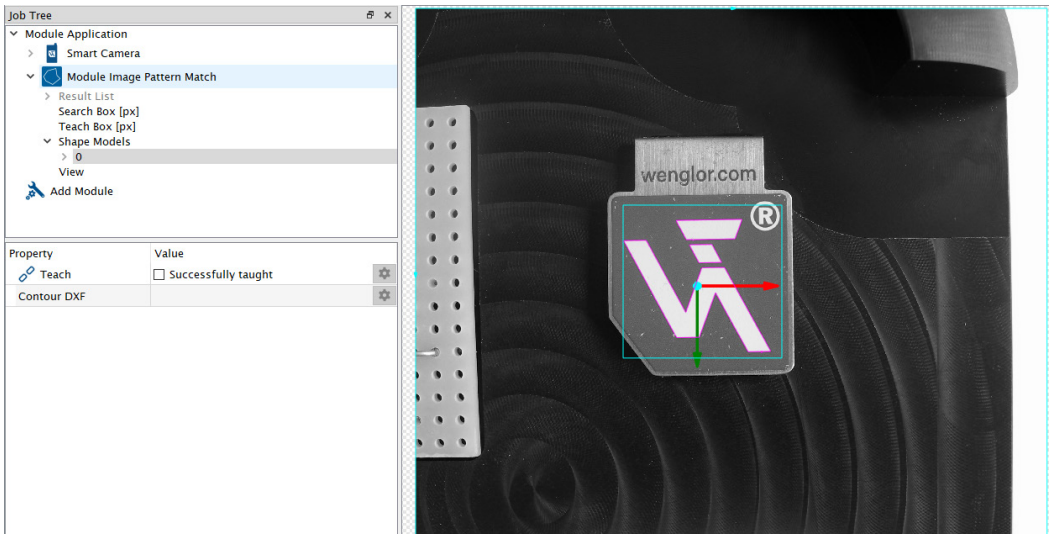
- Shape Model: Returns the number of the shape model that belongs to the result (see Sub-Module Shape Model).
- Angle Rotated [deg]: Returns the angle of the found object in reference to the input coordinate system (only available if input coordinate system is linked).
- Scale: Returns the scale value of the found object.
- Clutter Value [%]: Returns the clutter value of the found object. The result is only available if the found shape was taught with a clutter region.
- Score: Returns the score value of the found object. The higher the value, the better the match.
- Coordinate System: Returns the position of the found object (including x and y coordinates and rotation). It is the center of gravity of the shape model (including the Origin Offset). In case of a linked input coordinate system at Module Image Pattern Match, the origin and the angle (Phi) are calculated in reference to the input coordinate system.

The Sub-Module Search Box defines the area where the algorithm looks for potential objects. The Search Box is always at a fix position (not linkable).

The Sub-Module Teach Box defines the teach area. Move it on the relevant part of the object and teach the shape via the Sub-Module Shape Model.

The Sub-Module Shape Model enables to teach all shape models. The parameter “Shape Models” defines the number of shape models. Selecting the specific shape model, lists the following options:

- Teach: Place the Teach Box on the relevant object and press the teach button. Linking the teach functionality to a job result is supported. Teaching can take some time.



- Clutter Region: Link any region as clutter region (e.g. Region of Module Image Region). Once the parameter "Teach" is applied, the clutter region is taught in together with the shape model. The clutter region defines the area where no noise is expected (for clamping grippers). In case of noise via edges next to the found object, the result is dismissed.
- Clutter Threshold [%]: Defines the clutter threshold value that decides if the algorithm dismisses potential results or not. In order to identify suitable clutter threshold values, set a high value and check the result "Clutter Value [%]" of found objects in the Result List and set then a suitable value for Clutter Threshold. The parameter is only visible if the shape model is taught with a clutter region.



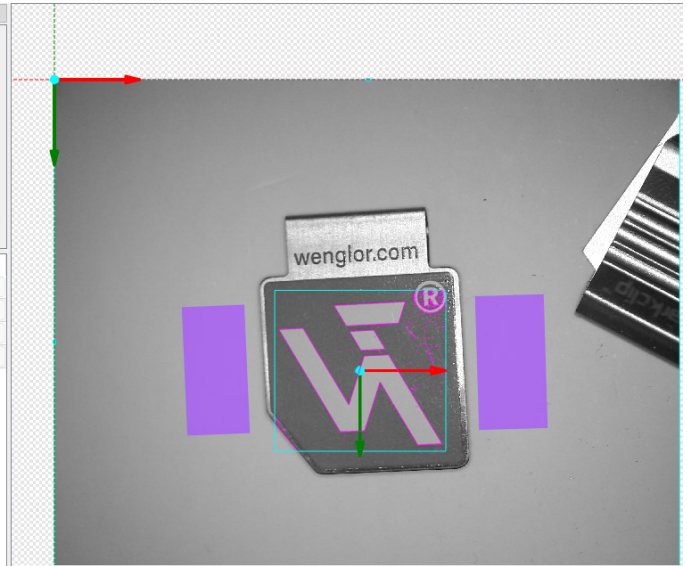
NOTE!

Within one Module Image Pattern Match teach either all shapes without a clutter region or all shapes with a clutter region. Mixed usage is not supported. If required, use separate modules for the different shapes.

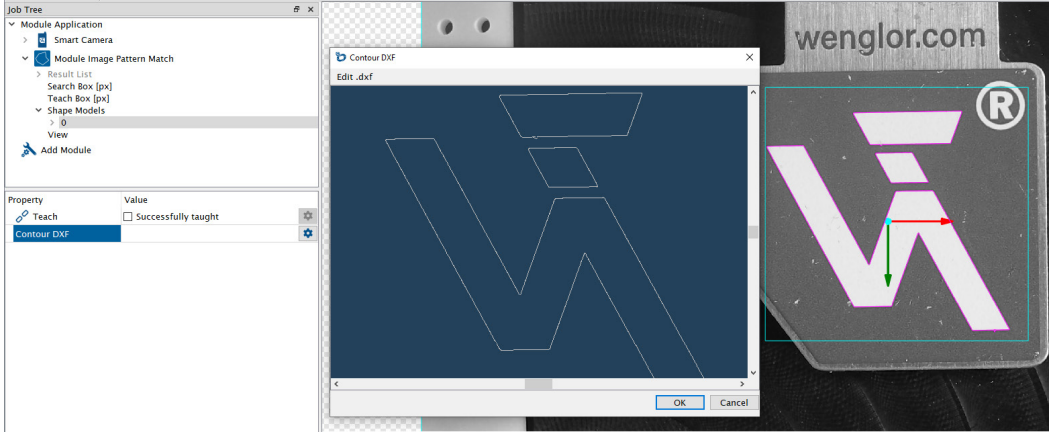
Job Tree

- Module Application
 - Smart Camera
 - Module Image Calibration
 - Module Image Region
 - Module Image Pattern Match
 - Result List
 - Search Box [px]
 - Teach Box [px]
 - Shape Models
 - 0
 - View

Property	Value
Teach	<input checked="" type="checkbox"/> Successfully taught
Clutter Region	Region
Contour DXF	
Clutter Threshold [%]	10.0000



- **Contour DXF:** Click on the settings icon next to Contour DXF to check and edit the contour. Remove unnecessary contours in order to make the search more robust and faster. Clicking on “Edit.dxf” turns the mouse into a red dot. Delete individual contours via clicking on the left mouse button and moving the mouse on the relevant contours. Zoom in or out via pressing the button Ctrl and turning the mouse wheel.



NOTE!

Each shape model contains the option to enter offsets for the origin (for x and y). It allows changing the gripping point for pick and place applications (for example with robots).



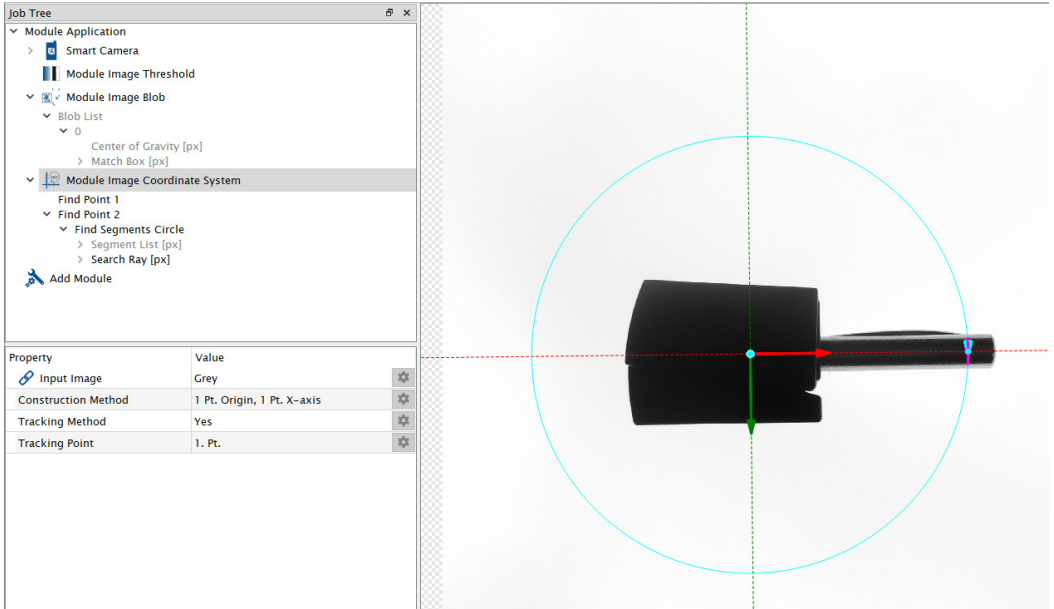
The Sub-Module View allows to activate or to deactivate certain UI elements for found objects (contour, coordinate system, extension lines of coordinate system).

7.7.7 Module Image Coordinate System

Use Module Image Coordinate System to track an object by creating an individual coordinate system. Further modules (e.g. Module Image Measure or Module Image Region) can use the output coordinate system as input to track e.g. regions or search geometries.

Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Input Image	Link 8 bit single channel image as input image of the module.
Construction Method	Defines how to construct the coordinate system: <ul style="list-style-type: none"> • 1 Pt. Origin: One point defines the origin of the translatory coordinate system. • 1 Pt. X-axis, 1 Pt. Y-axis: One point defines the x-axis and one point the y-axis of the translatory coordinate system. • 1 Pt. Origin, 1 Pt. X-axis: One point defines the origin and one point the x-axis of the rotary coordinate system. • 1 Pt. Origin, 1 Pt. Y-axis: One point defines the origin and one point the y-axis of the rotary coordinate system. • 2 Pt. X-axis, 1 Pt. Y-axis: Two points define the x-axis and one point defines the y axis of the rotary coordinate system. • 1 Pt. Origin, Angle: One point (origin) and one angle define the rotary coordinate system.
Tracking Method	Defines the tracking method (only available if at least two points create the coordinate system): <ul style="list-style-type: none"> • No: No tracking of points. • Yes: Track the points horizontally and vertically by one of the points. • Horizontally: Track points only horizontally by one of the points. • Vertically: Track points only vertically by one of the points. <p>If tracking method is active, the parameter “Tracking Point” appears. It defines the point used for tracking of the other points.</p> <p>NOTE! The template “Create coordinate system” contains an example of tracking. The coordinate system uses tracking method “1 Pt. Origin, 1 Pt. X-axis”. The origin point is linked to the center of gravity of a blob. The point on the x-axis is the center of the first arc segment. Via tracking by the first point, the search geometry for Find Segments on Circle moves together with the center of gravity of the blob.</p>





The Sub-Module Coordinate System provides the output coordinate system that other modules can use as input.

The Sub-Modules Find Point (1, 2 or 3 Points depending on Construction Method) contain the properties for each point:

- Found Point: Returns the coordinates of the found point.
- Input Point: Enter fix values for the input point or link the input point with the found point of another module (job result). Only available for Find Method "Point (fix or linked)".
- Find Method: Defines the find method.
 - » Point (fix or linked): Enter a fix point or link it to the found point of another module
 - » Edge on Line: Use an edge on a line as point.
 - » Edge on Arc: Use an edge on an arc as point.
 - » Segment on Line: Use any point of the first line segment on a search line as point.
 - » Segment on Arc: Use any point of the first arc segment on a search arc as point.
 - » Segment on Circle: Use any point of the first arc segment on a search circle as point.
 - » Find Line: Use any point on a line as point.
 - » Find Arc: Use any point on an arc as point.

Edge on Line and Edge on Arc

- Edge Point: Returns the coordinates of the edge point.
- Edge Polarity: Defines the polarity of the edge.
 - » Either: Finds edges at transitions from bright to dark or from dark to bright along the search ray.
 - » Bright to Dark: Finds edges only at transitions from bright to dark along the search ray.
 - » Dark to Bright: Finds edges only at transitions from dark to bright along the search ray.
- Find by: Define the relevant edge result.
 - » Best Score: Uses the result with the highest score as edge point on the search ray.
 - » First Score: Uses the first result as edge point on the search ray.
 - » Last Score: Uses the last result as edge point on the search ray.
- Edge Width: Defines the edge width. The higher the value, the bigger the smoothing effect on the gray-values along the search ray.
- Threshold Gradient Pos [GrM]: Defines the minimum edge sensitivity for edge points from dark to bright along the search ray.
- Threshold Gradient Neg [GrM]: Defines the minimum edge sensitivity for edge points from bright to dark along the search ray.
- Orientation: Defines the orientation of the search ray (default or swap).

Segment on Line, Segment on Arc and Segment on Circle

- For details about properties of “Find Segments Line”, “Find Segments Arc” or “Find Segments Circle” see section [“7.9.5 Module Image Measure”](#)
- For details about properties of “Point on Geometry” → see section [“7.9.5 Module Image Measure”](#)

Find Line and Find Arc

- For details about properties of “Find Geo Line” or “Find Geo Arc” → see section [“7.9.5 Module Image Measure”](#)
- For details about properties of “Point on Geometry” → see section [“7.9.5 Module Image Measure”](#)

Angle

- Phi (Z-Rotation): Defines the angle of the coordinate system.

7.8 Profile-Based Preprocessing Modules

7.8.1 Module Profile Region

Use Module Profile Region to select only a part of the profile by defining a Region of Interest. Other modules can use it as input pointcloud to run algorithms only on a part of the pointcloud. Furthermore, it is possible to calculate an area below, above or enclosed by the profile e.g. to check the cross-sectional area and the centroid at gluing applications.

Process Time [μ s]	Process time to run the module in μ s
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Points inside Region	Returns the number of measuring points within the region of interest.
Points outside Region	Returns the number of measuring points outside of the region of interest.
Input Pointcloud	Link any pointcloud as input pointcloud of the module.
Coordinate System	Optionally, link coordinate system to track the Region of Interest. The Region of Interest moves then together with the position of the coordinate system.
Simplification Tolerance	Defines how precise the overall geometry is (based on Ramer-Douglas-Peucker algorithm; default: 0.2). The smaller the value, the more precise the overall geometry and the bigger the process time (best visible at circles).

Area Calculation

If activated, the algorithm connects all measuring points of the profile to a polygon and intersects it with the defined region.

NOTE!



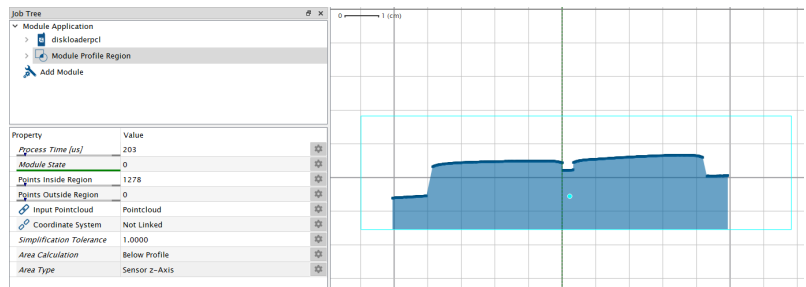
Make sure to use only sorted profiles (if needed use Module Profile Sorting in case of a united profile created by the software VisionApp 360) with the height of one and activate only one signal. Check the settings of the input device, e.g. device wecat3d (for details, see operating instructions of 2D/3D Profile Sensors).

The following options are available:

- Off: No area calculation (default).
- Above the profile: Calculates the area above the profile within the region of interest.
- Below the profile: Calculates the area below the profile within the region of interest.
- Enclosed by profile: Calculates the area within the profile. The algorithm connects the last measuring point with the first measuring point.

If Area Calculation is set to "Above Profile" or "Below Profile", the additional parameter "Area Type" with the following options appears:

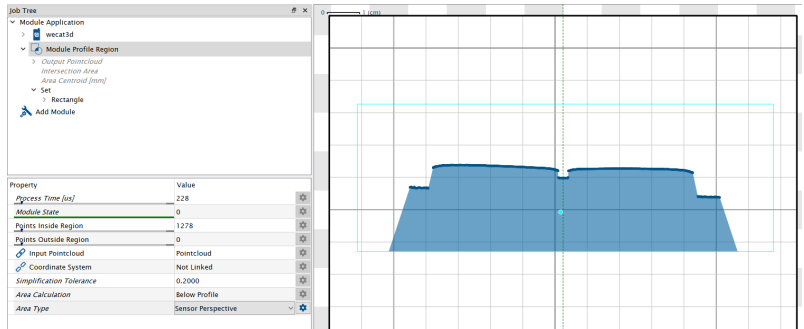
- Sensor z-axis: Connects the first and last point parallel to the z-axis of the 2D/3D Profile Sensor.



The screenshot displays the software's configuration interface. On the left, the 'Job Tree' shows a hierarchy with 'Module Profile Region' selected. Below it, the 'Property' panel lists various settings, including 'Area Calculation' set to 'Below Profile' and 'Area Type' set to 'Sensor z-Axis'. The main workspace on the right shows a 2D profile with a blue shaded area below it, enclosed by a cyan rectangle, representing the calculated area.

Area Calculation

- **Sensor Perspective:** Connects the first and last point with the sensor origin (sensor perspective).



Profile Length Calculation

If activated, the algorithm connects all measuring points of the profile to a polygon and calculates the profile length.

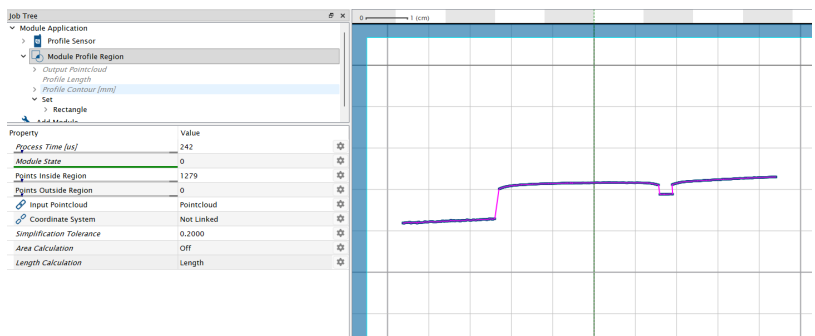


NOTE!

Make sure to use only sorted profiles (if needed use Module Profile Sorting in case of a united profile created by the software VisionApp 360) with the height of one and activate only one signal. Check the settings of the input device, e.g. device wecat3d (for details, see operating instructions of 2D/3D Profile Sensors).





The following options are available:

- **Off:** No length calculation (default).
- **Length:** Calculates the profile length starting at the first measuring point and ending at the last measuring point.
- **Perimeter:** Calculates the profile length starting at the first measuring point, connecting till the last measuring point and connecting back to the first measuring point. Use this option in case of 360° profiles created by the software VisionApp 360.



Adding new shapes is possible via the Module Toolbar.

1. Select the mathematical operation






	Add	Add new shape to existing shapes.
	Subtract	Subtract new shape from existing shapes.
	Subtract symmetrically	Add new shape to existing shapes and subtract common area of the new shape and the existing shapes.
	Intersect	Select the common area of the new shape and the existing shapes.



NOTE!

The order of shapes is fix and defined by the time when the shapes are created. As a result, the overall shape of all previously existing shapes is used for the offsetting of shapes.

2. Select the new shape

 	Rectangle by two or three points	Create a rectangle with two or three points.
 	Circle by two or three points	Create a circle with two or three points.
	Polygon	Create a polygon with flexible number of points (minimum of three points). Each click on the left mouse button defines a corner of the polygon. Finalize the polygon with a double click on the left mouse button at the last corner position. Delete individual points by pressing and holding the Ctrl+Shift keys and clicking the point with the left mouse button. Add new points to the polygon by pressing and holding the Alt+Shift keys and clicking the left mouse button at the line connection between the two relevant points.

3. Draw the new shape in the image.

The Sub-Modules "Output Pointcloud" contains the output pointcloud. Furthermore, it is possible to select and edit single shapes at the Sub-Module "Set". If area calculation is active, the sub-modules "Intersection Area" and "Area Centroid" appear additionally providing the intersection area in mm² and the centroid of the area.

7.8.2 Module Profile Filter

Use Module Profile Filter e.g. to smooth the pointcloud or to filter out outliers.


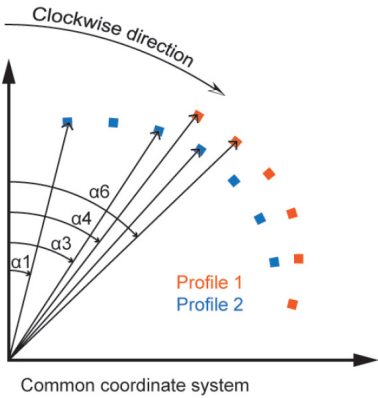
Process Time [μ s]	Process time to run the module in μ s
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section "5.6.4 Module States").
Input Pointcloud	Link any pointcloud as input pointcloud of the module.

Filter Type	<p>Defines the filter type that is applied on the pointcloud:</p> <ul style="list-style-type: none"> • Off: Output pointcloud is equal to input pointcloud (no filtering). • Mean: Applies arithmetic mean filter on all measuring points of the input pointcloud (new value is mean value of the neighbors). Further parameters appear: <ul style="list-style-type: none"> » Filter Mode: Applies the filter on the unsorted (unedited) input pointcloud (fast) or on the input pointcloud that is sorted by nearest neighbors (slow). » Neighbors: Defines the number of neighboring points used for the filter. » Coord Filter Type: Defines if filter is applied only on z coordinate or on all coordinates (x, y and z). • Median: Applies median filter on all measuring points of the input pointcloud (new value is the median of the neighbors). Further parameters appear: <ul style="list-style-type: none"> » Filter Mode: Applies the filter on the unsorted (unedited) input pointcloud (fast) or on the input pointcloud that is sorted by nearest neighbors (slow). » Neighbors: Defines the number of neighboring points used for the filter. » Coord Filter Type: Defines if filter is applied only on z coordinate or on all coordinates (x, y and z). • Intensity: Filters out measuring points with intensity values lower than "Intensity Low" or higher than "Intensity High". Requires a pointcloud with intensity values (Check the device settings of the input device, e.g. device wecat3d. For details, see operating instructions of 2D/3D Profile Sensors). • Remove Outliers: Filters out outliers by calculating the nearest neighbors for each measuring point. If the arithmetic mean of the measuring point to all of its neighbors is bigger than the parameter "Outlier Threshold", the point is removed at the output pointcloud. • Segmentation: Filters out outliers and noise in the pointcloud by calculating groups. The parameter "Gap Closure" defines the maximum distance of measuring points considered as one group. Groups with less points than "Cluster Size Min" are filtered out. Module Profile Seam Tracking also uses the Segmentation filter (see operating instructions for Optical Seam Tracking Solutions). • Downsampling: Reduces the density of the pointcloud by calculating voxels (squares) defined by the parameter "Voxel Size [mm]". The algorithm calculates the arithmetic mean of all measuring points within each voxel. The output pointcloud contains all arithmetic mean points. • Region: Applies region filter on the pointcloud to select only measuring points with certain x, y or z values. Adjust Min and Max values for x, y and z manually or link them with any job results. • Concave Hull: Applies a concave hull around the profile for volume or cross-sectional area calculations (only recommended for 360° profiles created by the software VisionApp 360). Increasing the parameter "Alpha" avoids double contours and sorts the profile, but it also reduces significantly the number of points.
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The Sub-Module Output Pointcloud provides the filtered pointcloud for further modules.

7.8.3 Module Profile Sorting

Use Module Profile Sorting in order to sort the united profile of several 2D/3D Profile Sensors created by the software VisionApp 360. Make sure to use Module Profile Region to cut the relevant part of the profile and Module Profile Filter to remove outliers before using Module Profile Sorting.

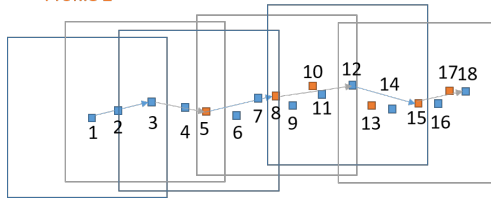
Process Time [μ s]	Process time to run the module in μ s
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section "5.6.4 Module States").
Input Pointcloud	Link any pointcloud as input pointcloud of the module. <p>NOTE!</p>  Make sure to use only profiles with the height of one. Check the settings of the input device. Make sure that the input pointcloud has no outliers (if needed use Module Profile Region and Module Profile Filter before).
Sorting Mode	Defines the sorting mode: <ul style="list-style-type: none"> • Angle Sorting: Works for round and closed 360° contours that have a convex shape. Make sure to remove outliers before sorting. The algorithm finds the center of gravity of the combined profile and sorts the profile in clockwise direction .  <p>Common coordinate system</p>

Sorting Mode

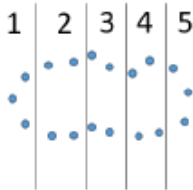
- **Square Sorting:** Works for profiles with big width and without gaps or outliers (not for 360° profile contours created by the software VisionApp 360). Furthermore, it is required that the algorithm can determine the orientation of the profile (otherwise sorting fails). The algorithm creates squares defined by the parameter “Size of Search Rectangle [mm]”. Make sure to define a suitable size (The size should be minimum ten times bigger than the sensor resolution.). The algorithm creates the center of the first square at the measurement point with the lowest x value and calculates the orientation to the furthest point within the square (arrow). It sorts the measurement points within the square according to the orientation of the arrow. The furthest point of the square defines the center point of the next square. The algorithm repeats the square calculations until completing the sorting.

Profile 1

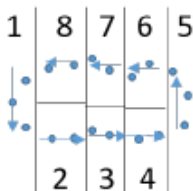
Profile 2




- **Segmented Sorting:** Works for round and closed 360° contours by creating five segments with uniform width (x value). Remove outliers before applying the sorting.



The segments two to four are split into upper and lower segments by calculating the center of the z values for each segment. The segments one and five remain undivided. Consequently, the algorithm creates eight new segments that are sorted according to the arrows (e.g. segment two is sorted from left to right).








Sorting Mode	<p>NOTE!</p> <p> For segmented sorting the width of the pointcloud must be at least twice bigger than the height. Otherwise, the module internally uses the angle sorting algorithm.</p>
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The Sub-Module Output Pointcloud provides the sorted pointcloud for further modules.

7.8.4 Module Profile Locator

Use Module Profile Locator to detect, locate and count objects (characteristic parts of the profile) by feature points. Teach one or several shape models or load DXF files. At teaching, the algorithm finds feature points automatically at characteristic points of the profile. Find objects afterwards independent of the position, the rotation and the scaling level (depending on the set parameters). The module converts the pointcloud into an image for the localization. It uses the same algorithm like the image based locator module (see section “7.7.5 Module Image Locator”).

Process Time [μ s]	Process time to run the module in μ s
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Result True Count	Returns the number of found objects (independent of parameter Result Max Count).
Input Pointcloud	Link any pointcloud as input pointcloud of the module. <p>NOTE!</p> <p> Make sure to use only profiles with the height of one. Check the settings of the input device, e.g. device wecat3d (for details, see operating instructions of 2D/3D Profile Sensors).</p>
Coordinate System	Optionally, link input coordinate system to sort results accordingly and to calculate the position of found objects in reference to the input coordinate system.
Result Max Count	Defines the size of the Result List (see Sub-Module).
Sort Rule	Defines how to sort the results in the Result List (See Sub-Module): <ul style="list-style-type: none"> • Score (ascending/descending) • Center X (ascending/descending) • Center Y (ascending/descending) • Scale (ascending/descending) • Distance to Origin (ascending/descending)
Shape Models	Defines the number of different shapes (see Sub-Module Shape Models).
Angle Start [deg]	Defines the first angle in which the model rotates in reference to the orientation of the taught in model (e.g. -20°). Linking a rotated input coordinate system has no influence on the angle definition.
Angle End [deg]	Defines the last angle in which the model rotates in reference to the orientation of the taught in model (e.g. 20°). Linking a rotated input coordinate system has no influence on the angle definition.

Angle Step [deg]	<p>Defines the individual increments within the selected angle range.</p> <p>NOTE!</p> <p> Angle Start, End and Step define the number of angle steps that the algorithm must check. Keep the number of angle steps as small as possible to reduce the process time.</p>
Scale Min	<p>Defines the lower boundary of the possible scaling range (e.g. 0.9). The value 1 corresponds to the original size of the model.</p>
Scale Max	<p>Defines the upper boundary of the possible scaling range (e.g. 1.1). The value 1 corresponds to the original size of the model.</p>
Scale Step	<p>Defines the individual increments within the selected scaling range.</p> <p>NOTE!</p> <p> Scale Min, Max and Step define the number of scaling steps that the algorithm must check. Keep the number of scaling steps as small as possible to reduce the process time.</p>
Min Score	<p>Defines the minimum required correspondence between model and potential results. Lower the value to find more results. Increase the value in case of finding wrong results.</p>
Max Overlap	<p>Defines the accepted overlapping of results. The relevant area for overlapping is the bounding box of the results (enclosing rectangle without rotation). The parameter Max Overlap refers to the intersection over union (area of overlap divided by area of union).</p> <div data-bbox="277 839 339 975" style="text-align: center;">  </div> <p>NOTE!</p> <p> The overlap check can only consider detected objects. In case of overlapping results, the result with the lower score is dismissed and the one with the higher score remains.</p>

Auto Accuracy	<p>By default, the module calculates the accuracy automatically when teaching models. If deactivating “Auto Accuracy”, the additional parameter “Accuracy [1 (high) – 6 (low)]” appears. The smaller the value for the parameter, the higher the accuracy (visible via higher feature points density), but the bigger the process time.</p> <p>NOTE!</p> <ul style="list-style-type: none"> • Small objects require smaller values for the accuracy, whereas bigger objects can also work with bigger values. At big field of views with 360° profiles, it is recommended to deactivate Auto Accuracy, to set Accuracy to a low value (e.g. 1), to set Min Score to a low value (e.g. 0.1) and to reduce Image Scaling (e.g. to 10). • The module converts the pointcloud into an image for the localization (see parameter “Image Scaling”). • The accuracy is reduced by searching on an image with a lower resolution resulting in significantly faster process times. Increase the parameter in order to reduce the process time especially for big objects. • For the parameter “Accuracy [1 (high) – 6 (low)] values of 1 and 2 use the full image resolution, values of 3 and 4 use half of the image resolution and values of 5 and 6 use a quarter of the image resolution.
Image Scaling	<p>Defines the scaling level for converting profiles to images. Scaling is applied to the teach images (see Sub-Module “Teach Image”) and to the current profile. The higher the value, the larger the image for the localization (resulting in higher process times) – allowing also to find smaller shape models.</p>
Kernel Size	<p>Defines the kernel size of the filter applied when converting profiles to images. The higher the value, the bigger the filtering. In general, high Image Scaling values require also high values of Kernel Size. The kernel size adjusts the width of the black tube at the Teach Image (see Sub-Module “Teach Image”).</p>

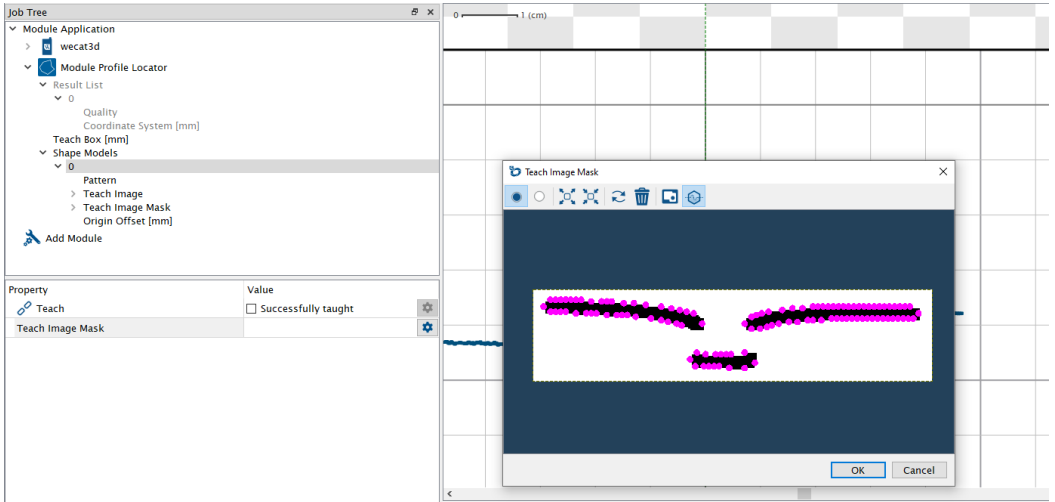
The Sub-Module Result List provides the results for all found objects. For each result, the following outputs are calculated:

- Shape Model: Returns the number of the shape model that belongs to the result (see Sub-Module Shape Model).
- Angle Rotated [deg]: Returns the angle of the found object in reference to the input coordinate system (only available if input coordinate system is linked).
- Scale: Returns the scale value of the found object.
- Distance to Origin: Returns the direct distance to the coordinate system.
- Score: Returns the score value of the found object. The higher the value, the better the match. Increase the parameter “Min Score” to avoid finding wrong results.
- Coordinate System: Returns the position of the found object (including the x and y coordinates and the rotation). It is the center of gravity of the shape model (including the Origin Offset). If needed, link the coordinate system as input in other modules (e.g. in Module Image Measure). In case of a linked input coordinate system at Module Profile Locator, the origin and the angle (Psi) are calculated in reference to the input coordinate system.

The Sub-Module Teach Box defines the teach area. Move it on the relevant part of the object and teach the shape via the Sub-Module Shape Model.

The Sub-Module Shape Model enables to teach all shape models. The parameter "Shape Models" defines the number of shape models. Selecting the specific shape model, lists the following options:

- Teach: Place the Teach Box on the relevant object and press the teach button. Linking the teach functionality to a job result is supported.
- Teach Image Mask: Click on the settings next to Teach Image Mask to check and edit the teach image. Remove areas where no feature points should be found in order to make the search more robust and faster.



- DXF Import: Allows to load a DXF file as reference for the shape model. Make sure that the DXF file was created in the unit mm and that it only contains the relevant contour without dimensioning. The DXF import functionality supports line, polyline, point, pointvector, circle and arc entity types.



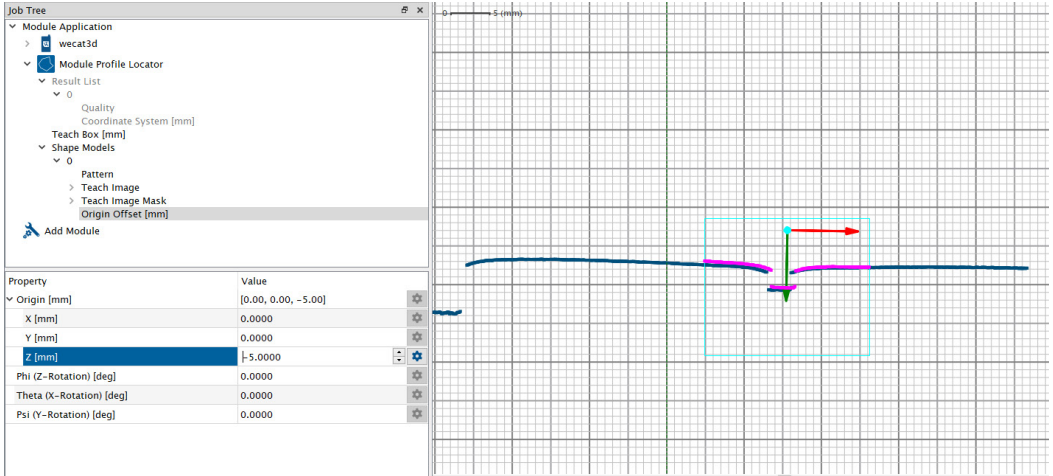
NOTE!

The last action (loading dxf file or teaching) overwrites previously created shape models.



NOTE!

Each shape model contains the Pattern, the Teach Image, the Teach Image Mask and the option to enter offsets for the origin (for x and z coordinates and the y rotation via angle Psi). It allows changing the gripping point for pick and place applications .



7.8.5 Module Profile Coordinate System

Use Module Profile Coordinate System to track an object by creating an individual coordinate system. Further modules (e.g. Module Profile Measure or Module Profile Region) can use the output coordinate system as input to track e.g. regions or search geometries.

Process Time [μ s]	Process time to run the module in μ s
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Input Pointcloud	Link any pointcloud as input pointcloud of the module.
Construction Method	Defines how to construct the coordinate system: <ul style="list-style-type: none"> • 1 Pt. Origin: One point defines the origin of the translatory coordinate system. • 1 Pt. X-axis, 1 Pt. Z-axis: One point defines the x-axis and one point the z-axis of the translatory coordinate system. • 1 Pt. Origin, 1 Pt. X-axis: One point defines the origin and one point the x-axis of the rotary coordinate system. • 1 Pt. Origin, 1 Pt. Z-axis: One point defines the origin and one point the z-axis of the rotary coordinate system. • 2 Pt. X-axis, 1 Pt. Z-axis: Two points define the x-axis and one point defines the z-axis of the rotary coordinate system. • 1 Pt. Origin, Angle: One point (origin) and one angle define the rotary coordinate system.

Tracking Method	<p>Defines the tracking method (only available if at least two points create the coordinate system):</p> <ul style="list-style-type: none"> • No: No tracking of points. • Yes: Track the points horizontally and vertically by one of the points. • Horizontally: Track points only horizontally by one of the points. • Vertically: Track points only vertically by one of the points. <p>If tracking method is active, the parameter "Tracking Point" appears. It defines the point used for tracking of the other points.</p>
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The Sub-Module Coordinate System provides the output coordinate system that other modules can use as input.

The Sub-Modules Find Point (1, 2 or 3 Points depending on Construction Method) contain the properties for each point:

- Found Point: Returns the coordinates of the found point.
- Input Point: Enter fix values for the input point or link the input point with the found point of another module (job result). Only available for Find Method "Point (fix or linked)".
- Find Method: Defines the find method.
 - » Point (fix or linked): Enter a fix point or link it to the found point of another module.
 - » Point of Line: Use a point of a line.
 - » Point of Arc: Use a point of an arc.
 - » Point of Circle: Use a point of a circle.



NOTE!

For details about the parameters of Find Line, Arc and Circle and Point on Geometry (Property of Geometry), check section "[7.10.1 Module Profile Measure](#)".

Angle

- Psi (Y-Rotation): Defines the angle of the coordinate system.

7.9 Image-Based Processing Modules



7.9.1 Module Image Threshold

Use Module Image Threshold to transform a single channel 8-bit image (e.g. gray image) into a binary image (black and white image). Pixels with gray values within the thresholds get white (gray value 255) and all other pixels get black (gray value 0). By counting the white pixels, a simple presence check is possible.

NOTE!



- Default values and parameter names assume that the object is brighter than the background. The result of the module is supposed to show the object in white color on a black background.
- Use the tools “Profile” and “Histogram” at the menu bar (→ View) to investigate the gray values within the image.

Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Input Image	Link 8 bit single channel image as input image of the module.
Input Region	Optionally, link input region to apply the threshold only on a specific region. All pixels outside of the region are black in the output image. In case of no linked input region, the algorithm uses the complete image. NOTE!  Linking an input region allows to search only at relevant positions. In general, there is no performance boost by linking an input region.
Count White Pixel	Activate or deactivate counting of white pixels (by default, activated). NOTE!  In some modes, deactivating the option reduces the process time significantly. In the modes “Static - Two Level”, “Adaptive - Reference Boxes” and “Adaptive - Histogram” deactivating the option has no significant performance advantage. If activated, the following parameters appear: <ul style="list-style-type: none">• Pixel Count: Returns the number of detected white pixels in the output image.• Teach: Adjusts the minimum and maximum values of the result “Pixel Count” so that the current number of detected pixels is in the middle of the two values. The window width between minimum and maximum remains untouched. Teaching is possible once manually. Linking the value to a job result, teaches every time the linked value is set to TRUE.

The following threshold modes are available:

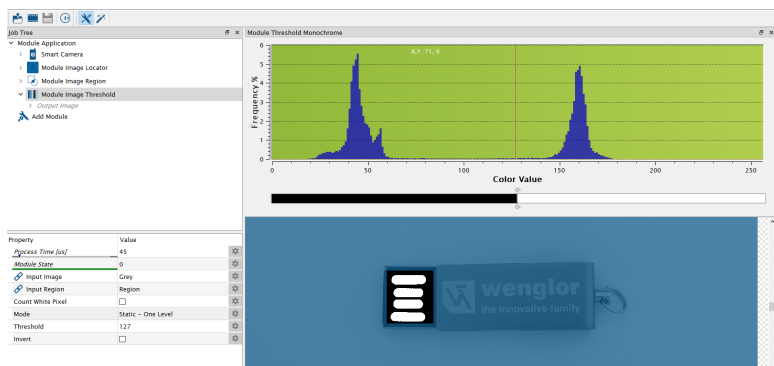
- Static - One Level: Pixels with gray values equal or lower than parameter “Threshold” get black and all other pixels get white. Option to invert the colors.
- Static - Two Levels: If parameter “Threshold Low” is smaller than parameter “Threshold High”, pixels with gray values between the two thresholds get white. All other pixels get black. If parameter “Threshold Low” is bigger than parameter “Threshold High”, pixels with gray values between the two thresholds get black.

NOTE!

- Use the magic wand tool in the Module Toolbar to find automatically suitable threshold values for both static modes. The algorithm adds or subtracts 20 gray value steps to the selected pixel in the image. Activate the tool in the module toolbar, click on one of the pixels belonging to the object within the image and the algorithm calculates suitable threshold values.



- Use the histogram in the Module Toolbar to visualize the histogram for the relevant region and to adjust the threshold parameters in a graphical way.



- Adaptive - Reference Boxes: The algorithm calculates the threshold values dynamically for each image from two reference areas (background and foreground). The mean gray value of the pixels in the background gets Threshold High Computed - the mean gray value of the pixels in the foreground gets Threshold Low Computed. Applying offsets for foreground and background is possible.
- Adaptive - Histogram: The algorithm calculates the threshold values dynamically for each image using the quantiles from the histogram. Threshold Low Computed is the gray value at which the amount of lower gray values (in percent) reaches the value of Quantile 1. Threshold High Computed is the gray value at which the amount of upper gray values (in percent) reaches the value of Quantile 2. Applying offsets for foreground and background is possible.



NOTE!

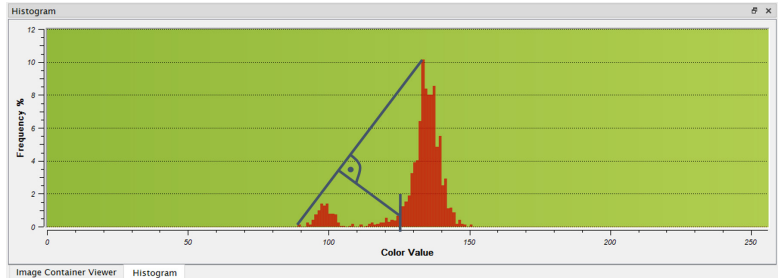
Use the histogram widget in the Module Toolbar to find proper values for the quantities.

Property	Value
Process Time (s)	748
Module State	0
Threshold Low Computed	122
Threshold High Computed	181
Input Image	Grey
Input Region	Region
Count White Pixel	0
Mode	Adaptive - Histogram
Offset Background	0
Offset Foreground	0
Quantile 1	54
Quantile 2	0

- Adaptive - Otsu: The algorithm calculates the threshold dynamically for each image assuming two peaks in the histogram. Threshold Computed is set in the middle of both peaks. Option to invert white and black color for pixels.

Property	Value
Process Time (s)	1937
Module State	0
Threshold Computed	101
Input Image	Grey
Input Region	Region
Count White Pixel	0
Mode	Adaptive - Otsu
Invert	<input type="checkbox"/>

- Adaptive - Triangle: The algorithm calculates the threshold dynamically for each image analyzing the histogram and determining the threshold by constructing a triangle. One line is from the histogram peak to the farthest end of the histogram. Threshold Calculated is the point of maximum distance between the line and the histogram. Option to invert white and black colors for pixels.



- Adaptive - Mean: The algorithm calculates the thresholds dynamically for each image and for each pixel. The threshold at a pixel is the mean of the neighborhood defined by the parameter Box Size. Adjust the threshold by the fix parameter Offset. Option to invert the colors. Especially helpful at changing light conditions within one image.
- Adaptive - Gaussian: The algorithm calculates the thresholds dynamically for each image and for each pixel. The threshold at a pixel is the weighted sum (cross-correlation with a Gaussian window) of the neighborhood defined by the parameter Box Size. Adjust the threshold by the fix parameter Offset. Option to invert the colors. Especially helpful at changing light conditions within one image.

The Sub-Module Output Image provides the binary image for further modules (e.g. for Module Image Blob).


7.9.2 Module Image Threshold HSV

Use Module Image Threshold HSV to transform a three-channel HSV image (color image) into a binary image (black and white image). If the pixel values for all activated channels are within the thresholds, the pixel gets white (gray value 255). All other pixels get black (gray value 0). By counting the white pixels, a simple presence and color check is possible.



NOTE!

HSV images consist of the three channels Hue, Saturation and Value. Activate or deactivate the single channels and set suitable threshold values for the channels.

Process Time [us]	Process time to run the module in μ s.
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Input Image	Link three-channel HSV image as input image of the module.
Input Region	Optionally, link input region to apply the threshold only on a specific region. All pixels outside of the region are black in the output image. In case of no linked input region, the algorithm uses the complete image. <p>NOTE!  Linking an input region allows to search only at relevant positions. In general, there is no performance boost by linking an input region.</p>
Count White Pixel	Activate or deactivate counting of white pixels (by default, activated). If activated, the following parameters appear: <ul style="list-style-type: none"> • Pixel Count: Returns the number of detected white pixels in the output image. • Teach: Adjusts the minimum and maximum values of the result “Pixel Count” so that the current number of detected pixels is in the middle of the two values. The window width between minimum and maximum remains untouched. Teaching is possible once manually. Linking the value to a job result, teaches every time the linked value is set to TRUE.

The Sub-Module Output Image provides the binary image for further modules (e.g. for Module Image Blob). The Sub-Modules Hue, Saturation and Value contain the following parameters:

- Active: Option to activate or deactivate the specific channel. If deactivated, the thresholds of the channel are not used.
- Threshold Low: Defines the lower threshold of the specific channel.
- Threshold High: Defines the upper threshold of the specific channel.

NOTE!



- Use the Magic Wand tool in the Module Toolbar to find automatically suitable thresholds for all channels. Activate the tool in the module toolbar, click on one of the pixels belonging to the object within the image and the algorithm calculates suitable threshold values.

To fine-tune, open the settings in the Module Toolbar and adjust the thresholds in a graphical way.

The screenshot displays the uniVision software interface. On the left, the Job Tree shows the following structure:

- Module Application
 - Smart Camera
 - Module Image Locator
 - Module Image Region
 - Module Image Threshold HSV
 - Output Image
 - Hue
 - Saturation
 - Value
 - Add Module

Below the Job Tree is a table of properties:

Property	Value
Active	<input checked="" type="checkbox"/>
Threshold Low	133
Threshold High	173

The main image area shows a white object with a black mask overlaid on it. Below the image is the 'Module Threshold HSV' control panel, which includes:

- A Hue wheel with a value of 173.
- A Saturation slider with a value of 180.
- A Value slider with a value of 50.
- A graphical representation of the HSV color space with a white region highlighted.

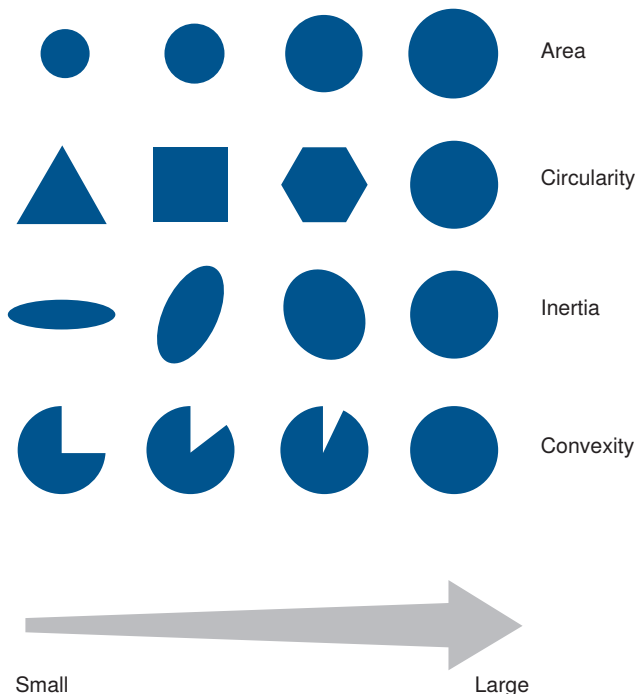
7.9.3 Module Image Blob

Use Module Image Blob to detect, to count and to sort objects. Associated white pixels in a binary image with certain criteria (e.g. area or convexity) belong to one object (blob).





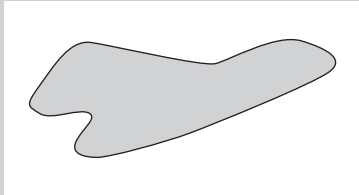
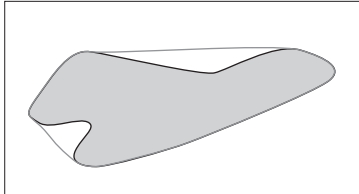
NOTE!


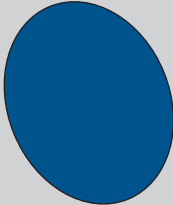

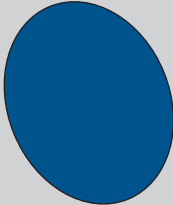

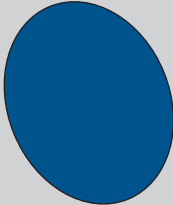
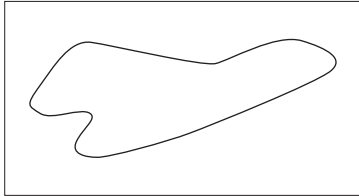
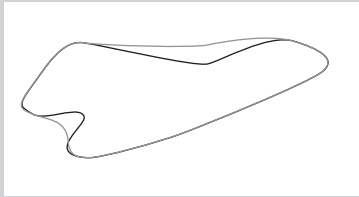
The following graphic shows various criteria from small to large .

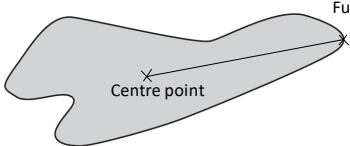
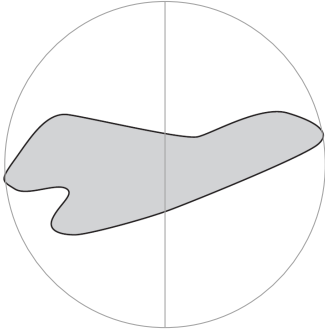


Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Blob True Count	Returns the number of found blobs (independent of parameter Blob Max Count).
Input Image	Link binary image (e.g. output image of Module Image Threshold or Module Image Threshold HSV) as input image of the module.
Input Region	Optionally, link input region to apply the blob search only on a specific region and if needed to remove blobs that are touching the borders of the region (see parameter “Remove Blobs Touching Borders”). In case of no linked input region, the algorithm uses the complete image.

Input Coordinate System	Optionally, link coordinate system as input in order to sort blobs and in order to calculate the position and orientation of found blobs in relation to the input coordinate system.
Calibration	<p>Optionally link calibration as input to calculate in mm. In case of linked calibration at distorted or undistorted images (not at perspective transformed images), the following additional parameters appear:</p> <ul style="list-style-type: none"> • Z Offset (available if Calibration Mode of input calibration is "Charuco on Device" or "Charuco from File"): Defines the height difference compared to the height defined in Module Image Calibration. Enter positive values, if the height for the module is bigger than for Module Image Calibration. Enter negative values, if the height for the module is smaller than for Module Image Calibration • Unit: Defines if values are in pixel and millimeter or only in pixel. <p>NOTE!</p> <p> • Keep the height difference compared to the calibration height as small as possible for best accuracy.</p> <p>• For details about the calibration, see section "7.7.1 Module Image Calibration".</p>
Blob Max Count	Defines the size of the Blob List (see Sub-Module).
Contour Mode	<p>Defines the contour mode:</p> <ul style="list-style-type: none"> • Outer: Finds only outer blobs (no blobs within blobs). • All: Finds all blobs (including blobs within blobs).
Sort Rule	<p>Defines how to sort the results in the Blob List (see Sub-Module):</p> <ul style="list-style-type: none"> • Off • Center of Gravity X (ascending/descending) • Center of Gravity Y (ascending/descending) • Area (ascending/descending) • Area Hull (ascending/descending) • Circularity (ascending/descending) • Convexity (ascending/descending) • Inertia (ascending/descending) • Perimeter (ascending/descending) • Perimeter Hull (ascending/descending) • Distance to Origin (ascending/descending) • Max Radial Distance (ascending/descending)
Blob Bounding Box Orientation	<p>Defines if the orientation of blobs is calculated or not.</p> <p>NOTE!</p> <p> The box enclosing the blob is defined by the maximum width and height of the blob. Width corresponds to the largest value and height to the smallest value of the blob.</p>
Create Output Blob Image	Defines if binary output image is calculated containing all detected blobs (see Sub-Module).

<p>Feature Area</p>	<p>If activated, the algorithm only returns blobs where the area is within the Minimum and Maximum values.</p> <p>Area is the number of white pixels belonging together.</p> 
<p>Feature Area Hull</p>	<p>If activated, the algorithm only returns blobs where the area hull is within the Minimum and Maximum values.</p> <p>Area Hull is the area of an imaginary band surrounding the blob.</p> 
<p>Feature Circularity</p>	<p>If activated, the algorithm only returns blobs where the circularity is within the Minimum and Maximum values.</p> <p>Blob circularity is defined as:</p> $\frac{\text{Area}}{\text{Circumference}^2} \times 4 \pi$ <p>Circularity can only assume values within a range of 0 to 1. An ideal circle has a circularity of 1.</p>
<p>Feature Convexity</p>	<p>If activated, the algorithm only returns blobs where the convexity is within the Minimum and Maximum values.</p> <p>Convexity is the area divided by the envelope area. Convexity can only assume values within a range of 0 to 1. An ideal circle has a convexity of 1.</p>

<p>Feature Inertia</p>	<p>If activated, the algorithm only returns blobs where the inertia is with the Minimum and Maximum values.</p> <p>Inertia is the inertial resistance of the blob to rotation about its principal axes. Find suitable values by testing for certain blobs.</p> <p>Inertia can only assume values within a range of 0 to 1. An ideal circle has an Inertia of 1 and a line has an Inertia of 0.</p> <table border="1" data-bbox="306 347 874 608"> <thead> <tr> <th data-bbox="306 347 592 384">Low value</th> <th data-bbox="592 347 874 384">High value</th> </tr> </thead> <tbody> <tr> <td data-bbox="306 384 592 608">  </td> <td data-bbox="592 384 874 608">  </td> </tr> </tbody> </table>	Low value	High value		
Low value	High value				
					
<p>Feature Perimeter</p>	<p>If activated, the algorithm only returns blobs where the perimeter is within the Minimum and Maximum values.</p> 				
<p>Feature Perimeter Hull</p>	<p>If activated, the algorithm only returns blobs where the perimeter hull is within the Minimum and Maximum values.</p> <p>Perimeter Hull is the perimeter of an imaginary band surrounding the blob.</p> 				

<p>Feature Max Radial Distance [px]</p>	<p>If activated, the algorithm only returns blobs where the maximum radial distance is within the Minimum and Maximum values. The max radial distance is the distance from the center of gravity of the blob to its furthest point.</p>  <p>The diagram shows a grey, irregular blob. A small 'x' marks the 'Centre point' inside the blob. A line extends from this center point to the 'Furthest point' on the rightmost tip of the blob.</p>
<p>Feature Distance Between Blobs [px]</p>	<p>If activated, the algorithm only returns blobs where the distance between blobs is bigger than the parameter "Minimum". The algorithm creates the convex hull of each blob and calculates the shortest distance from every blob to all other blobs. If the distance between two blobs is smaller than the parameter "Minimum", the algorithm removes both blobs.</p>
<p>Feature Minimum Enclosing Circle [px]</p>	<p>If activated, the algorithm only returns blobs where the diameter of the minimum enclosing circle is within the Minimum and Maximum values.</p>  <p>The diagram shows a grey, irregular blob centered within a larger circle. A vertical line passes through the center of the circle, representing its diameter.</p>
<p>Feature Phi (Z-Rotation) [deg]</p>	<p>If activated, the algorithm only returns blobs where the angle (z rotation) is within the Minimum and Maximum values. Make sure to enable "Blob Bounding Box Orientation" in order to calculate the orientation of all blobs.</p>
<p>Remove Blobs Touching Borders</p>	<p>Defines if blobs touching the borders of the image (or in case of linked input region the borders of the region) are removed or not. By default, the parameter is deactivated.</p>

The Sub-Module Output Image returns a binary image containing all found blobs as white pixels. All other white pixels of the binary input image that do not fulfill the criteria for the blob analysis are black pixels in the output image. Black pixels (holes) within blobs in the binary input image are white (filled) in the output image. The image is only available if the parameter Create Output Blob Image is active.

The Sub-Module Blob List provides the results for all found blobs. For each result, the following outputs are calculated:

- Area: Returns the area of the blob.
- Area Hull: Returns the area hull of the blob.
- Circularity: Returns the circularity of the blob.
- Convexity: Returns the convexity of the blob.
- Inertia Ratio: Returns the inertia ratio of the blob.
- Perimeter: Returns the perimeter of the blob.
- Perimeter Hull: Returns the perimeter hull of the blob.
- Distance to Origin: Returns the distance to origin of the blob.
- Max Radial Distance. Returns the max radial distance of the blob.
- Max Radial Point: Returns the max radial point of the blob.
- Center of Gravity: Returns the center of gravity of the blob (including the x and y coordinates and the rotation).
- Match Box: Returns origin, width and height of Match Box.
- Minimum Enclosing Circle: Returns the Diameter and Center Point of the minimum enclosing circle of the blob.



NOTE!

Depending on activated features, only certain results are available. Not available results are set to error.

The Sub-Module "Center of Gravity Offset" allows to define offsets for the center of gravity and the Phi angle (z rotation), e.g. in order to adjust the picking point at robot vision applications.

To fine-tune, open the settings in the Module Toolbar and adjust the thresholds of the features in a graphical way.

The screenshot displays the software's Module Application settings for 'Module Image Blob'. The 'Property' list includes:

- Process Time [ms]: 1528
- Module State: 0
- Blob True Count: 24
- Input Image: Binary
- Input Region: Region
- Coordinate System: Not Linked
- Calibration: Not Linked
- Blob Max Count: 50
- Contour Mode: All
- Sort Rule: * Area [px²]

The 'Feature Area [px²]' section is expanded, showing:

- Minimum [px²]: 4500.0000
- Maximum [px²]: 14000.0000

Other features like 'Feature Area Hull', 'Feature Circularity', 'Feature Convexity', 'Feature Inertia', 'Feature Perimeter', 'Feature Perimeter Hull', 'Feature Max Radial Dis.', 'Feature Distance Betw...', 'Feature Minimum Encl...', 'Feature Phi (Z-Rotatio...', and 'Remove Blobs Touchin...' are all unchecked.

The 'Blob Feature Histogram' window shows an 'Area [px²] Distribution' bar chart. The x-axis represents 'Area [px²]' from 8,000 to 12,000, and the y-axis represents 'Number of Occurance' from 0 to 12. There are two main bars: one at approximately 7,500 px² with a height of 12, and another at approximately 11,500 px² with a height of 10. A third, much smaller bar is visible at approximately 12,500 px². The histogram includes navigation controls and labels for 'Min: 4500.0' and 'Max: 14000.0'. Below the histogram, it states 'Total blobs: 24'.

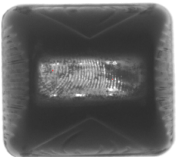
7.9.4 Module Image Comparison

Use Module Image Comparison to compare images or regions of an image with a reference image. Teach in a reference image and the algorithm compares the following images to the reference. Use it e.g. to detect defects at an object.

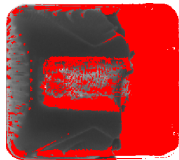
NOTE!




- The algorithm divides the reference image into background and edges. The parameters Edge Sensitivity and Edge Broadening define edges (in contrast to the background).
- Deviations to the reference are display in the image scene with red pixels .



Reference object



Displayed deviation from the reference object

Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section "5.6.4 Module States").
Pixel Count	Returns the number of pixels with deviations from the current image to the reference image.
Input Image	Link 8 bit single channel image as input image of the module.
Input Region	Optionally, link input region to perform the image comparison at the tracked region.
Threshold Background	Defines the threshold for differences in the background brightness. The higher the value, the less sensitive to differences in background brightness.
Threshold Border	Defines the threshold for differences in brightness at edges (borders). Typically set to 255 (default) in order to accept brightness changes at edges (borders).
Edge Broadening [px]	Defines the width of the edges in pixels.
Teach	Teach current image as new reference image.  NOTE! Changing the size of the input region require to teach again.
Edge Sensitivity [%]	Defines the percentage of detected edges evaluated as edges for the reference image. Typical value of 20% is suitable for most applications.


The Sub-Module Output Image provides a binary image containing all pixels with deviations to the reference as white pixels.

The Sub-Module Reference Image shows the taught in image.






The Sub-Module Threshold Image shows the threshold value for each pixel relevant for the comparison. It shows the pixels belonging to the background and the pixels belonging to edges.







7.9.5 Module Image Measure

Use Module Image Measure to find lines, circles or arcs or to find segments on lines, circles or arcs. With the found elements, it is possible to measure angles, distances or to find special points.

Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Input Image	Link 8 bit single channel image as input image of the module.
Coordinate System	Optionally, link coordinate system as input to move all search geometries with the input coordinate system.
Calibration	<p>Optionally, link calibration as input to calculate in mm. In case of linked calibration at distorted or undistorted images (not at perspective transformed images), the following additional parameters appear:</p> <ul style="list-style-type: none"> • Z Offset (available if Calibration Mode of input calibration is “Charuco on Device” or “Charuco from File”): Defines the height difference compared to the height defined in Module Image Calibration. Enter positive values, if the height for the module is bigger than for Module Image Calibration. Enter negative values, if the height for the module is smaller than for Module Image Calibration. • Unit: Defines if values are in pixel and millimeter or only in pixel. <p>NOTE!</p> <ul style="list-style-type: none"> •  Keep the height difference compared to the calibration height as small as possible for best accuracy. • For details about the calibration, see chapter “7.7.1 Module Image Calibration”.

The Sub-Module Set contains all tools added to the module from the Module Toolbar.

	Find Point (Point) Find Point (Coordinates)	Add a fix point or link the point with a job result. Add a fix point or link the coordinates of a point with job results.
	Find Line	Find a line via edges on the search rays.
	Find Arc	Find an arc via edges on the search rays.
	Find Circle (Two Points) Find Circle (Three Points)	Find a circle via edges on the search rays.
	Find Segments on Circle	Find segments on a circle via edges on the search ray.

	Find Segments on Line	Find segments on a line via edges on the search ray.
	Find Segments on Arc	Find segments on an arc via edges on the search ray.
	Caliper Tool	Measure the smallest or biggest caliper distance.
	Distance Measurement	Measure the distance between two geometries (e.g. point or line).
	Intersection Point Detection	Intersect two lines, arcs or circles.
	Property of Geometry	Find special points on geometries (e.g. center of surface).



NOTE!

Activate the tool in the Module Toolbar and draw it in the scene. Depending on the type of the tool, different properties appear.

Find Point Tool (Point)

- Found Point: Returns the found point and the coordinates of the found point.
- Input Point: Define a fix point or link the point to a job result.

Find Point Tool (Coordinates)

- Point Coordinates: Returns the found point and the coordinates of the found point.
- Input Point Coordinates: Define a fix point or link the coordinates of the point to job results.

Find Line, Find Arc or Find Circle

The algorithm finds edge points (at gray value transitions) on the search rays that are perpendicular to the search geometry. It then approximates the geometry through the edge points in an iterative best-fit approach.

- Quality of Fit [%]: Returns quality info for the best fit approach. The higher the result, the better the fit.
- Edge Polarity: Defines the polarity of the edge.
 - » Either: Finds edges at transitions from bright to dark or from dark to bright along the search rays.
 - » Bright to Dark: Finds edges only at transitions from bright to dark along the search rays.
 - » Dark to Bright: Finds edges only at transitions from dark to bright along the search rays.
- Find by: Define the relevant edge result.
 - » Best Score: Uses the result with the highest score as edge point on the search rays.
 - » First Score: Uses the first result as edge point on the search rays.
 - » Last Score: Uses the last result as edge point on the search rays.

- Edge Width [px]: Defines the edge width. The higher the value, the bigger the smoothing effect on the gray-values along the search rays.
- Threshold Gradient Pos [GrM]: Defines the minimum edge sensitivity for edge points from dark to bright along the search rays.
- Threshold Gradient Neg [GrM]: Defines the minimum edge sensitivity for edge points from bright to dark along the search rays.
- Threshold Outlier Distance [px]: Defines the width of the tube (the width is two times the Threshold Outlier Distance) around the found geometry for edge points to be considered as valid and used for further fitting iterations.
- Fitting Iterations: Defines the number of fitting iterations applied to optimize the result of the found geometry.
- Search Ray Length [px]: Defines the length of the search rays.
- Search Ray Interval [px]: Defines the width between the search rays.
- Search Ray Orientation: Defines the orientation of the search ray (default or swap).
- Points to Use [%]: Defines the percentage of edge points on the search rays for the first fitting iteration.
- Points to Use Strategy: Defines if the first or the last edge points on the search rays are used for the first fitting iteration (if parameter Points to Use [%] is smaller than 100 %).
- Calculate Max Deviations: Defines if maximum deviations are calculated or not. If activated, the parameter "Max Deviation Point" defines if the edge point with the biggest deviation (Max Deviation Point 1) or e.g. the one with the second biggest deviation (Max Deviation Point 2) is calculated. The found geometry lists the results for the deviation calculation.
- Fit Maximal Geometry: Defines if finding the maximal geometry is active or not (only available for Find Line and Find Arc). Starting from the center of the found geometry, the algorithm checks in both directions for gaps and outliers in a row. If set to "On", the following additional parameters appear.
 - » Maximal Gap Between Valid Points: Defines the maximal gap between valid points. In case of bigger gaps, the last valid point projected on the found geometry defines the start or end point of the geometry.
 - » Maximal Outliers In a Row: Defines the maximal number of outliers in a row. In case of more outliers in a row, the last valid point projected on the found geometry defines the start or end point of the geometry.

The tool returns the following results:

- For Find Line:
 - » Point 1: Returns the start point.
 - » Point 2: Returns the end point.
 - » Midpoint: Returns the midpoint.
 - » Length: Returns the length of the line.
 - » Angle: Returns the angle from the search geometry to the found geometry (positive counterclockwise)
 - » Max Deviation Left/Right Distance: Returns the distances of the maximum deviation points left and right to the found geometry (projection). Only available if parameter "Calculate Max Deviations" is active.
 - » Max Deviation Left/Right Point: Returns the coordinates of the maximum deviation points left and right. Only available if parameter "Calculate Max Deviations" is active.
- For Find Arc:
 - » Diameter: Returns the diameter
 - » Angle Start: Returns the start angle of the found geometry (depending on the input coordinate system; positive clockwise)
 - » Angle Span: Returns the span angle of the found geometry (depending on the input coordinate system; positive clockwise).
 - » Start, Middle and End of Arc: Returns the start, middle and end point of the found arc.

- » Arc Length: Returns the length of the arc
- » Angle: Returns the angle from the search geometry to the detected geometry (positive clockwise). The orientation for arcs is from the midpoint of the arc to the center on the arc.
- » Max Deviation Inner/Outer Distance: Returns the distances of the maximum deviation points inner and outer to the found geometry (projection). Only available if parameter "Calculate Max Deviations" is active.
- » Max Deviation Inner/Outer Point: Returns the coordinates of the maximum deviation points inner and outer. Only available if parameter "Calculate Max Deviations" is active.
- » Center: Returns the center point of the found geometry.
- For Find Circle:
 - » Diameter: Returns the diameter
 - » Max Deviation Inner/Outer Distance: Returns the distances of the maximum deviation points inner and outer to the found geometry (projection). Only available if parameter "Calculate Max Deviations" is active.
 - » Max Deviation Inner/Outer Point: Returns the coordinates of the maximum deviation points inner and outer. Only available if parameter "Calculate Max Deviations" is active.
 - » Center: Returns the center point of the found geometry.

Find Segments on Line, Arc or Circle

The algorithm finds edge points (at gray value transitions) and corresponding segments on the search ray.

- Segments True Count: Returns the number of found segments on the geometry (independent of parameter Segment Max Count).
- Edge Width [px]: Defines the edge width. The higher the value, the bigger the smoothing effect on the gray-values along the search ray.
- Threshold Gradient Pos [GrM]: Defines the minimum edge sensitivity for edge points from dark to bright along the search ray.
- Threshold Gradient Neg [GrM]: Defines the minimum edge sensitivity for edge points from bright to dark along the search ray.
- Segments Max Count: Defines the size of the Segment List (see Sub-Module).
- Segments Minimal Length: Defines minimum length of segments.
- Segments Maximal Length: Defines maximum length of segments.
- Sort Rule: Defines how to sort the results in the Segment List (see Sub-Module):
 - » Position on Search Geometry
 - » Size [Longest First]
 - » Size [Shortest First]
- Segment Brightness: Defines if the segments on the search ray are bright or dark.
- Orientation: Defines the orientation of the search ray (default or swap).

The tool returns the following results (for each segment of the Segment List):

- For Find Segments on Line:
 - » Point 1: Returns the start point.
 - » Point 2: Returns the end point.
 - » Midpoint: Returns the midpoint.
 - » Length: Returns the length of the segment.
- For Find Segments on Arc or Circle:
 - » Diameter: Returns the diameter

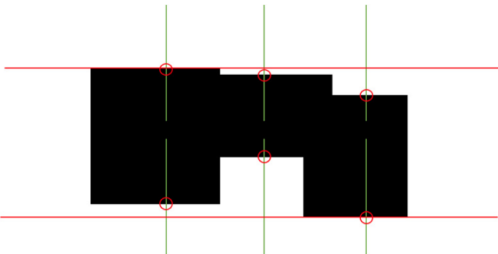
- » Angle Start: Returns the start angle of the found geometry (depending on the input coordinate system; positive clockwise)
- » Angle Span: Returns the span angle of the found geometry (depending on the input coordinate system; positive clockwise)
- » Start, Middle and End of Arc: Returns the start, middle and end point of the found arc.
- » Arc Length: Returns the length of the arc
- » Center: Returns the center point of the found arc.

Caliper Tool

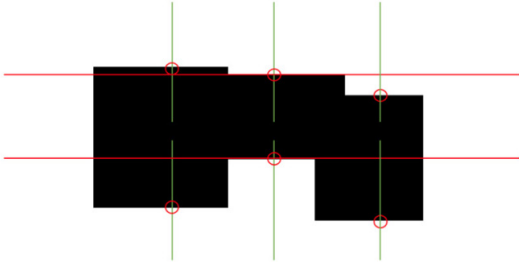
The algorithm finds edge points (at gray value transitions) on both sides of the caliper tool and calculates the shortest or longest caliper distance.

- Edge Polarity: Defines the polarity of the edge.
 - » Either: Finds edges at transitions from bright to dark or from dark to bright along the search rays.
 - » Bright to Dark: Finds edges only at transitions from bright to dark along the search rays.
 - » Dark to Bright: Finds edges only at transitions from dark to bright along the search rays.
- Find by: Define the relevant edge result.
 - » Best Score: Uses the result with the highest score as edge point on the search rays.
 - » First Score: Uses the first result as edge point on the search rays.
 - » Last Score: Uses the last result as edge point on the search rays.
- Edge Width [px]: Defines the edge width. The higher the value, the bigger the smoothing effect on the gray-values along the search rays.
- Threshold Gradient Pos [GrM]: Defines the minimum edge sensitivity for edge points from dark to bright along the search rays.
- Threshold Gradient Neg [GrM]: Defines the minimum edge sensitivity for edge points from bright to dark along the search rays.
- Search Ray Length [px]: Defines the length of the search rays.
- Search Ray Interval [px]: Defines the width between the search rays.
- Caliper Width: Defines the width of the caliper.
- Caliper Orientation: Defines the orientation of the caliper (inner or outer).
- Caliper Mode: Defines the mode of the caliper.
 - » On Same Search Ray: Finds direct distance between both deviation points on the same search ray.
 - » On Any Search Ray: Finds the most inner or outer deviation points on both sides and calculates the distance parallel to the search geometry.

Example with Caliper Mode "On Any Search Ray" and Orientation "Outer":



Example with Caliper Mode "On Same Search Ray" and Orientation "Inner":



The tool returns the following results:

- Max Deviation Point 1 and 2: Returns the coordinates of both deviation points.
- Caliper Distance: Returns the caliper distance.

Measure Distance

- Output Distance: Returns the distance.
- Calculation Method: Define the calculation method.
 - » Geometrical Distance: Measure geometrical (shortest) distance. E.g. relevant if measuring from point perpendicular to a line.
 - » Center to Center: Measure from center point to center point. E.g. relevant if measuring from point to center point of a line.
- Output Geometry with Point 1 and Point 2: Returns the coordinates of point 1 and point 2.

Intersection Point Detection

- Output Intersection Point: Returns the coordinates of the intersection point. In case of intersection with arcs or circles, two intersection points are found.
- Output Angle: Returns the angle from the first to the second line (positive clockwise). The orientation of lines is from the start point to the end point of the line. Output Angle is only available in case of intersection between two lines.
- Sort Rule: Defines how to sort the intersection points in case of intersections with arcs or circles (not available at intersections of two lines). Sorting is possible via x and y (ascending/descending).

Property of Geometry

- Output Point: Returns the coordinates of output point.
- Type of Property: Defines the type of property.
 - » Center of Surface: Find the center of the surface (e.g. on arcs or circles).
 - » Start of Surface: Find the start of the surface.
 - » End of Surface: Find the end of the surface.
 - » Highest Point: Find the highest point of a geometry (e.g. arc or circle).
 - » Lowest Point: Find the lowest point of a geometry (e.g. arc or circle).
 - » Leftmost Point: Find the leftmost point of a geometry (e.g. arc or circle).
 - » Rightmost Point: Find the rightmost point of a geometry (e.g. arc or circle).


7.9.6 Module Image OCR

Use Module Image OCR to read letters, numbers or symbols.



NOTE!

The OCR algorithm works best if characters have a height of 25 pixels and if the width of the gap between characters is half the width of characters. Furthermore, the background should be as homogeneous as possible without noise.

Process Time [us]	Process time to run the module in μ s.
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Segments True Count	Returns the number of found segments (independent of parameter Segment Max Count).
Reading Result	Returns the reading result. In case of reading characters in several rows, the reading results of several rows are separated from each other by the line feed symbol.
Input Image	Link 8 bit single channel image as input image of the module.
Coordinate System	Optionally, link a coordinate system to move the Search Box with the coordinate system if the position of the characters is not fix.
Read Timeout [us]	Defines the maximum time the algorithm searches for characters. If searching is not finished until the timeout, all results of the module are set to error.  NOTE! The process time of the module can take slightly longer than the parameter Read Timeout.
Segment Max Count	Defines the size of the Segment List (see Sub-Module).

The Sub-Module Result List contains the reading result separately for each row. The number of reading results depends on the settings of the Sub-Module Row Find.

The Sub-Module Segment List contains a list of all segments. The number of segments in the list depends on the parameter Segments Max Count. For each segment, the following results are available:

- Assigned Character: Returns the character for the segment. In case of no trained characters or not finding a suitable character, the algorithm returns the value defined by the parameter Substitution Character (default: ?).
- Lower Threshold: Returns the lower threshold value used by the algorithm.
- Upper Threshold: Returns the upper threshold value used by the algorithm.
- Height [px]: Returns the height of the segment.
- Width [px]: Returns the width of the segment.
- Score: Returns the score value of the character.

The Sub-Module Search Box defines the region where character are expected.

NOTE!



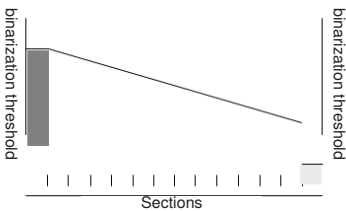
- If the position of characters is not fix, link a coordinate system to move the position of the search box together with the coordinate system.
- Make sure that the search box is only as big as necessary to avoid finding wrong results.
- Ensure that the search area is always visible completely within the image.

The Sub-Module Row Find defines if the algorithm searches for characters in one or several lines.

- Angle [deg]: Returns the angle between the search box and the rows.
- Row True Count: Returns the number of found rows.
- Row Recognition: Defines if the algorithm searches in one or several lines.
 - » Off: The algorithm searches for characters only in one row (default). No further parameters or results appear at the Sub-Module Row Find.
 - » Standard: Search for characters in specific number of rows. Further parameters at Sub-Module Row Find appear.
- Row Max Count: Defines the number of rows. The number of rows specified in the parameter must be equivalent to the real number of rows – otherwise the algorithm does not find any characters.
- Angle Range [deg]: Defines the expected angle between the search box and the rows.
- Row Height Min [px]: Defines the minimum height of the rows.
- Row Height Max [px]: Defines the maximum height of the rows.
- Row Space Min [px]: Defines the minimum space between rows.

The Sub-Module Binarization defines the binarization of the image.

- Contrast: Defines the contrast.
 - » Bright on Dark: The algorithm searches for bright characters on dark background.
 - » Dark on Bright: The algorithm searches for dark characters on bright background.
- Threshold Mode: Define the threshold mode for binarization.
 - » Manual: Define values for Manual Lower Threshold Value and Manual Upper Threshold Value manually.
 - » Computed: The algorithm computes the thresholds automatically.
 - » Linear: The algorithm automatically adjusts the thresholds in a linear way along the characters. Helpful in case of linear changing light conditions along the characters.

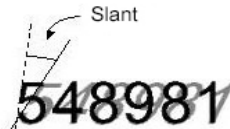


- » Nonlinear: The algorithm divides the search box in several parts defined by the parameter “Linear/Nonlinear: Threshold Division”. It calculates the thresholds independently for each division. Helpful in case of not homogeneously illuminated images.

sensors for your success

The Sub-Module Segmentation defines how to separate the single segments.

- Character Height Min [px]: Defines the minimum height of character.
- Character Height Max [px]: Defines the maximum height of characters.
- Character Width Min [px]: Defines the minimum width of characters.
- Character Width Max [px]: Defines the maximum width of characters.
- Cluster Size Min [px]: Defines the minimum cluster size of characters.
- Cluster Size Max [px]: Defines the maximum cluster size of characters.
- Discard Undersized: Define if the algorithm ignores undersized characters (defined by min parameters) or not.
- Discard Oversized: Defines if the algorithm ignores oversized characters (defined by max parameters) or not.
- Dot Space Vertical [px]: Defines vertical dot space.
- Dot Space Horizontal [px]: Defines horizontal dot space.
- Splitting: Define the splitting
 - » Default: Assumes fix distribution of characters (fix values for Character Space and angle).
 - » Variable: Assumes variable distribution of characters (variable values for Character Space and angle).
 - » Dynamic: Assumes dynamic distribution of characters.
- Character Space [px]: Defines the space between characters.
- Substitution Character: Defines the substitution character that is used in case of no trained characters or if the algorithm does not find characters for segments.
- De-Slanting Mode: Defines tilting of symbols.
 - » Fix: Use fix inclination angle with additional parameter De-Slanting Angle [deg]. The angle defines the inclination of characters in reference to the orientation of the row.



- » Automatic: Calculate inclination angle automatically.



NOTE!

The following example shows the definition for the property.



The Sub-Module Classification contains the parameters for classification:

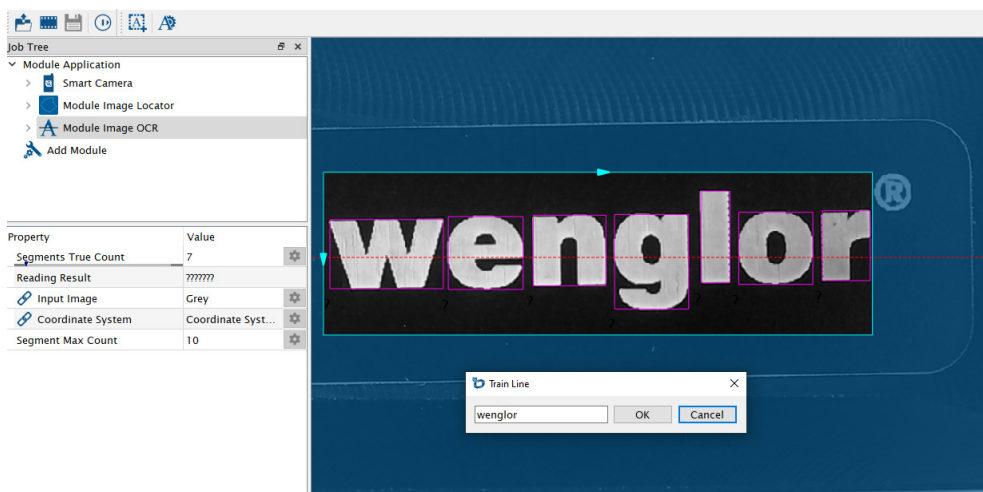
- Acceptance Level: Defines the minimum acceptance level for characters.

The Sub-Module Fielding contains the patterns. The following patterns are available:

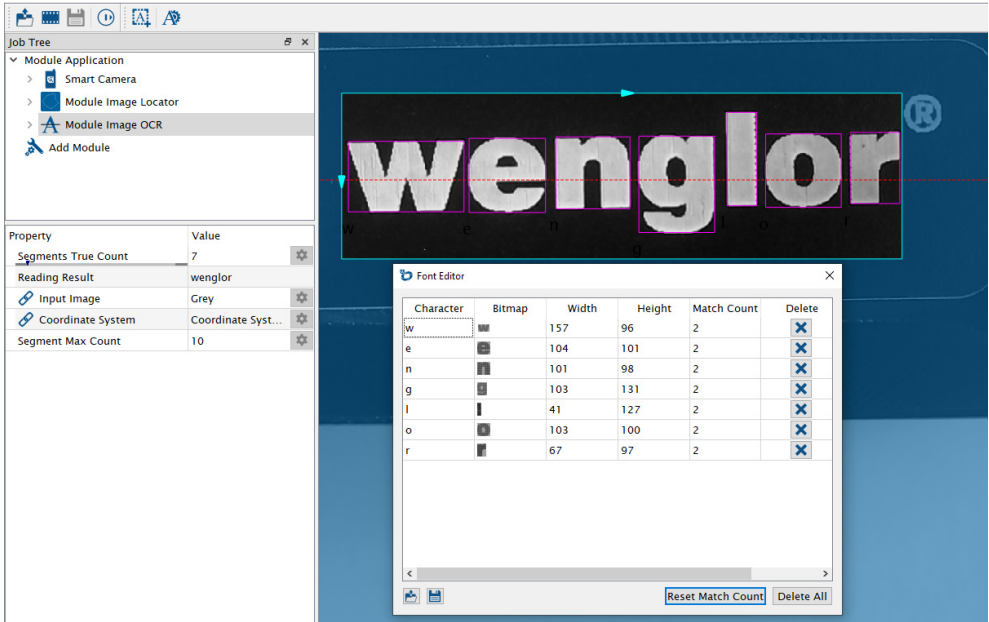
- N: 0123456789
- A: ABCDEFGHIJKLMNOPQRSTUVWXYZ
- a: abcdefghijklmnopqrstuvwxyz
- H: 0123456789ABCDEF
- h: 0123456789abcdef
- O: 01234567
- Add new: Add further patterns.

Module Toolbar

Use the Module Toolbar in order to train the line. Click on the icon "Train Line", enter the characters for the complete line and press Ok.



Open the Fond Editor in the Module Toolbar to see all trained characters. It is possible to delete single or all characters. Save the complete character set to load it in other jobs. The standard font types OCR-A and OCR-B are available on the Machine Vision Devices.



Training single characters is also possible via clicking on a specific character in the image and by assigning the character to it.



NOTE!



The module only supports training of single characters and complete lines, if using only one single row (not supported for several rows). To train the characters for several rows, reduce the search box to find only one row and set the parameter Row Recognition to "Off". Train the characters and then set it back to several rows.

7.9.7 Module Image Deep OCR

Use Module Image Deep OCR to read letters, numbers or symbols via the Deep OCR functionality of the HALCON library provided by the company MVTec.

NOTE!



On the Smart Camera B60, only one Module Image Deep OCR is possible within one uniVision job file. Furthermore, the Smart Camera B60 only supports the mode "Read Only". On the Machine Vision Controller MVC, it is possible to use Module Image Deep OCR several times within one job.

The reading results on the Machine Vision Controller MVC and on Windows PCs can vary compared to the Smart Camera B60 as the models are different.

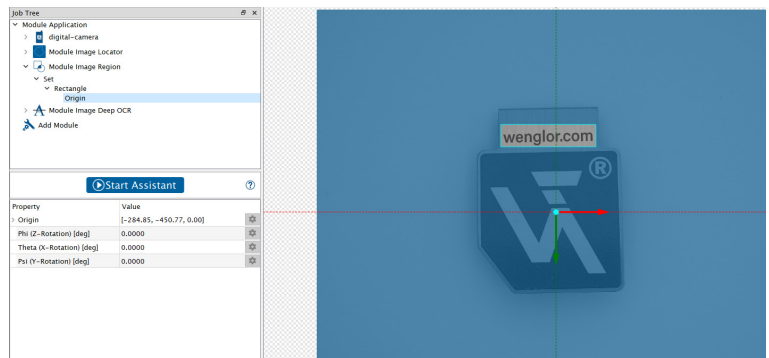
Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section "5.6.4 Module States").
Message	Returns additional info (e.g. if the region is partially outside of the image).
Inference Engine	Returns the used inference engine on the device (e.g. "Intel OpenVINO™" on the Machine Vision Controller MVC and "wenglor AI2" on the Smart Camera B60).
Word True Count	Returns the number of found words. If the parameter "Mode" is "Read Only", the algorithm can find maximum one word per linked input region.
Reading Result	Returns the complete reading result. In case of reading several words, a space character separates the reading results of several words. <p> NOTE! Check the Sub-Module "Word List" for the single reading results of each word.</p>
Image Type	Defines the image type of the parameter "Input Image": <ul style="list-style-type: none"> • In case of the image type "Monochrome Image 8 Bit", it is possible to link any 8 bit single channel image as input image of the module. • In case of the image type "Color Image 32 Bit", it is possible to link any color BGRA image.
Input Image	<ul style="list-style-type: none"> • Link 8 bit single channel image as input image of the module if the parameter "Image Type" is set to "Monochrome Image 8 Bit". • Link BGRA image as input image of the module if the parameter "Image Type" is set to "Color Image 32 Bit".
Number of Input Regions	Defines the number of Input Regions (only available if Mode ist set to "Read Only").

Input Region 1...10

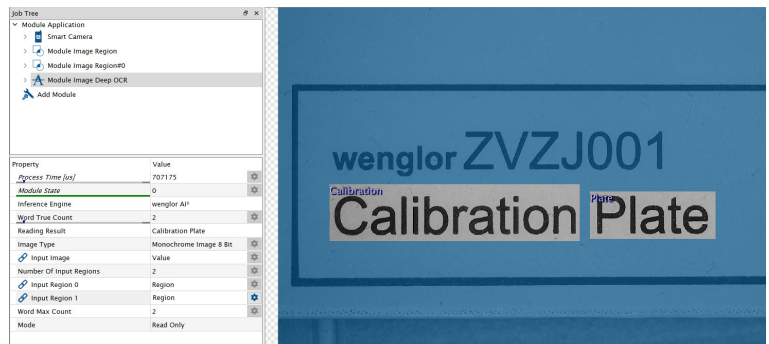
Optionally, link input region to search only in a specific region of the image, if "Mode" is "Detect and Read".



If the parameter "Mode" is "Read Only", it is necessary to link one or several (up to maximum ten) input regions. The region (e.g. created with Module Image Region) must be as close as possible around the text so that the Deep OCR algorithm can read the text successfully. It is possible to link an input coordinate system at Module Image Region to track the region linked in Module Image Deep OCR. Make sure that the text is parallel to the x-axis of the coordinate system used for tracking.


See example in Module Image Region with text parallel to the x-axis (red arrow) of the coordinate system:



Make sure that there are no big gaps between single characters or words - otherwise it is necessary to link several input regions created by separate Module Image Regions for each word. The following example shows separate input regions for each word.



<p>Input Region 1...10</p>	<p>Be aware that each input region is cropped to the default size of 32 pixels (recognition image height) and 120 pixels (recognition image width). Adjust and increase the parameter "Recognition Image Width" especially if reading long words (see Sub Module "Enhanced Parameters"). In the following example with a long word, the parameter "Recognition Image Width" is increased to 160 pixels.</p> 
<p>Calibration</p>	<p>Optionally link calibration as input to calculate in mm (only available in Mode "Detect and Read").</p> <p>In case of linked calibration at distorted or undistorted images (not at perspective transformed images), the following additional parameters appear:</p> <ul style="list-style-type: none"> • Z Offset (available if Calibration Mode of input calibration is "Charuco on Device" or "Charuco from File"): Defines the height difference compared to the height defined in Module Image Calibration. Enter positive values, if the height for the module is bigger than for Module Image Calibration. Enter negative values, if the height for the module is smaller than for Module Image Calibration. • Unit: Defines if values are in pixel and millimeter or only in pixel. <p>NOTE!</p> <ul style="list-style-type: none"> •  Keep the height difference compared to the calibration height as small as possible for best accuracy. • For details about the calibration, see section "7.7.1 Module Image Calibration".
<p>Word Max Count</p>	<p>Defines the size of the Word List (see Sub-Module). If parameter "Mode" is "Read Only", Word Max Count is set fix to the number of linked input regions.</p>

Mode	<p>Defines the mode with the following options:</p> <ul style="list-style-type: none"> • Detect and Read (only supported on Machine Vision Controller MVC, not on Smart Camera B60): Locates and reads text. Linking an Input Region is optional. It is possible to find several words (adjustable via parameter "Word Max Count"), to sort words and to calculate further results of the Word List. Further settings appear at the Sub-Modules "View" and "Enhanced Parameters". • Read Only: Can only read text of clearly specified input regions and reads maximum one word per input regions. It is necessary to link input regions as close as possible around the word. Be aware that each region is cropped to the default recognition image size of 32 pixels (recognition image height) x 120 pixels (recognition image width). Increase the adjustable parameter "Recognition Image Width" in order to read long words. In case of big gaps between the characters or words, split the text in several input regions created by separate Modules Image Region in order to read it successfully. It is possible to link an input coordinate system at Module Image Region to track the region linked in Module Image Deep OCR. Make sure that the text is parallel to the x-axis of the coordinate system used for tracking. Limited parameters are available at the Sub-Modules "View" and "Enhanced Parameters".
Detection Network Type	<p>Defines if the default or the compact detection network is used. The default detection network provides better results, but requires longer process times compared to the compact detection network. The parameter is only available in case of Mode "Detect and Read".</p>
Sort Rule	<p>Defines how to sort the words in the Word List (see Sub-Module):</p> <ul style="list-style-type: none"> • Line Position (ascending/descending): Sorts results line-wise (ascending or descending) based on the orientation of the localized word. • Position x (ascending/descending): See result "Origin" of "Origin Bounding Box" in Sub-Module "Word List". • Position y (ascending/descending): See result "Origin" of "Origin Bounding Box" in Sub-Module "Word List". • Area (ascending/descending): See result "Word Area" in Sub-Module "Word List". • Score (ascending/descending): See result "Word Score" in Sub-Module "Word List". <p> NOTE! The parameter "Sort Rule" is only available if "Mode" is "Detect and Read" (not for Mode "Read Only").</p>

The Sub-Module "Word List" provides the results for each found word:

- Word: Returns the text of the word.
- Word Area: Returns the area of the word. Only calculated in Mode "Detect and Read" if parameter "Calculate Further Results" in Sub-Module "Enhanced Parameters" is active. Not available in Mode "Read Only".
- Word Score: Returns the score of the word. Only calculated in Mode "Detect and Read" if parameter "Calculate Further Results" in Sub-Module "Enhanced Parameters" is active. Not available in Mode "Read Only".

- **Character Scores [%]:** Returns the score of each character that belongs to the word separated by semicolons. Use the formula "TOFSPLIT" in Module Spreadsheet in order to separate the result.
- **Bounding Box:** Returns origin and orientation of bounding box. In case of linked calibration and "Unit" set to "Pixel and Millimeter", the module provides also the position of the origin in mm. Not available in Mode "Read Only".

The Sub-Module "View" provides the following visualization options:

- **Score Type Visualization:** Defines if the visualization of the heatmap is active or not.
 - » None: Displays no heatmap (default).
 - » Character detection: Displays heatmap of character detection score. Not available in Mode "Read Only".
 - » Word connection: Displays heatmap of score for connecting the detected character centers to a connected word. Not available in Mode "Read Only".
- **View result:** Option to activate or deactivate the display of the word result directly at the bounding box (within the image). By default, it is active.

The Sub-Module "Enhanced Parameters" provides further parameters:

- **Substitution Value:** Defines a single character that substitutes characters that are removed by the algorithm, e.g. in case of too low character scores, by filtering with the recognition alphabet or by customizing the alphabet. By default, no substitution value is used. Use a substitution value like "?" in order to get a fix length of the reading result.
- **Min Character Score [%]:** Defines the minimum score values for characters to be recognized successfully. Characters with lower score values are dismissed.
- **Minimum Character Detection Score:** Specifies lower threshold used for the character score map to estimate the dimensions of the characters. By adjusting the parameter, suggested instances can be split or neighboring instances can be merged. Not available in Mode "Read Only".
- **Minimum Word Connection Score:** Defines minimum link score required between two localized characters to recognize these characters as coherent word. Not available in Mode "Read Only".
- **Minimum Word Area:** Defines minimum value for word area. With this parameter small wrong results can be filtered out. See result "Word Area" in Sub-Module "Word List". Not available in Mode "Read Only".
- **Minimum Word Score:** Defines minimum score a localized instance must contain to be suggested as valid word. With this parameter uncertain words can be filtered out. See result "Word Score" in Sub-Module "Word List". Not available in Mode "Read Only".
- **Automatic Detection Orientation:** Defines if automatic orientation detection is active or not (default activated). If deactivated in Mode "Detect and Read", the additional parameter "Detection Orientation" appears and allows to adjust the detection angle of the text (defined from -179 to 180°). Not available in Mode "Read Only".
- **Minimum Phi (Z-Rotation) [deg]:** Defines the minimum rotation angle of words. Words with smaller Phi rotation angles are filtered out. Not available in Mode "Read Only".
- **Maximum Phi (Z-Rotation) [deg]:** Defines the maximum rotation angle of words. Words with smaller Phi rotation angles are filtered out. Not available in Mode "Read Only".
- **Detection Tiling:** Defines if tiling of image is active or not (by default deactivated). If activated, the input image is automatically split into overlapping tile images of the size of the detection image which are processed separately by the detection component. It allows processing images that are much larger than the actual detection image without having to zoom the input image (especially for high-resolution images). Activating it, can increase the process time of the module significantly. Not available in Mode "Read Only".
- **Detection Image Dimension:** Defines the size of the image forwarded to the detection network of Deep OCR. On the Machine Vision Controller MVC, the options "Small" (image with 768 pixels for the higher

dimension and the other dimension scaled keeping the image ratio), "Default" (image with 1024 pixels for the higher dimension and the other dimension scaled keeping the image ratio; default) and "Large" (image with 1280 pixels for the higher dimension and the other dimension scaled keeping the image ratio) are available. The bigger the image, the longer the process time of the module. Not available in Mode "Read Only".

- Recognition Alphabet: Defines if algorithm finds all characters (Auto), only characters or only numbers.
 - » Auto: !"#\$%&'()*+,-./0123456789:;<=>?@ABCDEFGHIJKLMN OPQRSTUVWXYZ[\]_abcdefghijklmnopqrstuvwxyz~£¥©®°¿ÄÖØÛßàâãçèéêëñôöùûλμ€™Ω上下中年日月
 - » Characters: !"#\$%&'()*+,-./:;<=>?@ABCDEFGHIJKLMN OP RSTUVWXYZ[\]_abcdefghijklmnopqrstuvwxyz~£¥©®°ÄÖØÛßàâãçèéêëñôöùûλμ€™Ω上下中年日月
 - » Numbers: !"#\$%&'()*+,-./0123456789:;<=>?@[\]_~£¥©®°λμ€™Ω
 - » Real Numbers: 0 1 2 3 4 5 6 7 8 9
 - » Real Letters: A B C D E F G H I J K L M N O P R S T U V W X Y Z a b c d e f g h i j k l m n o p q r s t u v w x y z
 - » Real Letters with Special Characters: A B C D E F G H I J K L M N O P R S T U V W X Y Z a b c d e f g h i j k l m n o p q r s t u v w x y z Ä Ö Ø Û ß à â ã ç è é ê ë ñ ò ö ù û λ μ € ™ Ω 上 下 中 年 日 月
- Customize Alphabet: Enable "Customize Alphabet" provides the "Character List" that allows to enable or disable single characters (depending on the parameter "Recognition Alphabet").
- Replacement List: Defines for every character a replacement character. If characters are very similar (e.g. l and 1) and you want to detect only numbers, replace l with 1 in order to recognize the 1 correctly (even if l has a higher score value).
- Recognition Image Width: Defines the image width in pixels for the recognition image (default: 120 pixels). Be aware that each found word of the detect network and each input region in Mode "Read Only" is cropped to the Recognition Image size. Small text in a big region might not be visible anymore. Adjust the number of input regions and the size of each region carefully. Increase the parameter "Recognition Image Width" in order to read long words. The following example shows one long word with the "Recognition Image Width" of 160.

Property	Value
Recognition Alphabet	Auto
Recognition Image Width	160
Recognition Image Height	32

- Recognition Image Height: Returns the fix height of 32 pixels for the recognition image.
- Calculate Further Results: Defines if further results (e.g. Word Area and Word Score for each found word of the Sub-Module "Word List") are calculated or not (by default activated). Not available in Mode "Read Only".


7.9.8 Module Image AI

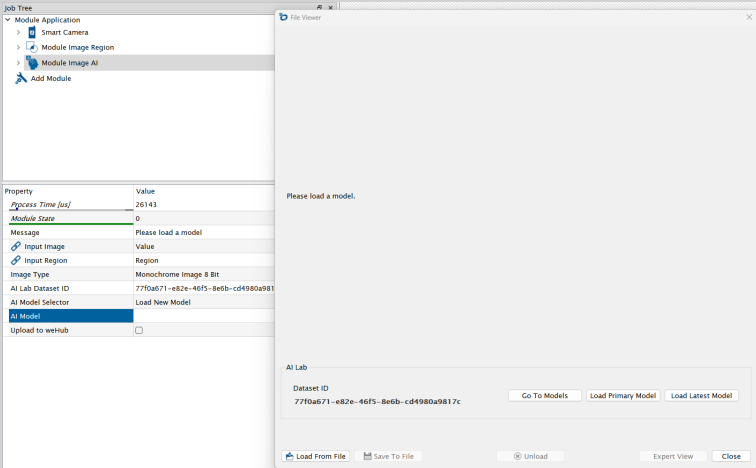
Use Module Image AI to run AI models (*.u3m files) trained with the software AI Lab (<https://ai-lab.wenglor.com/>). It provides direct upload of images to AI Lab and direct download of models from AI Lab to the Machine Vision Device via the software weHub using the AI Lab Dataset ID as key.



NOTE!

For details, check the separate interface protocol for AI Loop.

Process Time [us]	Process time to run the module in μ s.
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Message	Shows additional info (e.g. errors).
Input Image	Link an input image of the module. Depending on the parameter Image Type, link an 8 bit single channel image or a BGRA image. Make sure to use the same image size for training and for executing the model.
Input Region	Optionally, link an input region to run the model only on a specific part of the image. Make sure to use the same region size for training and for executing the model.
Calibration	Optionally, link calibration as input to calculate in mm. In case of linked calibration at distorted or undistorted images (not at perspective transformed images), the following additional parameters appear: <ul style="list-style-type: none">• Z Offset (available if Calibration Mode of input calibration is "Charuco on Device" or "Charuco from File"): Defines the height difference compared to the height defined in Module Image Calibration. Enter positive values, if the height for the module is bigger than for Module Image Calibration. Enter negative values, if the height for the module is smaller than for Module Image Calibration.• Unit: Defines if values are in pixel and millimeter or only in pixel. <p>NOTE!</p> <ul style="list-style-type: none">•  Keep the height difference compared to the calibration height as small as possible for best accuracy.• For details about the calibration, see chapter “7.7.1 Module Image Calibration”.
Image Type	Defines if monochrome (“Monochrome Image 8 Bit”, 8 bit single channel) or color (“Color Image 32 Bit”, BGRA) images can be linked at the parameter “Input Image”.
AI Lab Dataset ID	Defines the dataset ID of AI Lab. Copy the dataset ID from AI Lab and paste it in Module Image AI in the uniVision software. The module requires it to upload images to the corresponding dataset in AI Lab and to download models from AI Lab to the Machine Vision Device via the software weHub.

AI Lab Link	Returns a direct link to the dataset in AI Lab in case of a valid AI Lab Dataset ID. In case of no or an invalid AI Lab Dataset ID, it links to https://ai-lab.wenglor.com/ . Click on the link to open AI Lab in the default browser (requires internet connection).
AI Model Selector	<p>Defines if a new model is loaded or if a loaded model of another Module Image AI within the job is selected.</p> <ul style="list-style-type: none"> • In case of “Load New Model”, the additional parameter “AI Model” allows to load a *.u3m file from file or directly from AI Lab via the software weHub. • In case of “Select Loaded Model”, the additional parameter “Loaded AI Model” appears and allows to select a model of another Module Image AI within the job. Use this option in order to run the same model on several parts (regions) of the image. Not loading the same model in all Modules Image AI reduces RAM on the Machine Vision Device (especially important on Smart Cameras).
AI Model	<p>Opens the File Viewer with the option to load an AI model from file or directly from AI Lab via the software weHub (requires internet connection and a valid dataset ID at the parameter “AI Lab Dataset ID”). In case of a valid dataset ID, “Go To Models” links to the models page of the corresponding dataset in AI Lab. Click on the button “Load Primary Model” (defined in AI Lab) or “Load Latest Model” (model with the most recent creation date) to directly load the model from AI Lab via the software weHub.</p>  <p>After loading an AI model (*.u3m file), the model properties and the preview image are shown. It is also possible to save the model file, to unload it or to show the expert view.</p>

AI Model



NOTE!

Loading the same AI model again in a second Module Image AI is not supported because of RAM reasons. Instead, use the option “Select Loaded Model” at the parameter “AI Model Selector”.

Job Tree

- Module Application
 - Smart Camera
 - Module Image Region
 - Module Image AI
 - Add Module

Property	Value
<i>Process Time (s)</i>	86836
<i>Module State</i>	0
Message	
<input checked="" type="checkbox"/> Input Image	Value
<input checked="" type="checkbox"/> Input Region	Region
Image Type	Monochrome Image 8 Bit
AI Lab Dataset ID	77f0a671-882e-46f5-8e6b-cd4980a9817c
AI Model Selector	Load New Model
AI Model	Coins-model-0002
Upload to wetub	<input type="checkbox"/>

File Viewer

AI Model Properties

Model Name	Coins-model-0002	Creation Time	2025-08-12 15:09:49
Quantized	Yes	Heatmap	Yes
Image Type	Monochrome	Input Image Resolution	320 px x 320 px
Type	Multi Class Classification	Class Names	front, empty, back

AI Lab

Dataset ID: 77f0a671-882e-46f5-8e6b-cd4980a9817c

Go To Models | Load Primary Model | Load Latest Model

Load From File | Save To File | Unload | Expert View | Close



NOTE!

Make sure to select the correct target uniVision version in AI Lab when training the model. In case of updating from an older uniVision version to uniVision 3.7.0 or higher, it is necessary to re-train the AI model in AI Lab for best performance.

Loaded AI Model

Select one AI model of another Module Image AI for example to run the same model on another region of the image.

Job Tree

- Module Application
 - Smart Camera
 - Module Image AI
 - Module Image AI#0
 - Add Module

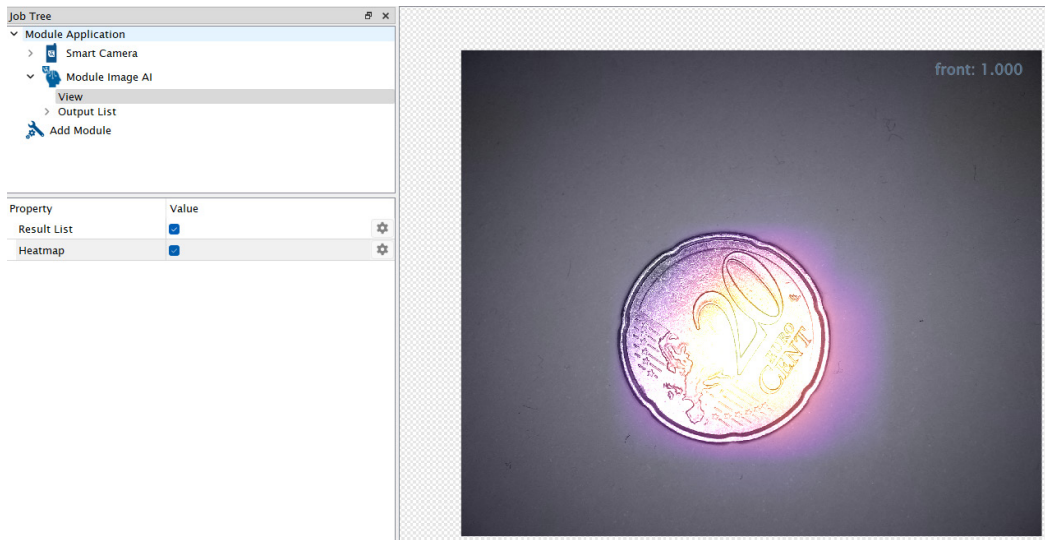
Property	Value
<i>Process Time (s)</i>	141946
<i>Module State</i>	0
Message	
<input checked="" type="checkbox"/> Input Image	Value
<input checked="" type="checkbox"/> Input Region	Not Linked
Image Type	Monochrome Image 8 Bit
AI Lab Dataset ID	
AI Model Selector	Select Loaded Model
Loaded AI Model	Coins-model-0001\201Lu3m
Upload to wetub	<input type="checkbox"/>

front: 1.000

Upload to weHub	<p>Defines if images are uploaded to AI Lab via the weHub software (requires internet connection and a valid dataset ID at the parameter "AI Lab Dataset ID"). Activating it, shows the following additional parameters:</p> <ul style="list-style-type: none"> • Upload Message: Shows additional info (e.g. errors). • Counter Value: Returns the number of images uploaded to weHub or AI Lab. • Reset Counter: Defines when to reset the "Counter Value" to 0. • Auto Reset Counter: Defines if the "Counter Value" is reset at "Job Loading" to 0 or if it keeps the counter value that was valid while saving the job ("Off"). • Image Encoding: Defines the image format (PNG, BMP or JPG). • Tag #1...4: Defines up to four tags added to the image (e.g. to define good or bad parts). Use tags later in AI Lab to annotate the data in an easier way. • Upload Policy: Defines if uploading images is limited via the parameter "Number of Images" or not. Check the result "Counter Value" to see the number of uploaded images. • Upload Filter: Defines the images to upload. <ul style="list-style-type: none"> » All Images: Defines to upload all images. » Observer: Defines to upload images only if the parameter "Observer" is false. Link the parameter "Observer" to any job result. » In case of a loaded model of type multi class classification, additionally all classes appear as option. It allows to upload only images of a specific class.
-----------------	--

The Sub-Module View shows the following options:

- **Result List:** If activated, the Result List is shown within the scene (image).
- **Heatmap:** If activated, the heatmap is shown as overlay in the image in case of multi class classifications. Use it in order to validate the model and to understand if the model evaluates the correct part of the image. If a wrong part is used, check and improve your training data, collect more training data and retrain the model.



The Sub-Module Output List shows depending on the loaded model e.g. the results of the Multi Class Classification.

Multi Class Classification

At Multi Class Classifications, the following parameters are shown:

- **Result Max Count:** Returns the number of classes.
- **Result True Count:** Returns the result “one” for the predicted class.
- **Sort Rule:** Defines the sort rule of the Result List. Sorting is possibly by score, class name and index (ascending and descending).

The Result List shows for each result the Class Name, the Class Uuid, the Class Index, the Score and if the result is predicted or not. The sum of the scores for all classes is one. The sorting of the Result List is according to the parameter “Sort Rule”.

The Class List shows the names and uuids of all classes.

The Predicted Class shows the Class Name, the Class Uuid, the Class Index and the Score of the predicted class. The predicted class is the one with the highest score.

Property	Value
Class Name	front
Class Uuid	4c25a964-b3b4-4a72-ba02-643c79c0f...
Class Index	0
Score	0.9999

7.9.9 Module Image ONNX



Use Module Image ONNX to load an ONNX model within a *.u3o file and to run the AI model on the Machine Vision Device. ONNX (Open Neural Network Exchange) is an open exchange format for AI models.

NOTE!

- Using Module Image ONNX requires knowledge in AI and ONNX technologies.
- For creating, collecting and storing training images with the Machine Vision Device based on a specific region use Module Image Region, Module Image Manipulation and Device FTP. Make sure to use the same region and image size for the training images that you want to use later as inputs in Module Image ONNX.
- For details about how to create an ONNX model out of the training images and how to create a *.u3o file out of an ONNX model, please check the wenglor website and <https://github.com/wenglor>.



Process Time [us]	Process time to run the module in μ s.
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Message	Shows additional info (e.g. errors).

Input Image	<p>Link an image as input image of the module. Depending on the parameter Image Type, link an 8 bit single channel image or a BGRA image.</p> <p>NOTE!</p> <ul style="list-style-type: none"> • The image (cropped by the optional input region) is automatically resized to the image size defined in the YAML file (within *.u3o file) by bilinear interpolation.  <ul style="list-style-type: none"> • Make sure to use the same region and image size for training the ONNX model. • If needed, use Module Image Manipulation for different resizing algorithms and link such output image as input image in Module Image ONNX.
Input Region	<p>Optionally, link an input region to run the model only on a specific part of the image. Make sure to use the same region size for training the ONNX model.</p>
Calibration	<p>Optionally, link calibration as input to calculate in mm. In case of linked calibration at distorted or undistorted images (not at perspective transformed images), the following additional parameters appear:</p> <ul style="list-style-type: none"> • Z Offset (available if Calibration Mode of input calibration is "Charuco on Device" or "Charuco from File"): Defines the height difference compared to the height defined in Module Image Calibration. Enter positive values, if the height for the module is bigger than for Module Image Calibration. Enter negative values, if the height for the module is smaller than for Module Image Calibration. • Unit: Defines if values are in pixel and millimeter or only in pixel. <p>NOTE!</p>  <ul style="list-style-type: none"> • Keep the height difference compared to the calibration height as small as possible for best accuracy. • For details about the calibration, see chapter "7.7.1 Module Image Calibration".
Image Type	<p>Defines if monochrome ("Monochrome Image 8 Bit", 8 bit single channel) or color ("Color Image 32 Bit", BGRA) images can be linked at the parameter "Input Image".</p>

Defines if a new model is loaded or if a loaded model of another Module Image ONNX within the job is selected.

- In case of “Load New Model”, the additional parameter “AI Model” allows to load a *.u3o file.
- In case of “Select Loaded Model”, the additional parameter “Loaded AI Model” appears and allows to select a model of another Module Image ONNX within the job. Use this option in order to run the same model on several parts (regions) of the image. Not loading the same model in all Modules Image ONNX reduces RAM on the Machine Vision Device (especially important on Smart Cameras).

NOTE!



- The file format *.u3o is a zip file containing the ONNX model, an example image and a YAML file with metadata.
- Make sure that the YAML file fits to your model so that especially the features image size (width, height), hardware acceleration (quantization) and heatmap (heatmap_feature_layer) work correct.
- For details about how to create a *.u3o file out of an ONNX model, please check the wenglor website and <https://github.com/wenglor>.

AI Model

Opens the File Viewer with the option to load a *.u3o file. After loading a *.u3o file, the model properties and the preview image are shown. It is also possible to save the *.u3o file, to unload it or to show the expert view (YAML file).

NOTE!



Loading the same AI model again in a second Module Image ONNX is not supported because of RAM reasons. Instead, use the option “Select Loaded Model” at the parameter “AI Model Selector”. Models are identified by the field “model_uuid” in the YAML file – make sure to use for each model (*.u3o file) unique model uuids.

The screenshot displays the software's interface. On the left, the 'Job Tree' panel shows a hierarchy: 'Module Application' containing 'Machine Vision Camera', 'Module Image ONNX', and 'Add Module'. Below this is a 'Property' table with columns 'Property' and 'Value'. The 'AI Model' property is highlighted with a value of '1.u3o'. On the right, the 'AI Model Properties' dialog box is open, showing details for a model loaded from a file. The dialog includes fields for 'Model Name', 'Creation Time', 'Quantized', 'Image Type', 'Type', and 'Multi Class Classification'. A preview image of a hand is shown at the bottom of the dialog. At the bottom of the dialog are buttons for 'Load From File', 'Save To File', 'Unload', 'Expert View', and 'Close'.

Property	Value
<i>/Process Time (ms)</i>	16138
<i>Module State</i>	0
Message	
<input checked="" type="checkbox"/> Input Image	Grey
<input checked="" type="checkbox"/> Input Region	Not Linked
Image Type	Monochrome Image 6 Bit
AI Model Selector	Load New Model
AI Model	1.u3o

AI Model Properties	
Model Name	Creation Time
	2025-02-04 15:17:53
Quantized	Heatmap
Yes	Yes
Image Type	Input Image Resolution
Monochrome	224 px x 224 px
Type	Class Names
Multi Class Classification	paper, rock, scissors

NOTE!



Make sure to train the model with the correct settings that are required for the uniVision version of the Machine Vision Device. In case of updating from an older uniVision version to uniVision 3.7.0 or higher, it is necessary to re-export the AI model for best performance.

Loaded AI Model

Select one AI model of another Module Image ONNX for example to run the same model on another region of the image.

The screenshot displays the software interface for a loaded AI model. On the left, the Job Tree shows a hierarchy: Module Application > Machine Vision Camera > Module Image ONNX Runtime > Module Image ONNX Runtime#0. Below the Job Tree is the Property panel, which lists various settings for the module.

Property	Value
Process Time [us]	20736
Module State	0
Message	
Input Image	Grey
Input Region	Not Linked
Image Type	Monochrome Image 8 Bit
AI Model Selector	Select Loaded Model
Loaded AI Model	rps_fp32_model.u3o

On the right side of the interface, a grayscale image of a hand is shown. A small text label in the top right corner of the image reads "rps: 0.999".

The Sub-Module View shows the following options:

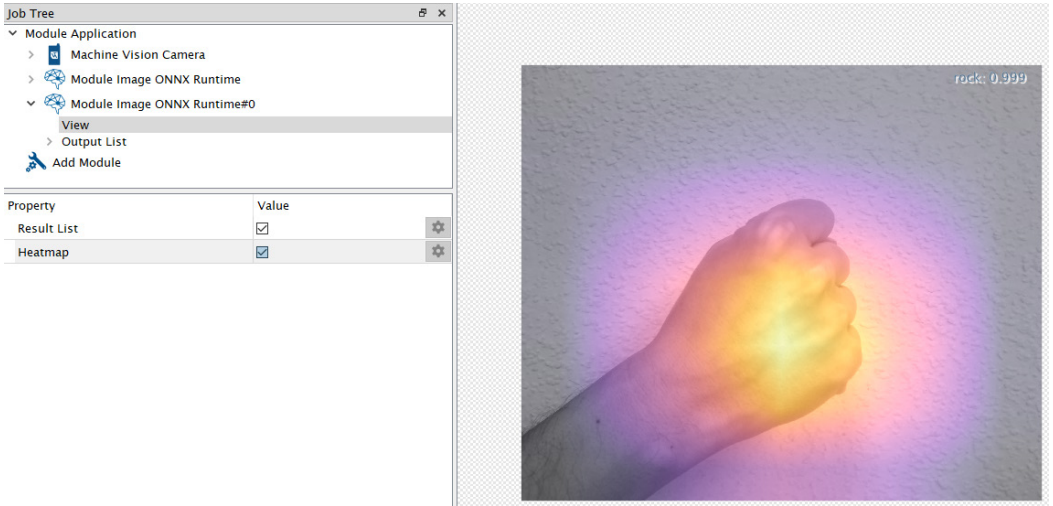
- Visualize Results: If activated, the found objects are shown directly within the image in case of object detection models.

The screenshot displays the software interface for the Sub-Module View of Object Detection. On the left, the Job Tree shows a hierarchy: Module Application > Smart Camera > Module Image Calibration > Module Image ONNX > View > Output List > Object Detection > Individual Result List > 0. Below the Job Tree is the Property panel, which lists various settings for the object detection module.

Property	Value
Individual Result List Result Max Count	5
Individual Result List Result True Count	3
Individual Result List Sort Rule	* Score
Individual Result List Class Filter	All
Create Output Image	<input checked="" type="checkbox"/>
Enable All Classes	<input type="checkbox"/>
Disable All Classes	<input type="checkbox"/>

On the right side of the interface, a color image of a desk setup is shown. Three objects are highlighted with colored bounding boxes and their corresponding scores: a monitor (red box, score 0.75), a keyboard (green box, score 0.65), and a mouse (yellow box, score 0.91).

- **Result List:** If activated, the Result List is shown within the scene (image) in case of multi class and multi label classifications..
- **Heatmap:** If activated, the heatmap is shown as overlay in the image in case of multi class classifications. In case of multi label classifications, the parameter "Heatmap Selector" allows to select one of the options ("No Heatmap", the heatmap for one specific class or the heatmap of the class with the "Highest Score"). Use it in order to validate the model and to understand if the model evaluates the correct part of the image. If a wrong part is used, check and improve your training data, collect more training data and retrain the model.



The Sub-Module Output List shows depending on the loaded model e.g. the results of the Multi Class Classification. Only the types "OBJECT_DETECTION", "MULTI_CLASS_CLASSIFICATION" and "MULTI_LABEL_CLASSIFICATION" (defined in the YAML file within the *.u3o file) are supported.

Multi Class Classification

At multi class classifications, the model finds one predicted class in the image.

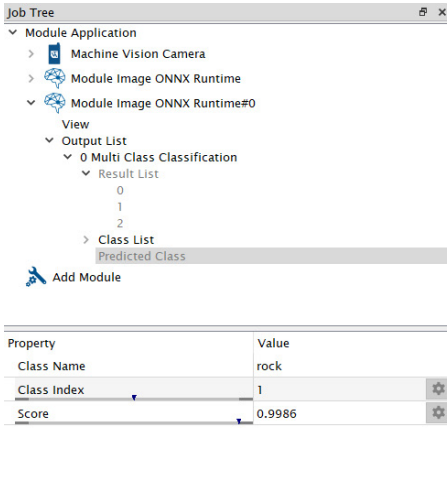
At Multi Class Classifications, the following parameters are shown:

- **Result Max Count:** Returns the number of classes.
- **Result True Count:** Returns the result "one" for the predicted class.
- **Sort Rule:** Defines the sort rule of the Result List. Sorting is possible by score, class name and index (ascending and descending).

The Result List shows for each result the Class Name, the Class Index, the Score and if the result is predicted or not. The sum of the scores for all classes is one. The sorting of the Result List is according to the parameter "Sort Rule".

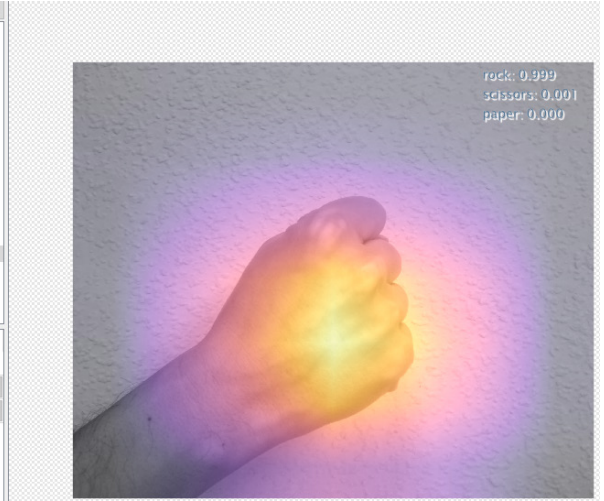
The Class List shows the names of all classes defined in the YAML file that is part of the *.u3o file.

The Predicted Class shows the Class Name, the Class Index and the Score of the predicted class. The predicted class is the one with the highest score.



The screenshot shows the 'Job Tree' window with a tree view expanded to 'Multi Class Classification'. Under 'Result List', three items are listed: 0, 1, and 2. Item 1 is selected, and its 'Class List' is shown below. The 'Predicted Class' is 'rock' with a score of 0.9986. An 'Add Module' button is visible at the bottom of the tree view.

Property	Value
Class Name	rock
Class Index	1
Score	0.9986



Multi Label Classification

At multi label classifications, the model can find several classes in the image.

At Multi Label Classifications, the following parameters are shown:

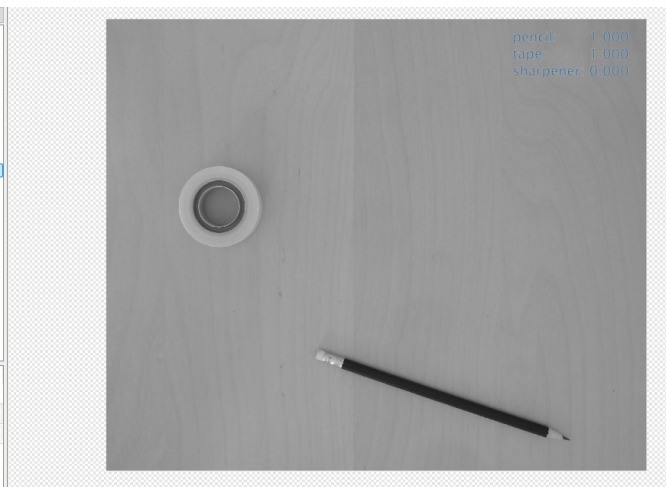
- Result Max Count: Returns the number of classes.
- Result True Count: Returns the number of predicted classes. The parameter "Threshold" at each class within the Class List defines when classes are predicted.
- Sort Rule: Defines the sort rule of the Result List and the Predicted Class List. Sorting is possible by score, class name and index (ascending and descending).

The Result List shows for each result the Class Name, the Class Index, the Score and if the result is predicted or not. The sorting of the Result List is according to the parameter "Sort Rule".

The Class List shows the name and threshold for each class defined in the YAML file that is part of the *.u3o file. Update the "Threshold" for each class to define the minimum score value to consider the class as predicted.

The Predicted Class List shows for each predicted class the Class Name, the Class Index and the Score. The sorting of the predicted class list is according to the parameter "Sort Rule". Not predicted classes are set to error state.

Property	Value
Class Name	pencil
Class Index	0
Score	1.0000



Object Detection

At object detection models, the model can find several objects with an unrotated bounding box around each object.

At Object Detections, the following properties are shown:

- Individual Result List Result Max Count: Defines the size of the sub module "Individual Result List".
- Individual Result List Result True Count: Returns the number of found objects (independent of the parameter Individual Result List Result Max Count).
- Individual Result List Sort Rule: Defines how to sort the sub module "Individual Result List". Sorting is possible ascending and descending via score, origin x, origin y, width, height or area.
- Individual Result List Class Filter: Defines if all classes or only one specific class is found in the sub module "Individual Result List"
- Create Output Image: Defines if an output image with the found objects is created or not (see sub module "Output Image").
- Enable All Classes: Enables all classes if set to true. Enabling or disabling single classes is possible in the class list.
- Disable All Classes: Disables all classes if set to true. Enabling or disabling single classes is possible in the class list.

The sub module Individual Result List shows the following properties:

- Class Name: Returns the class name of the result.
- Class Index: Returns the class index of the result.
- Score: Returns the score value of the result.
- Area: Returns the area (unrotated bounding box) of the result.
- Top left Corner: Returns the top left corner point of the result.

- Top Right Corner: Returns the top right corner point of the result.
- Bottom Left Corner: Returns the bottom left corner point of the result.
- Bottom Right Corner: Returns the bottom right corner point of the result.
- Center Point: Returns the center point of the result. The result contains the center point offset that is defined in the class (see sub module Class List).
- Bounding Box: Returns the bounding box of the result.

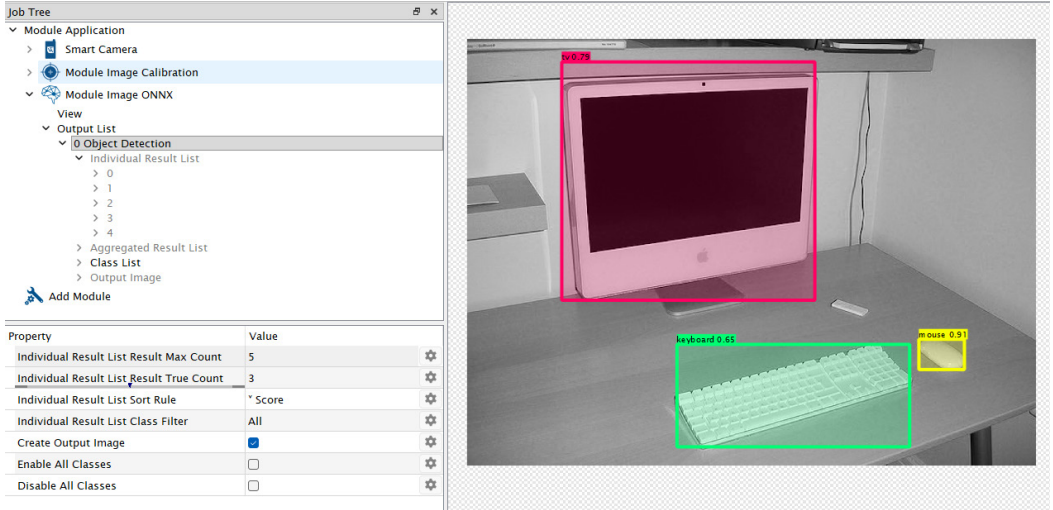
The sub module Aggregated Result List shows the following properties:

- Class Name: Returns the class name of the result.
- Count: Returns the number of objects of the specific class that is found in the image.
- Sum of Bounding Box Area: Returns the sum of all bounding box areas of objects of the specific class.
- Largest Bounding Box Area: Returns the largest bounding box area for the specific class.
- Top Left Corner: Returns the top left corner point of all results of the specific class.
- Bottom Right Corner: Returns the bottom right corner point of all results of the specific class.
- Result List: Returns the dynamic result list of the specific class (not linkable to other modules).

The sub module Class List contains the following properties:

- Class Name: Returns the name of the class.
- Threshold: Defines the threshold for the class. Only objects with score values bigger than the parameter "Threshold" are found.
- Color: Defines the color of the class that is applied when displaying results in the image.
- Enable: Defines if objects of the class are found or not. Select the sub module "Object Detection" in order to enable or disable all classes.
- Center Point Offset [px]: Defines the offset for the center point.

The sub module Output Image provides the BGRA output image with all found objects. Link it in other modules or in the webbased visualization. It is only available if the parameter "Create Output Image" is active .



Job Tree

- Module Application
 - Smart Camera
 - Module Image Calibration
 - Module Image ONNX
 - View
 - Output List
 - Object Detection
 - Individual Result List
 - 0
 - 1
 - 2
 - 3
 - 4
 - Aggregated Result List
 - Class List
 - Output Image

Add Module

Property	Value	
Individual Result List Result Max Count	5	⚙
Individual Result List Result True Count	3	⚙
Individual Result List Sort Rule	Score	⚙
Individual Result List Class Filter	All	⚙
Create Output Image	<input checked="" type="checkbox"/>	⚙
Enable All Classes	<input type="checkbox"/>	⚙
Disable All Classes	<input type="checkbox"/>	⚙

tv 0.79

keyboard 0.65

mouse 0.91



7.9.10 Module Image Code 1D


Use Module Image Code 1D to read 1D codes.



NOTE!

Module Image Code 1D uses HALCON algorithms of the company MVTec. For details, check the operating instructions of HALCON.

Process Time [us]	Process time to run the module in μ s.
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section "5.6.4 Module States").
Result True Count	Returns the number of found codes (maximum value of Result True Count depends on parameter Result Max Count).
Input Image	Link 8 bit single channel image as input image of the module.
Coordinate System	Optionally, link input coordinate system to sort results accordingly and to calculate the position of found codes in reference to the input coordinate system.
Calibration	<p>Optionally link calibration as input to calculate in mm.</p> <p>In case of linked calibration at distorted or undistorted images (not at perspective transformed images), the following additional parameters appear:</p> <ul style="list-style-type: none"> • Z Offset (available if Calibration Mode of input calibration is "Charuco on Device" or "Charuco from File"): Defines the height difference compared to the height defined in Module Image Calibration. Enter positive values, if the height for the module is bigger than for Module Image Calibration. Enter negative values, if the height for the module is smaller than for Module Image Calibration • Unit: Defines if values are in pixel and millimeter or only in pixel. <p>NOTE!</p>  <ul style="list-style-type: none"> • Keep the height difference compared to the calibration height as small as possible for best accuracy. • For details about the calibration, see section "7.7.1 Module Image Calibration".
Read Timeout [us]	<p>Defines the maximum time the algorithm searches for code. If searching is not finished until the timeout, all results of the module are set to error.</p> <p>NOTE!</p>  <p>The process time of the module can take slightly longer than Read Timeout.</p>
Result Max Count	Defines the size of the Result List (see Sub-Module) and the maximum value for Result True Count.
Sort Rule	<p>Defines how to sort the results in the Result List (see Sub-Module):</p> <ul style="list-style-type: none"> • Reading (ascending/descending) • Center X (ascending/descending) • Center Y (ascending/descending) • Area (ascending/descending)

Code Type	<p>Defines the code type:</p> <ul style="list-style-type: none"> • Code 39 • Code 128 • 2/5 Industrial • 2/5 Interleaved • Codabar • EAN-13 • EAN-13 Add-On 2 • EAN-13 Add-On 5 • EAN-8 • EAN-8 Add-On 2 • EAN-8 Add-On 5 • UPC-A • UPC-A Add-On 2 • UPC-A Add-On 5 • UPC-E • UPC-E Add-On 2 • UPC-E Add-On 5 • Code 93 • MSI • PharmaCode • GS1-128 • GS1 DataBar Omnidir • GS1 DataBar Truncated • GS1 DataBar Stacked • GS1 DataBar Stacked Omnidir • GS1 DataBar Limited • GS1 DataBar Expanded • GS1 DataBar Expanded Stacked • Auto <p> NOTE! Use option “auto” only to identify the code type. Once the code type is familiar, select it accordingly to optimize the performance.</p>
Quality Grading	<p>Define the quality grading:</p> <ul style="list-style-type: none"> • None: Quality grading deactivated (fast) • Quality ISO/IEC 15416: Additional quality grading results are calculated for each result (see Sub-Module Result List).

The Sub-Module Result List provides the results for all found codes. For each result, the following outputs are calculated:

- Reading: Returns the code content
- Angle Rotated [deg]: Returns the angle of the found code in reference to the input coordinate system (only available if input coordinate system is linked).
- Quality: Returns the quality results of the code (in case of activated quality grading). Depending on code type and quality grading, different quality grading results are possible. Not calculated and not found results are set to error.
 - » ISO/IEC 15416
 - Overall Quality: Returns minimum of all individual grades.
 - Decode: Returns 4 (in case of successful reading) or 0 (in case of no successful reading).
 - Symbol Contrast: Returns contrast quality info along the profile. The higher the value, the better the contrast along the profile (difference of gray-scale values).
 - Minimal Reflectance: Returns 4 if the lowest reflectance value in the scan reflectance profile is lower or equal to 0,5 of the maximal reflectance value. Otherwise, it returns 0.
 - Minimal Edge Contrast: Grades minimum of the edge contrast values measured in the reflectance profile.
 - Modulation: Returns quality for amplitude between bars and gaps in between. In case of high amplitude, the value is high.
 - Defects: Grades reflectance irregularities found within elements and quiet zones.
 - Decodability: Returns quality info for deviations in the element widths.
 - Additional Requirements: Returns quality for code specific requirements (e.g. quiet zone width, wide/narrow ratio, character gaps).
- Coordinate System: Returns the position of the found code (including x and y coordinates and rotation). It is the center of the found code. In case of a linked input coordinate system at Module Image Code 1D, the origin and the angle (Phi) are calculated in reference to the input coordinate system.

NOTE!



- Depending on code type and quality grading, different quality grading results are available. Not calculated results are set to error.
- For details about quality grading, check the code standards and the operating instruction of HALCON.

The Sub-Module Search Box defines the area where the algorithm looks for codes. The Search Box is always at a fix position (not linkable).

The Sub-Module Enhanced Parameters contains additional parameters depending on the code type (for experts). For details, see operating instruction of HALCON.

- Element Size Min: Defines the minimum size of an element (bar or space) in pixels.
- Element Size Variable: Defines if variable element size is set to true or false (true is only supported at code types GS1 DataBar Limited, Expanded and Expanded Stacked). If set to true, the bar code reader tries to compensate for distortions.
- Num Scanlines: Defines the number of scanlines used to identify a code. If value is set to 0, the algorithm uses default values depending on the code type.
- Min Identical Scanlines: Defines the minimum number of scanlines providing the same result, which is necessary to encode a code. If the value is set to 0, it is enough to read successfully one scanline. Increase the value (e.g. to 2) to avoid wrong code readings (especially at the code types 2/5 Industrial and 2/5 Interleaved).

- Orientation: Defines the expected code orientation in degree.
- Orientation Tol: Defines the orientation tolerance in degree. The algorithm only finds codes within the orientation range ["Orientation" – "Orientation Tol"; "Orientation" + "Orientation Tol"]. Reducing the orientation range avoids wrong results and improves the performance.
- Quiet Zone: Controls behavior while detecting barcodes that could be read but show defects in their quiet zone.
 - » False: Ignores quiet zone and returns all reading results.
 - » True: Checks quiet zone and refuses reading results with poor grades for quiet zone.
 - » Tolerant: Allows a limited number of edges in the quiet zone, but at most 1 per 4 module widths.
 - » 1, 2, 3, 4 or 5: Checks quiet zone (1, 2, 3, 4 or 5 multiplied with quiet zone) and refuses reading results with poor grades for quiet zone.
- Start Stop Tolerance: Defines if the tolerance at start and stop of scanlines is low (strict) or high (tolerant). Low tolerance values avoid wrong code readings.
- Min Code Length: Defines the minimum character number of codes. The algorithm ignores codes with less characters.
- Merge Scanlines: Defines if scanlines are merged (true) or not (false).
- Meas Thresh: Defines the threshold which is a relative value with respect to the dynamic range of the scanline pixels.
- Check Char: Defines behavior for codes with check character.
 - » Absent: No check for any "Check Character".
 - » Present: Active check for "Check Character". Algorithm finds only codes with check character (check character itself is not part of reading result).
 - » Preserved: Active check for "Check Character". Algorithm finds only codes with check character (check character itself is part of reading result).
- Composite Code: Defines if 2D composite codes are decoded or not (only supported by GS1 DataBar codes).
 - » None: 2D composite codes are not decoded.
 - » CC-A/B: 2D composite codes are decoded.
- Upce Encodation: Defines the reading result for UPC-E code types according to the standard.
 - » Ucc-12: Reading result consists of twelve characters (default).
 - » Zero-suppressed: Reading result suppresses zeros at certain positions.



7.9.11 Module Image Code 2D



Use Module Image Code 2D to read 2D codes.



NOTE!

Module Image Code 2D uses HALCON algorithms of the company MVTec. For details, check the operating instructions of HALCON.

Process Time [us]	Process time to run the module in μ s.
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Result True Count	Returns the number of found codes (maximum value of Result True Count depends on parameter Result Max Count).
Input Image	Link 8 bit single channel image as input image of the module.
Coordinate System	Optionally, link input coordinate system to sort results accordingly and to calculate the position of found codes in reference to the input coordinate system.
Teach	Teach current 2D code to optimize the algorithm settings. Requires the 2D code to be present in the current image. Teach manually or link it to job result.
Calibration	<p>Optionally link calibration as input to calculate in mm.</p> <p>In case of linked calibration at distorted or undistorted images (not at perspective transformed images), the following additional parameters appear:</p> <ul style="list-style-type: none"> • Z Offset (available if Calibration Mode of input calibration is "Charuco on Device" or "Charuco from File"): Defines the height difference compared to the height defined in Module Image Calibration. Enter positive values, if the height for the module is bigger than for Module Image Calibration. Enter negative values, if the height for the module is smaller than for Module Image Calibration • Unit: Defines if values are in pixel and millimeter or only in pixel. <p>NOTE!</p> <ul style="list-style-type: none"> •  Keep the height difference compared to the calibration height as small as possible for best accuracy. • For details about the calibration, see section “7.7.1 Module Image Calibration”.
Read Timeout [us]	<p>Defines the maximum time the algorithm searches for code. If searching is not finished until the timeout, all results of the module are set to error.</p> <p>NOTE!</p> <ul style="list-style-type: none"> •  The process time of the module can take slightly longer than Read Timeout.
Result Max Count	Defines the size of the Result List (see Sub-Module) and the maximum value for Result True Count.

Sort Rule	Defines how to sort the results in the Result List (see Sub-Module): <ul style="list-style-type: none"> • Reading (ascending/descending) • Center X (ascending/descending) • Center Y (ascending/descending) • Area (ascending/descending)
Code Type	Defines the code type: <ul style="list-style-type: none"> • Data Matrix ECC 200 • QR Code • Micro QR Code • PDF417 • Aztec Code • DotCode • GS1 DataMatrix • GS1 QR Code • GS1 Aztec Code • GS1 DotCode
Recognition	Defines the recognition mode (Standard, Enhanced or Maximum). <p>NOTE!</p>  Increase the recognition mode from Standard to Enhanced or Maximum to find difficult codes with poor quality. This increases also the process time.
Quality Grading	Define the quality grading: <ul style="list-style-type: none"> • None: Quality grading deactivated (fast) • Quality ISO/IEC 15415 • Quality ISO/IEC 29158 • Quality Semi T10 Values <p>NOTE!</p>  If activated, additional quality grading results are calculated for each result (see Sub-Module Result List). Not all quality grading options are available for each code type (e.g. at dot codes there is no quality grading option available).

The Sub-Module Result List provides the results for all found codes. For each result, the following outputs are calculated:

- Reading: Returns the code content.
- Angle Rotated [deg]: Returns the angle of the found code in reference to the input coordinate system (only available if input coordinate system is linked).
- Quality: Returns the quality results of the code (in case of activated quality grading). Depending on code type and quality grading, different quality grading results are possible. Not calculated and not found results are set to error.
 - » ISO/IEC 15415 and ISO/IEC 29158
 - Overall Quality: Returns the lowest quality grade obtained for the complete set of features that are evaluated for the selected 2D code.

- (Cell) Contrast: Returns if the two reflectance states in the symbol (named dark and light) are sufficiently distinguished. It is obtained by calculating the range between the minimum and the maximum pixel intensity.
- (Cell) Modulation: Returns the uniformity of the amplitudes of the modules inside the symbol.
- Fixed Pattern Damage: Returns how reliable a symbol can be located and identified in the image (depending on finder pattern and quiet zone).
- Decode: Returns if a symbol can be successfully read or not.
- Axial Nonuniformity: Returns the aspect ratio of the symbol (e.g. the squareness of the modules or, respectively, of the grid that is built by the centers of the modules).
- Grid Nonuniformity: Returns the deviation of the modules from its ideal grid.
- Start/Stop Pattern: Returns quality in the start and stop patterns concerning the reflectance profile and the correctness of the bar and space sequence.
- Codeword Yield: Counts and evaluates the relative number of correct decoded words acquired by the set of scan profiles.
- Unused Error Correction: Returns the reserve in error correction that is still available after reading the 2D code.
- Decodability: Measures the deviation of the nominal length of bars and spaces with respect to their reference length.
- Defects: Returns quality for reflectance profiles of bars and spaces.
- Mean Light: Returns an estimation for the quality of the processed image.
- Reflectance Margin: Returns how strong the amplitudes of the 2D code are and therefore how good the modules can be distinguished into dark and light modules.
- Print Growth: Indicates to which extent the dark and light modules fill out their module boundaries.
- Contrast Uniformity: Returns the minimum value of the modulations that were calculated for the individual modules.
- Format/Version Information: Returns format and version information (in a similar way to fixed pattern damage).
- Aperture: Returns the size of the synthesized aperture in units of the module size of the symbol.
- » Semi T10 Values
 - P1-4 Row/Column: Returns the coordinates of the four corner points.
 - Rows/Columns: Returns the number of rows and columns.
 - Symbol Contrast: Returns the contrast between light and dark.
 - Symbol Contrast SNR: Returns the corresponding signal to noise ratio.
 - Horizontal/Vertical Mark Growth: Represents the width and height of marked modules with respect to the sum of the width and height of a marked module and a space module in percent.
 - Data Matrix Cell Width/Height: Returns the average module width and height.
 - Horizontal/Vertical Mark Misplacement: Returns the displacement of the alternating pattern marks centers in horizontal and vertical direction.
 - Cell Defects: Returns the percentage of incorrectly classified symbol pixels.
 - Finder Pattern Defects: Returns the percentage of finder pattern pixels that would be classified incorrectly.
 - Unused Error Correction: Returns the reserve in error correction that is still available after reading the 2D code.
- Coordinate System: Returns the position of the found code (including x and y coordinates and rotation). It is the center of the found code. In case of a linked input coordinate system in Module Image Code 2D, the origin and angle (Φ) are calculated in reference to the input coordinate system.

NOTE!



- Depending on code type and quality grading, different quality grading results are available. Not calculated results are set to error.
- For details about quality grading, check the code standards and the operating instruction of HALCON.

The Sub-Module Search Box defines the area where the algorithm looks for codes. The Search Box is always at a fix position (not linkable).

The Sub-Module Enhanced Parameters contains additional parameters depending on the code type (for experts). For details, see operating instruction of HALCON.

- **Model Type:** Defines if the algorithm finds only old Model 1 or only new Model 2 (supports bigger code sizes) or any model (Model 1 and 2). Option is only available for QR Codes and GS1 QR Codes
- **Version Min/Max:** Defines the size (min and max) of the symbol for QR Codes, GS1 QR Codes and Micro QR Codes.
- **Format:** Defines for Aztec Codes if format is compact (15 x 15 to 27 x 27 increasing in steps of 4 modules), full range (19 x 19 to 151 x 151 increasing in steps of 4 modules) or rune (11 x 11 fixed).
- **Polarity:** Defines the polarity of the symbol.
 - » Dark on light: Dark symbols on bright background.
 - » Light on dark: Bright symbols on dark background.
 - » Any: Dark symbols on bright background and bright symbols on dark background.
- **Mirrored:** Defines if symbols are mirrored (equivalent to swapping rows and columns) or not.
 - » No: Finds no mirrored symbols.
 - » Yes: Finds mirrored symbols.
 - » Any: Finds mirrored and not mirrored symbols.
- **Small Modules Robustness:** Defines if codes with small module sizes should be found (high) or not (low).
- **Min Code Length:** Defines the minimum character number of codes. The algorithm ignores codes with fewer characters than Min Code Length.
- **Contrast Min:** Defines the minimum contrast to find the code. Reduce the parameter in case of bad lighting conditions or blurred codes. The parameter is not available at Data Matrix ECC 200 Codes and at Dot Codes.
- **Finder Pattern Tolerance:** Tolerance of the search with respect to a defect or partially occluded pattern.
 - » Low: Assumes that finder pattern is visible to a high degree and shows almost no disturbances.
 - » High: Assumes that finder pattern may be defect or partially occluded without influencing the recognition and the reading of the symbol.
 - » Any: Applies both algorithms (high and low) for Finder Pattern Tolerance.
- **Contrast Tolerance:** Defines the tolerance of the search with respect to local contrast variations (only available for Data Matrix ECC 200 codes).
 - » Low: Reduces robustness in case of strong local contrast variations (faster).
 - » High: Improves robustness in presence of strong local contrast variations.
 - » Any: Applies both algorithms (high and low) for Contrast Tolerance.
- **Module Grid:** Defines if the size of the module may vary or not.
 - » Fixed: Uses fix grid with equal spaces between module center points.
 - » Variable: Uses variable grid.
 - » Any: Applies both algorithms (fixed and variable).

- **Strict Model:** Defines check on symbol size
 - » Yes: Reject codes with symbol size out of specification.
 - » No: Ignores check on symbol size and returns reading result for codes with symbol size out of specification.
- **String Encoding:** Defines if string encoding is set to utf8, local or raw.
- **Strict Quiet Zone:** Controls behavior while detecting symbols that could be read but show defects in their quiet zone.
 - » Yes: Checks quiet zone and refuses reading results with poor grades for quiet zone.
 - » No: Ignores quiet zone and returns all reading results.
- **Max Allowed Error Correction:** Defines only for Dot Codes or GS1 Dot Codes the maximum allowed error correction.






7.10 Profile-Based Processing Modules






7.10.1 Module Profile Measure

Use Module Profile Measure to find lines, arcs or circles or to find segments on lines or arcs. With the found elements, it is possible to measure angles, distances or to find special points. Furthermore, it is possible to find turning points (local or global minimums or maximums).

Process Time [us]	Process time to run the module in μ s.
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Input Pointcloud	Link any pointcloud as input pointcloud of the module.
Coordinate System	Optionally, link coordinate system as input to move all (search) geometries with the input coordinate system.

The Sub-Module Set contains all tools added to the module from the Module Toolbar.

	Find Point (Point) Find Point (Coordinates)	Add a fix point or link the point with a job result. Add a fix point or link the coordinates of a point with job results.
	Find Line	Approximate a line with the measuring points within the search geometry.
	Find Arc	Approximate an arc with the measuring points within the search geometry.
	Find Circle (Two Points) Find Circle (Three Points)	Approximate a circle with the measuring points within the search geometry.
	Find Segments on Line	Approximate several line segments with the measuring points within the search geometry.

	Find Turning Point	Find local or global maximum or minimum points on the profile.
	Find Segments on Arc	Approximate several arc segments with the measuring points within the search geometry.
	Distance Measurement	Measure the distance between two geometries (e.g. point or line).
	Intersection Point Detection	Intersect lines, arcs or circles.
	Property of Geometry	Find special points on geometries (e.g. center of surface).



NOTE!

Activate the tool in the Module Toolbar and draw it in the scene. Depending on the type of the tool, different properties appear.

Find Point (Point)

- Found Point: Returns the found point and the coordinates of the found point.
- Input Point: Define a fix point or link the point to a job result.

Find Point Tool (Coordinates)

- Point Coordinates: Returns the found point and the coordinates of the found point.
- Input Point Coordinates: Define a fix point or link the coordinates of the point to job results.

Find Line, Arc or Circle

- Quality of Fit [%]: Returns quality info for the approximation. The higher the result, the better the fit.
- Search Width [mm]: Defines the width of the search geometry.
- Threshold RANSAC Distance [mm]: Defines the accuracy of the fit. The smaller the value, the better the fit (resulting in longer process times).
- Points to Use [%]: Defines the percentage of measuring points used for the approximation.
- Points to Use Strategy: Defines if the first or last measuring points perpendicular to the search geometry are used for the approximation (if parameter "Points to Use" is different to 100%).
- Fit Maximal Geometry: Defines if finding the maximal geometry is active or not (only available for Find Line and Find Arc). Starting from the center of the found geometry, the algorithm checks in both directions for gaps and outliers in a row. If set to "On", the following additional parameters appear.
 - » Threshold Outlier Distance [mm]: Defines the limits to the found geometry. Measuring points that are farer away from the found geometry are outliers. In case of several outliers in a row, the start or end of the found geometry is considered at such position.

- » Maximal Gap Between Valid Points [mm]: Defines the maximal gap between valid points. In case of bigger gaps, the last valid point projected on the found geometry defines the start or end point of the geometry.
- » Maximal Outliers In a Row: Defines the maximal number of outliers in a row. In case of more outliers in a row, the last valid point projected on the found geometry defines the start or end point of the geometry.
- Line Minimal/Maximal Length/Diameter: Defines the minimal or maximal length (for tool “Find Line”) or diameter (for tool “Find Arc” and “Find Circle”) in order to filter out wrong results (for the tools “Find Segments on Line” and “Find Segments on Arc” similar parameters with different names are available).
- Calculate Max Deviations: Defines if maximum deviations are calculated or not. If activated, the parameter “Max Deviation Point” defines if the measuring points with the biggest deviation (Max Deviation Point 1) or e.g. the ones with the second biggest deviation (Max Deviation Point 2) are calculated. The found geometry lists the results for the deviation calculation.

The tool returns the following results:

- For Find Line:
 - » Point 1 and 2: Returns the start (Point 1) and end (Point 2) point.
 - » Midpoint: Returns the midpoint.
 - » Length [mm]: Returns the length of the found line.
 - » Angle [deg]: Returns the angle from the search geometry to the found geometry.
 - » Max Deviation Left/Right Distance [mm]: Returns the distances of the maximum deviation points left and right to the found geometry (projection). Only available if parameter “Calculate Max Deviations” is active.
 - » Max Deviation Left/Right Point [mm]: Returns the coordinates of the maximum deviation points left and right. Only available if parameter “Calculate Max Deviations” is active.
- For Find Arc and Find Circle:
 - » Diameter [mm]: Returns the diameter of the found geometry.
 - » Angle Start [deg]: Returns the angle of the start point of the arc in reference to the input coordinate system. Only available at the tool “Find Arc”.
 - » Angle Span [deg]: Returns the span angle. Only available at the tool “Find Arc”.
 - » Start, Middle and End of Arc [mm]: Returns the coordinates of the start, middle and end of the arc. Only available at the tool “Find Arc”.
 - » Arc Length [mm]: Returns the length of the arc in mm. Only available at the tool “Find Arc”.
 - » Angle [deg]: Returns the angle from the search geometry to the found geometry. The orientation of arcs is defined from the midpoint to the center of the arc.
 - » Max Deviation Inner/Outer Distance [mm]: Returns the distances of the maximum deviation points inner and outer to the found geometry (projection). Only available if parameter “Calculate Max Deviations” is active.
 - » Max Deviation Inner/Outer Point [mm]: Returns the coordinates of the maximum deviation points inner and outer. Only available if parameter “Calculate Max Deviations” is active.

Find Segments on Line and Find Segments on Arc

The tools find several line or arc segments within the search geometry. For details about common parameters and results, check the previous section for Find Line, Arc and Circle. The following additional parameters and results appear:

- Segments True Count: Returns the number of found results.
- Segments Max Count: Defines the size of the Segment List (see Sub-Module).
- Segments Minimal and Maximal Length [mm]: Defines the minimal and maximal length of the geometry. The algorithm ignores smaller or bigger segments.

- **Sort Rule:** Defines how to sort the segments of the Segment List (see Sub-Module). Sorting is possible via size (shortest/longest first) or via position on search geometry.
- **Segments Minimal and Maximal Angle:** Defines the minimal and maximal angles of the search geometry to the found geometries. The orientation of arcs is defined from the midpoint to the center of the arc. The algorithm ignores segments with smaller or bigger angles.
- **Diameter Minimal and Maximal:** Defines the minimal and maximal diameter of arcs. The algorithm ignores arcs with smaller or bigger diameters. Only available for the tool "Find Segments on Arc".

The tool returns the following results:

- For Find Segments on Line:
 - » Point 1 and 2: Returns the start (Point 1) and end (Point 2) points.
 - » Midpoint: Returns the midpoints.
 - » Length [mm]: Returns the length of the found line segments.
 - » Angle [deg]: Returns the angles from the search geometry to the found geometries.
- For Find Segments on Arc:
 - » Diameter [mm]: Returns the diameter of the found geometries.
 - » Angle Start [deg]: Returns the angle of the start points of the arcs in reference to the input coordinate system.
 - » Angle Span [deg]: Returns the span angles.
 - » Start, Middle and End of Arc [mm]: Returns the coordinates of the start, middle and end of the arcs.
 - » Arc Length [mm]: Returns the length of the arcs in mm.
 - » Angle [deg]: Returns the angles from the search geometry to the found geometries. The orientation of arcs is defined from the midpoint to the center of the arc.

Find Turning Point

The tool finds global or local maximum or minimum points of the pointcloud.

- **Points True Count:** Returns the number of found points. Maximum one point is found if Find Method is set to Global Minimum or Maximum.
- **Find Method:** Defines if tool finds global or local minimum or maximum.
 - » **Global Maximum/Minimum:** Finds global maximum or minimum of the pointcloud (measuring point with smallest/biggest z value) in reference to the input coordinate system (if linked).
 - » **Local Maximum/Minimum:** Finds local maximum or minimum points of the pointcloud in reference to the input coordinate system (if linked). Local maximum/minimum points are defined, if within the area around the point (defined by parameter Radius), the z value difference is bigger than the parameter "Threshold". For local maximum or minimum points, the following additional parameters appear:
 - **Radius [mm]:** Defines the size of the area around each measuring point.
 - **Threshold [mm]:** Defines the minimum height difference for local minimum or maximum points.
 - **Distance Mode:** Defines if tool applies maximum z value or average z value of measuring points within circle for comparison with parameter "Threshold".
 - **Sort Rule:** Defines how to sort the results in the Points List (see Sub-Module). Sorting is possible via z distances (height differences) or via x or z values.
- **Points Max Count:** Defines the size of the Point List (see Sub-Module).

The tool returns the point list with the coordinates of the local or global maximum or minimum points.

Measure Distance

- Output Distance: Returns the distance.
- Calculation Method: Defines the calculation method.
 - » Geometrical Distance: Measure geometrical (shortest) distance. E.g. relevant if measuring from a point perpendicular to a line.
 - » Center to Center: Measure from center point to center point. E.g. relevant if measuring from a point to the center point of a line.
- Output Geometry with Point 1 and 2: Returns the coordinates of Point 1 and 2.

Intersection Point Detection


- Output Intersection Point [mm]: Returns the coordinates of the intersection point. In case of intersections with arcs or circles, two intersection points are found.
- Output Angle [deg]: Returns the angle from the first to the second line from -180 to 180° (positive counter-clockwise). Output Angle is only available in case of intersections between two lines.
- Sort Rule: Defines how to sort the intersection points in case of intersections with arcs or circles (not available at intersections of two lines). Sorting is possible via x and y (ascending/descending).

Property of Geometry

- Output Point [mm]: Returns the coordinates of the output point.
- Type of Geometry: Defines relevant point on geometry with the following options.
 - » Center, Start or End of Surface: Finds center, start or end of the surface.
 - » Highest/Lowest Point: Finds highest or lowest point of geometry. Only available at Find Arc, Find Circle or Find Segments on Arc.
 - » Leftmost/Rightmost Point: Finds leftmost or rightmost point of the geometry. Only available at Find Arc, Find Circle or Find Segments on Arc.

7.10.2 Module Profile Calculus

Use Module Profile Calculus to find edges on the profile.

Process Time [us]	Process time to run the module in μ s.
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Input Pointcloud	Link any pointcloud as input pointcloud of the module. NOTE!  Make sure to use only sorted profiles with the height of one. Check the device settings at the input device, e.g. device wecat3d (for details, see operating instructions of 2D/3D Profile Sensors).

The Sub-Module Set contains all tools added to the module from the Module Toolbar. The tool “Find Edge” with the following parameters and results is available:

- Edge True Count: Returns the number of found edge points.
- Edge Max Count: Defines the size of the Edge List (see Sub-Module).
- Neighbors: Defines the number of neighboring points used for filtering.
- Threshold Gradient Pos/Neg [mm]: Defines the positive and negative threshold values that must be exceeded as a minimum for an edge to be detected.
- Minimal/Maximal Length: Defines minimum/maximum space between minimum and maximum of the height profile (1st derivation) or between minimum and maximum of the first derivation of the height profile (2nd derivation) for the points to be detected as an edge.
- Edge Selection: Defines if the Edge List contains the center, start or end point of the edge.
- Edge Type: Defines if tool finds only rising, only falling or both edges types.
- Sort Rule: Defines how to sort the results of the Edge List (see Sub-Module). Sorting is possible via x or z value, edge value or scan order.
- Method: Defines if the tool uses the first or second derivation for the edge detection.
- Length Mode: Defines if length is only x distance or xz distance for analyzing minimum and maximum length.

The Sub-Module Edge List contains the edge points with the relevant coordinates.

7.10.3 Module Profile Seam Tracking

Use Module Profile Seam Tracking to find the tracking point for seam tracking applications.




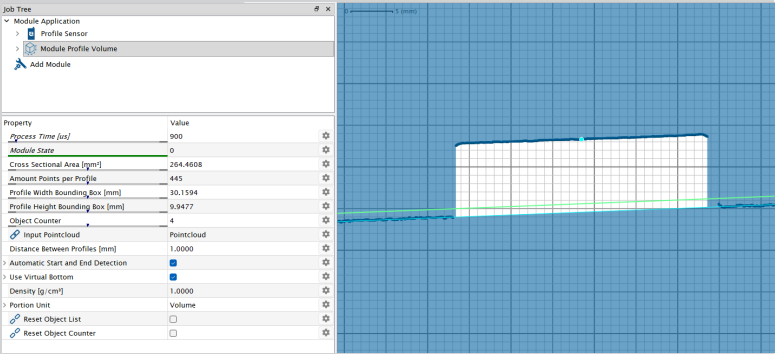
NOTE!

The separate operating instructions “Optical Seam Tracking Solutions” contains the description of Module Profile Seam Tracking.

7.10.4 Module Profile Volume

Use Module Profile Volume in order to calculate the volume of an object. It calculates the results of the current profile (e.g. cross sectional area) and uses the parameter “Distance Between Profiles” in order to calculate the volume. The module can automatically detect the start and end of objects and returns the result for the object in the result 0 of the object list.

Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Cross Sectional Area [mm ²]	Returns the cross sectional area of the current profile in mm ² .
Amount Points per Profile	Returns the amount of measuring points of the current profile (without measuring points on or below the virtual bottom).
Profile Width Bounding Box	Returns the width of the unrotated bounding box of the current profile.

Profile Height Bounding Box	Returns the height of the unrotated bounding box of the current profile.
Object Counter	Returns the object counter for the current profile.
Input Pointcloud	Link any pointcloud as input pointcloud of the module.
Distance Between Profiles [mm]	Defines the fix distance between two consecutive profiles in order to calculate the volume.
Automatic Start and End Detection	<p>Defines if the algorithm detects the start and end of objects automatically or not. If activated, the following parameters define the automatic start and end definition:</p> <ul style="list-style-type: none"> • Minimum Amount of Points per Profile • Minimum Cross Sectional Area [mm²] • Minimum Amount Valid Cross Sections <p>NOTE!</p> <p> Only if all three conditions pass, the algorithm detects the start or end of the object. The volume is calculated starting with the first valid cross section.</p> <p>If deactivated, it is possible to set the start and stop of the object manually or to link it with any job result.</p>
Use Virtual Bottom	<p>Defines if a virtual bottom is used or not. It is required if the 2D/3D Profile Sensor looks on a conveyor belt.</p> <p>If activated, teach the virtual bottom or set it manually via the “Virtual Bottom” line (see Sub-Module). Use the Bottom Offset to ignore noise on the bottom.</p>  <p>The screenshot shows a 'job Tree' on the left with 'Module Application' expanded to 'Module Profile Volume'. Below it is a 'Property' table with various settings like 'Process Time [ms]', 'Module State', 'Cross Sectional Area [mm²]', etc. On the right is a 3D grid view showing a blue profile with a white bounding box and a green line representing the virtual bottom.</p>
Density [g/cm ³]	Defines the density of the object in order to calculate the mass out of the volume.
Portion Unit	Defines the unit of portions. A portion is a subset of an object that is supposed to be cut in pieces of the same volume or mass. In case of Volume, define the volume for portions in mm ³ . In case of Mass, define the mass of portions in g.

Reset Object List	Resets the object list if activated.
Reset Object Counter	Resets the object counter if activated.

The Sub-Module Object List contains fix one entry for object 0 with the following results.

Object Width Bounding Box [mm]	Returns the object width of the unrotated bounding box.
Object Height Bounding Box [mm]	Returns the object height of the unrotated bounding box.
Object Length Bounding Box [mm]	Returns the object length of the unrotated bounding box.
Volume [mm ³]	Returns the volume of the object.
Object Mass [g]	Returns the mass of the object.
Amount Profiles	Returns the amount of profiles of the object.
Object Counter	Returns the object counter for the current object.
Portion Value	Returns the portion value for the current object. The portion size is defined by the parameter "Portion Volume" or "Portion Mass".
Object Present	Returns true if the current object is present.
Object Ready	Returns true if the object results are ready (object measurement is finished).

The Sub-Module "Current profile centroid [mm]" returns the centroid of the measuring points of the current profile (without measuring points on or below the virtual bottom).

7.11 Module HALCON Script

Module HALCON script enables to load HALCON scripts created with the software HDevelop from the company MVTec. Licenses for HDevelop are available by the sales partner of MVTec (not by wenglor).

NOTE!

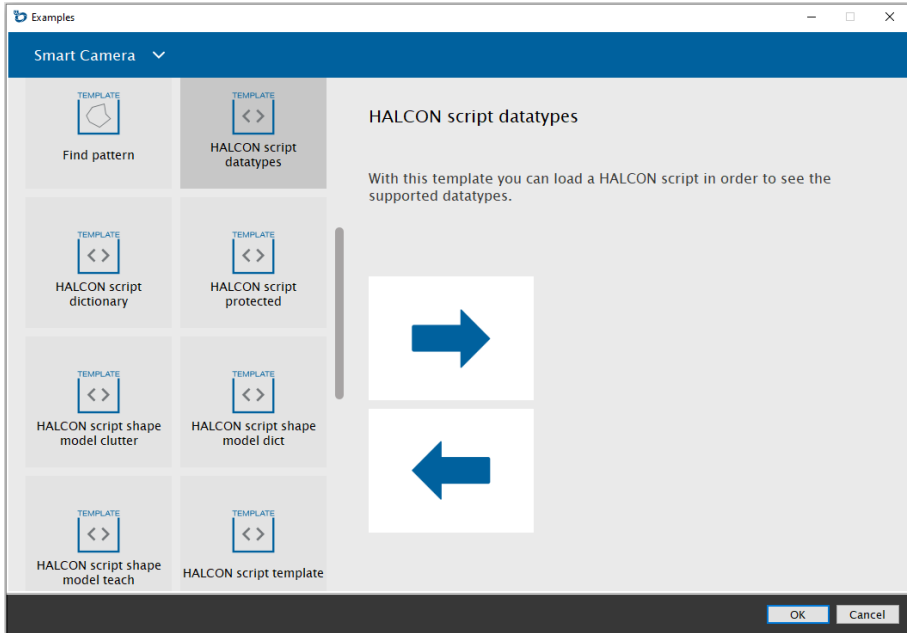


- The Machine Vision Devices work with HALCON steady version 24.11. It is possible to create HALCON scripts with the progress version or other HALCON versions, but it is necessary to check the compatibility notes of the HALCON library versions.
- The license of Module HALCON Script supports the HALCON modules Foundation, Calibration, 1D-Metrology, 2D-Metrology, Bar Code, Data Code, OCR/OCV and Matching.

Templates within the software wenglor uniVision 3 contain also HALCON script examples to get familiar with the supported datatypes and example applications like blob analysis, code reading or shape based matching:

- Machine Vision Devices: Connect the software wenglor uniVision 3 to the Processing Instance of the Machine Vision Device (see section "6.1 Connecting to Machine Vision Device") and open one of the HALCON templates.

- Offline Windows Simulator: Open an offline example with the software wenglor uniVision 3 (see section “6.2 uniVision Simulator”).



NOTE!

The HALCON script examples are also available on <https://www.wenglor.com/product/DNNF023> → Downloads → Soft- and Firmware.

The following HALCON script examples are available:

- 00_init_run_finalize_dictionary: Contains minimum HALCON script requirements.
- 01_read_recorded_images: Reads images of uniVision Teach+ file (see section “6.4 Teach+”). Available within uniVision template “HALCON script template”.
- 02_conversion_region_to_xldcont: Copies input region to output xldcont.
- 02_conversion_region_to_xldpoly: Copies input region to output xldpoly.
- 02_conversion_xldpoly_to_region: Copies input xldpoly to output region.
- 02_supported_datatypes: Shows all supported datatypes and copies all inputs to outputs. Available within uniVision template “HALCON script datatypes”.
- 03_blob: Does blob analysis.
- 04_datacode: Reads datamatrix code.
- 05_shape_model_clutter: Teaches and finds shape model with clutter region. Available within uniVision template “HALCON script shape model clutter”.
- 05_shape_model_dictionary: Shows how to save and load a shape model from a HALCON dictionary file (see separate dictionary file “shapemodel.hdict”). Available within uniVision template “HALCON script shape model dictionary”.

- 05_shape_model_teach: Teaches and finds shape model. Available within uniVision template “HALCON script shape model teach”.
- 06_protect_script_with_hostid: Shows how to password protect procedures in HDevelop (Default password: admin) and how to limit the script to one specific device via the Host ID in the procedure Init. Available within uniVision template “HALCON script protected”.
- 07_multi_image_dictionary: Shows how to store data (e.g. images) in the dictionary in order to use several historic data together, e.g. to combine the last x images. Available within uniVision template “HALCON script dictionary”.
- 08_rotate_pointcloud: Shows how to read pointclouds of uniVision Teach+ file (see section “6.4 Teach+”) and how to rotate the pointcloud. Available within uniVision template “HALCON script rotate profile”.

Recommended workflow for creating HALCON scripts

- Record Teach+ file with real data (see section “6.4 Teach+”).
- Create HALCON script in HDevelop and use the previously recorded real word data.



NOTE!

Use the HALCON script example “01_read_recorded_images” in order to extract the images of the Teach+ file and to create and test the HALCON script file. Use the HALCON script example “08_rotate_pointcloud” to extract the pointclouds of the Teach+ file.

- Save the finished HALCON script to the file system.
- Import the HALCON script file in Module HALCON script of the software wenglor uniVision 3 to process real data on the Machine Vision Device.

7.11.1 Basics in HDevelop

Module HALCON Script in the software wenglor uniVision 3 expects the following HALCON procedures:

- Init (): Procedure is called when adding a HALCON script to Module HALCON Script or when loading a uniVision job including a HALCON script (e.g. to create a data code 2d model).
- Run (): Procedure is called with every data evaluation.
- Finalize (): Procedure is called when switching to another job, when loading another HALCON script or when deleting Module HALCON Script from the job tree.

All three procedures must be called within the main procedure. Everything else within the main procedure (e.g. to initialize variables) is ignored by Module HALCON Script (except the creation of the dictionary with the name ModuleState).

Calling further procedures within the procedures Init, Run or Finalize and protecting procedures with a password within the software HDevelop is supported. Even limiting a script to one specific device is possible via the host ID (see HALCON example 06_protect_script_with_hostid). If the host ID is not equal, an error message shows the host ID of the device in Module HALCON Script. Furthermore, the Host ID of the Machine Vision Device is also shown on the dashboard of the device website.

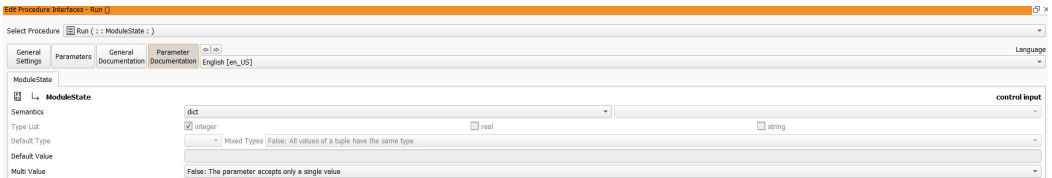
The procedures Init, Run and Finalize support exclusively one dictionary called “ModuleState” to store and exchange data within procedures. If the dictionary “ModuleState” is used, then it is necessary to create it within the procedure main and it is necessary to use it in all Init, Run and Finalize procedures. No additional or differently named dictionary is supported.

```

Program Window - main () - Main Thread: 26464
main (:::)
1 create_dict (ModuleState)
2
3 Init (ModuleState)
4 Run (ModuleState)
5 Finalize (ModuleState)
6

```

Make sure to set the “Semantics” of “ModuleState” to “dict”. Dictionaries do not support Multi Value (only option FALSE).

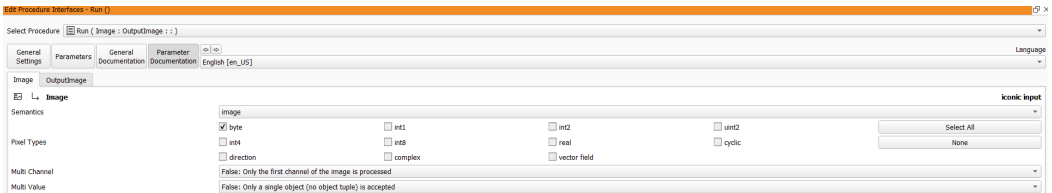


Using dictionaries

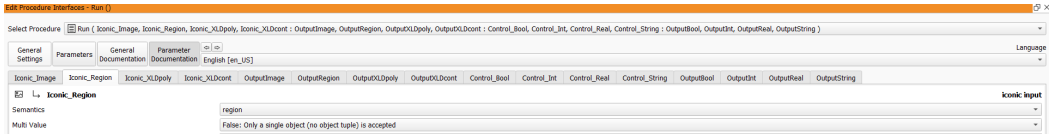
- Use the dictionary to exchange data between the different procedures (e.g. from Init to Run Procedure) so that e.g. the 2D code model is only created once when loading the uniVision job (see HALCON example 04_datacode).
- It is also possible to store data (e.g. shape models) in a permanent way in the dictionary once the script was loaded in Module HALCON Script of the Software wenglor uniVision 3 (see HALCON example 05_shape_model_teach).

Only the procedure "Run" additionally supports the following data types

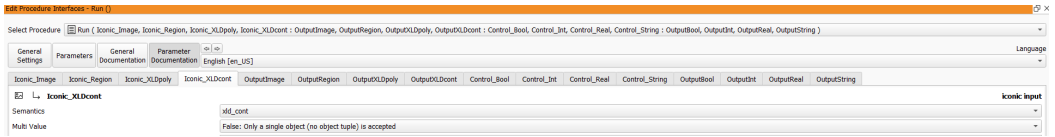
- Iconic parameters:
 - » Semantics “image”
 - Only “Pixel Types” “byte”
 - “Multi Channel” “True” for color images and “False” for monochrome images
 - “Multi Value” (tuple) with only option FALSE.



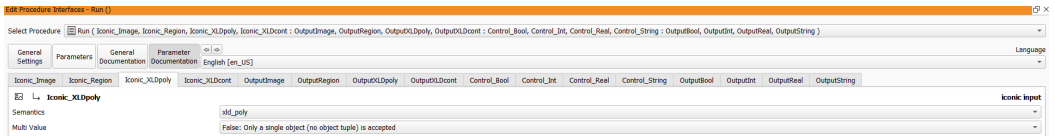
- » Semantics “region”
 - “Multi Value” (tuple) with only option FALSE



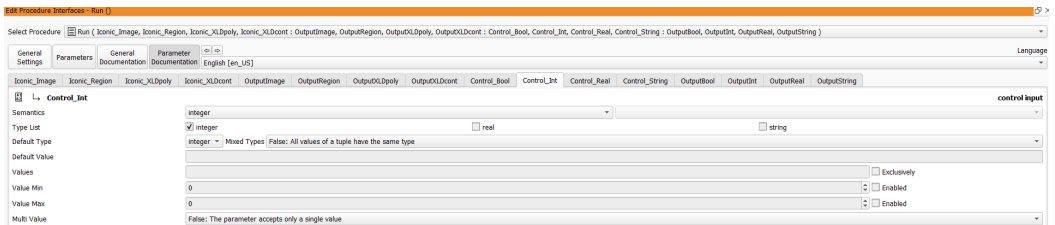
- » Semantics “xld_cont”
 - “Multi Value” (tuple) with only option FALSE



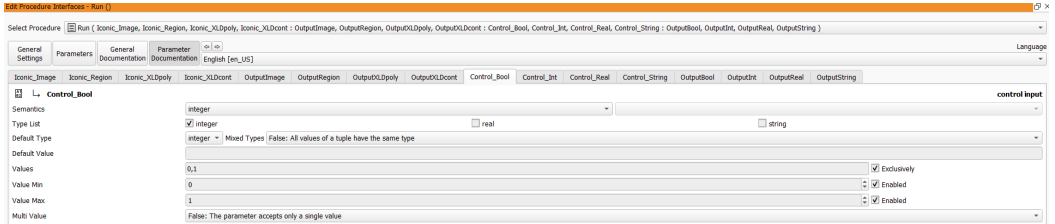
- » Semantics “xld_poly”
 - “Multi Value” (tuple) with only option FALSE



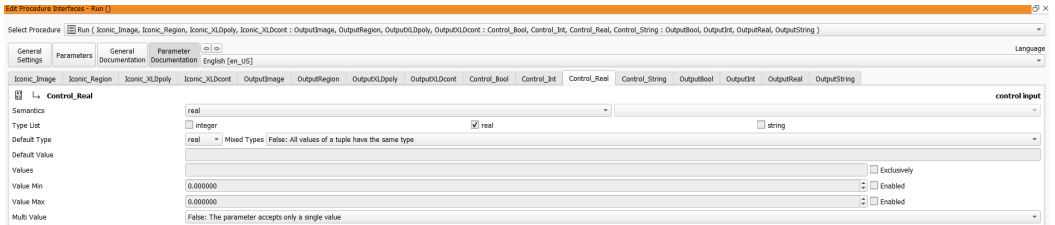
- Control parameters:
 - » Semantics “integer”
 - “Mixed Types” with only option FALSE
 - Value Min/Max (if enabled) are considered if using as inputs for Module HALCON Script.
 - “Multi Value” (tuple) with only option FALSE.



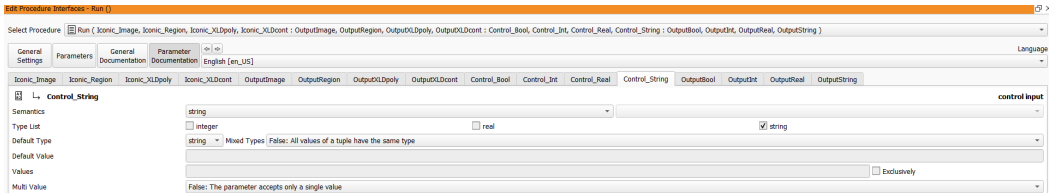
- » Semantics “integer” with “Values” “0,1” (exclusively), “Value Min” “0” (enabled) and “Value Max” “1” (enabled) to work with Boolean data types as inputs or outputs for Module HALCON Script.
 - “Mixed Types” with only option FALSE
 - “Multi Value” (tuple) with only option FALSE.



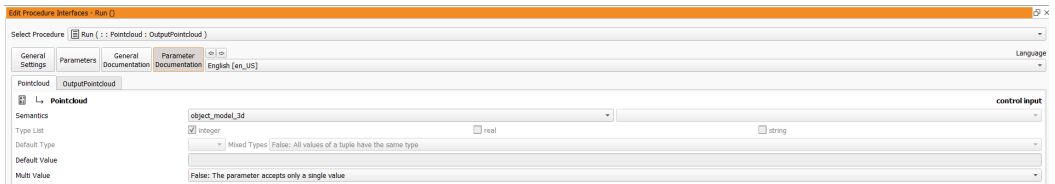
- » Semantics “real”
 - “Mixed Types” with only option FALSE
 - Value Min/Max (if enabled) are considered if using as inputs for Module HALCON Script.
 - “Multi Value” (tuple) with only option FALSE.



- » Semantics “string”
 - “Mixed Types” with only option FALSE
 - “Multi Value” (tuple) with only option FALSE.



- » Semantics "object_model_3d"
 - "Multi Value" (tuple) with only option FALSE.



NOTE!



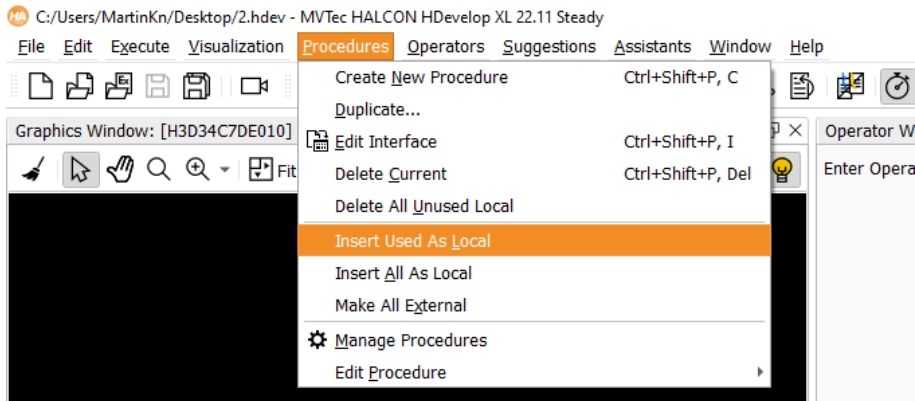
- It is necessary to set the “Semantics” for each parameter in the software HDevelop so that Module HALCON Script in the software wenglor uniVision 3 detects the parameters.
- The parameters of the “run” procedure will appear within Module HALCON Script as inputs and outputs.
- Within one HALCON script do not use parameters of the semantic "image" and "object_model_3d" together - instead use separate HALCON scripts for pointclouds and for images.

Store the HALCON script as *.hdev file with all external procedures inserted as local procedures so that all relevant info is available in one HALCON script without platform dependencies.

NOTE!



If working with many external procedures, store the HALCON script file once with links to external procedures and once for the export to Machine Vision Devices with a separate name and all procedures added as local procedures. Then it is possible to handle changes in external procedures in an easy way by only inserting the external procedures again as local procedures and by saving the scripts again.



All HALCON operators can be used except not supported (deactivated) operators (see section “12.2 Disabled HALCON Operators”).

NOTE!



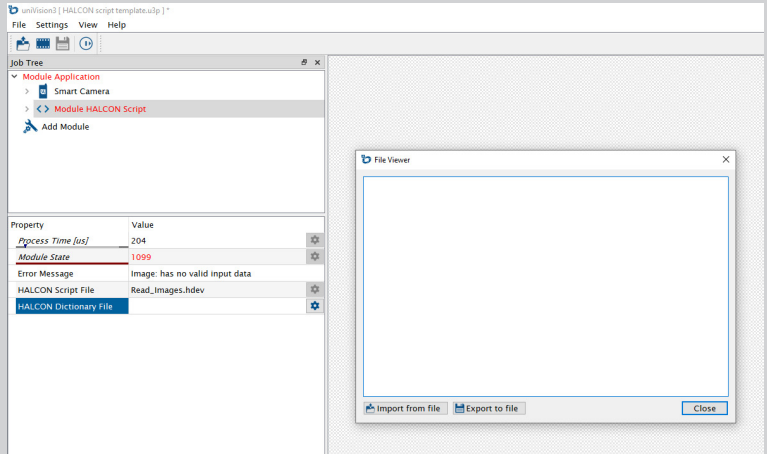
In general, read and write operations on the file system and canvas (GUI) actions are not supported because of the platform independent implementation on all Machine Vision Devices. Furthermore, HALCON interface operators are disabled because the Machine Vision Device interfaces can be used directly as separate modules within the uniVision job.

7.11.2 Basics in Module HALCON Script

Process time [µs]	Process time to run the module in µs												
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”). 												
Error Message	Shows additional error messages (e.g. No HALCON script file loaded; Image: has no valid input data) and HALCON exceptions.												
Error Message Extended	Shows extended error messages returned from HALCON (if available).												
HALCON Debug Server Port	Shows the port used for the HALCON debug server (read-only port 57786). Only available if parameter HALCON Debug Server is activated in offline uniVision jobs (in uniVision Simulator).												
HALCON Script File	Click on the settings icon at HALCON Script File to import a HALCON script file (*.hdev). In case of an already imported script, a preview of the script is shown and it is possible to export the HALCON script in order to open it again in the software HDevelop. <div data-bbox="291 662 1069 1109" data-label="Image"> <p>The screenshot shows the uniVision3 interface with the Job Tree on the left. Under 'Module Application', 'Module HALCON Script' is selected. The Property Value table below shows:</p> <table border="1"> <thead> <tr> <th>Property</th> <th>Value</th> </tr> </thead> <tbody> <tr> <td>Process Time [µs]</td> <td>2</td> </tr> <tr> <td>Module State</td> <td>1111</td> </tr> <tr> <td>Error Message</td> <td>No HALCON script file loaded.</td> </tr> <tr> <td>HALCON Script File</td> <td></td> </tr> <tr> <td>HALCON Dictionary File</td> <td></td> </tr> </tbody> </table> <p>A 'File Viewer' dialog is open on the right, showing a blank area for script content. At the bottom of the dialog are buttons for 'Import from file', 'Export to file', and 'Close'.</p> </div>	Property	Value	Process Time [µs]	2	Module State	1111	Error Message	No HALCON script file loaded.	HALCON Script File		HALCON Dictionary File	
Property	Value												
Process Time [µs]	2												
Module State	1111												
Error Message	No HALCON script file loaded.												
HALCON Script File													
HALCON Dictionary File													

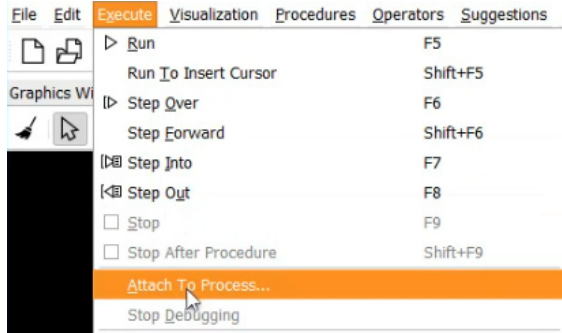
HALCON Dictionary File

Click on the settings icon at HALCON Dictionary File to optionally import a separate HALCON Dictionary File (*.hdict). The dictionary file can e.g. contain a shape model created in the software HDevelop. It is also possible to export the HALCON Dictionary File.

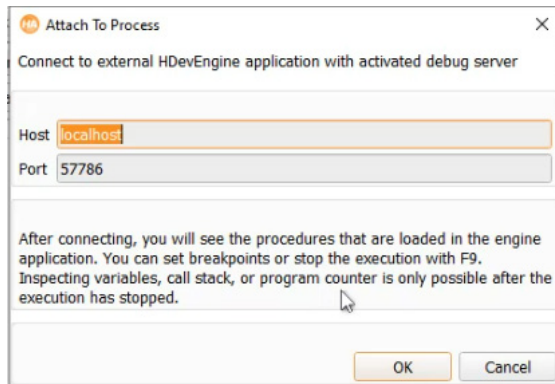


HALCON Debug Server

Defines if HALCON debug server is activated or not. Only available in uniVision offline jobs (uniVision Simulator). Not supported on real Machine Vision Devices. Open the software HDevelop and click in menu bar "Execute" on "Attach to Process...".



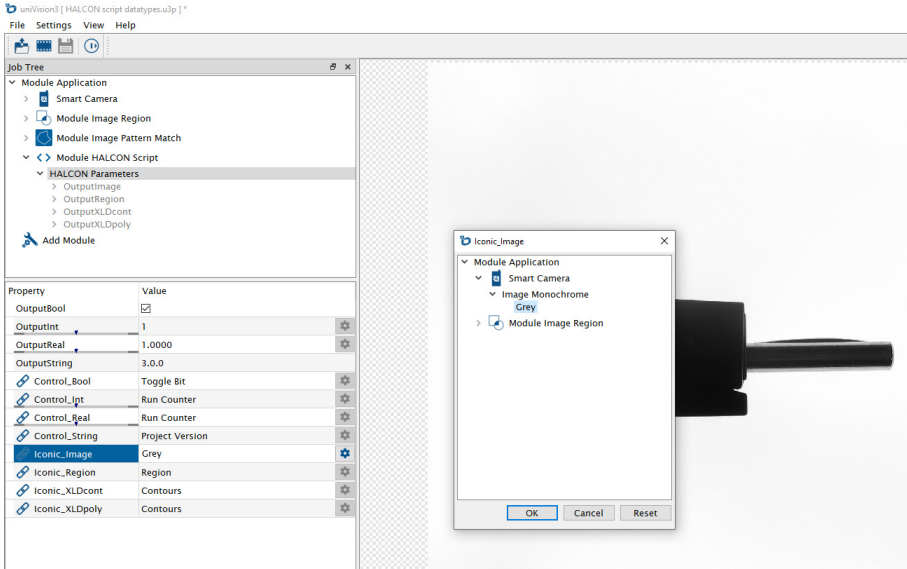
Select Host "localhost" and default port 57786 and press Ok to connect to the HALCON debug server.



Use the available HALCON debug options.

Sub-Module "HALCON Parameters"

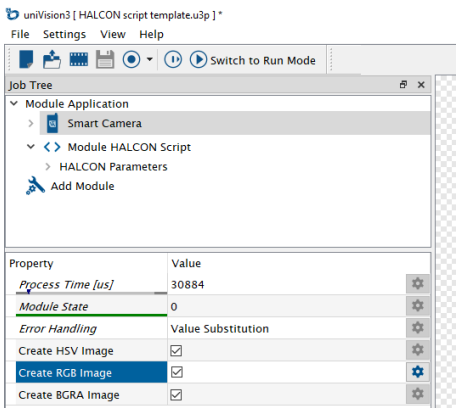
The parameters of the procedure Run defined in the software HDevelop are shown at HALCON Parameters of Module HALCON Script. Link all input images, regions, xldconts and xldpolys so that the HALCON script runs without errors.



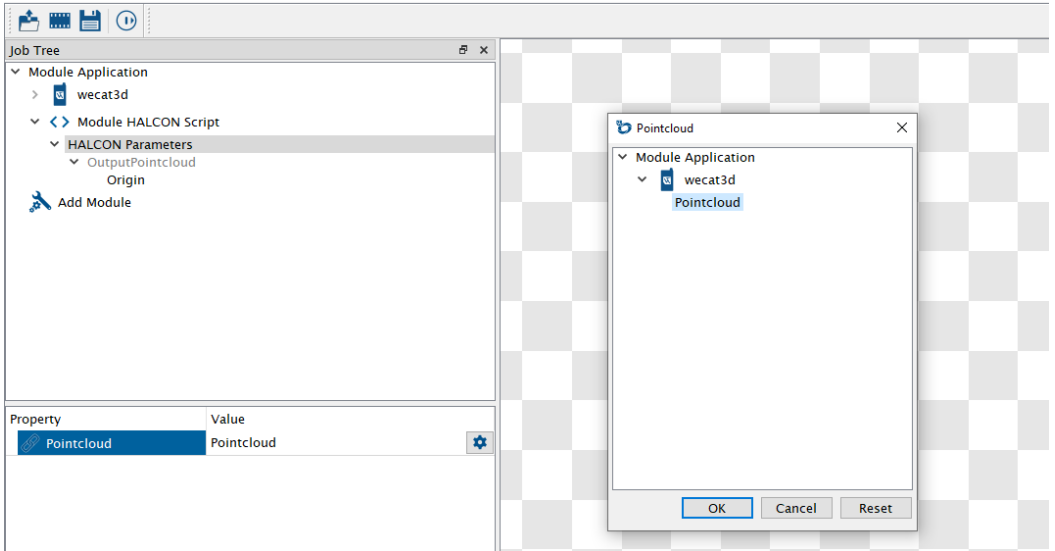
NOTE!



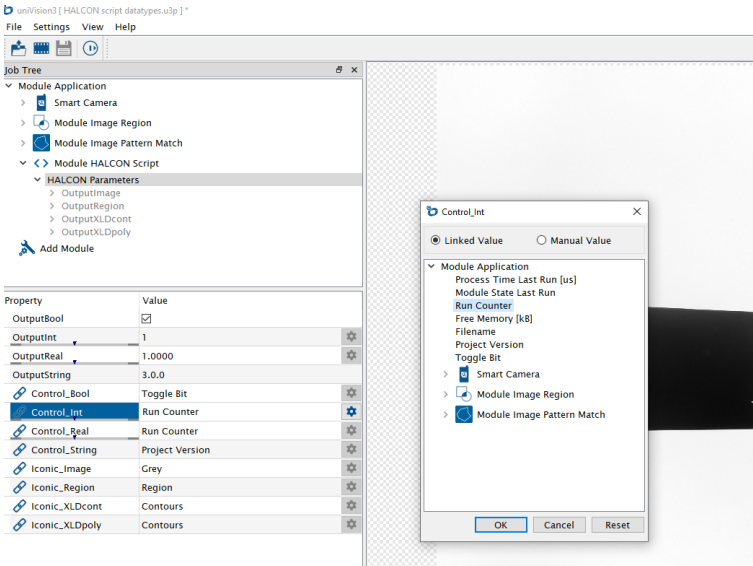
- Avoid regions with intersections as they can lead to invalid geometries (see HALCON example 02_conversion_xldpoly_to_region).
- If using color images in HDevelop, make sure that "Create RGB Image" in the input device (e.g. at Smart Camera) is activated so that the RGB color image is available for Module HALCON Script.



Link all pointclouds ("object_model_3d") if working with pointclouds so that the HALCON Script runs without errors.

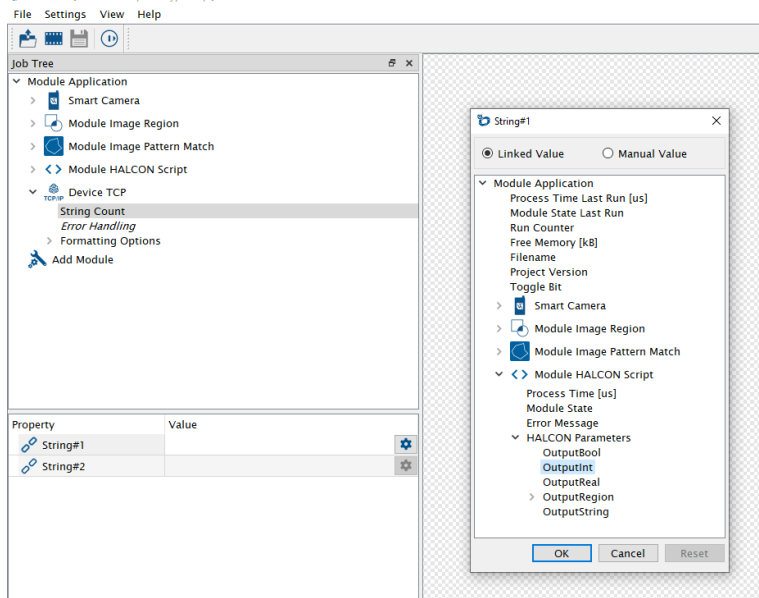


For all other "Control Parameters" of the procedure Run, it is possible to set fix values or to link them with dynamic results of the uniVision job tree.



Link the outputs of Module HALCON Script in other modules or devices (e.g. at Device TCP).

uniVision3 [HALCON script datatype.u3p] *



Output images, regions, xldpolys, xldconts and pointclouds are shown as sub-modules of HALCON Parameters. Regions are displayed as black and white images. Outer borders of xldpolys are shown in blue color and inner borders of xldpolys are shown in red color.

NOTE!



All inputs of Module HALCON Script must be valid (not in Error state) so that Module HALCON Script runs successfully. If one of the parameters (e.g. image or real value) is in error state, then all outputs of Module HALCON Script are in error state. If linked to any output (e.g. Device TCP), the error handling of the device will take care of it accordingly (see section "5.6.3 Status of Outputs and Error Handling").

7.12 Calculation Modules

7.12.1 Module Spreadsheet

Use Module Spreadsheet to do calculations and comparisons with several results in one spreadsheet. Add job results to the spreadsheet, calculate and compare results and use results as output so that other modules can use them as input.



NOTE!

Only one Module Spreadsheet is possible within one uniVision job file.

Process time [μs]	Process time to run the module in μs
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).

Open the spreadsheet from the Module Toolbar.

The screenshot displays the 'Module Spreadsheet' window. On the left, the 'Job Tree' shows the following structure:

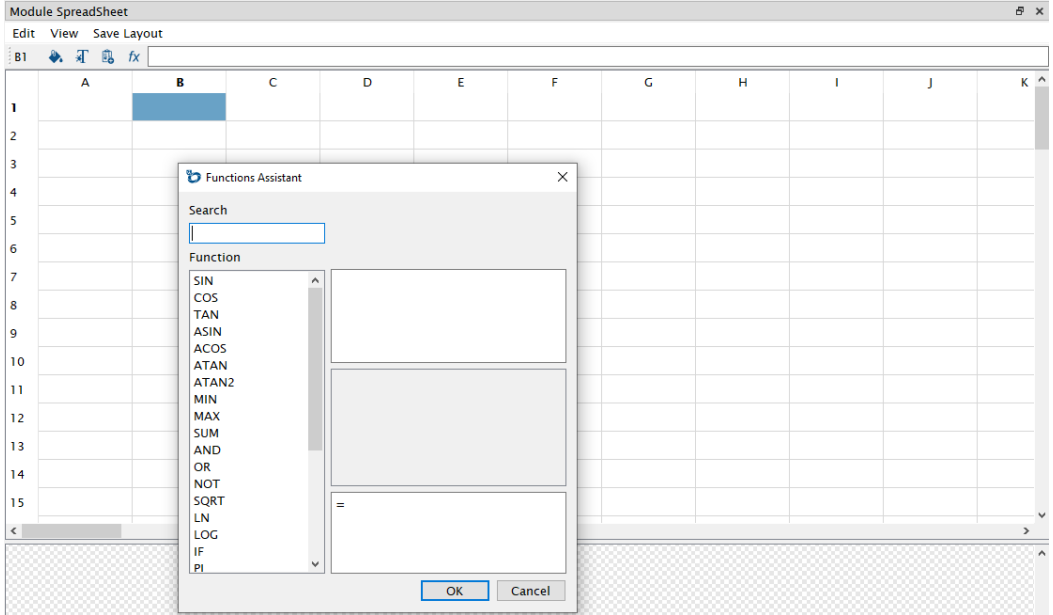
- Module Application
 - Smart Camera
 - Module Image Locator
 - Module Spreadsheet (selected)
 - Add Module

Below the Job Tree is a table with two columns: 'Property' and 'Value'.



The main spreadsheet area has a grid with columns A-K and rows 1-16. The cell A1 is selected. The toolbar includes icons for undo, redo, and formula entry.


Copying, cutting or pasting cells, showing the formula and saving the layout is possible via the menu bar of the spreadsheet.

For each cell, it is possible to change background and font color, to add a job result in the cell and to open the assistant.



Via the context menu of the cell, it is possible to:

Cut	Cut cell content.
Copy	PCopy cell content.
Paste	Paste previously cut or pasted cell content.  NOTE! Adds only the cell content (Setting for "Use as output" is lost).
Delete	Delete cell content.
Insert row	Insert a new row above the selected cell.
Insert column	Insert a new column left to the selected cell.
Remove row	Remove the selected row.
Remove column	Remove the selected column.
Add project result	Link job result to the cell of the spreadsheet.  NOTE! Adding job results of datatype BOOL or DINT converts them automatically to values with datatype REAL. Linking job results of datatype REAL and STRING keeps the original datatype.

Use as output	Add cell to the export list (see Sub-Module Export List) so that other modules can link to it.  NOTE! Make sure that the cell content is valid (not in ERROR state) when activating "Use as output".
---------------	--






NOTE!

Do not insert or remove rows or columns if cells are used as output for the webbased visualization. Inserting or removing rows or columns changes the cell address. The webbased visualization is not notified about updated cell paths.


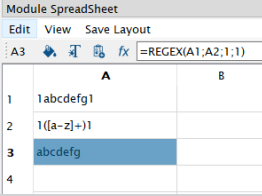
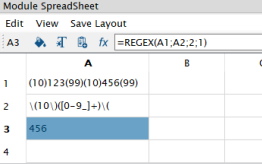
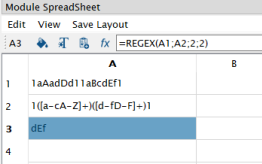
Basics about formulas in cells

- Formulas begin with an equal sign.
- Semicolons separate elements in formulas.
- Comparisons are possible with =, ≥, ≤, < or >.

Formula	Explanation	Example
Reference to cell	Reference to the content of another cell	=B1
Reference to job result	Add job result to the cell	=INPUT("Module Application.Run Counter")
Link numeric values	Link two or more numeric values	Examples: =A1+""+B1 =1+""+2=12
Compare numeric values	Compare numeric values	=A1>A2
Add	Add two or more values	=(2+3)
Subtract	Subtract value from another value	=(2-1)
Negation of value	Negate a value	=(-3)
Multiply	Multiply two or several values	=(2*3)
Divide	Divide value by another value	=(4/2)
Modulo	Remainder after division of one value by another.	=(8%3)
Exponent	Exponential value	=(2^3)
Min, Max	Minimum or maximum of two or more values	=MIN(2;3;1) =MAX(2;3;1)
PI	Use PI value	=PI()

Formula	Explanation	Example
Sin, cos, tan, asin, acos, atan, atan2	<p>Various trigonometric functions.</p> <p>NOTE! Angles are in radians. Convert angles in degree to angles in radians via formula</p> <div style="border: 1px solid black; padding: 5px; display: inline-block;">  $x = \frac{\pi}{180^\circ} \times \alpha$ </div> <p>“X”: Angle in radians “Alpha”: Angle in degrees</p>	=SIN(10)
Sqrt, log, ln	Root or logarithm of value	=SQRT(100)
AND, OR	Logical AND or OR operation of two or more values.	=AND(2>1;3>2)
NOT	Logically negate a value.	=NOT(1<2)
If Then Else	<p>IF THEN query: First element contains condition. If the condition is true, the second element is the result. If the condition is false, the third element is the result.</p>	=IF(2<3;4;5)
ISERROR	<p>Check if the result is in ERROR state or not. Returns true if value is in ERROR state and false if value is not in ERROR state.</p> <p>NOTE!  Combine ISERROR formula with IF ELSE in order to create user-defined error handling in modules.</p>	=ISERROR(A1)
2BIN, DEC2HEX, HEX2DEC, HEX2BIN, BIN2DEC, BIN2HEX	<p>Convert number between decimal, binary and hexadecimal.</p> <p>NOTE!  Take into account maximum size of BIN, HEX and DEC. E.g. 255 is maximum decimal number that can be converted to a binary number. If the number of digits exceeds, an error is returned.</p>	=DEC2BIN(A1)

Formula	Explanation	Example
LEFT, RIGHT	<p>Return the first x digits of a character from left or right. For example, the first two left digits of 12345 with formula =LEFT(12345;2) are 12.</p> <p>NOTE!</p> <ul style="list-style-type: none"> • Formula provides always results with datatype STRING. • If number of characters is bigger than the value, blank characters are not used as fillers, but rather the available value is output (e.g. (LEFT(ABC;5)=ABC). 	=LEFT(A1;2)
TEXT	<p>Format value by defining number of digits before and after comma.</p> <p>NOTE!</p> <ul style="list-style-type: none"> • Only values of datatype DINT, REAL and BOOL can be formatted (no values of datatype STRING). • Formatting requires at least one number before and after the decimal point, e.g. "0.0" and the number before the decimal point must be high enough for all possible values. Otherwise, an error is output. • At negative numbers, the character "-" counts as one separate digit. • Result is always a STRING datatype. 	=TEXT(A1;"0.00")
TOFSPLIT	<p>Extracts one single ToF distance value out of the complete result "Distance Sensor [mm]" (see section "7.2 Device Smart Camera for B60" → Chunk Data). The first parameter of the formula defines the Distance Sensor Chunk Data and the second parameter defines the number of the distance value. The result is provided as REAL value. E.g. for the distance sensor values 25;40;30;35 of cell A1 the following result is returned for the second distance value =TOFSPLIT(A1;2)=40.0000</p>	=TOFSPLIT(A1;1)

Formula	Explanation	Example
<p>REGEX</p>	<p>Extracts a part of a number or string. Numbers with a maximum length of 14 digits (maximum 10 digits before the comma and maximum 4 digits after the comma) and strings are supported as input for the first parameter. Output of the formula is a string. The REGEX formula consists of the following four parameters:</p> <ul style="list-style-type: none"> • First parameter: Input number of string • Second parameter: Regex formula • Third parameter: Match number • Fourth parameter: Group number <p>For more details about regex formula, see https://regex101.com/.</p> <p>NOTE!  Only extracting a part of a string is supported. Replacing a string via REGEX formula is not supported.</p>	<p>Extract text (a-z) with flexible number of characters (+) in between the number "1".</p>  <p>Extract second match of string between "(10)" and "("</p>  <p>Extract second group of second match of string between "1" and "1". If working with several groups, all groups must be available in the correct order at the input string.</p> 
<p>ROUND, ROUNDUP, ROUNDDOWN</p>	<p>Rounds, rounds up or rounds down a number to a certain number of digits after the comma. Output is a number. The formula has two parameters:</p> <ul style="list-style-type: none"> • First parameter: Number (no support of strings) • Second parameter: Number of digits (only supports positive or negative numbers without digits after the comma) 	<p>=ROUND(3.45;1)=3.5</p>
<p>ABS</p>	<p>Returns the absolute value of a number. Parameter is a number (no support of strings) and result is again a number.</p>	<p>=ABS(-3)=3</p>

Formula	Explanation	Example
LEN	Returns the length of a string. Input is a string (no support of numbers) and output is a number.	=LEN("abc")=3
REPT	Returns the repeated string. The first parameter is the string to be repeated (no support of numbers) and the second parameter defines the number of repeats (only supports positive numbers without digits after the comma). Output is a string.	=REPT("abc";2)=abcabc
VALUE	Converts a text to a number. Input is a string with one comma or one dot (no support of numbers). Output is a number.	=VALUE("123.1")=123.1
REPLACE	Replaces characters inside of a string or a number. Numbers with a maximum length of 14 digits (maximum 10 digits before the comma and maximum 4 digits after the comma) and strings are supported as input for the first parameter. Output of the formula is a string. The formula consists of the following parameters: <ul style="list-style-type: none"> • First parameter: Input number or string • Second parameter: Regex formula • Third parameter: Replacement string For more details about regex formula, see https://regex101.com/ .	=REPLACE("1,100.1";(",",""))=1100.1 or =REPLACE("AB-12C34";"\D","")=1234

The following error messages may appear.

Name	Explanation	Example
ERROR_INPUT	Linked job result is not available, for example because the module has been deleted or the result is in ERROR state.	Check input data.
ERROR_PARSER	Syntax error in case of incorrect use of characters, e.g.: =(2+3)	Check the syntax of the formula.
ERROR_INF	Value is plus or minus infinity.	Check mathematical formula.
ERROR_NAN	Division by 0 or root of a negative number.	Check mathematical formula.
ERROR_VALUE	Semantic error, e.g. in the subtraction of two numeric values.	Check the formula.

The Sub-Module Exports contains all cells with activated option "Use as output". Set minimum and maximum values to convert numbers to BOOL results.

7.12.2 Module If Else Condition

Use Module If Else Condition in order to realize if else conditions in an easy way for booleans, reals and strings. The input value is compared with the comparison value. If the condition is true, the output value is the condition true value. If the condition is false, the output value is the condition false value.

Process Time [us]	Process time to run the module in μs .
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Output Value	Returns the output value (depending on data type).
Data Type	Defines the data type of the input, comparison, condition true, condition false and output values: <ul style="list-style-type: none">• Real• Bool• String
Condition	Defines the condition to compare input and comparison value. In case of reals, the following conditions are possible: <ul style="list-style-type: none">• >• <• >=• <=• =• ≠ In case of bools and strings, the following conditions are possible: <ul style="list-style-type: none">• =• ≠
Input Value	Defines the input value (depending on data type). Link it with any job result.
Comparison Value	Defines the comparison value (depending on data type).
Condition True	Defines the condition true value (depending on data type).
Condition False	Defines the condition false value (depending on data type).

7.12.3 Module Counter

Use Module Counter to count good and bad parts.

Process time [μ s]	Process time to run the module in μ s
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Number of Counters	Defines the number of counters (see Sub-Module Counters).
Global Reset	Enables to reset the Counter Values for all counters to default values. Teach manually or link it with any job result.

The Sub-Module Counters contains a list of all counters. The parameter “Number of Counters” defines the number of counters. Each counter has the following settings and results:

- Counter Value: Returns the current counter value. After the maximum counter value of 2,147,483,647 is reached, an overrun occurs and the counter value starts again at 0. After booting and job loading, the counter value starts with 0.
- Counter Event: Set Counter Event manually or link it with any job result.
- Reset: Enables to reset the Counter Value to its default value. Teach manually or link it with any job result.
- Counting Method: Defines if counter value increases or decreases.
- Counting Mode: The following counting modes are available:
 - » All: Counts with every data evaluation in the Processing Instance.
 - » Within tolerance: Counts only if value of Counter Event is TRUE (e.g. linked BOOL result is true or linked number is within tolerance).
 - » Out of tolerance: Counts only if value of Counter Event is FALSE (e.g. linked BOOL result is false or linked number is out of tolerance).
 - » Error: Counts only if value of Counter Event is in error state.
- Default Counter Value: Defines the default counter value after reset.

7.12.4 Module Match Code

Use Module Match Code to compare a code or a text with a match code.

Process time [μ s]	Process time to run the module in μ s
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Any Match	Returns TRUE if any match code in one of the Sub-Modules is TRUE.
No Match	Returns TRUE if no match code in all Sub-Modules is TRUE.
Input String	Link to any string (e.g. reading result of Module Image Code 1D or 2D or result of Module Image OCR).
Number Elements	Defines the number of match codes (see Sub-Module Number Elements).

The Sub-Module “Number Elements” contains a list of all match codes. The parameter “Number Elements” defines the number of match codes.

- Match: Returns TRUE if the value of the current input string is equal to the Match Code.

- Mismatch: Returns TRUE if the value of the current input string is not equal to the Match Code.
- Match Code: Enter match code manually or link match code with any job result.
- Match Teach: Teaches the current input string as new match code. Teach manually or link the match teach with any job result. Match Teach updates the value of the Match Code.

NOTE!



- In case of a linked Match Code, the parameter Match Teach disappears. Then Module Match Code compares the current input string of the module with the job result linked to the Match Code.
- The following placeholders are available for entering manual match codes:
 - » *: Any string
 - » ?: Exactly one string
 - » [abc]: a, b or c may appear at this position
 - » [^A]: Any character different to "A" can appear at this position.

7.12.5 Module Teach Numeric

Use Module Teach Numeric to teach and compare numbers.

Process time [µs]	Process time to run the module in µs
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section "5.6.4 Module States").
Any Ok	Returns TRUE if the Ok result of any numeric comparison in the Sub-Module is TRUE.
No Ok	Returns TRUE if no Ok result of all numeric comparisons in the Sub-Module is TRUE.
Input Numeric	Link to any number (e.g. x coordinate).
Number Elements	Defines the number of match codes (see Sub-Module Number Elements).

The Sub-Module "Number Elements" contains a list of all numbers. The parameter "Number Elements" defines the amount of numbers.


- Ok: Returns TRUE if the value of the current input numeric is within the tolerance.
- Nok: Returns TRUE if the value of the current input numeric is not within the tolerance.
- Current Input Numeric: Returns the current input numeric.
- Difference: Returns the difference between Current Input Numeric and Compare Numeric (Current Input Numeric – Compare Numeric).
- Compare Numeric: Enter compare numeric manually or link it with any job result.
- Comparison Teach: Teaches the current input numeric as new value for Compare Numeric. Teach manually or link the Comparison Teach with any job result. Comparison Teach updates the value of Compare Numeric.
- Tolerance +: Enter "Tolerance +" manually or link it with any job result.
- Tolerance -: Enter "Tolerance –" manually or link it with any job result.

**NOTE!**

In case of a linked value for “Compare Numeric”, the parameter Comparison Teach disappears. Then Module Teach Numeric compares the current input numeric of the module with the job result linked to the parameter “Compare Numeric”.

7.12.6 Module Math

Use Module Math to do mathematical operations with several numbers.


Process time [μs]	Process time to run the module in μs
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Output	Returns the result of the mathematical calculation.
Math Function	Defines the mathematical operation: <ul style="list-style-type: none"> • +: Add value to another value. • -: Subtracts value from another value. • *: Multiply value with another value. • /: Divide value by another value. <p>NOTE!</p>  If the parameter “Inputs Max Count” is bigger than 2, the mathematical operation is applied to the first two inputs. Then it is applied to the result of the calculation and the third input – until all calculations are done.
Inputs Max Count	Defines the number of inputs in the Sub-Module.

The Sub-Module Inputs allows to set manual values for the inputs or to link them with job results.

7.12.7 Module Logic

Use Module Logic to do logical operations with several values.

Process time [μs]	Process time to run the module in μs
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Output	Returns the result (TRUE or FALSE) of the logical operation.

Logic Function	<p>Defines the logical operation:</p> <ul style="list-style-type: none"> • AND: TRUE if both inputs are TRUE • OR: TRUE if at least one of the inputs is TRUE • XOR: TRUE if only one of the inputs is TRUE (exclusive OR) • NAND: TRUE if both inputs are not TRUE • NOR: TRUE if both inputs are FALSE <p>NOTE!</p> <p> If the parameter “Inputs Max Count” is bigger than 2, the logical operation is applied to the first two inputs. Then it is applied to the result of the operation and the third input – until all operations are done.</p>
Inputs Max Count	Defines the number of inputs in the Sub-Module.

The Sub-Module Inputs allows to set manual values for the inputs or to link them with job results.

7.12.8 Module Numeric Comparison

Use Module Numeric Comparison to compare two numeric values.

Process time [µs]	Process time to run the module in µs
Module State	<p>Shows state of module:</p> <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Output	Returns the result (TRUE or FALSE) of the numeric comparison.
Compare Function	<p>Defines the operation for the numeric comparison:</p> <ul style="list-style-type: none"> • A > B: TRUE if A is bigger than B • A < B: TRUE if A is smaller than B • A >= B: TRUE if A is bigger or equal to B • A <= B: TRUE if A is smaller or equal to B • A == B: TRUE if A is equal to B • A != B: TRUE if A is not equal to B
Input A	Set input A manually or link it with job result.
Input B	Set input B manually or link it with job result.

7.12.9 Module Statistic

Use Module Statistic to analyse statistic results for one or several values.

Process time [µs]	Process time to run the module in µs
Module State	<p>Shows state of module:</p> <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Channel Count	Defines the number of channels (see Sub-Module Channel Count).

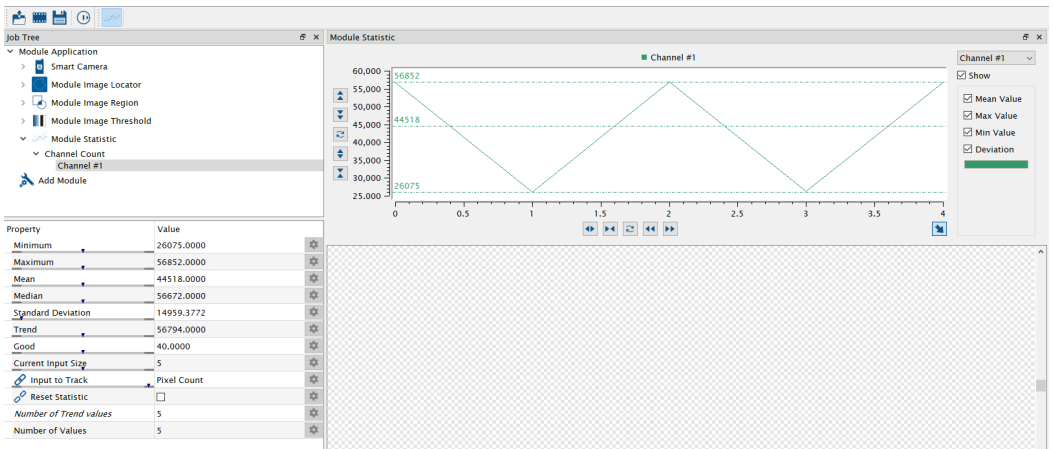
The Sub-Module Channel Count contains the number of channels set via the parameter Channel Count and contains the following parameters and results:

- Minimum: Returns the minimum of all historic results.
- Maximum: Returns the maximum of all historic results.
- Mean: Returns the mean of all historic results (sum of all historic results divided by the number of historic results).
- Median: Returns the median of all historic results (center value when sorting all historic results by magnitude).
- Standard Deviation: Returns the standard deviation (square root of the sum of the squared differences from the mean value divided by the number of values).

$$s = \sqrt{\frac{1}{n} * \sum_{i=1}^n (x_i - \bar{x})^2}$$

- Trend: Returns the next expected result. The algorithm calculates the trend via a linear regression of the last historic results defined by the parameter “Number of Trend Values”.
- Good: Returns the percentage value of historic TRUE results compared to all historic results.
- Current Input Size: Returns the current number of results used for the statistic calculation.
- Input to Track: Link to any job result.
- Reset Statistic: Reset statistic manually or link it with job result.
- Number of Trend Values: Defines the number of the last historic results used for calculating the trend (see result Trend).
- Number of Values: Defines the number of the last historic results used for calculating the statistic (Minimum, Maximum, Mean, Median, Standard Deviation, Good, Current Input Size). Changing the parameter “Number of Values”, resets the statistic results.

The Module Toolbar contains a window to visualize historic results.



7.13 Standard Interfaces

7.13.1 Device TCP

Use Device TCP to send process data via TCP/IP to a communication partner. For each data evaluation in the Processing Instance (e.g. image evaluation), one result is sent to the communication partner.

The Machine Vision Device is a TCP/IP server. Use a TCP/IP client at the communication partner to establish a connection (e.g. the software Free IP Tools). Use the IP address of the LAN network at the Machine Vision Device and the port that is shown in Device TCP (for details, see section “5.7.2 Network Interfaces for Processing Instances”).

NOTE!






- Make sure that the Machine Vision Device and the communication partner are in the same network and that the network load is ok in order to receive all results.
- Device TCP is also supported in offline jobs via uniVision Simulator (in teachplus and simulation mode). Open an offline job and use the IP address 127.0.0.1 and the port 34000 to receive data.
- Device TCP is also supported in simulation mode on real Machine Vision Devices.

After booting and after loading another job, it is necessary to re-connect to the TCP/IP server.



NOTE!

If working with PLCs, close the connection from the PLC at job changes and re-establish the connection after the job is loaded so that the closed connection is detected by the PLC.

Process time [µs]	Process time to run the module in µs
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Output	Returns a preview of the output sent to the communication partner.
Connections	Shows the maximum number of five simultaneous connections supported by the TCP/IP server.
TCP Port	Shows the TCP port the TCP/IP client needs to use to connect.
Preamble	Defines the characters sent in the beginning of each output.  NOTE! Click on the settings icon to add further ASCII symbols.
Postamble	Defines the characters sent at the end of each output.  NOTE! Click on the settings icon to add further ASCII symbols.
Delimiter	Defines the characters that separate the strings.  NOTE! Click on the settings icon to add further ASCII symbols.

String Count	Defines the number of strings (see Sub-Module String Count). The maximum value of String Count is 100.
Output Mode	Defines if the strings are sent formatted or unformatted (see Sub-Module Formatting Options).
Error Handling	If a job result linked to one of the strings is in error state, the behavior is to substitute the value with the STRING substitution value defined at the Sub-Module Error Handling.

The Sub-Module String Count defines the strings. Set the strings to fix values or link them to job results. The parameter "String Count" defines the number of strings.

The Sub-Module Error Handling defines the substitution value for strings that is applied if linked job results are in error state. By default, the string substitution value is Error###.

The Sub-Module Formatting Options defines for each datatype the formatting (only visible if Output Mode is set to Formatted):

- Integer: Defines the number of digits and if + is printed or not.
- Floating Point: Defines the number of digits before and after the comma and if + is printed or not.
- Boolean: Defines the mode and the number of digits.
- String: Defines the number of digits.

NOTE!



- Make sure that the number of digits at the Formatting Options is big enough for all results (including the substitution value at the error handling). Otherwise, the output result contains more characters than defined.
- If the result contains less digits, strings are filled with empty space characters in the beginning - integers, floating points and Boolean results are filled with 0.

7.13.2 Device UDP




Use Device UDP to broadcast process data via UDP (without connection). For each data evaluation in the Processing Instance (e.g. image evaluation), one result is sent.

Use a software at the communication partner to listen to the UDP data (e.g. the software Free IP Tools). Use the port that is shown in Device UDP (for details, see section "5.7.2 Network Interfaces for Processing Instances").

NOTE!



- Make sure that the Machine Vision Device and the communication partner are in the same network and that the network load is ok in order to receive all results.
- Only supported at real Machine Vision Devices (not in offline jobs via uniVision Simulator).

Process time [µs]	Process time to run the module in µs
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Output	Returns a preview of the output sent to the communication partner.
UDP Port	Shows the UDP port the software needs to listen to in order to receive the process data.
Preamble	Defines the characters sent in the beginning of each output. <p> NOTE! Click on the settings icon to add further ASCII symbols.</p>
Postamble	Defines the characters sent at the end of each output. <p> NOTE! Click on the settings icon to add further ASCII symbols.</p>
Delimiter	Defines the characters that separate the strings. <p> NOTE! Click on the settings icon to add further ASCII symbols.</p>
String Count	Defines the number of strings (see Sub-Module String Count). The maximum value of String Count is 100.
Output Mode	Defines if the strings are sent formatted or unformatted (see Sub-Module Formatting Options).
Error Handling	If a job result linked to one of the strings is in error state, the behavior is to substitute the value with the STRING substitution value defined at the Sub-Module Error Handling.

The Sub-Module String Count defines the strings. Set the strings to fix values or link them to job results. The parameter “String Count” defines the number of strings.

The Sub-Module Error Handling defines the substitution value for strings that is applied if linked job results are in error state. By default, the string substitution value is Error###.

The Sub-Module Formatting Options defines for each datatype the formatting (only visible if Output Mode is set to Formatted):

- Integer: Defines the number of digits and if + is printed or not.
- Floating Point: Defines the number of digits before and after the comma and if + is printed or not.
- Boolean: Defines the mode and the number of digits.
- String: Defines the number of digits.

NOTE!



- Make sure that the number of digits at the Formatting Options is big enough for all results (including the substitution value at the error handling). Otherwise, the output result contains more characters than defined.
- If the result contains less digits, strings are filled with empty space characters in the beginning - integers, floating points and Boolean results are filled with 0.

7.13.3 Device FTP

Use Device FTP to send process data to a FTP or SFTP server running on a communication partner (e.g. PC). The FTP or SFTP protocol supports to send files, for example image or text files. For each data evaluation in the Processing Instance (e.g. image evaluation), one result consisting of one or several files is sent.



NOTE!

- Make sure that the Machine Vision Device and the communication partner with the FTP/SFTP server are in the same network.
- The FTP protocol uses the ports 20 and 21 - SFTP uses the port 22.

Configure the FTP/SFTP Client Settings on the Machine Vision Device in order to connect to the FTP/SFTP Server in the network (see section [“5.8 FTP/SFTP Client on Machine Vision Devices”](#)).

NOTE!



- File transfer via FTP or SFTP takes time. Make sure that the acquisition frequency and the network load are low enough to transfer all results.
- If data saving fails (e.g. because of too high acquisition frequency), the module state signals the data loss in one of the following evaluations (see [“5.6.4 Module States”](#)). The status of the Processing Instance also signals the FTP error (see [“5.6.5 Status of Processing Instance”](#)).
- Make sure to provide enough storage space at the FTP/SFTP server and empty the storage regularly. Also, avoid a big number of files inside of a single folder.





It is also possible to store the files in the local input or output folder of the Machine Vision Device. Make sure to empty the storage regularly. Access the files on the Machine Vision Device via the File Management on the device website of the Machine Vision Device (see operating instructions of Machine Vision Device). If needed, activate "Limit Local Storing" on the device website → Interfaces → FTP/SFTP Client → Local Storing Settings) in order to automatically delete files with the oldest creation time when storing in the local input or output folder (only supported by Machine Vision Controller MVC). For details, see operating instruction of Machine Vision Controller MVC.



NOTE!

In case of less than 200 MB free memory on the Machine Vision Device, no more files are stored and module status and status of Processing Instance signal errors.

Saving data on FTP or SFTP server is only supported at real Machine Vision Devices (not in offline jobs via uniVision Simulator). In teachplus and simulation mode, it is possible to store files in local input or output folder if activating the parameter "Local Storing Offline".

Process time [µs]	Process time to run the module in µs
Module State	Shows state of module: <ul style="list-style-type: none"> • 0: No error • Different to 0: Error (for error details see section “5.6.4 Module States”).
Output	Returns a preview for the content of the text file.
Preamble	Defines the characters sent in the beginning of each text file. <p> NOTE! Click on the settings icon to add further ASCII symbols.</p>
Postamble	Defines the characters sent at the end of each text file. <p> NOTE! Click on the settings icon to add further ASCII symbols.</p>
Delimiter	Defines the characters that separate the strings within the text file. <p> NOTE! Click on the settings icon to add further ASCII symbols.</p>
String Count	Defines the number of strings for the text file (see Sub-Module String Count). The maximum value of String Count is 100.
Output Mode	Defines if the strings are formatted or unformatted (see Sub-Module Formatting Options).
Error Handling	If a job result linked to one of the strings is in error state, the behavior is to substitute the value with the STRING substitution value defined at the Sub-Module Error Handling.
Filename	The filename consists of: <ul style="list-style-type: none"> • Fix part with date and time stamp (to guarantee unique file names). • Flexible part of the file name: Fix value or linked to job result. <p> NOTE! Fix and flexible components of the filename are separated by underscore.</p>
Input Pointcloud	Optionally, link an input pointcloud to send or store the pointcloud file.
Input Image (1 and 2)	Optionally, link one or two input images to send or store the image files. Depending on the parameter “Save Image Type”, link a monochrome or a color image. Make sure that the BGRA image channel is active at the input device in order to see an available color input image.

Data Sink	<p>Defines where the data is stored:</p> <ul style="list-style-type: none"> • FTP: Store files on FTP or SFTP server in the network. • Local Folder "output": Store files in local folder "output" on the Machine Vision Device. Access the files on the Machine Vision Device via the File Management on the device website of the Machine Vision Device (see operating instruction of Machine Vision Device). • Local Folder "input": Store files in local folder "input" on the Machine Vision Device. Access the files on the Machine Vision Device via the File Management on the device website of the Machine Vision Device (see operating instructions of Machine Vision Device).
Save Image Type (1 and 2)	Defines if monochrome (8 bit single channel) or color (BGRA) images can be linked at the parameter Input Image.
Save Image Compression (1 and 2)	Defines if images are stored in BMP or JPG format.
Save Profile Type	Defines if profiles are stored in PLY Binary, PLY Ascii or in DXF format.
Observer	<p>Defines if the files at the current data evaluation are stored or not:</p> <ul style="list-style-type: none"> • True: Files are not stored. • False: Files are stored. <p>Set value fix or link it to job result.</p>
Local Storing Offline	Defines if storing files in local input or output folder works offline in teachplus or simulation mode. Parameter is not available if Data Sink is set to FTP.

The Sub-Module String Count defines the strings for the text file. Set the strings to fix values or link them to job results. The parameter "String Count" defines the number of strings.

The Sub-Module Error Handling defines the substitution value for strings that is applied if linked job results are in error state. By default, the string substitution value is Error###.

The Sub-Module Formatting Options defines for each datatype the formatting (only visible if Output Mode is set to Formatted):

- Integer: Defines the number of digits and if + is printed or not.
- Floating Point: Defines the number of digits before and after the comma and if + is printed or not.
- Boolean: Defines the mode and the number of digits.
- String: Defines the number of digits.

NOTE!



- Make sure that the number of digits at the Formatting Options is big enough for all results (including the substitution value at the error handling). Otherwise, the output result contains more characters than defined.
- If the result contains less digits, strings are filled with empty space characters in the beginning - integers, floating points and Boolean results are filled with 0.

7.13.4 Device IO Unit (for Machine Vision Controller MVC)

Use Device IO Unit to configure the digital inputs and outputs of the Machine Vision Controller (MVC).

Process Time [us]	Process time to run the module in μ s.
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Error Handling	If a job result linked to one of the digital outputs is in error state, the behavior is to substitute the value with the BOOL substitution value defined at the Sub-Module Error Handling.

The Sub-Module “Digital Inputs” contains the following settings for each digital input:

- Line Status: Returns the status of the digital input. Link the result as input in other modules (e.g. to teach or reset values). Device IO Unit reads the status of the digital inputs when data (e.g. image) is processed because of an evaluation within the processing instance.
- Line Inverter: Inverts the status of the digital input if activated.

The Sub-Module “Digital Outputs” contains the following settings for each digital output:

- Line Status: Returns the status of the digital output. Only available if Line Source is set to User Output.
- Line Inverter: Defines if status of user output is inverted or not. Parameter “Line Inverter” is only available if Line Source is set to User Output.
- Hold Time Min [ms]: Defines the minimum time in milliseconds the digital output is set to TRUE (no real-time setting; in reality the signal can be active a little bit longer). Parameter “Hold Time Min [ms]” is only available if Line Source is set to User Output.
- Line Format: Returns the line format NPN for the digital IOs of the Machine Vision Controller. Check operating instructions of MVC, for details about hardware modules to convert the NPN signals to PNP signals.
- Line Source: Defines if digital output is set to User Output, Operation Ready or Processing Active.
 - » User Output: Link any job result to the parameter “Value”.
 - » Operation Ready: Signal is TRUE if Processing Instance is ready for operation. Signal is FALSE if uniVision job is not yet fully loaded after booting or during job change. Furthermore, it is FALSE if there is no connection to the input device.
 - » Processing Active: Signal is TRUE during data processing within the Processing Instance. Use signal to check for new results after processing has been finished.
- Value: Link any job result to “Value”. Parameter “Value” is only available if Line Source is set to User Output.

NOTE!



- Only the Machine Vision Controller (MVC) supports Device IO Unit – no other Machine Vision Devices (e.g. Smart Camera B60).
- Not all Machine Vision Controllers (MVC) support digital IOs. Device IO Unit is not available in the toolbox if not supported by the device.
- Only digital IOs associated to the processing instance are listed. Adding or removing digital IOs from the processing instance is done on the device website of the Machine Vision Controller (see operating instructions of Machine Vision Controller).

The Sub-Module “Error Handling” defines the substitution value for digital outputs that is applied if linked

7.13.5 Device Industrial Ethernet

For details about Device Industrial Ethernet, check the separate interface protocol for Industrial Ethernet (see <https://www.wenglor.com/product/DNNF023>)

7.13.6 Device Robot Weld Seam Tracking

Device Robot Weld Seam Tracking allows to communicate with the robot server in order to realize sensor-guided robot weld seam tracking applications.



NOTE!

For details, check the separate operating instructions for Optical Seam Tracking Solutions.

7.13.7 Device Robot Vision

Device Robot Vision allows to communicate with the robot server in order to realize e.g. pick and place applications.




NOTE!

For details, check the separate interface protocol for robot vision.

7.13.8 Device Volatile Ring Buffer

Use Device Volatile Ring Buffer in order to collect historic data (e.g. images) in a volatile ring buffer (stored in RAM). Save the data when requested or create a teachplus file with the historic data (see section “6.4 Teach+”). After booting or job loading, the ring buffer of the module is empty.

Process Time [us]	Process time to run the module in μ s.
Module State	Shows state of module: <ul style="list-style-type: none">• 0: No error• Different to 0: Error (for error details see section “5.6.4 Module States”).
Number of Stored Runs	Returns the number of currently stored runs.
Max Number of Runs	Returns the maximum number of runs that can be stored with the current value of Ring Buffer Size.
Image Type	Defines if monochrome (“Monochrome Image 8 Bit”, 8 bit single channel) or color (“Color Image 32 Bit”, BGRA) images can be linked at the parameter “Input Image”. Only available if working with image devices.
Input Image	Link an image as input image of the module. Depending on the parameter Image Type, link an 8 bit single channel image or a BGRA image. Only available if working with image devices.
Input Pointcloud	Link a point cloud if working with 2D/3D Profile Sensors.
Ring Buffer Size [MB]	Defines the size of the ring buffer in MB.
Observer	Defines the condition to store data in the ring buffer. Data is only stored if the observer value is set to false.

Ring Buffer List Size	Defines the size of the Sub-Module “Ring Buffer List”. Maximum ten elements can be stored in the sub module Ring Buffer List in order to show a subset (last results) of the ring buffer.
Delete Runs	Defines when to delete all runs of the ring buffer. If set to true, all runs of the current ring buffer are deleted.
Save Path	Defines the file path where to store the runs if Save Runs is set to true.  NOTE! Storing runs is only possible in an empty directory.
Save Runs	Defines when to save all runs of the ring buffer. If set to true, the current runs are stored.

The Sub-Module “Ring Buffer List” contains a subset of images or point clouds of the ring buffer. The parameter “Ring Buffer List Size” defines the size of the list. Open single elements of the list to see the ring buffer results or add elements of the ring buffer list in the webbased visualization (linking images or pointclouds of the Ring Buffer List in further uniVision modules is not supported).

7.14 Bosch Nexeed Interface

Machine Vision Devices with the software wenglor uniVision 3 work with the Bosch Nexeed Interface. They are compatible with Control+ V1 and V2 (tested with software V4.11).



NOTE!

For details about Bosch Nexeed, contact your Bosch Nexeed partner.

The HMI for the uniVision 3 object looks accordingly.

OpCon HMI module

05/28/2024
12:47:00 PM

ModeHandlerTemplate1 > CommandHandlerTemplate1 > UniVision31

ModeHandlerT... Overview Webview

CommandHandlerT...

UniVision31

Device state
Active: Running

Processing instance status
Active: Running

Trigger

Start acquisition

Stop acquisition

Restult data 1 1010714

Restult data 2 4009300013921

Restult data 3

Restult data 4

Restult data 5

Restult data 6

Restult data 7

Restult data 8

Job name Test1

Value path Module Application.Filename

Job name Test1

Read path Module Application.Filename

Load job

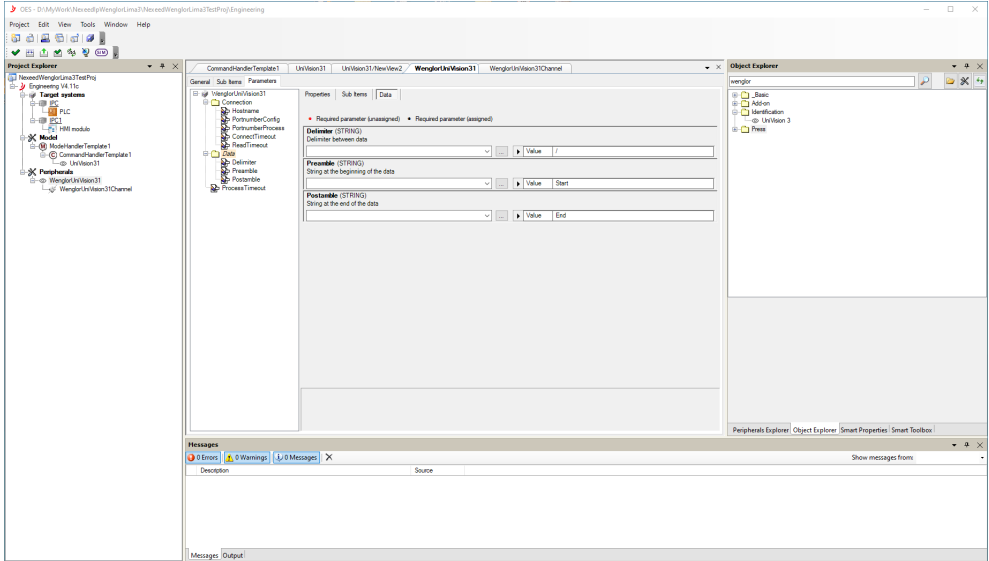
Read value Read value Test1.u3p

Automatic

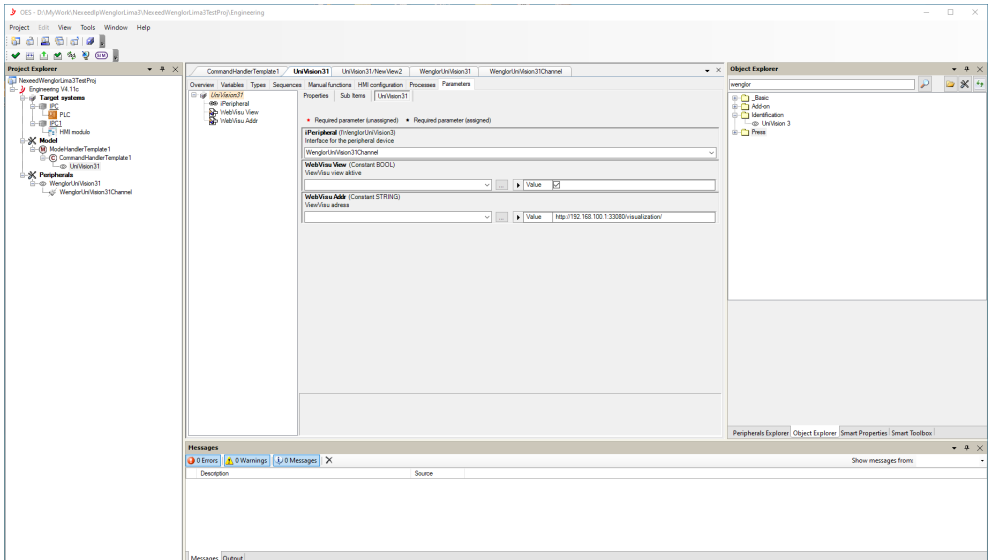
Manual

30

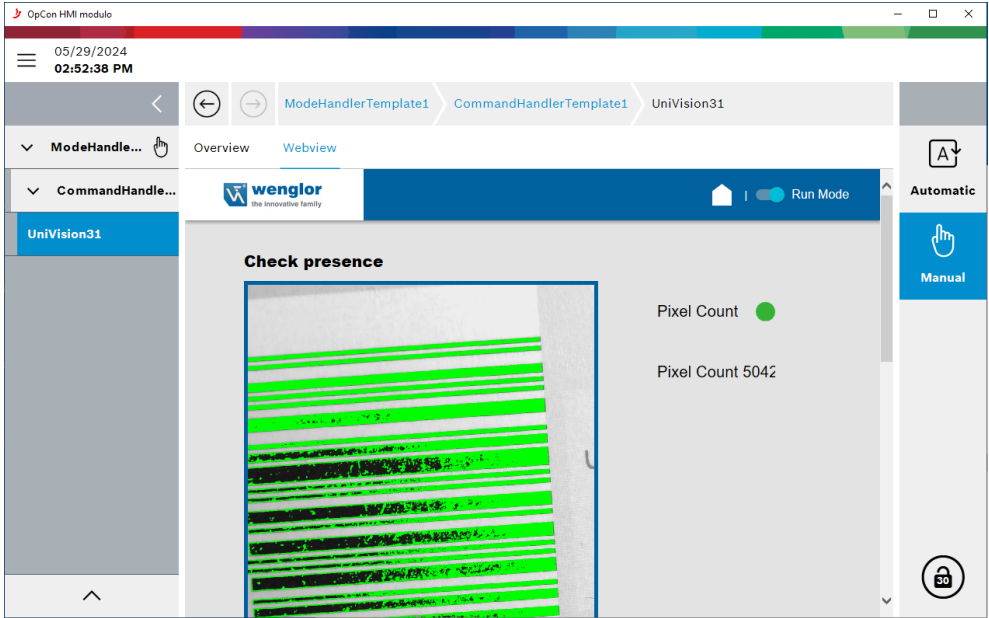
The interface uses the LIMA Read/Write Limited port for commands and Device TCP for sending process data (results). For details about the network ports, see section “5.7.2 Network Interfaces for Processing Instances”. Make sure that Device TCP is part of the uniVision job and set the same parameters for Delimiter, Preamble and Postamble in Device TCP and on the Bosch Nexeed Object. For details about Device TCP, see section “7.13.1 Device TCP”.



Make sure that the URL for the webbased visualization is correct.



Then the webbased visualization of the processing instance is shown on the HMI of Bosch Nexeed. For details about the webbased visualization, see section “8. Webbased Visualization”.



NOTE!

For details about LIMA commands see section “9. LIMA Interface”.

8. Webbased Visualization

Every Processing Instance contains a webbased visualization to show all relevant values for a job at one glance. Each uniVision job can have its own individual visualization. The browser updates the content of the visualization at regular intervals.

Supported minimum browser versions (tested on Windows 10 22H2 and Windows 11 22H2 PCs):

- Chrome 108
- Firefox 108
- Microsoft Edge 108
- Chromium 111

Opening the webbased visualization on a real Machine Vision Device is possible via the tab „Jobs“ on the device website by clicking on the icon at Visualization .

The screenshot shows a web interface with a navigation bar at the top containing 'Dashboard', 'Interfaces', and 'Jobs'. The 'Jobs' tab is active. The main content area displays details for 'processing-instance-1'. At the top right of this section, there is a status indicator (a blue dot) and the text 'Active: Running', along with an information icon and an edit icon. Below this, there are three main sections: 1. 'Current Job' showing '1.u3p' with an edit icon. 2. A warning message: 'uniVision 3 is required for editing the job. uniVision 3 download: <https://www.wenglor.com/product/DNNF023>'. 3. 'Visualization' showing '1.u3p' with an edit icon that is highlighted by a blue square. At the bottom, there is a 'Startup Policy' section with two radio buttons: 'Fix start job' (unselected) and 'Last loaded job' (selected).

A new tab with the webbased visualization opens in Run Mode.

Parameter	Value
Result True Count	●
X [px]	1094,0896
Y [px]	1047,7214
Phi (Z-Rotation) [deg]	0

Accessing the webbased visualization is also possible for offline jobs in teachplus mode of the uniVision Simulator via the menu bar “View” → “Webbased Visualization” in the Software wenglor uniVision 3 (see section “6.3.1 Menu Bar”).

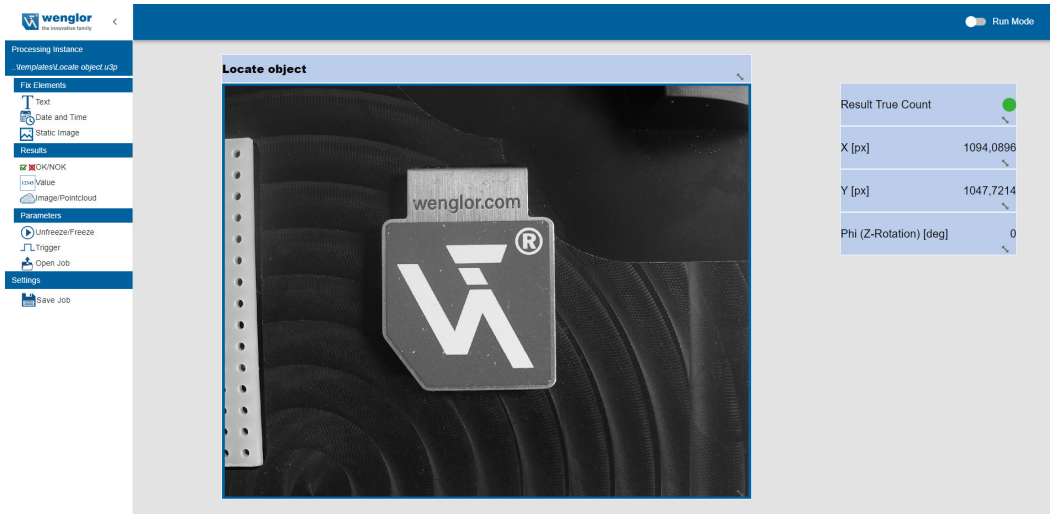
If authentication is activated on the Machine Vision Device, login is necessary to interact within the visualization or to edit the visualization.



NOTE!

For details about different user rights, check the operating instruction of the Machine Vision Device.

Deactivate Run Mode to create or adjust the visualization. The toolbox appears on the left side. Drag and drop elements from the toolbox to the visualization scene. Save the uniVision job together with the visualization.



Toolbox elements

Fix elements:

Text	Add a text field to the visualization and enter a fix text (e.g. job name).
Date and Time	Add date and time (of the PC) in the visualization scene.
Static Image	Add a static image (e.g. logo) or OK/NOK images in the visualization scene. If using OK/NOK images, link additionally a job result.

Results:


OK/NOK	Add an indicator with a red or green LED to show OK/NOK results. Link any job result to the indicator.
Value	Add a job result. Link any job result to the value (e.g. string or number).
Image/Pointcloud	<p>Add an image or a pointcloud. Link any image or pointcloud of the job. Zoom in or out via mouse wheel. Press mouse wheel and move the position of the mouse to move the image or the pointcloud.</p> <p>NOTE!</p> <ul style="list-style-type: none">• Add a fix frame color or link a job result to display a green or red frame depending on the job result.• Add overlays in the image or the pointcloud. The following overlay types are available:<ul style="list-style-type: none">» Point» Line» Arc» Circle» Coordinate System» Rectangle» Box» Polygon» Image» Multi Polygons 2D» Multi Lines 2D» Matching Result• Link input for overlay, select the representation and add text to the overlay (depending on the overlay type).




NOTE!

The visualization does not detect if the path at linked job results changes (e.g. when renaming modules). Make sure to finish renamings in the job tree first (within the software wenglor uniVision 3) and only then start creating the webbased visualization.

Parameters:

Edit Parameter	Add a parameter to the visualization scene. Link a job value (BOOL, DINT, REAL or STRING) as "Input" of the parameter. Press the edit icon in Run Mode in order to adjust the parameter value.
Unfreeze/Freeze	Add button "Unfreeze/Freeze" to the visualization scene. Pressing the button in Run Mode, freezes the current values for detailed analysis. Pressing it again continues to show regular updates of the visualization scene.
Trigger	Add button "Trigger" to the visualization scene. Pressing the button in Run Mode, sends a software trigger command to the Machine Vision Device if the Trigger Mode is set to On and the Trigger Source is set to Software. In offline mode, it remains on the current data of the Image Container Viewer.
Open Job	Add button "Open Job" to the visualization scene. Pressing the button in Run Mode, lists all available jobs of the projects folder on the device. Select one of the uniVision jobs to load it.  NOTE! Saving the job in the software wenglor uniVision 3 includes also the visualization.
Save Job	Add button "Save Job" to the visualization scene. Pressing the button in Run Mode, saves the job with the current settings.
Start/Stop Acquisition	Add button "Start/Stop" to start or stop the acquisition. If acquisition ist stopped, the device is no longer ready to receive trigger signals.

Settings:

Save Job	Save the job together with the visualization.  NOTE! Saving the job in the software wenglor uniVision 3 includes also the visualization.
----------	---

Browser with touch support

In order to edit the visualization on devices with touchscreen (e.g. tablet), adjust the browser-dependent settings.

Chrome:

- Open the Chrome browser.
- Enter "chrome://flags" to the address line.
- Activate "Touch Events AP" and "Touch initiated drag and drop".

9. LIMA Interface

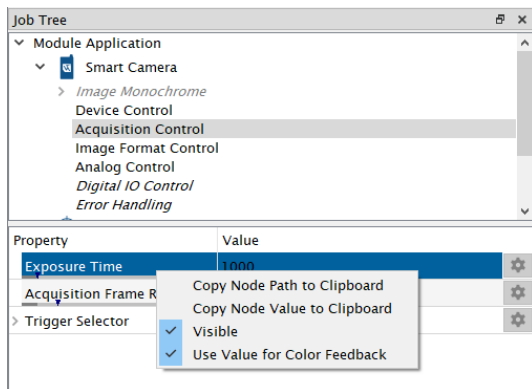
LIMA is an open wenglor network protocol based on XML in order to communicate with uniVision devices. The following points must be considered when working with LIMA commands:

- LIMA commands are based on query and associated response. Evaluate the LIMA response to know if and when the query was done successfully.
- Send LIMA commands sequentially. Do only send the next LIMA query after you have received the LIMA response to the previous query.

NOTE!



- Do not send e.g. with every PLC cycle the same LIMA command to the uniVision device. Just send the command once and then remove the command in the next PLC cycle at least until you have received the answer from the uniVision device.
 - In case of too many commands (command overflow) the device answers with a LIMA error (Device Busy).
- Ensure data consistency (e.g. evaluate run counter in order to know if results are new).
 - Adjust example commands accordingly via parameters (e.g. job name, path) so that they work accordingly. E.g. right click on properties in the software wenglor uniVision 3 and select “Copy Node Path to Clipboard” to get the path.



9.1 Jobs

Load Job

Description	Load a job from local projects folder of Machine Vision Device (/projects or complete path /media/card/projects)
Supported ports	LIMA Read Write Full LIMA Read Write Limited
Parameter	FILE: Job name (job with correct name must be available in projects folder on Machine Vision Device)
LIMA Command	<LIMA DIR="Request" CMD="Project_Load" FILE="Test.u3p"/>
LIMA Response	<LIMA DIR="ReplyOk" CMD="Project_Load"/>

NOTE!



- Loading another job sends automatically a project changed notification on all other LIMA Read Only connections and on the LIMA Read Write Full connection.
- If the job is not available in the projects folder, the LIMA response shows an error message (Lima Error on File Read).

Save Job

Description	Save current job in local projects folder of Machine Vision Device (/projects or complete path /media/card/projects)
Supported ports	LIMA Read Write Full
Parameter	FILE: Job name (job with such name is saved in projects folder on Machine Vision Device)
LIMA Command	<LIMA DIR="Request" CMD="Project_Save" FILE="Test.u3p"/>
LIMA Response	<LIMA DIR="ReplyOk" CMD="Project_Save"/>

Read Available Jobs

Description	Get list of all available jobs in projects folder of Machine Vision Device. Projects in sub-folders are not included in the LIMA response.
Supported ports	LIMA Read Write Full LIMA Read Write Limited LIMA Read Only
Parameter	VALUE: Returns the available jobs on the Machine Vision Device separated by semicolon.
LIMA Command	<LIMA DIR="Request" CMD="ProcessingInstance_GetJobs" />
LIMA Response	<LIMA DIR="ReplyOk" CMD="ProcessingInstance_GetJobs" VALUE="1.u3p;Find blobs.u3p"/>

9.2 Edit Job Tree

Read value of project path

Description	Read value of any project path in current job.
Supported ports	LIMA Read Write Full LIMA Read Write Limited LIMA Read Only
Parameter	PATH: Project path (get the relevant project path via context menu "Copy Node Path to Clipboard" in extended view of wenglor uniVision 3 software)
LIMA Command	<LIMA CMD="Project_GetNode" DIR="Request" PATH="Module Application. Smart Camera.Acquisition Control.Exposure Time"/>
LIMA Response	VALUE: Returns the value of the project path. <LIMA DIR="ReplyOk" CMD="Project_GetNode" PATH="Module Application. Smart Camera.Acquisition Control.Exposure Time" VALUE="1000"/>

Write value to project path

Description	Write value to project path in current job.
Supported ports	LIMA Read Write Full
Parameter	PATH: Project path (get the relevant project path via context menu "Copy Node Path to Clipboard" in extended view of wenglor uniVision 3 software) VALUE (for parameters): Desired new value of parameter defined by project path MIN (for outputs): Desired new minimum value of output defined by project path MAX (for outputs): Desired new maximum value of output defined by project path
LIMA Command	Changing value at parameter (e.g. Exposure Time at Smart Camera): <LIMA CMD="Project_SetNode" DIR="Request" PATH="Module Application. Smart Camera.Acquisition Control.Exposure Time" VALUE="2000"/> Changing minimum and maximum values at outputs (e.g. Min/Max for output Mean Grey Value at Module Image Region): <LIMA CMD="Project_SetNode" DIR="Request" PATH="Module Application. Module Image Region.Compute Mean.Mean Grey Value" MIN="100" MAX="200"/> Changing an option at a selector (e.g. activate auto focus option "Once" on B60 Smart Camera with Autofocus): <LIMA CMD="Project_SetNode" DIR="Request" PATH="Module Application. Smart Camera.Optic Control.Auto Focus" VALUE="1" />
LIMA Response	<LIMA DIR="ReplyOk" CMD="Project_SetNode"/>

Write value to cell in spreadsheet

Description	Write value to one cell in Module Spreadsheet.
Supported ports	LIMA Read Write Full
Parameter	PATH: Project path (get the relevant project path via context menu "Copy Node Path to Clipboard" in extended view of wenglor uniVision 3 software) CELLS: x@y (x: number of line starting with 0; y: number of column starting with 0; e.g. 0@1 means in first line and second column) VALUE: Value of project path (only possible for parameters)
LIMA Command	<LIMA DIR="Request" CMD="Project_SetSpreadSheetCells" CELLS="0@1" PATH="Module Application.Module Spreadsheet" VALUE="Test"/>
LIMA Response	<LIMA DIR="ReplyOk" CMD="Project_SetSpreadSheetCells"/>

NOTE!



If the path is not valid, the device responds with a LIMA response error (e.g. Invalid path). Also if values for further parameters (e.g. VALUE, MIN, MAX) are not allowed, a LIMA error response is sent.

9.3 Read Image

Description	Read current image.
Supported ports	LIMA Read Write Full LIMA Read Write Limited LIMA Read Only
Parameter	TYPE: Defines the image format type RAW or BMP PATH: Defines the project path (get the relevant project path via context menu "Copy Node Path to Clipboard" in extended view of wenglor uniVision 3 software)
LIMA Command	Monochrome camera <LIMA DIR="Request" CMD="Project_GetImage" TYPE="RAW" PATH="Module Application.Smart Camera.Image Monochrome.Grey"/> Color camera (only possible if BGRA image is activated) <LIMA DIR="Request" CMD="Project_GetImage" TYPE="RAW" PATH="Module Application.Smart Camera.Image BGRA.BGRA"/> Color camera (only possible if HSV image is activated) <LIMA DIR="Request" CMD="Project_GetImage" TYPE="RAW" PATH="Module Application.Smart Camera.Image HSV.Value"/> Output image of module (e.g. Module Image Threshold) <LIMA DIR="Request" CMD="Project_GetImage" TYPE="RAW" PATH="Module Application.Module Image Threshold.Output Image.Binary"/>
LIMA Response	Returns the data length in byte (DATALEN) and the image. <LIMA DIR="ReplyOk" CMD="Project_GetImage" DATALEN="1555200"/> with image included



NOTE!

If the path is not valid, the device responds with a LIMA response error (e.g. Invalid path).

9.4 Get Pointcloud

Description	Read current pointcloud.
Supported ports	LIMA Read Write Full LIMA Read Write Limited LIMA Read Only
Parameter	TYPE: Defines the pointcloud format type PLY or DXF. PATH: Defines the project path (get the relevant project path via context menu "Copy Node Path to Clipboard" in extended view of wenglor uniVision 3 software).
LIMA Command	<LIMA DIR="Request" CMD="Project_GetPointCloud" TYPE="PLY" PATH="Module Application.wecat3d.Pointcloud" />
LIMA Response	Returns the data length in byte (DATALEN) and the pointcloud. <LIMA DIR="ReplyOk" CMD="Project_GetPointCloud" DATALEN="99926"/> with included pointcloud

9.5 Trigger, Start and Stop

Trigger device

Description	Send software trigger signal to Machine Vision Device to capture new data (e.g. image). Trigger Mode must be On and Trigger Source must be set to Software.
Supported ports	LIMA Read Write Full LIMA Read Write Limited
LIMA Command	<T/>
LIMA Response	<TOk/>

Start/stop acquisition

Description	<p>Start or stop acquisition on Machine Vision Device. If started, the device is ready to receive trigger signals. If stopped, the device is not ready to receive trigger signals.</p> <p>NOTE!</p> <ul style="list-style-type: none">• Trigger settings to capture data (e.g. images) are done separately.• The acquisition behavior after starting the processing instance is defined on the device website (see operating instructions of Machine Vision Device).
Supported ports	LIMA Read Write Full LIMA Read Write Limited
Parameter	STATE: on or off (on: starts acquisition; off: stops acquisition)
LIMA Command	<p>Start acquisition <LIMA DIR="Request" CMD="Device_Acquisition" STATE="on"/></p> <p>Stop acquisition <LIMA DIR="Request" CMD="Device_Acquisition" STATE="off"/></p>
LIMA Response	<LIMA DIR="ReplyOk" CMD="Device_Acquisition"/>

9.6 Get Status

Get device status

Description	Get device status
Supported ports	LIMA Read Write Full LIMA Read Write Limited LIMA Read Only
LIMA Command	<LIMA DIR="Request" CMD="Device_GetStatus"/>

LIMA Response

INFO: Provides detailed info about device status (e.g. Running). Info is translated according to the language of the device website.

STATE: Returns a value for the color of the device status. State is not translated.


- ACTIVE (blue active)
- LOCALIZE (blue blinking)
- WARNING (yellow)
- ERROR (red)

VALUE: Returns decimal number for detailed device status. Converting it in binary number shows a bit converted info (starting with bit number 0 from right to left):


Bit number	STATE	INFO
0	WARNING	High CPU load
1	WARNING	High RAM
2	WARNING	High storage usage
3	WARNING	High LAN Ethernet
4	WARNING	High CAM Ethernet (only supported by Machine Vision Controller MVC)
6	WARNING	High Temperature
7	WARNING	Too big changes in position (only supported by Smart Camera B60)
10	WARNING	Too high acceleration (only supported by Smart Camera B60)
12	WARNING	CPU Throttling (only supported by Smart Camera B60)
13	WARNING	Storage end of life
14	WARNING	Empty battery (only supported by Machine Vision Controller MVC)
20	ERROR	Autofocus module error (e.g. if autofocus module on B60 Smart Camera is blocked or if calibration table for autofocus is missing)
21	ERROR	Crashed software service (with name of crashed software service)
22	ERROR	Crashed RTU (only supported by Smart Camera B60)
23	ERROR	Uncalibrated analog output (only supported by Smart Camera)
24	ERROR	Distance Sensor (only supported by Smart Camera B60)
30	LOCALIZE	Device is blinking

LIMA Response	<p>Examples for device status</p> <pre><LIMA DIR="ReplyOk" CMD="Device_GetStatus" INFO="Running" STATE="ACTIVE" VALUE="0"/></pre> <pre><LIMA DIR="ReplyOk" CMD="Device_GetStatus" INFO="High storage usage" STATE="WARNING" VALUE="4"/></pre> <pre><LIMA DIR="ReplyOk" CMD="Device_GetStatus" INFO="Too big changes in position" STATE="WARNING" VALUE="128"/></pre> <pre><LIMA DIR="ReplyOk" CMD="Device_GetStatus" INFO="Autofocus module" STATE="ERROR" VALUE="1048576"/></pre> <pre><LIMA DIR="ReplyOk" CMD="Device_GetStatus" INFO="Service software crashed" STATE="ERROR" VALUE="2097152"/></pre> <pre><LIMA DIR="ReplyOk" CMD="Device_GetStatus" INFO="Device is blinking" STATE="LOCALIZE" VALUE="1073741824"/></pre>
----------------------	---

Get Diagnosis Data

Description	Get diagnosis data (CPU, RAM, Storage, LAN, CAM1-4) of Machine Vision Device.
Supported ports	LIMA Read Write Full LIMA Read Write Limited LIMA Read Only
Parameter	<p>PARAM: Defines the diagnosis parameter.</p> <ul style="list-style-type: none"> • CPU • RAM • Storage • LAN • CAM1 • CAM2 • CAM3 • CAM4 <p>NOTE!</p> <p> Wait additionally five seconds after the processing instance has started after booting before sending the LIMA command in order to get valid results.</p> <p>CAM1-4 is only available on the Machine Vision Controller.</p>
LIMA Command	<pre><LIMA DIR="Request" CMD="Device_GetDiagnosis" PARAM="CPU"/></pre>
LIMA Response	<pre><LIMA DIR="ReplyOk" CMD="Device_GetDiagnosis" VALUE="15.9"/></pre>

Get Temperature Data

Description	Get temperature value of any temperature sensor on the Machine Vision Device.
Supported ports	LIMA Read Write Full LIMA Read Write Limited LIMA Read Only
Parameter	<p>PARAM: Defines the name of the temperature sensor.</p> <p>At Smart Camera B60:</p> <ul style="list-style-type: none"> • CPU Temperature • DDR Temperature • Internal Housing Temperature • Illumination Module Temperature (only available at Smart Camera B60 with auto-focus and illumination module) <p>At Machine Vision Controller MVC:</p> <ul style="list-style-type: none"> • CPU Core 0 Temperature • CPU Core 1 Temperature • CPU Core 2 Temperature • CPU Core 3 Temperature • CPU Core 4 Temperature • CPU Core 5 Temperature • CPU Core 6 Temperature • CPU Core 7 Temperature <p>NOTE!</p> <p> The temperature sensors are different for each Machine Vision Device. Wait additionally five seconds after the processing instance has started after booting before sending the LIMA command in order to get valid results.</p>
LIMA Command	<LIMA DIR="Request" CMD="Device_GetTemperature" PARAM="CPU Temperature"/>
LIMA Response	<LIMA DIR="ReplyOk" CMD="Device_GetTemperature" VALUE="40.0"/>

Get Processing Instance status

Description	Get status of processing instance																																											
Supported ports	LIMA Read Write Full LIMA Read Write Limited LIMA Read Only																																											
LIMA Command	<LIMA DIR="Request" CMD="ProcessingInstance_GetStatus"/>																																											
LIMA Response	<p>INFO: Provides detailed info about status of Processing Instance (e.g. Running or data overflow). Info is translated according to the language of the device website. STATE: Returns a value for the color of the Processing Instance status (shown on Tab Jobs on device website, see operating instruction of Machine Vision Device for details). State is not translated.</p> <ul style="list-style-type: none"> • ACTIVE (blue) • WARNING (yellow) • ERROR (red) <p>VALUE: Returns decimal number for detailed status of Processing Instance. Converting it in binary number shows a bit converted info (starting with bit number 0):</p> <table border="1"> <thead> <tr> <th>Bit number</th> <th>STATE or INFO</th> <th>Level (ACTIVE, WARNING or ERROR)</th> </tr> </thead> <tbody> <tr> <td>0</td> <td></td> <td>WARNING</td> </tr> <tr> <td>1</td> <td></td> <td>ERROR</td> </tr> <tr> <td>2</td> <td>Overtriggering</td> <td>WARNING (only supported by Smart Camera B60)</td> </tr> <tr> <td>3</td> <td>Data overflow</td> <td>WARNING</td> </tr> <tr> <td>4</td> <td>Command overflow</td> <td>WARNING</td> </tr> <tr> <td>9</td> <td>FTP interface</td> <td>WARNING</td> </tr> <tr> <td>10</td> <td>Unlicensed module(s)</td> <td>WARNING</td> </tr> <tr> <td>19</td> <td>No connection to input device(s)</td> <td>ERROR</td> </tr> <tr> <td>20</td> <td>Incompatible project</td> <td>ERROR</td> </tr> <tr> <td>21</td> <td>Project not available</td> <td>ERROR</td> </tr> <tr> <td>22</td> <td>Processing</td> <td>ERROR</td> </tr> <tr> <td>30</td> <td>Processing Instance initializing</td> <td>ACTIVE</td> </tr> <tr> <td>31</td> <td>Acquisition Stopped</td> <td>ACTIVE</td> </tr> </tbody> </table>		Bit number	STATE or INFO	Level (ACTIVE, WARNING or ERROR)	0		WARNING	1		ERROR	2	Overtriggering	WARNING (only supported by Smart Camera B60)	3	Data overflow	WARNING	4	Command overflow	WARNING	9	FTP interface	WARNING	10	Unlicensed module(s)	WARNING	19	No connection to input device(s)	ERROR	20	Incompatible project	ERROR	21	Project not available	ERROR	22	Processing	ERROR	30	Processing Instance initializing	ACTIVE	31	Acquisition Stopped	ACTIVE
Bit number	STATE or INFO	Level (ACTIVE, WARNING or ERROR)																																										
0		WARNING																																										
1		ERROR																																										
2	Overtriggering	WARNING (only supported by Smart Camera B60)																																										
3	Data overflow	WARNING																																										
4	Command overflow	WARNING																																										
9	FTP interface	WARNING																																										
10	Unlicensed module(s)	WARNING																																										
19	No connection to input device(s)	ERROR																																										
20	Incompatible project	ERROR																																										
21	Project not available	ERROR																																										
22	Processing	ERROR																																										
30	Processing Instance initializing	ACTIVE																																										
31	Acquisition Stopped	ACTIVE																																										

LIMA Response

Examples for status of Processing Instance

```
<LIMA DIR="ReplyOk" CMD="ProcessingInstance_GetStatus" INFO="Running" STATE="ACTIVE" VALUE="0"/>
```

```
<LIMA DIR="ReplyOk" CMD="ProcessingInstance_GetStatus" INFO="Data overflow" STATE="WARNING" VALUE="9"/>
```

```
<LIMA DIR="ReplyOk" CMD="ProcessingInstance_GetStatus" INFO="Command overflow" STATE="WARNING" VALUE="17"/>
```

```
<LIMA DIR="ReplyOk" CMD="ProcessingInstance_GetStatus" INFO="FTP interface" STATE="WARNING" VALUE="513"/>
```

```
<LIMA DIR="ReplyOk" CMD="ProcessingInstance_GetStatus" INFO="Unlicensed Module(s)" STATE="WARNING" VALUE="1025"/>
```

```
<LIMA DIR="ReplyOk" CMD="ProcessingInstance_GetStatus" INFO="Incompatible project" STATE="ERROR" VALUE="1048578"/>
```

```
<LIMA DIR="ReplyOk" CMD="ProcessingInstance_GetStatus" INFO="Project not available" STATE="ERROR" VALUE="2097154"/>
```

```
<LIMA DIR="ReplyOk" CMD="ProcessingInstance_GetStatus" INFO="Processing" STATE="ERROR" VALUE="4194304"/>
```

```
<LIMA DIR="ReplyOk" CMD="ProcessingInstance_GetStatus" INFO="Acquisition Stopped" STATE="ACTIVE" VALUE="2147483648"/>
```



NOTE!

For details about status of Processing Instance, see section [“5.6.5 Status of Processing Instance”](#).

9.7 Device Specific Commands

Teach Position Sensor

Description	Teach the position sensor (if supported by Machine Vision Device). For details, check the operating instruction of the Machine Vision Device.
Supported ports	LIMA Read Write Full
LIMA command	<LIMA DIR="Request" CMD="Device_PositionTeach"/>
LIMA response	<LIMA DIR="ReplyOk" CMD="Device_PositionTeach"/>

Get Position Data of Position Sensor

Description	Get the position values of the position sensor (if supported by Machine Vision Device). The position sensor updates results with approximately 2 Hz. For details, check the operating instruction of the Machine Vision Device.
Supported ports	LIMA Read Write Full LIMA Read Write Limited LIMA Read Only
LIMA command	<LIMA DIR="Request" CMD="Device_GetPosition"/>
LIMA response	<LIMA DIR="ReplyOk" CMD="Device_GetPosition" VALUE="0.000000;0.000000"/>

Get Acceleration Data of Position Sensor

Description	Get acceleration values of the position sensor (if supported by Machine Vision Device). The position sensor updates results with approximately 5 Hz. For details, check the operating instructions of the Machine Vision Device.
Supported ports	LIMA Read Write Full LIMA Read Write Limited LIMA Read Only
LIMA command	<LIMA DIR="Request" CMD="Device_GetAcceleration"/>
LIMA response	<LIMA DIR="ReplyOk" CMD="Device_GetAcceleration" VALUE="-0.385466;9.955091;0.732626"/>

Get Data of Distance Sensor (ToF)

Description	Get distance values of the distance sensor (if supported by Machine Vision Device - e.g. only at Smart Camera B60 with Autofocus and attached illumination module and activated Distance Sensor data on device website). For details, check the operating instructions of the Machine Vision Device.
Supported ports	LIMA Read Write Full LIMA Read Write Limited LIMA Read Only
LIMA command	<LIMA DIR="Request" CMD="Device_GetToF"/>
LIMA response	<LIMA DIR="ReplyOk" CMD="Device_GetToF" VALUE="134;144;138;148;177;158;146;145;148;158;149;145;134;140;142;152"/>

Start or Stop Localize

Description	Start or stop localizing (if supported by Machine Vision Device). For details, check the operating instruction of the Machine Vision Device and of the software wenglor weHub.
Supported ports	LIMA Read Write Full
LIMA command	<LIMA DIR="Request" CMD="Device_Localize"/>
LIMA response	<LIMA DIR="ReplyOk" CMD="Device_Localize"/>

9.8 Teach+

Start Tech+ recording

Description	Start recording of Teach+ file (see section "6.4 Teach+").
Supported ports	LIMA Read Write Full
Parameter	IMAGECOUNT: Number of data to be recorded in the Teach+ file.
LIMA Command	<LIMA DIR="Request" CMD="TeachPlus_Start" IMAGECOUNT="10"/>
LIMA Response	<LIMA DIR="ReplyOk" CMD="TeachPlus_Start" IMAGECOUNT="10"/>

Get status of Teach+ recording

Description	Get status of Teach+ recording (see section "6.4 Teach+").
Supported ports	LIMA Read Write Full
LIMA Command	<LIMA DIR="Request" CMD="TeachPlus_GetState"/>
LIMA Response	PENDING: Lists still open records for Teach+ recording. STATE: Returns the state of Teach+ recording (e.g. off, recording images, writing archive) <LIMA DIR="ReplyOk" CMD="TeachPlus_GetState" PENDING="10" STATE="recording images"/>

Cancel Teach+ recording

Description	Cancel Teach+ recording and save the Teach+ file with the so far recorded data (see section "6.4 Teach+").
Supported ports	LIMA Read Write Full
LIMA Command	<LIMA DIR="Request" CMD="TeachPlus_Cancel"/>
LIMA Response	<LIMA DIR="ReplyOk" CMD="TeachPlus_Cancel"/>

10. Third-Party Licenses

Third Party License information of the software are available on the PC where the software is installed (see "6.3.1 Menu Bar") or on the wenglor website:

<https://www.wenglor.com/License/s/License>

11. Change Index of Operating Instructions

Version	Date	Description	Associated software version
1.0.0	19.09.2023	Initial version for the market introduction	Software uniVision 3.0.1
1.0.1	10.10.2023	Description added for Robot Vision and Module HALCON Script	Software uniVision 3.0.1
1.0.2	24.11.2023	Description added for software modules and webbased visualization.	Software uniVision 3.0.2
1.1.0	11.12.2023	Updated description for version 3.1.0 of Software wenglor uniVision.	Software uniVision 3.1.0
1.2.0	22.05.2024	Updated description for version 3.2.0 of Software wenglor uniVision.	Software uniVision 3.2.0
1.3.0	29.08.2024	Updated description for version 3.3.0 of Software wenglor uniVision.	Software uniVision 3.3.0
1.4.0	27.02.2025	Updated description for version 3.4.0 of Software wenglor uniVision	Software uniVision 3.4.0
1.5.0	21.05.2025	Updated description for version 3.5.0 of Software wenglor uniVision	Software uniVision 3.5.0
1.5.1	09.07.2025	Updated description for version 3.5.1 of Software wenglor uniVision	Software uniVision 3.5.1
1.6.0	25.08.2025	Updated description for version 3.6.0 of Software wenglor uniVision	Software uniVision 3.6.0
1.7.0	02.03.2026	Updated description for version 3.7.0 of Software wenglor uniVision	Software uniVision 3.7.0

12. Attachments

12.1 Module States

For details about module states see section [“5.6.4 Module States”](#).

List of all module states:

0	no error
1001	undefined
1010	Input value error
1011	Return value error
1012	Internal data error
1013	Sorting failed
1020	Alignment error
1030	Function not implemented
1040	Image not linked
1041	Point cloud not linked
1050	Invalid operation
1060	Module Timeout
1097	Not enough memory for this module
1098	Exception bad allocation
1099	Exception
1100	Module unlicensed
1101	Module init failed
1102	Device not available
1103	Data Loss
1104	Module not taught
1105	Unsupported pixel format
1106	No filtered tracking points found
1107	Invalid shape models
1108	No valid calibration
1109	Image is already undistorted
1111	Module configuration error
1112	There is an error concerning the data memory access
1113	There is an error concerning the FTP interface
1114	There is an error concerning the TCP interface
1115	Zero or negative image size in YAML file
1116	No model found
1117	Incorrect model input values
1118	Incorrect model output values
1119	Unable to load the output classes
1120	Incorrect model channels value
1121	Wrong number of coefficients in the YAML recipe
1122	Bad format in model metadata: not yaml data

1123 Bad format in model metadata: inconsistent yaml data
1124 Incompatible image region: region outside the image
1125 Incompatible image and mask sizes
1126 Output score out of range
1127 Model already loaded. Please use the link functionality.
1128 Maximum number of training threads reached
1129 Halcon training procedure timeout
1130 Training timeout reached
1131 Deep OCR model not initialized
1132 Incompatible image region: region outside the image
1133 Only one Deep OCR module is allowed in the project
1134 Data collection overflow. Reduce upload frequency
1135 No weHub software connected. Connect to device in weHub.
1136 Message string too long in Tag1 (max 128 characters)
1137 Message string too long in Tag2 (max 128 characters)
1138 Message string too long in Tag3 (max 128 characters)
1139 Message string too long in Tag4 (max 128 characters)
1140 Dataset ID invalid. Copy and paste Dataset ID from AI Lab
1141 Metadata version not supported
1142 Invalid UUID in YAML file (must follow RFC 4122 encoding)
1143 Invalid model name in YAML file (must be shorter than 256 characters)
1144 Invalid creation time (must follow the ISO 8601 standard)
1145 Invalid model quantization value (only INT8)
1146 Invalid image width value (must be higher than zero)
1147 Invalid image height value (must be higher than zero)
1148 Invalid input channel value (must be 1 or 3)
1149 Invalid standard deviation value(s) (only float are allowed)
1150 Incorrect standard deviation values (one value per channel)
1151 Invalid mean value(s) (only float are allowed)
1152 Incorrect mean values (one value per channel)
1153 Invalid channel order (only NHWC or NCHW allowed)
1154 Invalid dataset color mode
1155 Invalid input color space
1156 Invalid dataset color mode match
1157 Invalid input color space match
1158 Invalid model type
1159 Invalid number of model outputs
1160 Invalid number of output classes
1161 Invalid output class name
1162 Invalid output class UUID value (must follow RFC 4122 encoding)
1163 Duplicate output class name
1164 Duplicate output UUID name
1165 Dataset ID empty. Copy and paste Dataset ID from AI Lab

1166	weHub Server disabled. Enable weHub Server on device website
1167	Invalid Multi Class threshold value(s) (only float are allowed)
1168	Error loading Deep Neural Network
1169	No connection from weHub software to AI Lab. Check connection to AI Lab and AI Lab connection settings in weHub software.
1170	No model available for requested Dataset ID. Train model in AI Lab.
1171	Dataset ID not available in AI Lab. Enter valid Dataset ID in Module Image AI.
1172	Not enough storage on device running weHub. Free up memory.
1173	Unknown error
1174	Reset Counter Value to upload further images.
1179	Tag #1 can only contain letters (including accented or non-Latin characters), numbers, spaces, dots, commas, hyphens, underscores or apostrophes.
1180	Tag #2 can only contain letters (including accented or non-Latin characters), numbers, spaces, dots, commas, hyphens, underscores or apostrophes.
1181	Tag #3 can only contain letters (including accented or non-Latin characters), numbers, spaces, dots, commas, hyphens, underscores or apostrophes.
1182	Tag #4 can only contain letters (including accented or non-Latin characters), numbers, spaces, dots, commas, hyphens, underscores or apostrophes.
1186	Invalid unit scaling value
1191	Model not linked
1192	Model not loaded
1193	Mixed use of clutter and non-clutter shape models is not supported. Ensure all shape models use the same clutter configuration.
1199	Module is not supported
5000	Device is in error state
10000-19999	Internal error of data structure
21201	Wrong type of control parameter: 1
21202	Wrong type of control parameter: 2
21203	Wrong type of control parameter: 3
21204	Wrong type of control parameter: 4
21205	Wrong type of control parameter: 5
21206	Wrong type of control parameter: 6
21207	Wrong type of control parameter: 7
21208	Wrong type of control parameter: 8
21209	Wrong type of control parameter: 9
21210	Wrong type of control parameter: 10
21211	Wrong type of control parameter: 11
21212	Wrong type of control parameter: 12
21213	Wrong type of control parameter: 13
21214	Wrong type of control parameter: 14
21215	Wrong type of control parameter: 15
21216	Wrong type of control parameter: 16
21217	Wrong type of control parameter: 17
21218	Wrong type of control parameter: 18
21219	Wrong type of control parameter: 19

21220 Wrong type of control parameter: 20
21301 Wrong value of control parameter: 1
21302 Wrong value of control parameter: 2
21303 Wrong value of control parameter: 3
21304 Wrong value of control parameter: 4
21305 Wrong value of control parameter: 5
21306 Wrong value of control parameter: 6
21307 Wrong value of control parameter: 7
21308 Wrong value of control parameter: 8
21309 Wrong value of control parameter: 9
21310 Wrong value of control parameter: 10
21311 Wrong value of control parameter: 11
21312 Wrong value of control parameter: 12
21313 Wrong value of control parameter: 13
21314 Wrong value of control parameter: 14
21315 Wrong value of control parameter: 15
21316 Wrong value of control parameter: 16
21317 Wrong value of control parameter: 17
21318 Wrong value of control parameter: 18
21319 Wrong value of control parameter: 19
21320 Wrong value of control parameter: 20
21350 Wrong value of component (see reset_obj_db())
21351 Wrong value of gray value component (see reset_obj_db())
21401 Wrong number of values of control parameter: 1
21402 Wrong number of values of control parameter: 2
21403 Wrong number of values of control parameter: 3
21404 Wrong number of values of control parameter: 4
21405 Wrong number of values of control parameter: 5
21406 Wrong number of values of control parameter: 6
21407 Wrong number of values of control parameter: 7
21408 Wrong number of values of control parameter: 8
21409 Wrong number of values of control parameter: 9
21410 Wrong number of values of control parameter: 10
21411 Wrong number of values of control parameter: 11
21412 Wrong number of values of control parameter: 12
21413 Wrong number of values of control parameter: 13
21414 Wrong number of values of control parameter: 14
21415 Wrong number of values of control parameter: 15
21416 Wrong number of values of control parameter: 16
21417 Wrong number of values of control parameter: 17
21418 Wrong number of values of control parameter: 18
21419 Wrong number of values of control parameter: 19
21420 Wrong number of values of control parameter: 20

21500 Number of input objects too big

21501 Wrong number of values of object parameter: 1

21502 Wrong number of values of object parameter: 2

21503 Wrong number of values of object parameter: 3

21504 Wrong number of values of object parameter: 4

21505 Wrong number of values of object parameter: 5

21506 Wrong number of values of object parameter: 6

21507 Wrong number of values of object parameter: 7

21508 Wrong number of values of object parameter: 8

21509 Wrong number of values of object parameter: 9

21510 Number of output objects too big

22000 Wrong specification of parameter (error in file: xxx.def)

22001 Initialize HALCON: reset_obj_db(Width,Height,Components)

22002 Used number of symbolic object names too big

22003 No license found

22004 Lost connection to license server

22005 No modules in license (no VENDOR_STRING)

22006 No license for this operator

22007 Time zone offset from GMT is > 24 hours

22008 Vendor keys do not support this platform

22009 Bad vendor keys

22010 Unknown vendor key type

22011 malloc() call failed

22012 Vendor keys have expired

22013 Second call to lc_init() (multiple jobs), and vendor keys do not support multiple jobs

22014 Vendor key data not supplied

22015 Imclient.h/liblmgr.a version mismatch

22016 Networking software not available on this machine

22017 Old vendor keys supplied

22018 License key in license file does not match other data in file

22019 Encryption handshake with daemon failed

22020 'key' structure is incorrect type, or feature Err:520 NULL, or num_licenses Err:520 0

22021 System clock has been set back. This error can only occur when the FEATURE line n contains an expiration date

22022 Version argument is invalid floating point format

22023 License server busy starting another copy of itself -0 retry

22024 Cannot establish a connection with a license server

22025 Feature is queued. lc_status will determine when it is available

22026 Vendor keys do not support this function

22027 Checkout request filtered by the vendor-defined filter routine

22028 Checkout exceeds MAX specified in options file

22029 All licenses in use

22030 No license server specified for counted license

22031	Cannot find feature in the license file
22032	Server has different license file than client -0 client's license has feature, but server's does not
22033	License file does not support a version this new
22034	This platform not authorized by license -0 running on platform not included in PLATFORMS list
22035	License server busy -0 the request should be retried (This is a rare occurrence)
22036	could not find license.dat
22037	Invalid license file syntax
22038	Cannot connect to a license server
22039	No TCP license service exists
22040	No socket connection to license manager server
22041	Invalid host
22042	Feature has expired
22043	Invalid date format in license file
22044	Invalid returned data from license server
22045	Cannot find SERVER hostname in network database
22046	Cannot read data from license server
22047	Cannot write data to license server
22048	Error in select system call
22049	Feature checkin failure detected at license
22050	Users are queued for this feature
22051	License server does not support this version of this feature
22052	Request for more licenses than this feature supports
22053	Cannot read /dev/kmem
22054	Cannot read /vmunix
22055	Cannot find ethernet device
22056	Cannot read license file
22057	Feature not yet available (wrong time/date set?)
22058	No such attribute
22059	Clock difference too large between client and server
22060	Feature database corrupted in daemon
22061	Duplicate selection mismatch for this feature
22062	User/host on EXCLUDE list for feature
22063	User/host not on INCLUDE list for feature
22064	Feature was never checked out
22065	Invalid FLEXIm key data supplied
22066	Clock setting check not available in daemon
22067	Date too late for binary format
22068	FLEXIm not initialized
22069	Server did not respond to message
22070	Request rejected by vendor-defined filter
22071	No FEATURESET line present in license file

22072 Incorrect FEATURESET line in license file
 22073 Cannot compute FEATURESET line
 22074 socket() call failed
 22075 setsockopt() failed
 22076 Message checksum failure
 22077 Cannot read license file from server
 22078 Not a license administrator
 22079 Imremove request too soon
 22080 Attempt to read beyond the end of LF path
 22081 SYS\$SETIMR call failed
 22082 Internal FLEXIm Error -0 Please report to Globetrotter Software
 22083 FLEXadmin API functions not available
 22084 Invalid PACKAGE line in license file
 22085 Server FLEXIm version older than client's
 22086 Incorrect number of USERS/HOSTS INCLUDED in options file – see server log
 22087 Server doesn't support this request
 22088 This license object already in use
 22089 Future license file format or misspelling in license file
 22090 Feature removed during Imreread or wrong SERVER line hostid
 22091 This feature is available in a different license pool
 22092 Network connect to THIS_HOST failed
 22093 Server node is down or not responding
 22094 The desired vendor daemon is down
 22095 The decimal format license is typed incorrectly
 22096 All licenses are reserved for others
 22097 Terminal Server remote client not allowed
 22098 Cannot borrow that long
 22099 License server out of network connections
 22100 Wrong index for output object parameter
 22101 Wrong index for input object parameter
 22102 Wrong index for image object (too big or too small)
 22103 Wrong number region/image component (see: HGetComp)
 22104 Wrong relation name
 22105 Access to undefined gray value component
 22106 Wrong image width
 22107 Wrong image height
 22108 Undefined gray value component
 22200 Inconsistent data of data base (typing)
 22201 Wrong index for input control parameter
 22202 Data of data base not defined (internal error)
 22203 Number of operators too big
 22205 User extension not properly installed
 22206 Number of packages too large

22207 No such package installed
22300 Dongle not attached, or can't read dongle
22301 Missing Dongle Driver
22302 FLEXlock checkouts attempted
22303 SIGN attribute required
22304 CRO not supported for this platform
22305 BORROW failed
22306 BORROW period has expired
22307 FLOAT_OK license must have exactly one dongle hostid
22308 Unable to delete local borrow info
22309 Support for returning a borrowed license early is not enabled
22310 Error returning borrowed license on server
22311 Error when trying to checkout just a PACKAGE(BUNDLE)
22312 Composite Hostid not initialized
22313 An item needed for Composite Hostid missing or invalid
22314 Borrowed license doesn't match any known server license
22315 Error enabling event log
22316 Event logging is disabled
22317 Error writing to event log
22318 Timeout
22319 Bad message command
22320 Error writing to socket, peer has closed socket
22321 Attempting to generate version specific license tied to a single hostid, which is composite
22322 Version-specific signatures are not supported for uncounted licenses
22323 License template contains redundant signature specifiers
22324 Invalid V71_LK signature
22325 Invalid V71_SIGN signature
22326 Invalid V80_LK signature
22327 Invalid V80_SIGN signature
22328 Invalid V81_LK signature
22329 Invalid V81_SIGN signature
22330 Invalid V81_SIGN2 signature
22331 Invalid V84_LK signature
22332 Invalid V84_SIGN signature
22333 Invalid V84_SIGN2 signature
22334 License key required but missing from the license certificate
22335 Bad AUTH signature
22336 TS record invalid
22337 Cannot open TS
22338 Invalid Fulfillment record
22339 Invalid activation request received
22340 No fulfillment exists in trusted storage which matches the request
22341 Invalid activation response received

22342 Can't return the fulfillment
22343 Return would exceed max count(s)
22344 No repair count left
22345 Specified operation is not allowed
22346 User/host on EXCLUDE list for entitlement
22347 User/host not in INCLUDE list for entitlement
22348 Activation error
22349 Invalid date format in trusted storage
22350 Message encryption failed
22351 Message decryption failed
22352 Bad filter context
22353 SUPERSEDE feature conflict
22354 Invalid SUPERSEDE_SIGN syntax
22355 SUPERSEDE_SIGN does not contain a feature name and license signature
22356 ONE_TS_OK is not supported in this Windows Platform
22357 Internal error -178
22358 Only one terminal server remote client checkout is allowed for this feature
22359 Internal error -180
22360 Internal error -181
22361 Internal error -182
22362 More than one Ethernet hostid not supported in composite hostid definition
22363 The number of characters in the license file paths exceeds the permissible limit
22364 Invalid TZ keyword syntax
22365 Invalid time zone override specification in the client
22366 The time zone information could not be obtained
22367 License client time zone not authorized for license rights
22368 Invalid syntax for VM_PLATFORMS keyword
22369 Feature can be checked out from physical machine only
22370 Feature can be checked out from virtual machine only
22371 Vendor keys do not support Virtualization feature
22372 Checkout request denied as it exceeds the MAX limit specified in the options file
22373 Binding agent API -0 Internal error
22374 Binding agent communication error
22375 Invalid Binding agent version
22452 HALCON id out of range
22800 Wrong hardware knowledge file format
22801 Wrong hardware knowledge file version
22802 Error while reading the hardware knowledge
22803 Error while writing the hardware knowledge
22804 Tag in hardware knowledge file not found
22805 No cpu information in hardware knowledge file found
22806 No aop information in hardware knowledge file found
22807 No aop information for this HALCON variant found

22808 No aop information for this HALCON architecture found
22809 No aop information for specified Operator found
22810 Unknown aop model
22811 Wrong tag derivate in hardware knowledge file
22812 Internal error while processing hardware knowledge
22813 Optimizing aop was canceled
22830 Wrong access to global variable
22831 Used global variable does not exist
22832 Used global variable not accessible via GLOBAL_ID
22835 HALCON server to terminate is still working on a job
22837 No such HALCON software agent
22838 Hardware check for parallelization not possible on a single-processor machine
22839 Sequential HALCON does not support parallel hardware check
(use Parallel HALCON instead)
22840 Initialization of agent failed
22841 Termination of agent failed
22842 Inconsistent hardware description file
22843 Inconsistent agent information file
22844 Inconsistent agent knowledge file
22845 The file with the parallelization information does not match to the currently
HALCON version/revision
22846 The file with the parallelization information does not match to the currently used machine
22847 Inconsistent knowledge base of HALCON software agent
22848 Unknown communication type
22849 Unknown message type for HALCON software agent
22850 Error while saving the parallelization knowledge
22851 Wrong type of work information
22852 Wrong type of application information
22853 Wrong type of experience information
22854 Unknown name of HALCON software agent
22855 Unknown name and communication address of HALCON software agent
22856 cpu representative (HALCON software agent) not reachable
22857 cpu refuses work
22858 Description of scheduling resource not found
22859 Not accessible function of HALCON software agent
22860 Wrong type: HALCON scheduling resource
22861 Wrong state: HALCON scheduling resource
22862 Unknown parameter type: HALCON scheduling resource
22863 Unknown parameter value: HALCON scheduling resource
22864 Wrong post processing of control parameter
22867 Error while trying to get time (time query)
22868 Error while trying to get the number of processors
22869 Error while accessing temporary file

22900 Error while forcing a context switch
22901 Error while accessing the cpu affinity
22902 Error while setting the cpu affinity
22950 Wrong synchronization object
22952 Wrong thread object
22953 Input Object was not initialized
22954 Input control parameter is not initialized
22955 Output Object parameter is not initialized
22956 Output control parameter is not initialized
22970 creation of pthread failed
22971 pthread-detach failed
22972 pthread-join failed
22973 Initialization of mutex variable failed
22974 Deletion of mutex variable failed
22975 Lock of mutex variable failed
22976 Unlock of mutex variable failed
22977 failed to signal pthread condition variable
22978 failed to wait for pthread condition variable
22979 failed to init pthread condition variable
22980 failed to destroy pthread condition variable
22981 failed to signal event
22982 failed to wait for an event
22983 failed to init an event
22984 failed to destroy an event
22985 failed to create a tsd key
22986 failed to set a tsd key
22987 failed to get a tsd key
22988 failed to free a tsd key
22989 aborted waiting at a barrier
22990 'Free list' is empty while scheduling
22991 Communication partner not checked in
22992 you cannot start the communication system while running it
22993 Communication partner not checked in
23010 Region completely outside of the image domain
23011 Region (partially) outside of the definition range of the image
23012 Intersected definition range region / image empty
23013 Image with empty definition range (> no gray values)
23014 No common image point of two images
23015 Wrong region for image (first row < 0)
23016 Wrong region for image (column in last row > image width)
23017 Number of images unequal in input parameters
23018 Image height too small
23019 Image width too small

23020 Internal error: multiple call of HRLInitSeg()
23021 Internal error: HRLSeg() not initialized
23022 Wrong size of filter for Gauss
23033 Filter size exceeds image size
23034 Filter size have to be odd
23035 Filter is too big
23036 Input region is empty
23040 Row value of a coordinate $> 2^{15}-1$
23041 Row value of a coordinate $< -2^{15}$
23042 Column value of a coordinate $> 2^{15}-1$
23043 Column value of a coordinate $< -2^{15}$
23100 Wrong segmentation threshold
23101 Unknown feature
23102 Unknown gray value feature
23103 Internal error in HContCut
23104 Error in HContToPol: distance of points too big
23105 Error in HContToPol: contour too long
23106 Too many rows (IPImageTransform)
23107 Scaling factor 0.0 (IPImageScale)
23108 Wrong range in transformation matrix
23109 Internal error in IPvfvf: no element free
23110 Number of input objects is zero
23111 At least one input object has an empty region
23112 Operation allowed for rectangular images $2^{**}n$ only
23113 Too many relevant points (IPHysteresis)
23114 Number of labels in image too big
23115 No labels with negative values allowed
23116 Wrong filter size (too small ?)
23117 Images with different image size
23118 Target image too wide or too far on the right
23119 Target image too narrow or too far on the left
23120 Target image too high or too far down
23121 Target image too low or too far up
23122 Number of channels in the input parameters are different
23123 Wrong color filter array type
23124 Wrong color filter array interpolation
23125 Homogeneous matrix does not represent an affine transformation
23126 Inpainting region too close to the image border
23127 Source and destination differ in size
23128 Too many Features
23129 Reflection axis undefined
23131 Concurrence Matrix: too little columns for quantization
23132 Concurrence Matrix: too little rows for quantization

23133 Wrong number of columns
23134 Wrong number of rows
23135 Number has too many digits
23136 Matrix is not symmetric
23137 Matrix is too big
23138 Wrong structure of file
23139 Lesser than 2 matrices
23140 Not enough memory
23141 Cannot read the file
23142 Cannot open file for writing
23143 Too many lookup table colors
23145 Too many Hough points (lines)
23146 Target image has got wrong height (not big enough)
23147 Wrong interpolation mode
23148 Region not compact or not connected
23170 Wrong filter index for filter size 3
23171 Wrong filter index for filter size 5
23172 Wrong filter index for filter size 7
23173 Wrong filter size only 3/5/7
23175 Number of suitable pixels too small to reliably estimate the noise
23200 Different number of entries/exits in HContCut
23250 Wrong XLD type
23252 Internal error: border point is set to FG
23253 Internal error: maximum contour length exceeded
23254 Internal error: maximum number of contours exceeded
23255 Contour too short for fetch_angle_xld
23256 Regression parameters of contours already computed
23257 Regression parameters of contours not yet entered! Please compute them
by calling regress_cont_xld
23258 Data base: XLD object has been deleted
23259 Data base: object has no XLD-ID
23260 Internal error: wrong number of contour points allocated
23261 Contour attribute not defined
23262 Ellipse fitting failed
23263 Circle fitting failed
23264 All points classified as outliers (ClippingFactor too small)
23265 Quadrangle fitting failed
23266 No points found for at least one side of the rectangle
23267 A contour point lies outside of the image
23274 Not enough valid points for fitting the model
23275 No ARC/INFO world file
23276 No ARC/INFO generate file
23278 Unexpected end of file while reading DXF file

23279 Cannot read DXF-group code from file
23280 Inconsistent number of attributes per point in DXF file
23281 Inconsistent number of attributes and names in DXF file
23282 Inconsistent number of global attributes and names in DXF file
23283 Cannot read attributes from DXF file
23284 Cannot read global attributes from DXF file
23285 Cannot read attribute names from DXF file
23286 Wrong generic parameter name
23289 Internal DXF I/O error: Wrong data type
23290 Isolated point while contour merging
23291 Constraints (MaxError/MaxDistance) cannot be fulfilled
23300 Syntax error in file for training
23301 Maximum number of attributes per example exceeded
23302 Not possible to open file for training
23303 Too many data sets for training
23304 Wrong key for data for training
23305 Too many examples for one data set for training
23306 Too many classes
23307 Maximum number of cuboids exceeded
23308 Not possible to open classifier's file
23309 Error while saving the classifier
23310 Not possible to open protocol file
23311 Classifier with this name is already existent
23312 Maximum number of classifiers exceeded
23313 Name of classifier is too long, > 20
23314 Classifier with this name is not existent
23315 Current classifier is not defined
23316 Wrong id in classification file
23317 The version of the classifier is not supported
23318 Serialized item does not contain a valid classifier
23330 Wrong covariance initialization
23331 The version of the GMM training samples is not supported
23332 Wrong training sample format
23333 Invalid file format for Gaussian Mixture Model (GMM)
23334 The version of the Gaussian Mixture Model (GMM) is not supported
23335 Internal error while training the GMM
23336 Singular covariance matrix
23337 No samples for at least one class
23338 Too few samples for at least one class
23340 GMM has not been trained yet
23341 No training samples stored in the classifier
23342 Serialized item does not contain a valid Gaussian Mixture Model (GMM)
23350 Unknown output function

23351 Target vector not in 0-1 encoding
23352 No training samples stored in the classifier
23353 Invalid file format for MLP training samples
23354 The version of the MLP training samples is not supported
23355 Wrong training sample format
23356 MLP is not a classifier use OutputFunction 'softmax' in create_class_mlp
23357 Invalid file format for multilayer perceptron (MLP)
23358 The version of the multilayer perceptron (MLP) is not supported
23359 Wrong number of image channels
23360 Number of MLP parameters too large
23361 Serialized item does not contain a valid multilayer perceptron (MLP)
23370 Wrong number of image channels
23371 A look-up table can be build only for a 2 or 3 channel classifier
23372 Cannot create a look-up table. Please choose a larger 'bit_depth' or select 'fast' for 'class_selection'.

23380 No training samples stored in the classifier
23381 Invalid file format for SVM training samples
23382 The version of the SVM training samples is not supported
23383 Wrong training sample format
23384 Invalid file format for support vector machine (SVM)
23385 The version of the support vector machine (SVM) is not supported
23386 Wrong class
23387 Nu was chosen too big
23388 SVM training failed
23389 Old SVM and new SVM do not match
23390 SVM contains no trained support vectors
23391 Kernel is not an RBF kernel
23392 Train data does not contain all classes
23393 SVM not trained
23394 Classifier not trained
23395 Serialized item does not contain a valid support vector machine (SVM)
23401 Wrong rotation number
23402 Wrong letter for Golay element
23403 Wrong reference point
23404 Wrong number of iterations
23405 Morphology: system error
23406 Wrong type of boundary
23407 Morphology: wrong number of input objects
23408 Morphology: wrong number of output objects
23409 Morphology: wrong number of input control parameter
23410 Morphology: wrong number of output control parameter
23411 Morphology: structuring element is infinite
23412 Morphology: wrong name for structuring element

23500 Wrong number of run length rows (chords): smaller than 0
23501 Number of chords too big. Increase 'current_runlength_number' using set_system!
23502 Run length row with negative length
23503 Run length row > image height
23504 Run length row < 0
23505 Run length column > image width
23506 Run length column < 0
23507 For CHORD_TYPE: Number of row too big
23508 For CHORD_TYPE: Number of row too small
23509 For CHORD_TYPE: Number of column too big
23510 Exceeding the maximum number of run lengths while automatical expansion
23511 Internal error: Region->compl neither TRUE/FALSE
23512 Internal error: Region->max_num < Region->num
23513 Internal error: number of chords too big for num_max
23514 Operator cannot be implemented for complemented "
23520 Image width < 0
23521 Image width > MAX_FORMAT
23522 Image height < 0
23523 Image height > MAX_FORMAT
23524 Image width < 0
23525 Image height < 0
23550 Too many segments
23551 'int8' images are available on 64 bit systems only
23600 Point at infinity cannot be converted to a Euclidean point
23601 Covariance matrix could not be determined
23602 RANSAC algorithm didn't find enough point correspondences
23603 RANSAC algorithm didn't find enough point correspondences
23604 Internal diagnosis: fallback method had to be used
23605 Projective transformation is singular
23606 Mosaic is under-determined
23607 Input covariance matrix is not positive definite
23620 Inconsistent number of point correspondences
23621 At least one image cannot be reached from the reference image
23622 The image with specified index does not exist
23623 Matrix is not a camera matrix
23624 Skew is not zero
23625 Illegal focal length
23626 Distortion is not zero
23627 It is not possible to determine all parameters for variable camera parameters
23628 No valid implementation selected
23629 Kappa can only be determined with the gold-standard method
23630 Conflicting number of images and projection mode
23631 Error in projection: Point not in any cube map

23632	No solution found
23640	Illegal combination of estimation method and parameters to be determined
23650	Invalid file format for FFT optimization data
23651	The version of the FFT optimization data is not supported
23652	Optimization data was created with a different HALCON variant (Sequential HALCON / Parallel HALCON)
23653	Storing of the optimization data failed
23654	Serialized item does not contain valid FFT optimization data
23660	No contours suitable for self-calibration found
23661	No stable solution found: please change the inlier threshold or select contours manually
23662	Instable solution: please choose more or different contours
23663	Not enough contours for calibration: please select contours manually
23700	Epipoles are within the image domain: no rectification possible.
23701	Fields of view of both cameras do not intersect each other.
23750	Invalid sheet-of-light handle
23751	No sheet-of-light model available
23752	Wrong input image size (width)
23753	Wrong input image size (height)
23754	The bounding-box around the profile region does not fit the domain of definition of the input image
23755	Calibration extend not set
23756	Undefined disparity image
23757	Undefined domain for disparity image
23758	Undefined camera parameter
23759	Undefined pose of the lightplane
23760	Undefined pose of the camera coordinate system
23761	Undefined transformation from the coordinate system of the camera to the coordinate system of the lightplane
23762	Undefined movement pose for xyz calibration
23763	Wrong value of scale parameter
23764	Wrong parameter name
23765	Wrong type of parameter method
23766	Wrong type of parameter ambiguity
23767	Wrong type of parameter score
23768	Wrong type of parameter calibration
23769	Wrong type of parameter number_profiles
23770	Wrong type of element in parameter camera_parameter
23771	Wrong type of element in pose
23772	Wrong value of parameter method
23773	Wrong type of parameter min_gray
23774	Wrong value of parameter ambiguity
23775	Wrong value of parameter score_type
23776	Wrong value of parameter calibration
23777	Wrong value of parameter number_profiles

23778 Wrong type of camera
23780 Wrong number of values of pose
23850 The light source positions are linearly dependent
23851 No sufficient image indication
23852 Internal error: Function has equal signs in HZBrent
23900 Kalman: Dimension n,m or p has got a undefined value
23901 Kalman: File does not exist
23902 Kalman: Error in file (row of dimension)
23903 Kalman: Error in file (row of marking)
23904 Kalman: Error in file (value is no float)
23905 Kalman: Matrix A is missing in file
23906 Kalman: Matrix C is missing in file
23907 Kalman: Matrix Q is missing in file
23908 Kalman: Matrix R is missing in file
23909 Kalman: G or u is missing in file
23910 Kalman: Covariant matrix is not symmetric
23911 Kalman: Equation system is singular
24050 Image data management: object is a object tuple
24051 Image data management: object has been deleted already
24052 Image data management: wrong object-ID
24053 Image data management: object tuple has been deleted already
24054 Image data management: wrong object tuple-ID
24055 Image data management: object tuple is a object
24056 Image data management: object-ID is NULL (0)
24057 Image data management: object-ID outside the valid range
24058 Image data management: access to deleted image
24059 Image data management: access to image with wrong key
24060 Image data management: access to deleted region
24061 Image data management: access to region with wrong key
24062 Image data management: wrong value for image channel
24063 Image data management: index too big
24064 Image data management: index not defined
24100 No OpenCL available
24101 OpenCL Error occured
24102 No compute device available
24104 Out of compute device memory
24105 Invalid work group shape
24106 Invalid compute device
25100 Wrong (logical) window number
25101 Error while opening the window
25102 Wrong window coordinates
25103 It is not possible to open another window
25104 Device resp. operator not available

25105 Unknown color
25106 No window has been opened for desired action
25107 Wrong filling mode for regions (fill or margin)
25108 Wrong gray value (0..255)
25109 Wrong pixel value (use value of get_pixel(P) only)
25110 Wrong line width (see: query_line_width(Min,Max))
25111 Wrong name of cursor
25112 Wrong color table (see: query_lut(Name))
25113 Wrong representation mode (see: query_insert(Mode))
25114 Wrong representation color (see: query_color(List))
25115 Wrong dither matrix (binary image representation)
25116 Wrong image transformation (name or image size)
25117 Unsuitable image type for image transformation
25118 Wrong zooming factor for image transformation
25119 Wrong representation mode
25120 Wrong code of device
25121 Wrong number for father window
25122 Wrong window size
25123 Wrong window type
25124 No current window has been set
25125 Wrong color combination or range (RGB)
25126 Wrong number of pixels set
25127 Wrong value for comprise (object or image)
25128 set_fix with 1/4 image levels and static not valid
25129 set_lut not valid in child windows
25130 Number of concurrent used color tables is too big
25131 Wrong device for window dump
25132 Wrong window size for window dump
25133 System variable DISPLAY (setenv) not defined
25134 Wrong thickness for window margin
25135 System variable DISPLAY has been set wrong (<host>:0.0)
25136 Too many fonts loaded
25137 Wrong font name
25138 No valid cursor position
25139 Window is not a textual window
25140 Window is not an image window
25141 String too long or too high
25142 Too little space in the window rightwards
25143 Window is not suitable for the mouse
25144 Here Windows on a equal machine is permitted only
25145 Wrong mode while opening a window
25146 Wrong window mode for operation
25147 Operation not possible with fixed pixel

25148 Color tables for 8 image levels only
25149 Wrong mode for pseudo real colors
25150 Wrong pixel value for LUT
25151 Wrong image size for pseudo real colors
25152 Error in procedure HRLUT
25153 Wrong number of entries in color table for set_lut
25154 Wrong values for image area
25155 Wrong line pattern
25156 Wrong number of parameters for line pattern
25157 Wrong number of colors
25158 Wrong value for mode of area creation (0,1,2)
25159 Spy window is not set (set_spy)
25160 No file for spy has been set (set_spy)
25161 Wrong parameter output depth (set_spy)
25162 Wrong window size for window dump
25163 Wrong color table: wrong file name or query_lut()
25164 Wrong color table: empty string ?
25165 Using this hardware set_lut('default') is allowed only
25166 Error while calling online help
25167 Row cannot be projected
25168 Operation is unsuitable using a computer with fixed color table
25169 Computer represents gray scales only (no colors)
25170 LUT of this display is full
25171 Internal error: wrong color code
25172 Wrong type for window attribute
25173 Wrong name for window attribute
25174 Negative height of area (or 0)
25175 Negative width of area (or 0)
25176 Window not completely visible
25177 Font not allowed for this operation
25178 Operation not possible (window was created in different thread)
25179 Depth was not stored with window
25180 Internal error: only RGB-Mode
25181 No more (image-)windows available
25182 Object index was not stored with window
25183 Operator does not support primitives without point coordinates
25184 Operator not available with Windows Remote Desktop
25185 No OpenGL support available
25186 No depth information available
25187 OpenGL error occurred
25188 Required framebuffer object is unsupported
25189 OpenGL accelerated hidden surface removal not supported on this machine
25190 Invalid window parameter

25191	Invalid value for window parameter
25192	Unknown mode
25195	Invalid value for navigation mode
25196	Internal file error
25197	Error while file synchronization
25198	Insufficient rights on file
25199	Bad file descriptor
25200	File not found
25201	Error while writing image data (sufficient memory ?)
25202	Error while writing image descriptor (sufficient memory ?)
25203	Error while reading image data (format of image too small ?)
25204	Error while reading image data (format of image too big ?)
25205	Error while reading image descriptor: file too small
25206	Image matrices are different
25207	Help file not found (setenv HALCONROOT <Halcon- Homedirectory>)
25208	Help index not found (setenv HALCONROOT <Halcon- Homedirectory>)
25209	File <standard_input> cannot be closed
25210	<standard_output/error> cannot be closed
25211	File cannot be closed
25212	Error while writing to file
25213	Exceeding of maximum number of files
25214	Wrong file name
25215	Error while opening the file
25216	Wrong file mode
25217	Wrong type for pixel (e.g. byte)
25218	Wrong image width (too big ?)
25219	Wrong image height (too big ?)
25220	File already exhausted before reading an image
25221	File exhausted before terminating the image
25222	Wrong value for resolution (dpi)
25223	Wrong output image size (width)
25224	Wrong output image size (height)
25225	Wrong number of parameter values: format description
25226	Wrong parameter name for operator
25227	Wrong slot name for parameter
25228	Operator class is missing in help file
25229	Wrong or inconsistent help/* .idx or help/* .sta
25230	File help/* .idx not found (setenv HALCONROOT <Halcon- Homedirectory>)
25231	File help/* .sta not found (setenv HALCONROOT <Halcon- Homedirectory>)
25232	Inconsistent file help/* .sta
25233	No explication file (.exp) found
25234	No file found in known graphic format
25235	Wrong graphic format

25236 Inconsistent file halcon.num
25237 File not a TIFF file
25238 Wrong file format
25239 gnuplot could not be started
25240 Output file for gnuplot could not be opened
25241 Not a valid gnuplot output stream
25242 No PNM format
25243 Inconsistent or old help file (\$HALCONROOT/help)
25244 Wrong file handle
25245 File not open
25246 No files in use so far (none opened)
25247 Invalid file format for regions
25248 Error while reading region data: Format of region too big.
25250 Invalid handle for a serial connection
25251 Serial port not open
25252 No serial port available
25253 Could not open serial port
25254 Could not close serial port
25255 Could not get serial port attributes
25256 Could not set serial port attributes
25257 Wrong baud rate for serial connection
25258 Wrong number of data bits for serial connection
25259 Wrong flow control for serial connection
25260 Could not flush serial port
25261 Error during write to serial port
25262 Error during read from serial port
25270 Serialized item does not contain valid regions
25271 The version of the regions is not supported
25272 Serialized item does not contain valid images
25273 The version of the images is not supported
25274 Serialized item does not contain valid XLD objects
25275 The version of the XLD objects is not supported
25276 Serialized item does not contain valid objects
25277 The version of the objects is not supported
25280 File has not been opened in text format
25281 File has not been opened in binary file format
25282 Cannot create directory
25283 Cannot remove directory
25300 No image acquisition device opened
25301 Image acquisition: wrong color depth
25302 Image acquisition: wrong device
25303 Image acquisition: determination of video format not possible
25304 Image acquisition: no video signal

25305	Unknown image acquisition device
25306	Image acquisition: failed grabbing of an image
25307	Image acquisition: wrong resolution chosen
25308	Image acquisition: wrong image part chosen
25309	Image acquisition: wrong pixel ratio chosen
25310	Image acquisition: handle not valid
25311	Image acquisition: instance not valid (already closed?)
25312	Image acquisition: device cannot be initialized
25313	Image acquisition: external triggering not supported
25314	Image acquisition: wrong camera input line (multiplex)
25315	Image acquisition: wrong color space
25316	Image acquisition: wrong port
25317	Image acquisition: wrong camera type
25318	Image acquisition: maximum number of acquisition device classes exceeded
25319	Image acquisition: device busy
25320	Image acquisition: asynchronous grab not supported
25321	Image acquisition: unsupported parameter
25322	Image acquisition: timeout
25323	Image acquisition: invalid gain
25324	Image acquisition: invalid field
25325	Image acquisition: invalid parameter type
25326	Image acquisition: invalid parameter value
25327	Image acquisition: function not supported
25328	Image acquisition: incompatible interface version
25329	Image acquisition: could not set parameter value
25330	Image acquisition: could not query parameter setting
25331	Image acquisition: parameter not available in current configuration
25332	Image acquisition: device could not be closed properly
25333	Image acquisition: camera configuration file could not be opened
25334	Image acquisition: callback type not supported
25335	Image acquisition: device lost
25400	Image type is not supported
25401	Invalid pixel format
25402	Internal JPEG-XR error
25403	Invalid format string
25404	Maximum number of channels exceeded
25405	Unspecified error in JPEG-XR library
25406	Bad magic number in JPEG-XR library
25407	Feature not implemented in JPEG-XR library
25408	File read/write error in JPEG-XR library
25409	Invalid file format in JPEG-XR library
25500	Error while closing the image file
25501	Error while opening the image file

25502 Premature end of the image file
25503 Image dimensions too large for this file format
25504 Image too large for this HALCON version
25505 Too many iconic objects for this file format
25510 File is no PCX-File
25511 PCX: unknown encoding
25512 PCX: More than 4 image plains
25513 PCX: Wrong magic in color table
25514 PCX: Wrong number of bytes in span
25515 PCX: Wrong number of bits/pixels
25516 PCX: Wrong number of plains
25520 File is no GIF-File
25521 GIF: Wrong version (not 87a/89a)
25522 GIF: Wrong descriptor
25523 GIF: Wrong color table
25524 GIF: Premature end of file
25525 GIF: Wrong number of images ' ' '
25526 GIF: Wrong image extension '!'
25527 GIF: Wrong left top width
25528 GIF: Cyclic index of table
25529 GIF: Wrong image data
25530 File is no Sun-Raster-File
25531 SUN-Raster: Wrong header
25532 SUN-Raster: Wrong image width
25533 SUN-Raster: Wrong image height
25534 SUN-Raster: Wrong color map
25535 SUN-Raster: Wrong image data
25536 SUN-Raster: Wrong type of pixel
25540 XWD: Wrong type of pixel
25541 XWD: Wrong visual class
25542 XWD: Wrong X10 header
25543 XWD: Wrong X11 header
25544 XWD: Wrong X10 colormap
25545 XWD: Wrong X11 colormap
25546 XWD: Wrong pixmap
25547 XWD: unknown version
25548 XWD: Error while reading an image
25550 TIFF: Error while reading a file
25551 TIFF: Wrong colormap
25552 TIFF: Too many colors
25553 TIFF: Wrong photometric interpretation
25554 TIFF: Wrong photometric depth
25555 TIFF: Image is no binary file

25556 TIFF: Image format not supported by HALCON
25557 TIFF: Wrong specification of the TIFF file format
25558 TIFF: TIFF file is corrupt
25559 TIFF: A required TIFF tag is missing the TIFF file
25560 File is no BMP-File
25561 BMP: Premature end of file
25562 BMP: Incomplete header
25563 BMP: Unknown bitmap format
25564 BMP: Unknown compression format
25565 BMP: Wrong color table
25566 BMP: Write error on output
25567 BMP: File does not contain a binary image
25570 JPEG: wrong number of components in image
25571 JPEG: unknown error from libjpeg
25572 JPEG: no implemented feature in libjpeg
25573 JPEG: file access error in libjpeg
25574 JPEG: tmp file access error in libjpeg
25575 JPEG: memory error in libjpeg
25576 JPEG: Error in input image
25580 PNG: File is not a PNG file
25581 PNG: Unknown interlace type
25582 PNG: Unsupported color type
25583 PNG: Image is no binary file
25590 JPEG-2000: File corrupt
25591 JPEG-2000: Image has more than 28 significant bits
25592 JPEG-2000: Error while encoding
25600 Socket cannot be set to block
25601 Socket cannot be set to unblock
25602 Received data is no tuple
25603 Received data is no image
25604 Received data is no region
25605 Received data is no xld object
25606 Error while reading from socket
25607 Error while writing to socket
25608 Illegal number of bytes with get_rl
25609 Buffer overflow in read_data
25610 Socket cannot be created
25611 Bind on socket failed
25612 Socket information is not available
25613 Socket cannot listen for incoming connections
25614 Connection could not be accepted
25615 Connection request failed
25616 Hostname could not be resolved

25617	No data on socket
25618	Unknown tuple type on socket
25619	Timeout occurred on socket
25620	No more sockets available
25621	Socket is not initialized
25622	Invalid socket
25623	Socket is NULL
25624	Received data type is too large
25625	Wrong socket protocol
25626	Received data does not contain packed data
25627	Error when handling the parameter
25628	Format specification does not match the data
25629	Invalid format specification
25630	Received data is no serialized item
25678	XLD object data can only be read by HALCON XL
25700	Too many contours/polygons for this file format
25750	The version of the quaternion is not supported
25751	Serialized item does not contain a valid quaternion
25752	The version of the homogeneous matrix is not supported
25753	Serialized item does not contain a valid homogeneous matrix
25754	The version of the homogeneous 3D matrix is not supported
25755	Serialized item does not contain a valid homogeneous 3D matrix
25756	The version of the tuple is not supported
25757	Serialized item does not contain a valid tuple
25758	Tuple data can only be read on 64-bit systems
25759	The version of the camera parameters (pose) is not supported
25760	Serialized item does not contain valid camera parameters (pose)
25761	The version of the internal camera parameters is not supported
25762	Serialized item does not contain valid internal camera parameters
26000	Access to undefined memory area
26001	Not enough memory available
26002	Memory partition on heap has been overwritten
26003	HALloc: 0 bytes requested
26004	Tmp-memory management: Call freeing memory although nothing had been allocated
26005	Tmp-memory management: Null pointer while freeing
26006	Tmp-memory management: could not find memory element
26007	Memory management: wrong memory type allocated
26021	Not enough video memory available
26040	System parameter for memory-allocation inconsistent
26041	No memory block allocated at last
26500	Process creation failed
27000	Wrong index for output control parameter
27001	Wrong number of values: output control parameter (see: HPut*Par)

27002 Wrong type: output control parameter (see: HPut*Par)
 27003 Wrong data type for object key (input objects)
 27004 Range for integer had been passed
 27005 Inconsistent HALCON version
 27006 Not enough memory for strings allocated
 27007 Internal error: Proc is NULL
 27100 Wrong list structure using input objects
 27101 Wrong input object parameter (not bound)
 27102 Wrong input control parameter (not bound)
 27103 Wrong output object parameter (already bound)
 27104 Wrong output control parameter (already bound)
 27105 Unknown symbolic object key (input objects)
 27200 Wrong number of output object parameter
 27300 Wrong number of input parameter
 27400 System error: output type <string> expected
 27401 System error: output type <long> expected
 27402 System error: output type <float> expected
 27403 Object parameter is a zero pointer ('_' not allowed)
 27404 Tuple had been deleted values are not valid any more
 27430 CPP-interface internal error: wrong object mode
 27431 Wrong number of regions (> 1) for type HRegion
 27432 Wrong number of images (> 1) for type HImage
 27433 Tuple with undefined values
 27500 No contact to RPC server
 27501 Error in remote procedure call
 27600 Parameter value is neither a list nor a atom
 28000 Unknown operator name
 28001 register_comp_used is not activated (see set_system)
 28002 Unknown operator class
 28101 convol/mask: error while opening the file
 28102 convol/mask: premature end of file
 28103 convol/mask: conversion error
 28104 convol/mask: wrong row-/column number
 28105 convol/mask: mask size overflow
 28106 convol/mask: too many elements entered
 28107 convol: wrong margin type
 28108 convol: no mask object has got empty region
 28110 convol: Weight factor is 0
 28111 convol: inconsistent number of weights
 28112 rank: wrong rank value
 28113 convol/rank: error while handling margin
 28114 Error while parsing filter mask file
 28120 Wrong number of coefficients for convolution (sigma too big?)

28200 No valid ID for data set
28201 No data set active (set_bg_esti)
28202 ID already used for data set (is not possible)
28204 No data set created (create_bg_esti)
28205 Not possible to pass an object list
28206 Image has other size than the background image in data set
28207 Up-date-region is bigger than background image
28208 Number of statistic data sets is too small
28209 Wrong value for adapt mode
28210 Wrong value for frame mode
28300 Maximum number of fonts exceeded
28301 Wrong ID (Number) for font
28302 OCR internal error: wrong ID
28303 OCR not initialized: no font was read in
28304 No font activated
28305 OCR internal error: wrong threshold in angle determination
28306 OCR internal error: wrong attribute
28307 The version of the OCR classifier is not supported
28308 OCR File: inconsistent number of nodes
28309 OCR File: File too short
28310 OCR: internal error 1
28311 OCR: internal error 2
28312 Wrong type of OCR tool (no 'box' or 'net')
28313 The version of the OCR training characters is not supported
28314 Image too large for training file
28315 Region too large for training file
28316 Protected training file
28317 Wrong password for protected training file
28318 Serialized item does not contain a valid OCR classifier
28320 Invalid file format for MLP classifier
28321 The version of the MLP classifier is not supported
28322 Serialized item does not contain a valid MLP classifier
28330 Invalid file format for SVM classifier
28331 The version of the SVM classifier is not supported
28332 Serialized item does not contain a valid k-NN classifier
28333 Invalid file format for k-NN classifier
28340 Invalid text model
28341 Invalid text result
28350 OCV system not initialized
28351 The version of the OCV tool is not supported
28353 Wrong name for an OCV object
28354 Training has already been applied
28355 No training has been applied to the character

28356 Serialized item does not contain a valid OCV tool
28370 Wrong number of function points
28371 List of values is not a function
28372 Wrong ordering of values (not ascending)
28373 Illegal distance of function points
28374 Function is not monotonic
28375 Wrong function type
28400 You have to indicate at least 3 calibration points
28402 No calibration table found
28403 Error while reading calibration table description file
28404 Minimum threshold while searching for ellipses
28405 Read error / format error in calibration table description file
28406 Error in projection: s_x 0 or s_y 0 or z 0
28407 Error in inverse projection
28408 Not possible to open camera parameter file
28409 Format error in file: no colon
28410 Format error in file: 2. colon is missing
28411 Format error in file: semicolon is missing
28412 Not possible to open camera parameter (pose) file
28413 Format error in camera parameter (pose) file
28414 Not possible to open calibration target description file
28415 Not possible to open postscript file of calibration target
28416 Error while norming the vector
28417 Fitting of calibration target failed
28418 No next mark found
28419 Normal equation system is not solvable
28420 Average quadratic error is too big for 3D position of mark
28421 Non elliptic contour
28422 Wrong parameter value slvand()
28423 Wrong function results slvand()
28424 Distance of marks in calibration target description file is not possible
28425 Specified flag for degree of freedom not valid
28426 Minimum error did not fall below
28427 Wrong type in Pose (rotation / translation)
28428 Image size does not match the measurement in camera parameters
28429 Point could not be projected into linescan image
28430 Diameter of calibration marks could not be determined
28431 Orientation of calibration plate could not be determined
28432 Calibration plate does not lie completely inside the image
28433 Wrong number of calibration marks extracted
28434 Unknown name of parameter group
28435 Focal length must be non-negative
28436 Function not available for cameras with telecentric lenses

28437 Function not available for line scan cameras
28438 Ellipse is degenerated to a point
28439 No orientation mark found
28440 Camera calibration did not converge
28441 Error in calibration data, try to recalibrate with improved input data!
28442 Point cannot be distorted
28451 Model not optimized yet -0 no results can be queried
28452 Model not post processed yet -0 no auxiliary results can be queried
28453 Calibration setup: fields of view do not intersect
28454 Camera type and camera parameters incompatible
28455 Calibration setup: incompatible camera types
28456 Camera type not supported
28457 Invalid camera index
28458 Invalid calibration object index
28459 Invalid calibration object pose index
28460 Undefined camera
28461 Indices: ambiguous observation index
28462 Undefined calibration object
28463 Invalid file format for calibration data model
28464 The version of the calibration data model is not supported
28465 Zero-motion in line scan camera parameters
28466 Calibration setup: multiple cameras and/or calibration objects not supported for camera type
28467 Incomplete observation data
28468 Invalid file format for camera setup model
28469 The version of the camera setup model is not supported
28470 Full HALCON calibration plate description required
28471 Invalid observation index
28472 Serialized item does not contain a valid camera setup model
28473 Serialized item does not contain a valid calibration data model
28474 Invalid tool pose index
28475 Undefined tool pose
28476 Feature or operation not supported for current calibration data model type
28490 Feature or operation not supported for current stereo model type
28491 Feature or operation available only in 'persistent' mode
28492 Invalid bounding box
28493 Image sizes must be identical with the corresponding camera parameters from the camera setup
28494 Bounding box lies partially or completely behind the base line of at least one camera pair
28495 Ambiguous calibration: Please, recalibrate with improved input data!
28496 Pose of calibration plate could not be determined!
28500 Invalid file format for template
28501 The version of the template is not supported

28502	Error during changing the file mode (t/b)
28503	Inconsistent match file: coordinates out of range
28505	The image(s) is not a pyramid (wrong zooming factor?)
28506	Number of template points too small
28507	Template data can only be read by HALCON XL
28508	Serialized item does not contain a valid NCC model
28509	Serialized item does not contain a valid template
28510	Number of shape model points too small
28511	Gray-value-based and color-based shape models cannot be searched simultaneously
28512	Shape model data can only be read by HALCON XL
28513	Shape model was not created from XLDs
28514	Serialized item does not contain a valid shape model
28515	Shape model contour too near to clutter region
28530	Initial components have different region types
28531	Solution of ambiguous matches failed
28532	Computation of the incomplete gamma function not converged
28533	Too many nodes while computing the minimum spanning arborescence
28534	Component training data can only be read by HALCON XL
28535	Component model data can only be read by HALCON XL
28536	Serialized item does not contain a valid component model
28537	Serialized item does not contain a valid component training result
28540	Size of the training image and the variation model differ
28541	Variation model has not been prepared for segmentation
28542	Invalid variation model training mode
28543	Invalid file format for variation model
28544	The version of the variation model is not supported
28545	Training data has already been cleared
28546	Serialized item does not contain a valid variation model
28550	No more measure objects available
28551	Measure object is not initialized
28552	Invalid measure object
28553	Measure object is NULL
28554	Measure object has wrong image size
28555	Invalid file format for measure object
28556	The version of the measure object is not supported
28557	Measure object data can only be read by HALCON XL
28558	Serialized item does not contain a valid measure object
28570	Metrology model is not initialized
28571	Invalid metrology model
28572	Invalid metrology object
28573	Not enough valid measures for fitting the metrology object
28575	Invalid file format for metrology model
28576	The version of the metrology model is not supported

28577 Fuzzy function is not set
28578 Serialized item does not contain a valid metrology model
28600 Dynamic library could not be opened
28601 Dynamic library could not be closed
28602 Symbol not found in dynamic library
28650 Not enough information for radiometric calibration
28700 Unknown bar code
28701 Wrong number of modules
28702 Wrong number of elements
28703 Unknown character (for this code)
28705 wrong name for attribute in barcode descriptor
28706 Wrong thickness of element
28707 No region found
28708 Wrong type of bar code
28720 Invalid bar code handle
28721 List of bar code models is empty
28722 Training cannot be done for multiple bar code types
28723 Cannot get bar code type specific parameter with `get_bar_code_param`.
Use `get_bar_code_param_specific`
28724 Cannot get this object for multiple bar code types. Try again with single bar code type
28725 Invalid file format for bar code model
28726 The version of the bar code model is not supported
28800 Specified code type is not supported
28801 Wrong foreground specified
28802 Wrong matrix size specified
28803 Wrong symbol shape specified
28804 Wrong generic parameter name
28805 Wrong generic parameter value
28806 Wrong symbol printing mode
28807 Symbol region too near to image border
28808 No rectangular module boundings found
28809 Couldn't identify symbol finder
28810 Symbol region with wrong dimension
28811 Classification failed
28812 Decoding failed
28813 Reader programing not supported
28820 General 2d data code error
28821 Corrupt signature of 2d data code handle
28822 Invalid 2d data code handle
28823 List of 2d data code models is empty
28825 Invalid 'Candidate' parameter
28829 Unexpected 2d data code error
28830 Invalid parameter value

28831 Unknown parameter name
28832 Invalid value for 'polarity'
28833 Invalid value for 'symbol_shape'
28834 Invalid symbol size
28835 Invalid module size
28836 Invalid value for 'module_shape'
28837 Invalid value for 'orientation'
28838 Invalid value for 'contrast_min'
28839 Invalid value for 'measure_thresh'
28840 Invalid value for 'alt_measure_red'
28841 Invalid value for 'slant_max'
28842 Invalid value for 'L_dist_max'
28843 Invalid value for 'L_length_min'
28844 Invalid module gap
28845 Invalid value for 'default_parameters'
28846 Invalid value for 'back_texture'
28847 Invalid value for 'mirrored'
28848 Invalid value for 'classifier'
28849 Invalid value for 'persistence'
28850 Invalid model type
28851 Invalid value for 'module_roi_part'
28852 Invalid value for 'finder_pattern_tolerance'
28853 Invalid value for 'mod_aspect_max'
28854 Invalid value for 'small_modules_robustness'
28863 Invalid module aspect ratio
28864 Invalid layer num
28865 Wrong data code model file version
28866 Serialized item does not contain a valid 2D data code model
28900 Unknown parameter name
28901 Invalid value for 'num_levels'
28902 Invalid value for 'optimization'
28903 Invalid value for 'metric'
28904 Invalid value for 'min_face_angle'
28905 Invalid value for 'min_size'
28910 The projected model is too large "
28920 Invalid value for 'longitude_min'
28921 Invalid value for 'longitude_max'
28922 Invalid value for 'latitude_min'
28923 Invalid value for 'latitude_max'
28924 Invalid value for 'cam_roll_min'
28925 Invalid value for 'cam_roll_max'
28926 Invalid value for 'dist_min'
28927 Invalid value for 'dist_max'

28928 Invalid value for 'num_matches'
28929 Invalid value for 'max_overlap'
28933 Invalid value for 'border_model'
28940 Pose is not well-defined
28941 Invalid file format for 3D shape model
28960 Invalid file format for descriptor model
28961 The version of the descriptor model is not supported
28962 Invalid value for 'radius'
28963 Invalid value for 'check_neighbor'
28964 Invalid value for 'min_check_neighbor_diff'
28965 Invalid value for 'min_score'
28966 Invalid value for 'sigma_grad'
28967 Invalid value for 'sigma_smooth'
28968 Invalid value for 'alpha'
28969 Invalid value for 'threshold'
28970 Invalid value for 'depth'
28971 Invalid value for 'number_trees'
28972 Invalid value for 'min_score_descr'
28973 Invalid value for 'patch_size'
28974 Invalid value for 'tilt'
28975 Invalid value for 'guided_matching'
28976 Invalid value for 'subpix'
28977 Too few feature points can be found
28978 Invalid value for 'min_rot'
28979 Invalid value for 'max_rot'
28980 Invalid value for 'min_scale'
28981 Invalid value for 'max_scale'
28982 Invalid value for 'mask_size_grd'
28983 Invalid value for 'mask_size_smooth'
28984 Model broken
28985 Invalid value for 'descriptor_type'
28986 Invalid value for 'matcher'
28987 Too many point classes -0 model storing in a file is not possible
28988 Serialized item does not contain a valid descriptor model
29000 Function not implemented on this machine
29001 Image to process has wrong gray value type
29002 Wrong image component (see: get_system(obj_images,H))
29003 Undefined gray values
29004 Wrong image format for operation (too big or too small)
29005 Wrong number of image components for image output
29006 String is too long (max. 1024 characters)
29007 Wrong pixel type for this operation
29008 Operation not realized yet for this pixel type

29009 Image is no color image with three channels
29010 Image acquisition devices are not supported in the demo version
29011 Packages are not supported in the demo version
29020 Internal error: Unknown value
29021 Image domain too small.
29022 Input dimension too small
29023 Draw operator has been canceled
29050 Operator is not available in this restricted version of HALCON
29051 Packages are not available in this restricted version of HALCON
29052 The selected image acquisition interface is not available in this restricted version of HALCON

29100 Too many unknown variables in linear equation
29101 No (unique) solution for the linear equation
29102 Too little equations in linear equation
29200 Matrix is not invertible
29201 Singular value decomposition did not converge
29202 Matrix has too few rows for singular value partition
29203 Eigenvalue computation did not converge
29204 Eigenvalue computation did not converge
29205 Matrix is singular
29206 Function matching did not converge
29207 Input matrix undefined
29208 Input matrix with wrong dimension
29209 Input matrix is not quadratic
29210 Matrix operation failed
29211 Matrix is not positive definite
29212 One element of the matrix is zero: Division by zero
29213 Matrix is not an upper triangular matrix
29214 Matrix is not a lower triangular matrix
29215 One element of the matrix is negative
29216 Matrix file: Invalid character
29217 Matrix file: Matrix incomplete
29218 Invalid file format for matrix
29219 Resulting matrix has complex values
29220 Wrong value in matrix of exponents
29221 The version of the matrix is not supported
29222 Serialized item does not contain a valid matrix
29230 Internal error: wrong Node
29231 Inconsistent red black tree
29250 Internal error: Wrong LAPACK parameter
29260 Number of points too small for spherical triangulation
29261 First three points are collinear in spherical triangulation
29262 Spherical triangulation contains identical input points

29263 Internal error: array not allocated large enough for spherical triangulation
29264 Spherical Voronoi diagram contains degenerate triangle
29265 Internal error: inconsistent spherical triangulation
29266 Spherical Voronoi diagram contains self-intersecting polygon
29267 Internal error: inconsistent spherical polygon data
29268 Internal error: Ambiguous great circle arc intersection
29269 Internal error: Ambiguous great circle arc
29270 Internal error: Illegal parameter
29280 Not enough points for planar triangular meshing
29281 The first three points of the triangular meshing are collinear
29282 Planar triangular meshing contains identical input points
29283 Invalid points for planar triangular meshing
29284 Internal error: allocated array too small for planar triangular meshing
29285 Internal error: planar triangular meshing inconsistent
29300 Eye point and reference point coincide
29400 Timeout occurred
29401 Invalid value for timeout
29450 Invalid value for 'sub_object_size'
29451 Invalid value for 'min_size'
29452 Invalid number of least-squares iterations
29453 Invalid value for 'angle_step'
29454 Invalid value for 'scale_r_step'
29455 Invalid value for 'scale_c_step'
29456 Invalid value for 'max_angle_distortion'
29457 Invalid value for 'max_aniso_scale_distortion'
29458 Invalid value for 'min_size'
29459 Invalid value for 'cov_pose_mode'
29460 Model contains no calibration information
29461 Generic parameter name does not exist
29462 Provided camera parameters have different resolution than image
29463 Invalid file format for deformable model
29464 The version of the deformable model is not supported
29465 Invalid 'deformation_smoothness'
29466 Invalid 'expand_border'
29467 Model origin outside of axis-aligned bounding rectangle of template region
29468 Serialized item does not contain a valid deformable model
29500 3D Object Model has no points
29501 3D Object Model has no faces
29502 3D Object Model has no normals
29506 Invalid file format for 3D surface model
29507 The version of the 3D surface model is not supported
29508 Serialized item does not contain a valid 3D surface model
29510 Invalid 3D file

29511 Invalid 3D object model
29512 Unknown file type
29513 The version of the 3D object model is not supported
29514 Required attribute missing in 3D object model
29515 Required points missing in 3D object model
29516 Required normals missing in 3D object model
29517 Required triangulation missing in 3D object model
29518 Required polylines missing in 3D object model
29519 Required triangle neighborhood missing in 3D object model
29520 Required polygons missing in 3D object model
29521 Required 2D mapping missing in 3D object model
29522 Required primitive missing in 3D object model
29523 Required 3D shape model missing in 3D object model
29524 Required extended attribute missing in 3D object model
29525 Serialized item does not contain a valid 3D object model
29526 Primitive in 3D object model has no extended data
29527 Operation invalid, 3D object model already contains triangles
29528 Operation invalid, 3D object model already contains lines
29529 Operation invalid, 3D object model already contains faces or polygons
29530 For at least one input 3D object model no neighbor with sufficient surface overlap is available.

29531 All components of points must be set at once
29532 All components of normals must be set at once
29533 Number of values doesn't correspond to number of already existing points
29534 Number of values doesn't correspond to number of already existing normals
29535 Number of values doesn't correspond to already existing triangulation
29536 Number of values doesn't correspond to length of already existing polygons
29537 Number of values doesn't correspond to length of already existing polylines
29538 Number of values doesn't correspond to already existing 2D mapping
29539 Number of values doesn't correspond to already existing extended attribute
29550 Triangles of the 3D object model are not suitable for this operator
29551 Too few suitable 3D points in the 3D object model
29580 Invalid file format for serialized items
29581 Serialized item: premature end of file
29600 Invalid value for 'image_resize_method'
29601 Invalid value for 'image_resize_value'
29602 Invalid value for 'rating_method'
29603 At least one type of image information must be added
29604 Sample identifier does not contain color information
29605 Sample identifier does not contain texture information
29606 Sample image does not contain enough information
29607 Sample identifier does not contain unprepared data (use add_sample_identifier_preparation_data)

29608	Sample identifier has not been prepared yet (use <code>prepare_sample_identifier</code>)
29609	Sample identifier does not contain untrained data (use <code>add_sample_identifier_training_data</code>)
29610	Sample identifier has not been trained yet (use <code>train_sample_identifier</code>)
29611	Sample identifier does not contain result data
29612	Sample identifier must contain at least two training objects (use <code>add_sample_identifier_training_data</code>)
70000	Uninitialized frame
70001	No error
70002	Null frame
70010	Frame dropped because the queue was full
70011	Frame lost in the GigE interface
70020	Payload type not supported
70021	Pixel format not supported
70030	Receive timeout
70031	Too many GigE resend requests sent
70032	Failed to recover frame
70033	Resend timeout
70040	Frame partially received
70041	Frame not received
70050	File load error
70051	File format error
70052	Frame unavailable
80001	Invalid pointer
80002	Timeout
80003	Not initialized
80004	No cameras
80005	Bad index
80006	Bad category
80007	Bad feature
80008	Bad feature type
80009	Bad value
80010	Out of range
80011	Socket error
80012	Bad reply
80013	Access denied
80014	Exception
80015	Overload
80016	Unknown error
80017	No more features
80018	No more enums

12.2 Disabled HALCON Operators

For details see section [“7.11 Module HALCON Script”](#)

List of not supported (disabled) HALCON operators for Module HALCON script:

```
[0] "read_polygon_xld_arc_info"
[1] "write_polygon_xld_arc_info"
[2] "read_contour_xld_arc_info"
[3] "write_contour_xld_arc_info"
[4] "read_world_file"
[5] "read_variation_model"
[6] "write_variation_model"
[7] "write_tuple"
[8] "read_tuple"
[9] "write_serial"
[10] "open_serial"
[11] "get_socket_param"
[12] "set_socket_param"
[13] "get_next_socket_data_type"
[14] "get_socket_descriptor"
[15] "close_all_sockets"
[16] "close_socket"
[17] "socket_accept_connect"
[18] "open_socket_connect"
[19] "open_socket_accept"
[20] "read_sheet_of_light_model"
[21] "write_sheet_of_light_model"
[22] "create_sheet_of_light_calib_object"
[23] "fwrite_serialized_item"
[24] "fread_serialized_item"
[25] "optimize_aop"
[26] "write_aop_knowledge"
[27] "read_aop_knowledge"
[28] "read_ocv"
[29] "write_ocv"
[30] "read_ocr_class_knn"
[31] "write_ocr_class_knn"
[32] "trainf_ocr_class_knn"
[33] "select_feature_set_trainf_knn"
[34] "select_feature_set_trainf_mlp_protected"
[35] "select_feature_set_trainf_mlp"
[36] "select_feature_set_trainf_svm_protected"
[37] "select_feature_set_trainf_svm"
[38] "import_lexicon"
[39] "read_ocr_class_svm"
[40] "write_ocr_class_svm"
[41] "trainf_ocr_class_svm_protected"
[42] "trainf_ocr_class_svm"
[43] "get_prep_info_ocr_class_svm"
[44] "read_ocr_class_mlp"
[45] "write_ocr_class_mlp"
```

[46] "trainf_ocr_class_mlp_protected"
[47] "trainf_ocr_class_mlp"
[48] "get_prep_info_ocr_class_mlp"
[49] "write_ocr"
[50] "read_ocr"
[51] "trainf_ocr_class_box"
[52] "protect_ocr_trainf"
[53] "write_ocr_trainf"
[54] "concat_ocr_trainf"
[55] "write_ocr_trainf_image"
[56] "append_ocr_trainf"
[57] "read_ocr_trainf_names_protected"
[58] "read_ocr_trainf_names"
[59] "read_ocr_trainf_select"
[60] "read_ocr_trainf"
[61] "read_gray_se"
[62] "write_metrology_model"
[63] "read_metrology_model"
[64] "write_measure"
[65] "read_measure"
[66] "read_matrix"
[67] "write_matrix"
[68] "read_sample_identifier"
[69] "write_sample_identifier"
[70] "read_shape_model"
[71] "write_shape_model"
[72] "read_descriptor_model"
[73] "write_descriptor_model"
[74] "read_deformable_model"
[75] "write_deformable_model"
[76] "read_ncc_model"
[77] "write_ncc_model"
[78] "read_component_model"
[79] "write_component_model"
[80] "read_training_components"
[81] "write_training_components"
[82] "read_deformable_surface_model"
[83] "write_deformable_surface_model"
[84] "read_surface_model"
[85] "write_surface_model"
[86] "read_shape_model_3d"
[87] "write_shape_model_3d"
[88] "write_object_model_3d"
[89] "read_object_model_3d"
[90] "read_kalman"
[91] "update_kalman"
[92] "create_rectification_grid"
[93] "get_window_background_image"
[94] "set_drawing_object_callback"
[95] "detach_background_from_window"
[96] "attach_background_to_window"

[97] "detach_drawing_object_from_window"
[98] "attach_drawing_object_to_window"
[99] "update_window_pose"
[100] "get_os_window_handle"
[101] "set_window_dc"
[102] "new_extern_window"
[103] "set_window_type"
[104] "set_window_extents"
[105] "get_window_attr"
[106] "set_window_attr"
[107] "query_window_type"
[108] "open_window"
[109] "open_textwindow"
[110] "get_window_type"
[111] "get_window_pointer3"
[112] "get_window_extents"
[113] "dump_window_image"
[114] "dump_window"
[115] "close_window"
[116] "clear_window"
[117] "write_string"
[118] "get_display_scene_3d_info"
[119] "set_scene_3d_to_world_pose"
[120] "set_scene_3d_param"
[121] "set_scene_3d_light_param"
[122] "set_scene_3d_instance_pose"
[123] "set_scene_3d_instance_param"
[124] "set_scene_3d_camera_pose"
[125] "render_scene_3d"
[126] "remove_scene_3d_light"
[127] "remove_scene_3d_instance"
[128] "remove_scene_3d_camera"
[129] "display_scene_3d"
[130] "add_scene_3d_light"
[131] "add_scene_3d_instance"
[132] "add_scene_3d_camera"
[133] "clear_scene_3d"
[134] "create_scene_3d"
[135] "get_window_param"
[136] "set_window_param"
[137] "set_draw"
[138] "get_draw"
[139] "write_lut"
[140] "set_lut"
[141] "gnuplot_plot_funcnt_1d"
[142] "gnuplot_plot_ctrl"
[143] "gnuplot_plot_image"
[144] "gnuplot_close"
[145] "gnuplot_open_file"
[146] "create_drawing_object_text"
[147] "get_drawing_object_iconic"

[148] "clear_drawing_object"
[149] "set_drawing_object_params"
[150] "get_drawing_object_params"
[151] "set_drawing_object_xld"
[152] "create_drawing_object_xld"
[153] "create_drawing_object_circle_sector"
[154] "create_drawing_object_ellipse_sector"
[155] "create_drawing_object_line"
[156] "create_drawing_object_circle"
[157] "create_drawing_object_ellipse"
[158] "create_drawing_object_rectangle2"
[159] "create_drawing_object_rectangle1"
[160] "draw_nurbs_interp_mod"
[161] "draw_nurbs_interp"
[162] "draw_nurbs_mod"
[163] "draw_nurbs"
[164] "draw_xld_mod"
[165] "draw_xld"
[166] "draw_rectangle2_mod"
[167] "draw_rectangle2"
[168] "draw_rectangle1_mod"
[169] "draw_rectangle1"
[170] "draw_point_mod"
[171] "draw_point"
[172] "draw_line_mod"
[173] "draw_line"
[174] "draw_ellipse_mod"
[175] "draw_ellipse"
[176] "draw_circle_mod"
[177] "draw_circle"
[178] "draw_region"
[179] "draw_polygon"
[180] "read_distance_transform_xld"
[181] "write_distance_transform_xld"
[182] "read_funct_1d"
[183] "write_funct_1d"
[184] "convol_image"
[185] "write_template"
[186] "read_template"
[187] "gen_filter_mask"
[188] "read_fft_optimization_data"
[189] "write_fft_optimization_data"
[190] "read_polygon_xld_dxf"
[191] "write_polygon_xld_dxf"
[192] "copy_file"
[193] "set_current_dir"
[194] "get_current_dir"
[195] "remove_dir"
[196] "make_dir"
[197] "list_files"
[198] "delete_file"

[199] "file_exists"
[200] "read_object"
[201] "write_object"
[202] "write_region"
[203] "write_image"
[204] "read_sequence"
[205] "read_region"
[206] "read_image"
[207] "open_file"
[208] "fwrite_string"
[209] "fread_line"
[210] "fread_string"
[211] "fread_char"
[212] "fnew_line"
[213] "close_file"
[214] "read_data_code_2d_model"
[215] "write_data_code_2d_model"
[216] "read_class_train_data"
[217] "write_class_train_data"
[218] "read_class_knn"
[219] "write_class_knn"
[220] "read_class_gmm"
[221] "write_class_gmm"
[222] "read_samples_class_gmm"
[223] "write_samples_class_gmm"
[224] "read_class_svm"
[225] "write_class_svm"
[226] "read_samples_class_svm"
[227] "write_samples_class_svm"
[228] "read_class_mlp"
[229] "write_class_mlp"
[230] "read_samples_class_mlp"
[231] "write_samples_class_mlp"
[232] "write_class_box"
[233] "read_sampset"
[234] "read_class_box"
[235] "learn_sampset_box"
[236] "gen_caltab"
[237] "create_caltab"
[238] "caltab_points"
[239] "read_pose"
[240] "write_pose"
[241] "read_cam_par"
[242] "write_cam_par"
[243] "sim_caltab"
[244] "disp_caltab"
[245] "find_marks_and_pose"
[246] "find_caltab"
[247] "write_camera_setup_model"
[248] "read_camera_setup_model"
[249] "read_calib_data"

[250] "write_calib_data"
[251] "read_bar_code_model"
[252] "write_bar_code_model"
[253] "control_io_channel"
[254] "write_io_channel"
[255] "read_io_channel"
[256] "set_io_channel_param"
[257] "get_io_channel_param"
[258] "close_io_channel"
[259] "open_io_channel"
[260] "query_io_device"
[261] "control_io_device"
[262] "set_io_device_param"
[263] "get_io_device_param"
[264] "close_io_device"
[265] "open_io_device"
[266] "control_io_interface"
[267] "query_io_interface"
[268] "get_framegrabber_param"
[269] "set_framegrabber_param"
[270] "get_framegrabber_callback"
[271] "set_framegrabber_callback"
[272] "info_framegrabber"
[273] "close_all_framegrabbers"
[274] "close_framegrabber"
[275] "open_framegrabber"
[276] "get_framegrabber_lut"
[277] "set_framegrabber_lut"
[278] "add_scene_3d_label"
[279] "remove_scene_3d_label"
[280] "set_scene_3d_label_param"
[281] "convert_coordinates_image_to_window"
[282] "convert_coordinates_window_to_image"
[283] "read_ocr_class_cnn"
[284] "read_texture_inspection_model"
[285] "write_texture_inspection_model"
[286] "read_dl_classifier"
[287] "read_structured_light_model"
[288] "write_dl_classifier"
[289] "write_structured_light_model"
[290] "create_dl_model_detection"
[291] "read_dl_model"
[292] "read_message"
[293] "write_dl_model"
[294] "write_message"
[295] "fread_bytes"
[296] "fwrite_bytes"
[297] "read_image_metadata"
[298] "write_image_metadata"
[299] "read_deep_ocr"
[300] "write_deep_ocr"

[301] "read_encrypted_item"
[302] "read_memory_block"
[303] "write_encrypted_item"
[304] "write_memory_block"
[305] "system_call"